

# SOUNDPRO DLX REAL TIME ANALYZER

## Microphone Addendum



Part number 053-469B  
September 7, 2004



## Trademarks

- The following are declared or US registered trademarks of Quest Technologies, Inc.: *Quest*, *QuestSuite Professional*, *SoundPro*.
- Windows is a US registered trademark of Microsoft, Inc.
- Hewlett-Packard is a US registered trademark of the Hewlett-Packard Development Company, L.P.

## Copyright

Subject to the inclusion of this Copyright Page, permission is granted to copy and distribute this addendum to the *SoundPro DLX* Owner's Manual. Permission to copy and distribute does not include permission to modify the text or illustrations in this addendum in any way.

Translations of this addendum are prohibited without the express written permission of Quest Technologies, Inc.

## Updates

For the latest updates and corrections to this addendum, contact your dealer or visit Quest's website at <http://www.quest-technologies.com>. Feedback on the addendum is welcomed and should be sent to [service@quest-technologies.com](mailto:service@quest-technologies.com).

Copyright © 2004 Quest Technologies, Inc.

# Microphone addendum

<b>Chapter 1: Addendum introduction</b> .....	1
Overview .....	1
Calibrations .....	1
Directional measurements .....	2
Preamp on the instrument .....	2
Preamp separated from the instrument .....	3
Random incidence measurements .....	3
Corrections .....	3
Acoustic corrections .....	4
Windscreen corrections .....	4
Broadband noise level .....	4
<b>Chapter 2: BK4936 microphone</b> .....	5
Base unit .....	5
Directional frequency response .....	5
Side toward source .....	5
Front toward source .....	8
Random incidence frequency response .....	10
Acoustic corrections .....	11
Self-generated broadband noise .....	12
With windscreen .....	13
Directional frequency response .....	13
Side toward source .....	13
Front toward source .....	16
Random incidence frequency response .....	18
Acoustic corrections .....	19
Windscreen corrections .....	20
Self-generated broadband noise .....	21
Remote microphone .....	22
Directional frequency response .....	22
Random incidence frequency response .....	24
Acoustic corrections .....	25
Self-generated broadband noise .....	26
Remote with windscreen .....	27
Directional frequency response .....	27
Random incidence frequency response .....	29
Acoustic corrections .....	30
Windscreen corrections .....	31
Self-generated broadband noise .....	32
With Random Incidence Corrector .....	33
Directional frequency response .....	33

Side toward source .....	33
Front toward source .....	36
Random incidence frequency response .....	38
Acoustic corrections .....	39
Self-generated broadband noise .....	40
Random Incidence Corrector and windscreen .....	41
Directional frequency response .....	41
Side toward source .....	41
Front toward source .....	44
Random incidence frequency response .....	46
Acoustic corrections .....	47
Windscreen corrections .....	48
Self-generated broadband noise .....	49
Remote with Random Incidence Corrector .....	50
Directional frequency response .....	50
Random incidence frequency response .....	52
Acoustic corrections .....	53
Self-generated broadband noise .....	54
Remote with Random Incidence Corrector and windscreen .....	55
Directional frequency response .....	55
Random incidence frequency response .....	57
Acoustic corrections .....	58
Windscreen corrections .....	59
Self-generated broadband noise .....	60
<b>Chapter 3: QE7052 microphone .....</b>	<b>61</b>
Base unit .....	61
Directional frequency response .....	61
Side toward source .....	61
Front toward source .....	64
Random incidence frequency response .....	66
Acoustic corrections .....	67
Self-generated broadband noise .....	68
With windscreen .....	69
Directional frequency response .....	69
Side toward source .....	69
Front toward source .....	72
Random incidence frequency response .....	74
Acoustic corrections .....	75
Windscreen corrections .....	76
Self-generated broadband noise .....	77
Remote microphone .....	78
Directional frequency response .....	78
Random incidence frequency response .....	80

Acoustic corrections .....	81
Self-generated broadband noise .....	82
Remote with windscreen .....	83
Directional frequency response .....	83
Random incidence frequency response .....	85
Acoustic corrections .....	86
Windscreen corrections .....	87
Self-generated broadband noise .....	88
<b>Chapter 4: QE4110 microphone .....</b>	<b>89</b>
Base unit .....	89
Directional frequency response .....	89
Side toward source .....	89
Front toward source .....	92
Random incidence frequency response .....	94
Acoustic corrections .....	95
Self-generated broadband noise .....	96
Remote microphone .....	97
Directional frequency response .....	97
Random incidence frequency response .....	99
Acoustic corrections .....	100
Self-generated broadband noise .....	101
<b>Chapter 5: QE4130 microphone .....</b>	<b>103</b>
Base unit .....	103
Directional frequency response .....	103
Side toward source .....	103
Front toward source .....	106
Random incidence frequency response .....	108
Acoustic corrections .....	109
Self-generated broadband noise .....	110
With windscreen .....	111
Directional frequency response .....	111
Side toward source .....	111
Front toward source .....	114
Random incidence frequency response .....	116
Acoustic corrections .....	117
Windscreen corrections .....	118
Self-generated broadband noise .....	119
Remote microphone .....	120
Directional frequency response .....	120
Random incidence frequency response .....	122
Acoustic corrections .....	123
Self-generated broadband noise .....	124

Remote with windscreen .....	125
Directional frequency response .....	125
Random incidence frequency response .....	127
Acoustic corrections .....	128
Windscreen corrections .....	129
Self-generated broadband noise .....	130

# Addendum introduction

This chapter explains the methods, terms and presentation methods that are used in the other chapters of this Addendum. Each of the other chapters contains a series of similar measurements made on one of the *SoundPro DLX* microphones.

## Overview

Data are presented in relation to a base unit consisting of the microphone, preamplifier (preamp) and the instrument, with the microphone and preamp mounted directly on the instrument.

The data for each microphone are presented in ordered sets starting with the base unit and followed by a series of configurations where one accessory is added at a time. You can find all measurements of directional frequency response, random incidence response, corrections and broadband noise levels for a particular microphone and configuration in one place.

The ordered data sets and added accessories are identified below. Note that the 4110 microphone was not tested with a windscreen and the BK4936 was tested with its Random Incidence Corrector as well as with all the other accessories.<sup>1</sup>

1. Base unit alone.
2. [not the 4110 microphone] Base unit with windscreen.
3. Base unit with remote microphone.
4. [not the 4110 microphone] Base unit with remote microphone and windscreen.
5. [BK4936 microphone only] Base unit with Random Incidence Corrector.
6. [BK4936 microphone only] Base unit with Random Incidence Corrector and windscreen.
7. [BK4936 microphone only] Base unit with remote microphone and Random Incidence Corrector.
8. [BK4936 microphone only] Base unit with remote microphone, Random Incidence Corrector and windscreen.

## Calibrations

Calibrations were performed using an electrically injected 1 kHz continuous sine wave at a level which represents the nominal sensitivity of the appropriate microphone at 1 kHz.

For acoustic correction, directional and random incidence measurements, the base unit was calibrated using the Quest QE-20 calibrator set to 114 dB at 1 kHz.

---

1. *The Random Incidence Corrector is a small attachment to the BK4936 microphone that causes this free field microphone to behave more like a random incidence microphone. See the instructions packaged with the Corrector.*

## Directional measurements

### Preamp on the instrument

Because the case of the instrument can reflect and diffract sound, measurements of the microphone response with the preamp on the instrument were made in two, perpendicular orientations.

- **Side toward source** ~ The sound is directly ahead of the microphone at zero degrees, directed at the side of the instrument at 90° and directed at the base of the instrument at 180°.
- **Face toward source** ~ The sound is directly ahead of the microphone at zero degrees, directed at the front of the instrument at 90° and directed at the base of the instrument at 180°.

For both orientations, the microphone is rotated about an axis that passes through the center of the microphone grid. The setups for these orientations are pictured in [Figure 1-1](#) and [Figure 1-2](#), respectively.

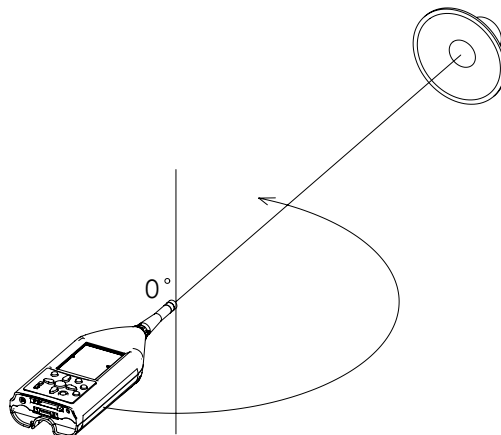


Figure 1-1 Setup with side toward source

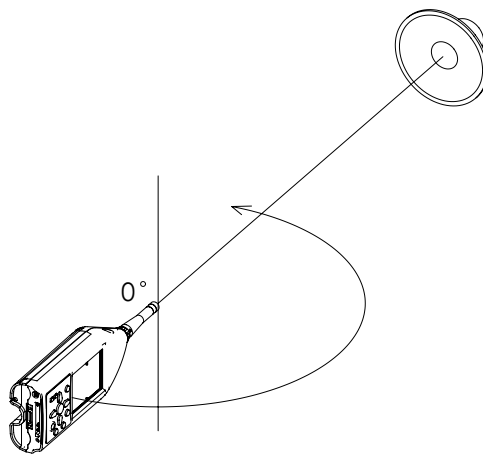


Figure 1-2 Setup with face toward source

Microphone directional frequency response was measured at angles of incidence varying in ten degree steps over the range, 0° to 180°. Results are grouped in four ways.

- **± 30 degree plot** ~ The 4 curves obtained at 0°, 10°, 20° and 30° are plotted together.
- **± 90 degree plot** ~ The 10 curves obtained at 0° to 90° are plotted together.
- **± 150 degree plot** ~ The 16 curves obtained at 0° to 150° are plotted together.
- **± 180 degree plot** ~ The 19 curves at obtained at 0° to 180° are plotted together.

## Preamp separated from the instrument

Measurements for the configuration where a cable separated the preamp from the instrument (remote configuration) did not require separate measurements because the instrument was effectively out of the sound field. The setup for this orientation is pictured in [Figure 1-3](#).

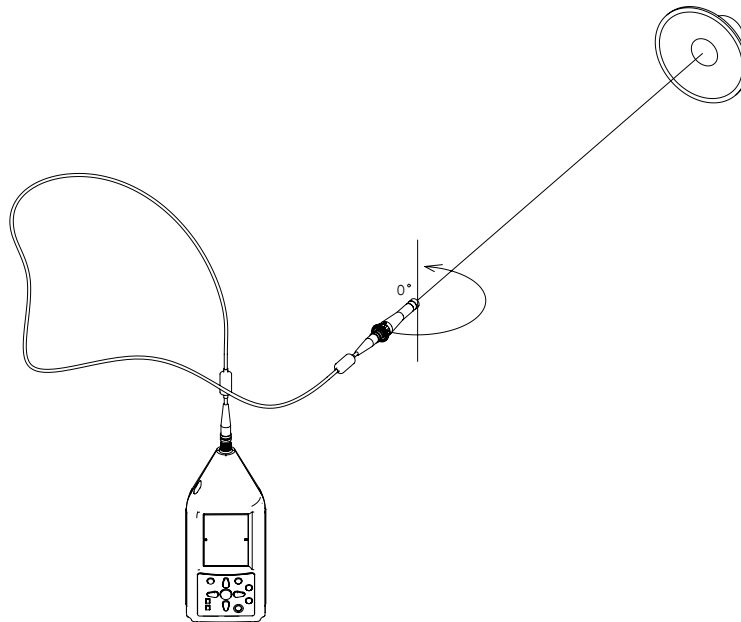


Figure 1-3 Setup for remote configuration

## Random incidence measurements

Microphone frequency response to random incidence sound was determined using averaged information based upon sequential measurements made at 10° steps in a 180° range for each plane of symmetry. The measurements at each step were suitably weighted in the calculation in relation to the sound power levels at those angles.

## Corrections

Two types of microphone corrections were determined: acoustic and windscreen. The corrections were determined at 1/12 octave intervals across the audio measurement spectrum. For either or both types, add the correction to a SPL measurement to calculate a value corrected for the deviation(s).

## Acoustic corrections

These corrections account for deviations in the instrument response with respect to those made by an idealized instrument that doesn't disturb the sound pattern (no reflections or diffractions) in an echo-free environment.

## Windscreen corrections

These corrections account for deviations in the instrument response with a windscreen attached relative to the same measurements without the windscreen.

## Broadband noise level

Frequency-dependent noise that may contribute to *SoundPro DLX* measurements was determined for each microphone. For these measurements, calibrations were performed using an electrically injected 1 kHz continuous sine wave at a level which represents the nominal sensitivity of the appropriate microphone at 1kHz. An electrically equivalent microphone impedance device with the correct impedance for each of the microphone types was then installed.

The voltages and capacitances for all *SoundPro DLX* microphones are shown in [Table 1-1](#).

**Table 1-1: Microphone modeling characteristics**

Microphone	Voltage (rms)	Capacitance (pF)
QE4110	0.03548	23.5
QE4130	0.1585	14.6
QE4170	0.5012	49.0
BK4936	0.3981	13.0
QE7052	0.3548	14.6

# BK4936 microphone

The base unit for this chapter is the BK4936 microphone and preamp mounted directly on the instrument. For information about terms and concepts related to *SoundPro DLX* microphone measurements, see [Chapter 1, “Addendum introduction.”](#)

## 1. Base unit

### Directional frequency response

Side toward source

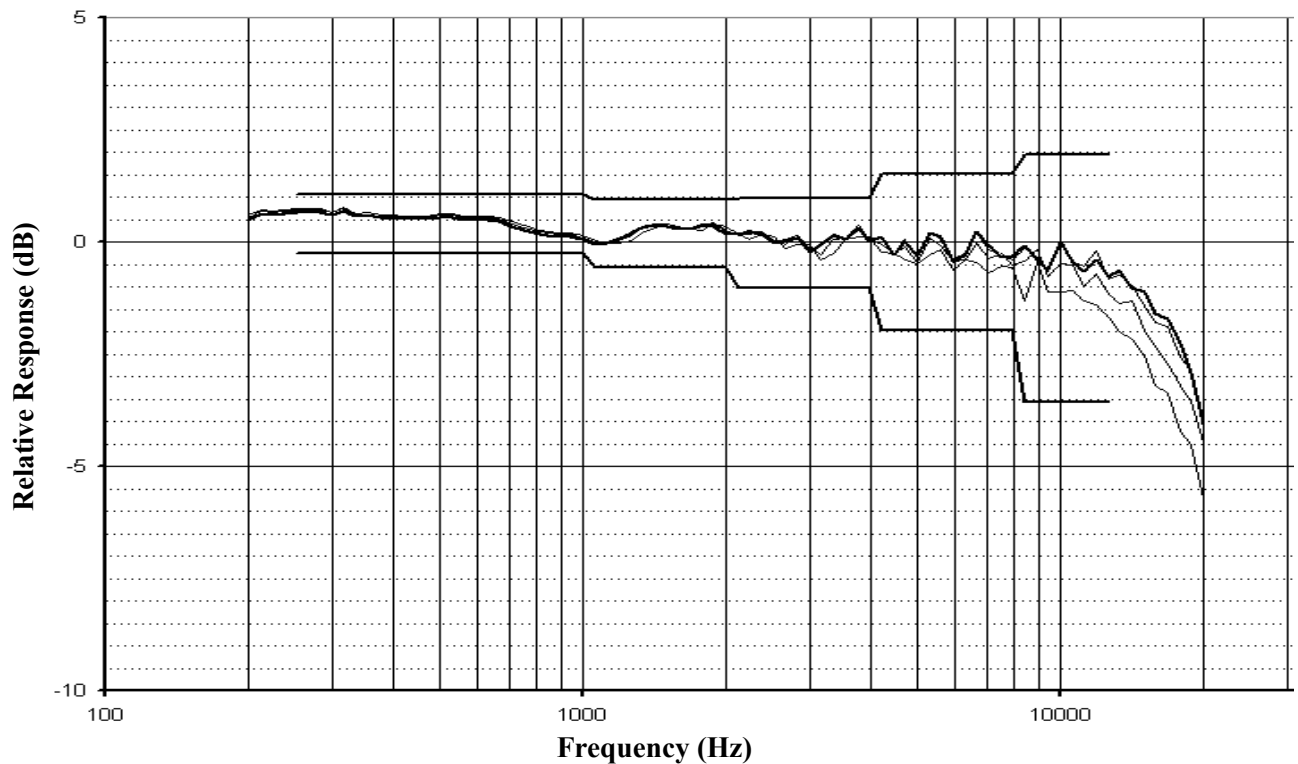


Figure 2–1 Zero to 30 degrees incidence angle

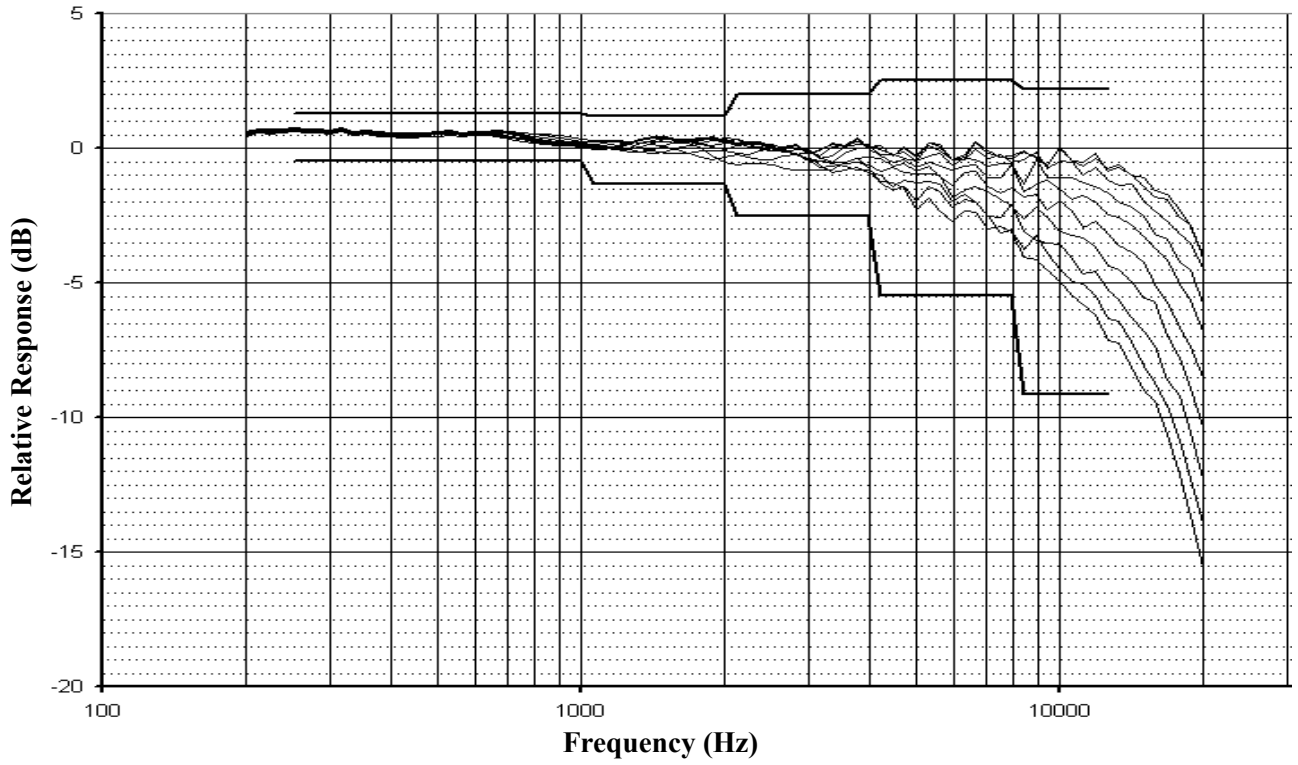


Figure 2-2 Zero to 90 degrees incidence angle

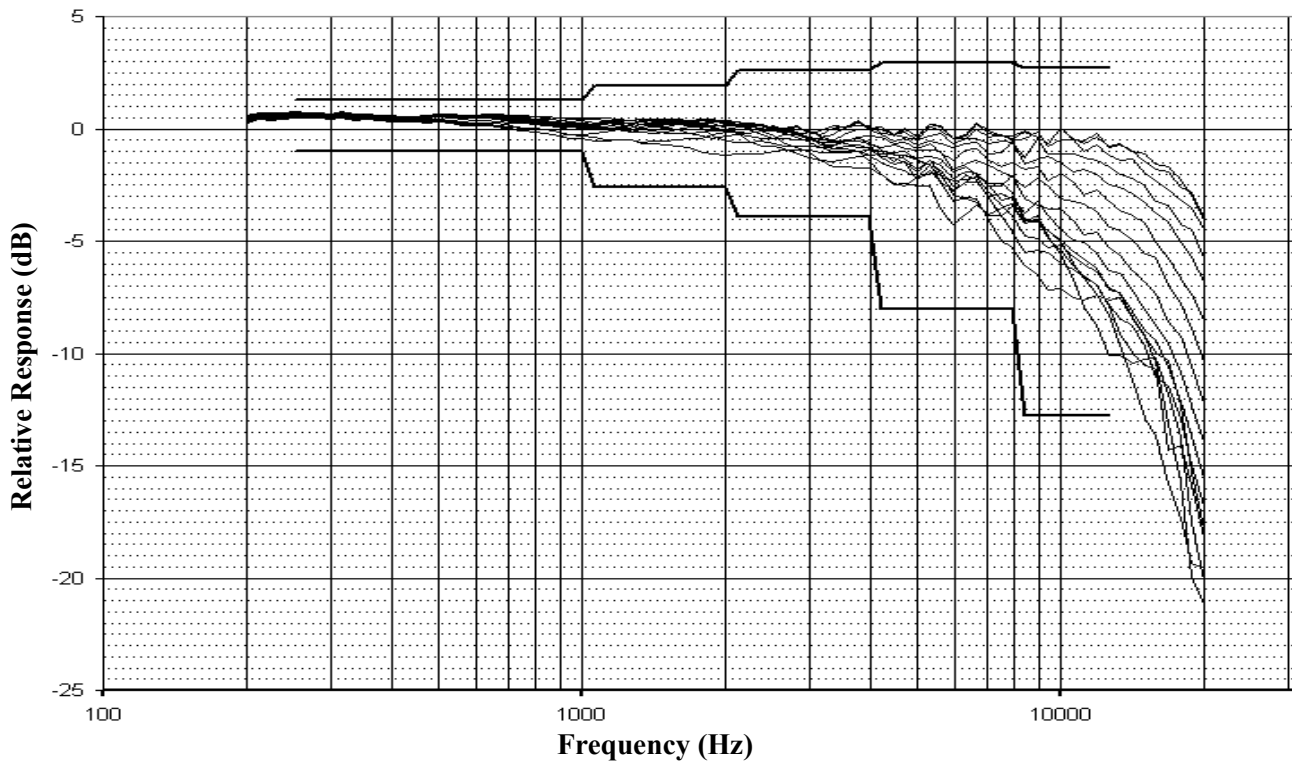


Figure 2-3 Zero to 150 degrees incidence angle

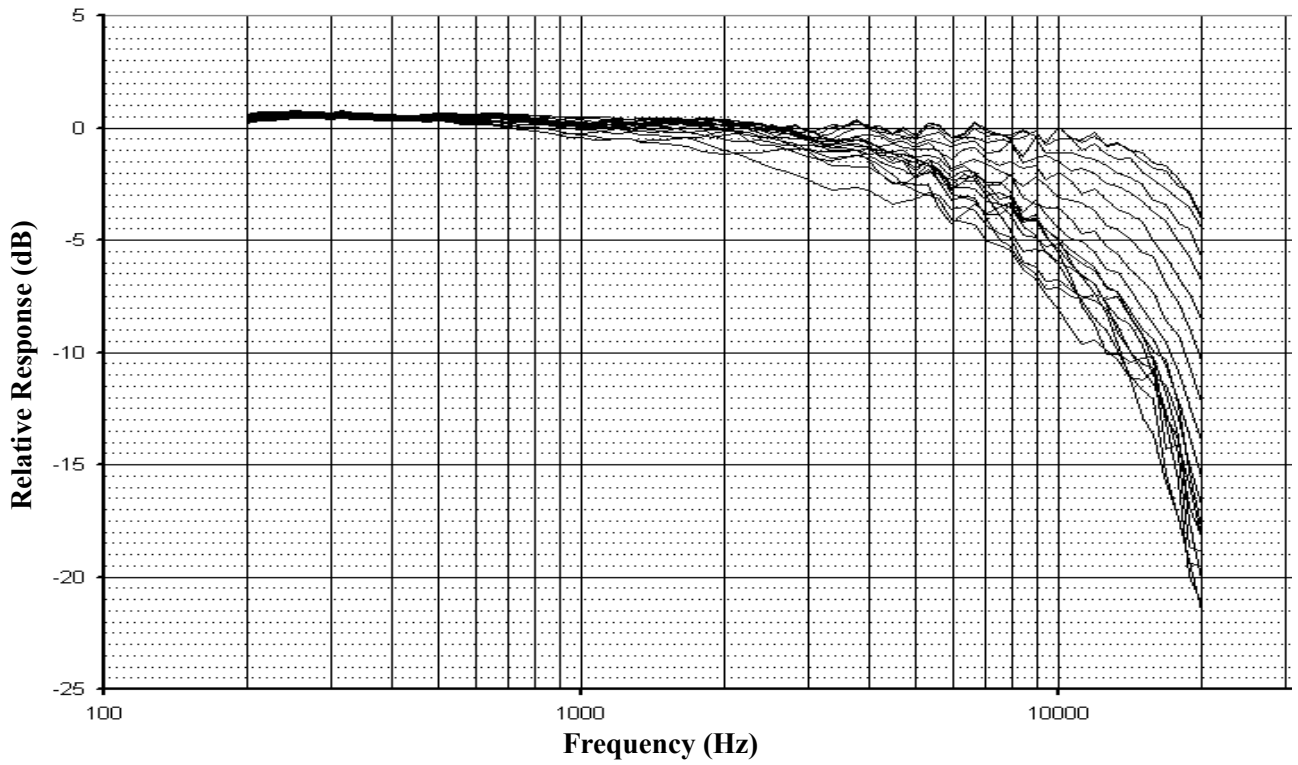
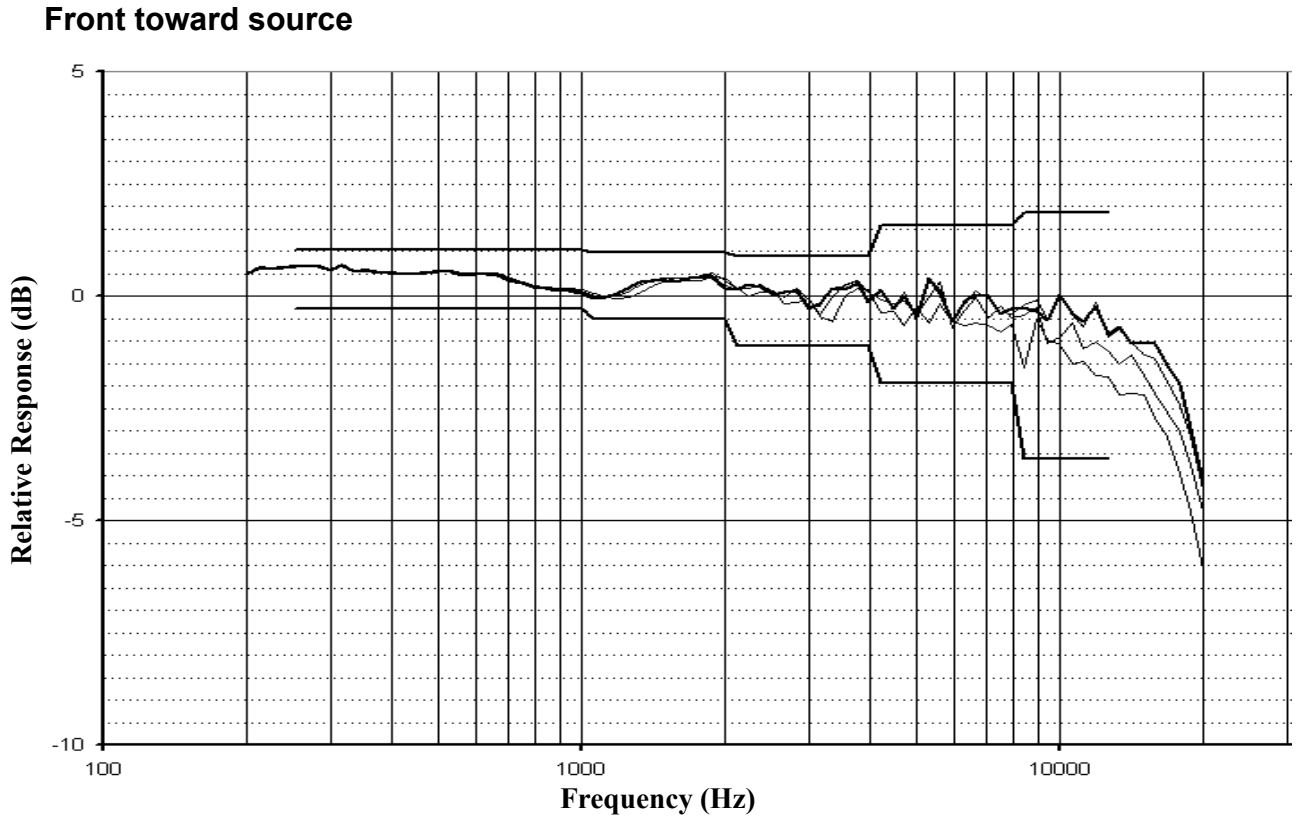


Figure 2-4 Zero to 180 degrees incidence angle



**Figure 2-5** Zero to 30 degrees incidence angle

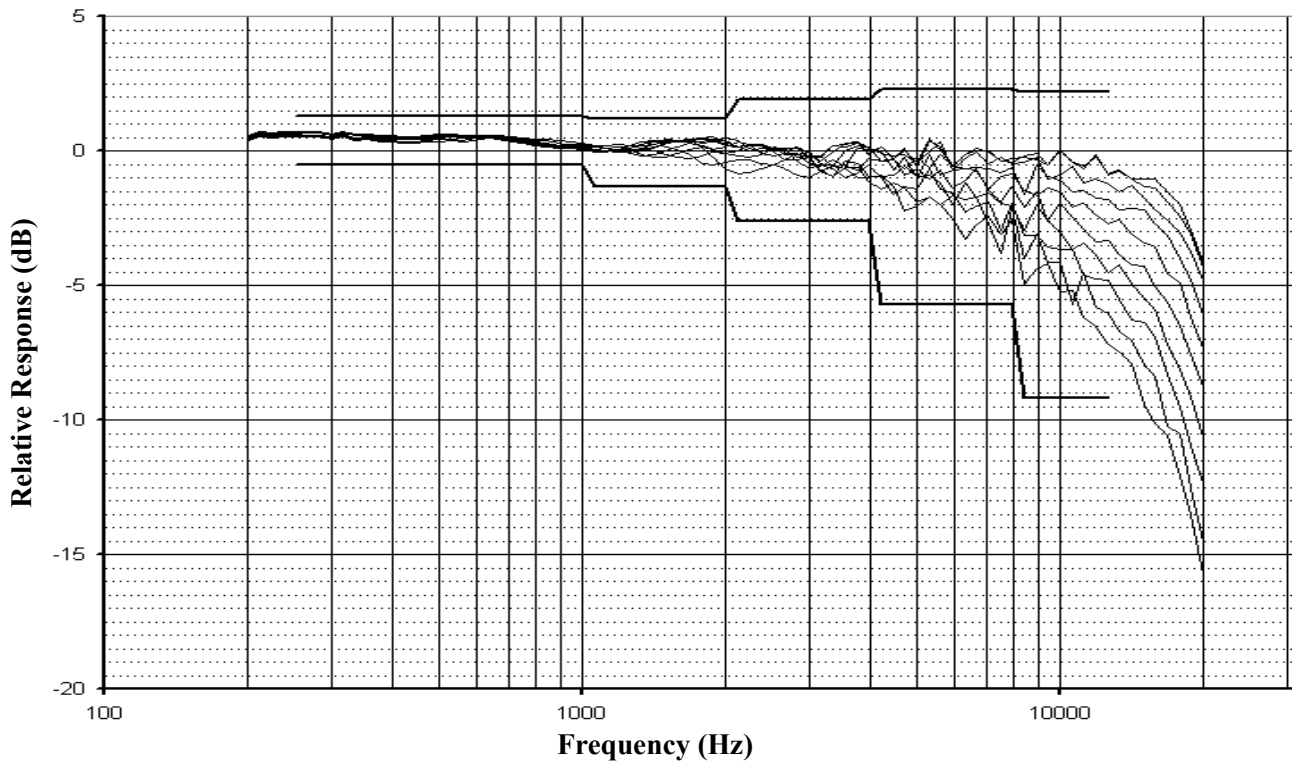


Figure 2-6 Zero to 90 degrees incidence angle

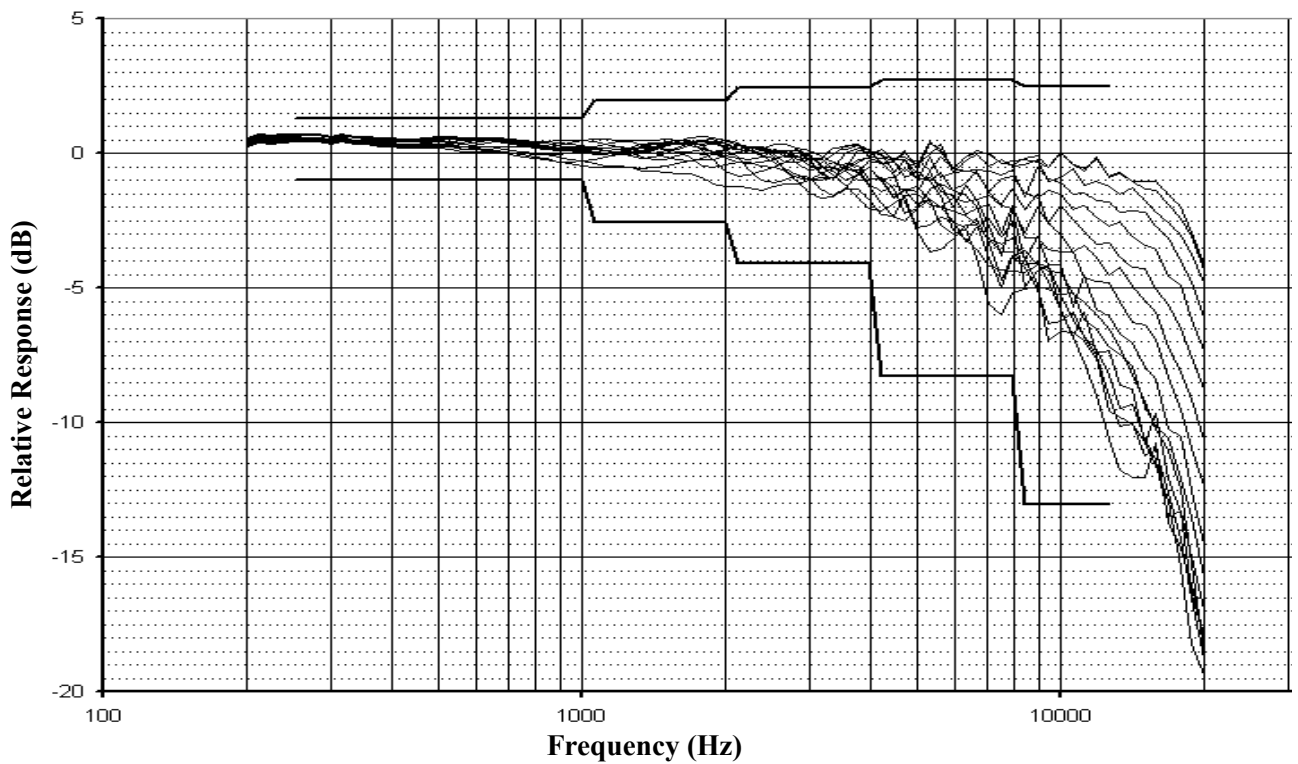


Figure 2-7 Zero to 150 degrees incidence angle

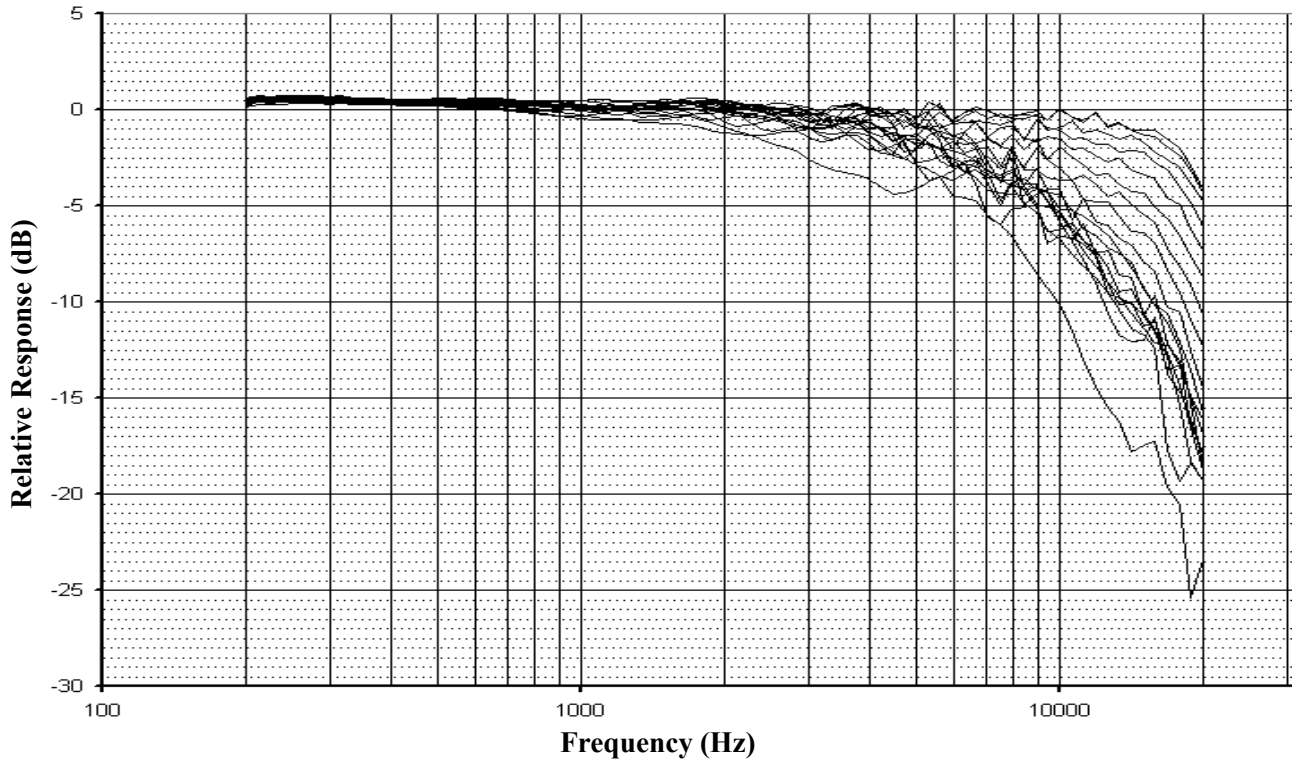


Figure 2-8 Zero to 180 degrees incidence angle

### Random incidence frequency response

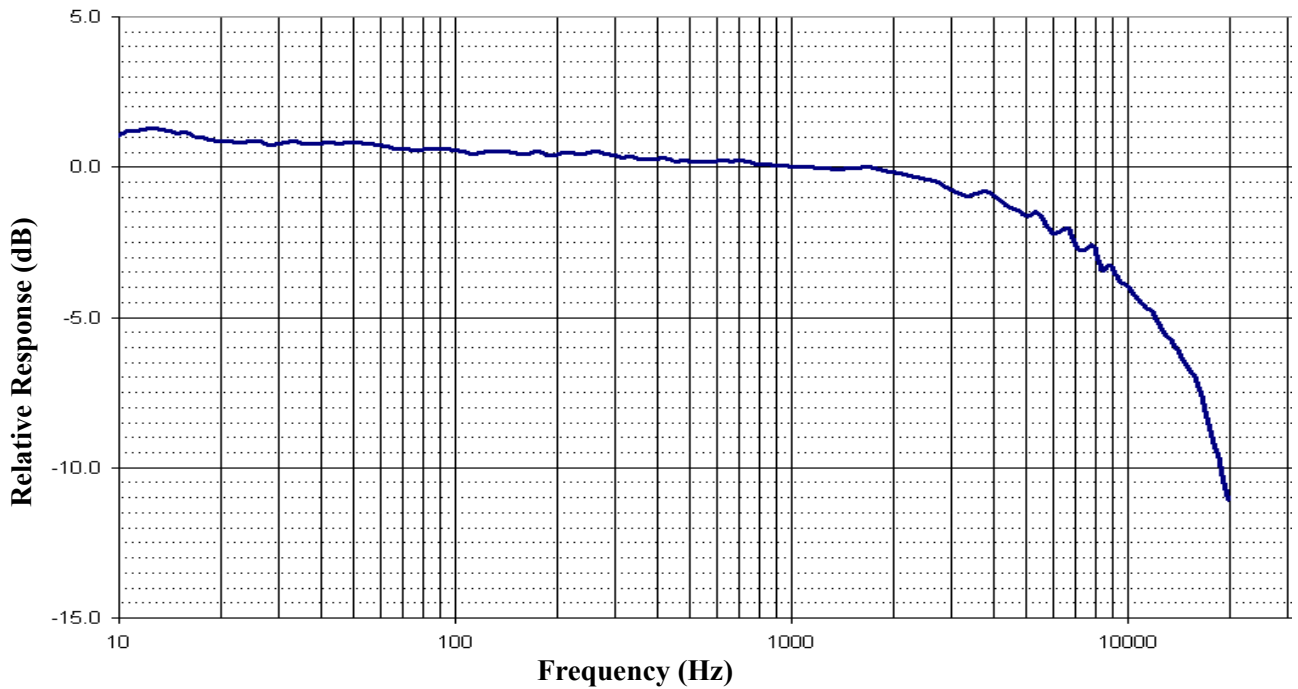


Figure 2-9 Random incidence angle

## Acoustic corrections

Table 2–1: Acoustic corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.26	1334	-0.31	5623	-0.11
13	-1.50	1413	-0.34	5957	0.33
16	-1.39	1496	-0.33	6310	0.27
20	-1.11	1585	-0.26	6683	-0.30
25	-0.99	1679	-0.25	7079	0.13
32	-1.04	1778	-0.35	7499	0.25
40	-1.01	1884	-0.34	7943	0.24
50	-1.04	1995	-0.18	8414	0.10
63	-0.91	2113	-0.15	8913	0.35
79	-0.79	2239	-0.23	9441	0.62
100	-0.78	2371	-0.19	10000	-0.03
126	-0.65	2512	0.02	10593	0.39
158	-0.66	2661	-0.06	11220	0.56
200	-0.62	2818	-0.06	11885	0.29
251	-0.72	2985	0.27	12589	0.65
316	-0.55	3162	0.05	13335	0.49
398	-0.48	3350	-0.15	14125	0.85
501	-0.41	3548	-0.06	14962	0.89
631	-0.42	3758	-0.34	15849	1.35
794	-0.16	3981	0.00	16788	1.54
1000	0.00	4217	-0.12	17783	2.04
1059	0.07	4467	0.27	18836	2.64
1122	0.05	4732	0.03	19953	3.71
1189	-0.04	5012	0.29		
1259	-0.16	5309	-0.21		

## Self-generated broadband noise

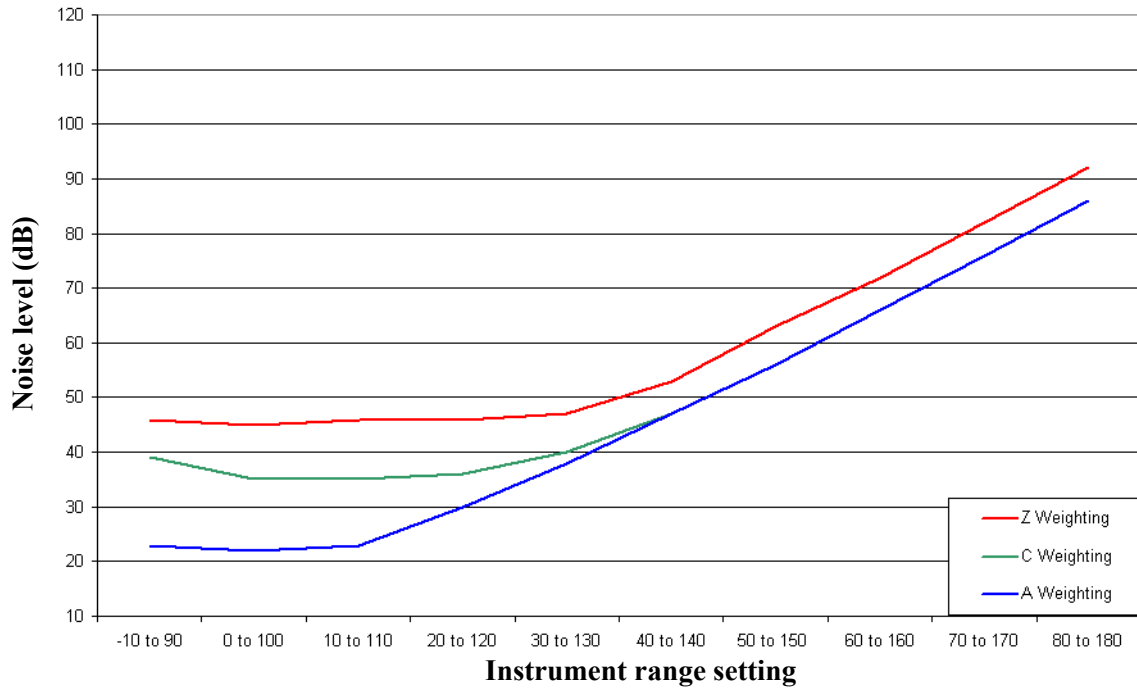


Figure 2-10 Broadband noise

## 2. With windscreen

### Directional frequency response

Side toward source

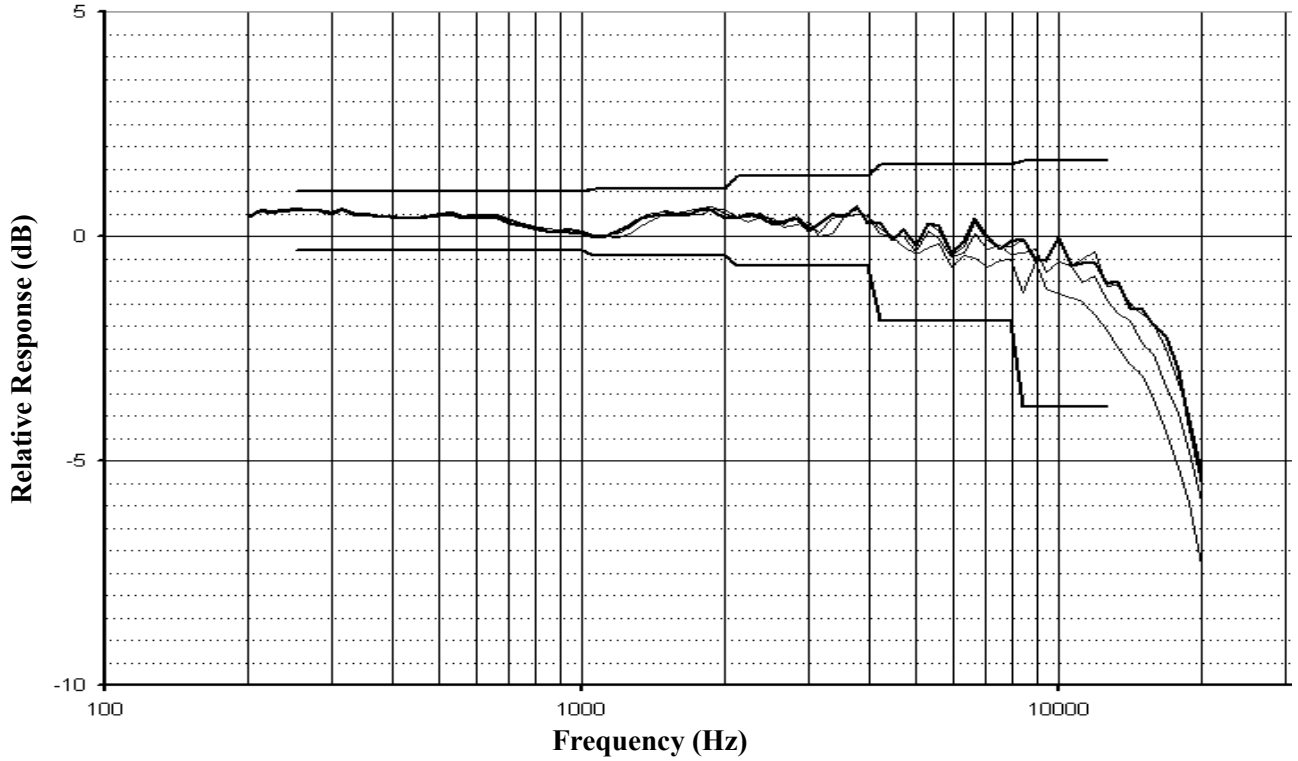


Figure 2-11 Zero to 30 degrees incidence angle

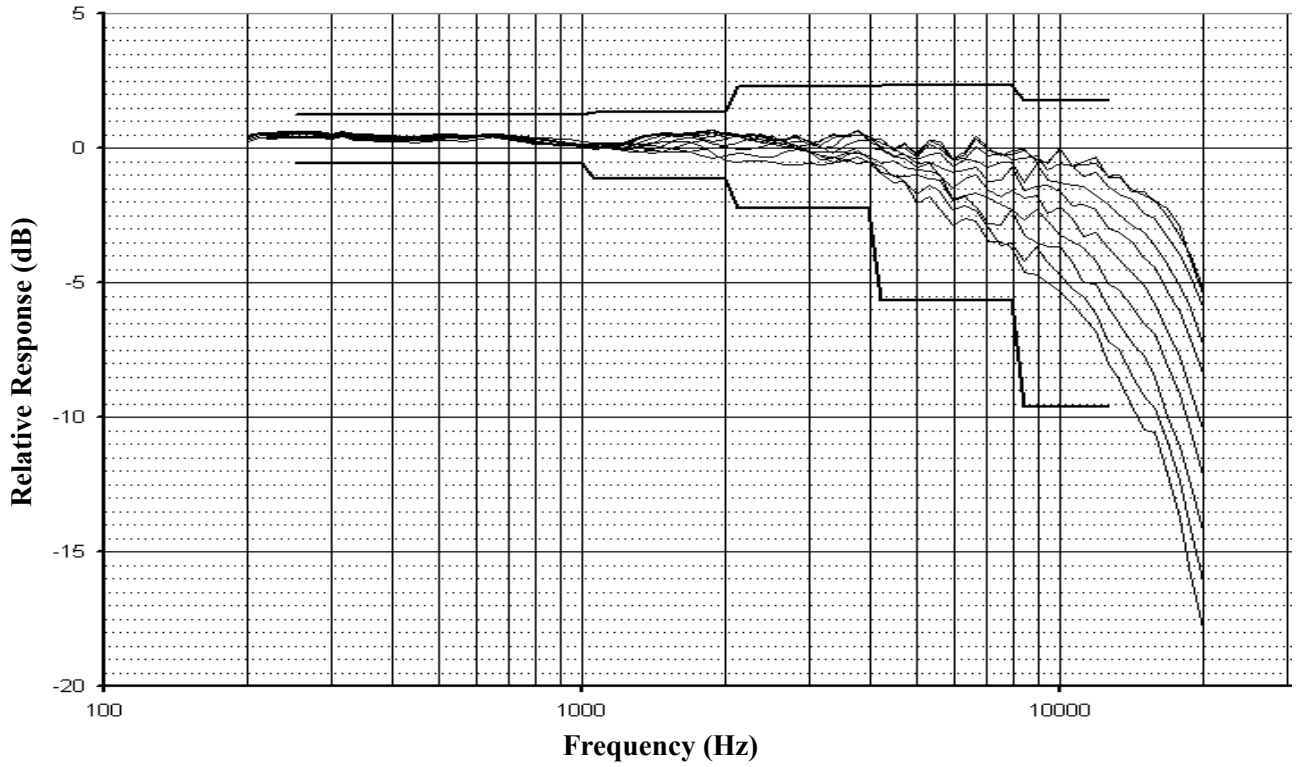


Figure 2-12 Zero to 90 degrees incidence angle

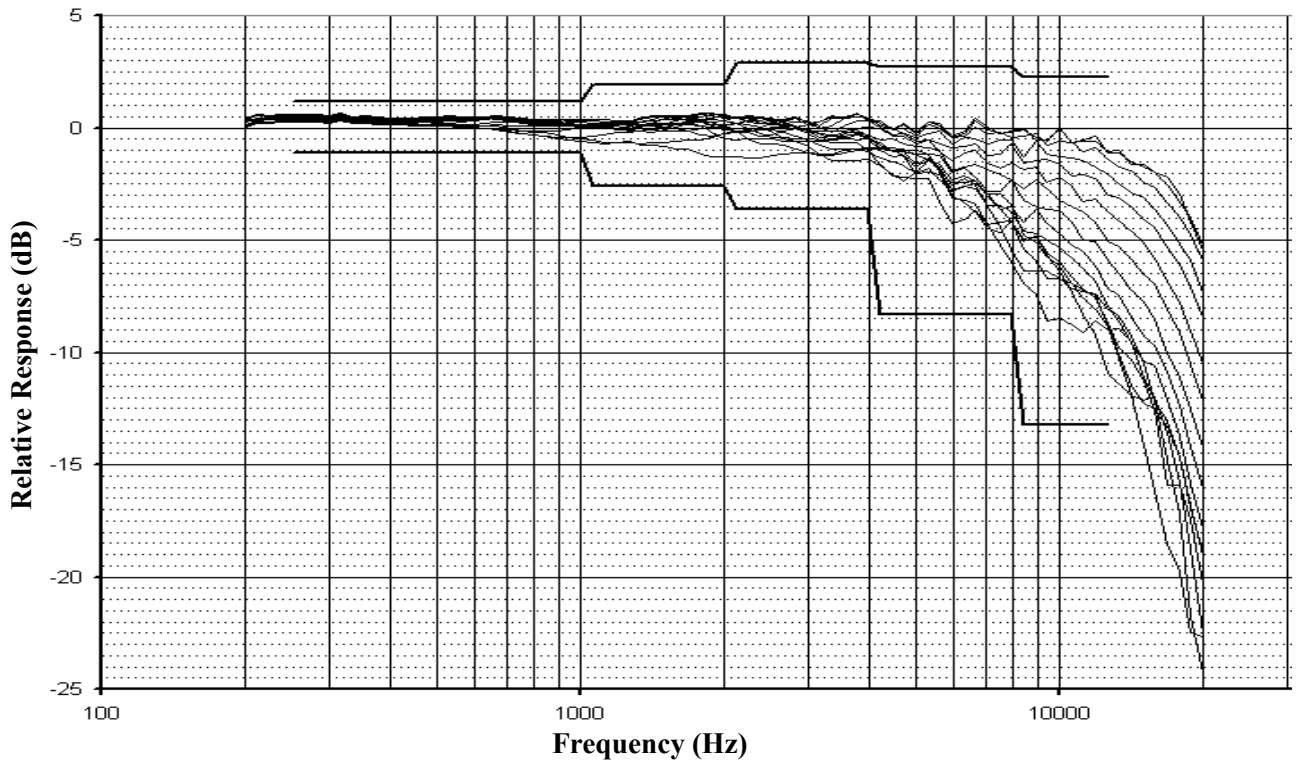


Figure 2-13 Zero to 150 degrees incidence angle

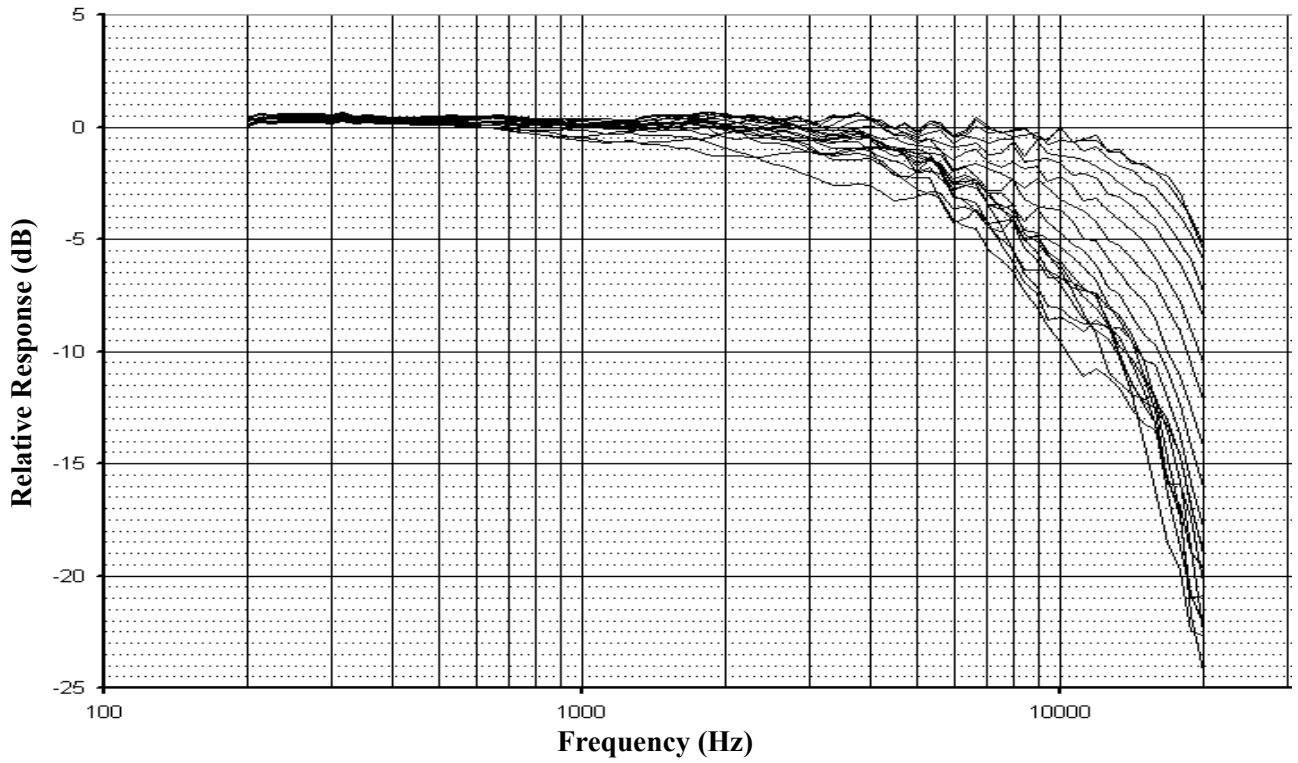
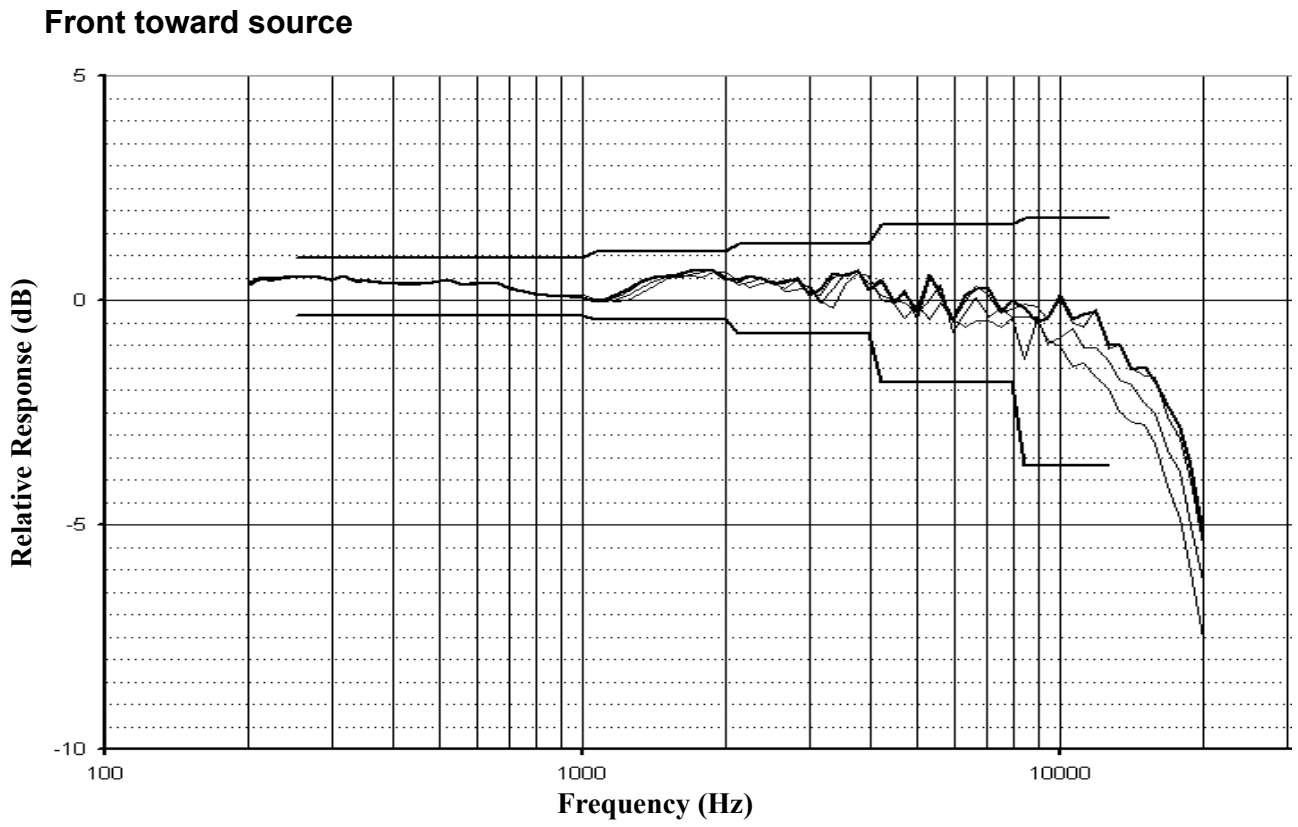


Figure 2-14 Zero to 180 degrees incidence angle



**Figure 2-15** Zero to 30 degrees incidence angle

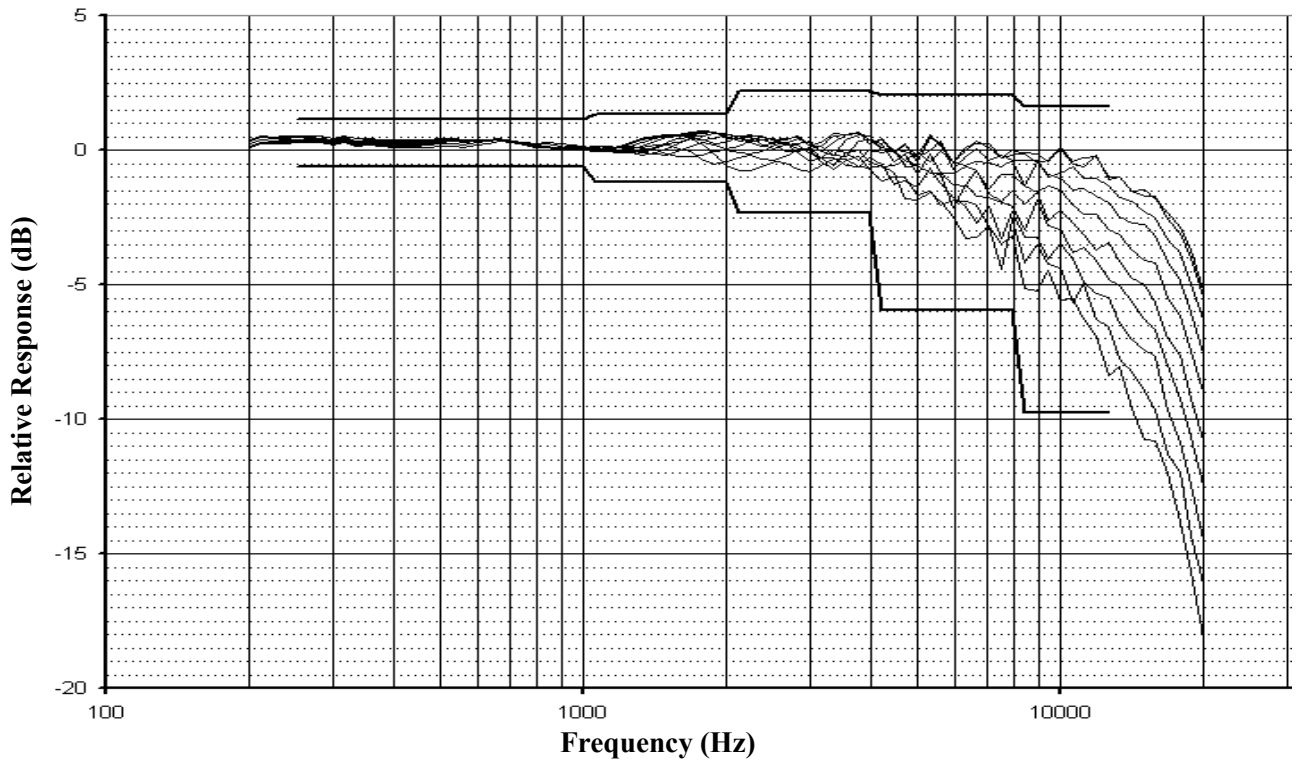


Figure 2-16 Zero to 90 degrees incidence angle

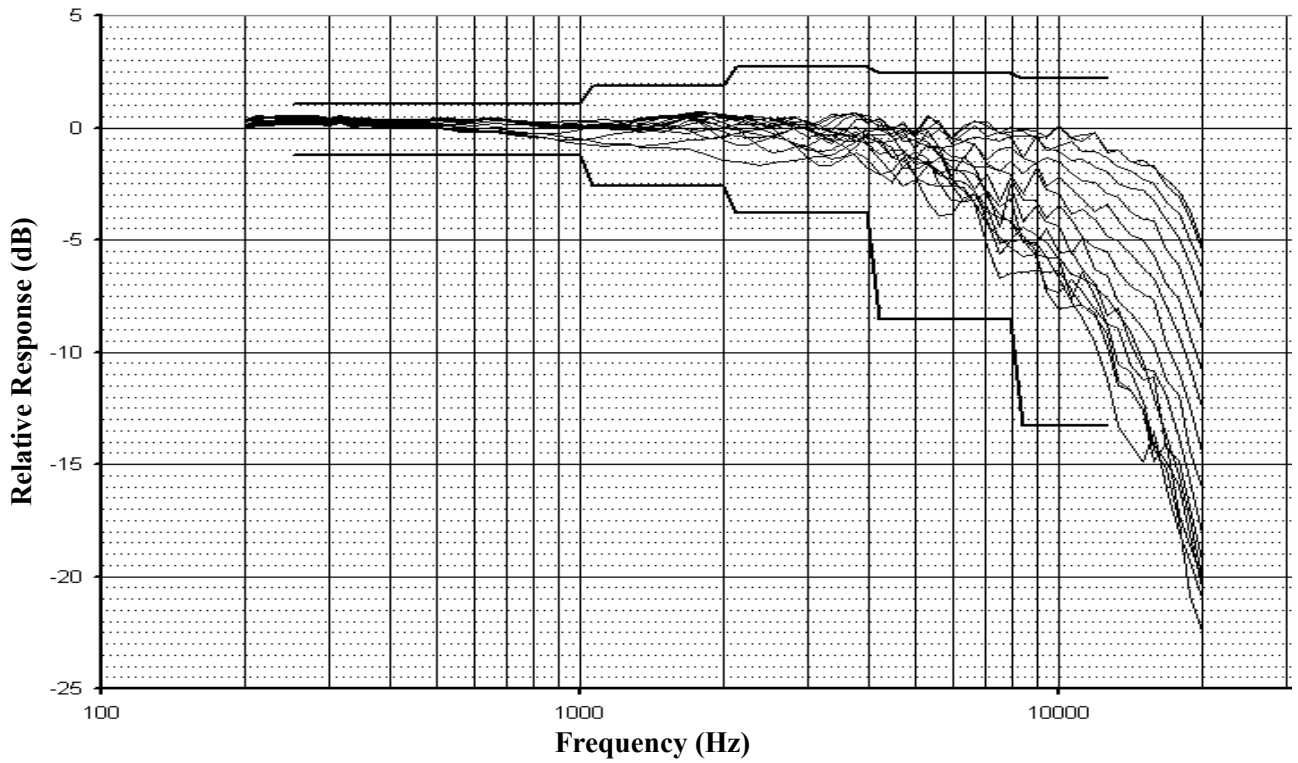


Figure 2-17 Zero to 150 degrees incidence angle

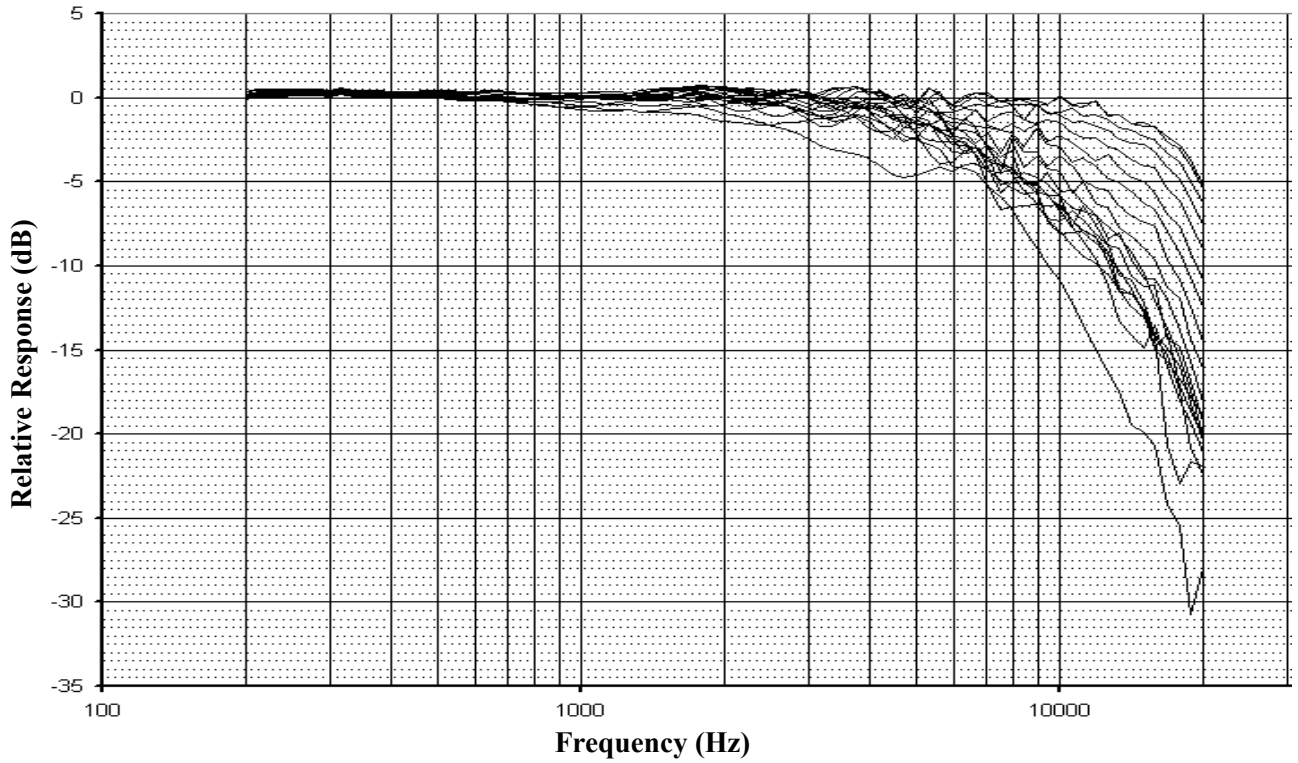


Figure 2-18 Zero to 180 degrees incidence angle

### Random incidence frequency response

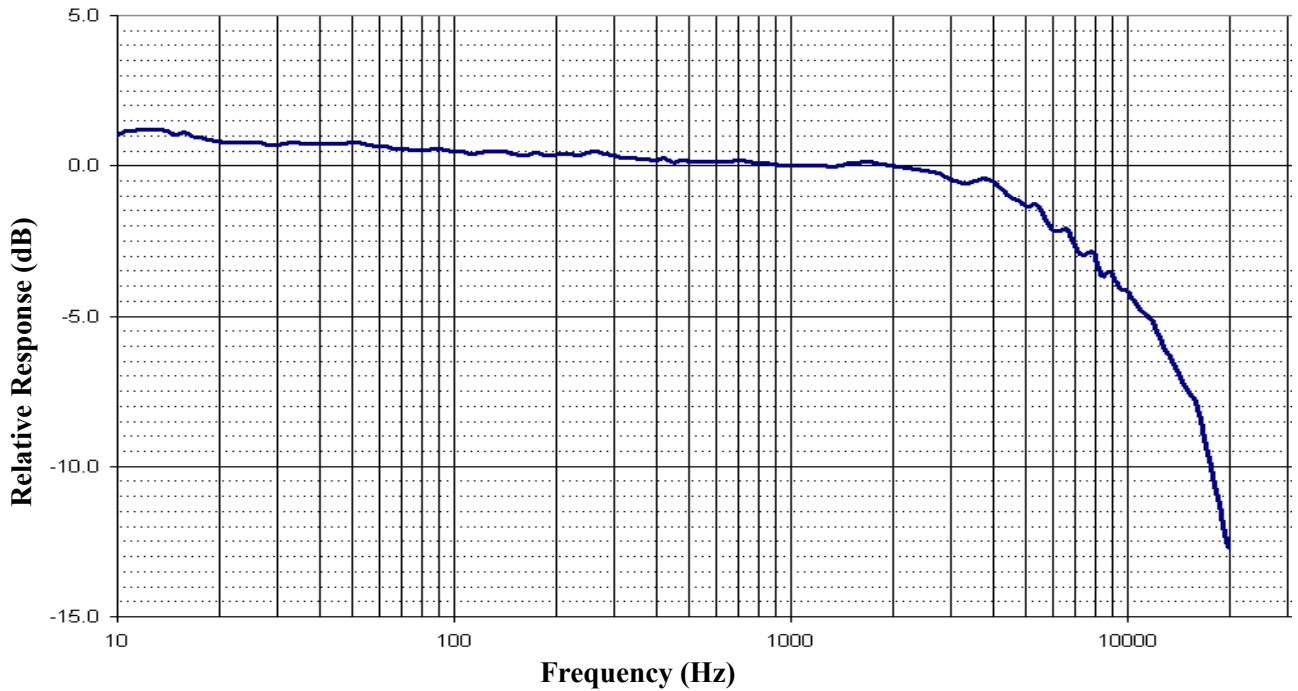


Figure 2-19 Random incidence angle

## Acoustic corrections

Table 2–2: Acoustic corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.26	1334	-0.31	5623	-0.11
13	-1.50	1413	-0.34	5957	0.33
16	-1.39	1496	-0.33	6310	0.27
20	-1.11	1585	-0.26	6683	-0.30
25	-0.99	1679	-0.25	7079	0.13
32	-1.04	1778	-0.35	7499	0.25
40	-1.01	1884	-0.34	7943	0.24
50	-1.04	1995	-0.18	8414	0.10
63	-0.91	2113	-0.15	8913	0.35
79	-0.79	2239	-0.23	9441	0.62
100	-0.78	2371	-0.19	10000	-0.03
126	-0.65	2512	0.02	10593	0.39
158	-0.66	2661	-0.06	11220	0.56
200	-0.62	2818	-0.06	11885	0.29
251	-0.72	2985	0.27	12589	0.65
316	-0.55	3162	0.05	13335	0.49
398	-0.48	3350	-0.15	14125	0.85
501	-0.41	3548	-0.06	14962	0.89
631	-0.42	3758	-0.34	15849	1.35
794	-0.16	3981	0.00	16788	1.54
1000	0.00	4217	-0.12	17783	2.04
1059	0.07	4467	0.27	18836	2.64
1122	0.05	4732	0.03	19953	3.71
1189	-0.04	5012	0.29		
1259	-0.16	5309	-0.21		

## Windscreen corrections

Table 2–3: Windscreen corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.09	1334	-0.08	5623	-0.10
13	0.09	1413	-0.10	5957	-0.05
16	0.09	1496	-0.13	6310	-0.12
20	0.09	1585	-0.18	6683	-0.17
25	0.09	1679	-0.22	7079	-0.11
32	0.09	1778	-0.23	7499	-0.06
40	0.09	1884	-0.22	7943	-0.19
50	0.09	1995	-0.23	8414	-0.05
63	0.09	2113	-0.24	8913	0.15
79	0.09	2239	-0.25	9441	-0.12
100	0.09	2371	-0.26	10000	0.05
126	0.09	2512	-0.28	10593	0.21
158	0.09	2661	-0.29	11220	-0.04
200	0.09	2818	-0.31	11885	0.20
251	0.09	2985	-0.33	12589	0.30
316	0.09	3162	-0.34	13335	0.38
398	0.09	3350	-0.35	14125	0.59
501	0.09	3548	-0.36	14962	0.53
631	0.07	3758	-0.34	15849	0.39
794	0.04	3981	-0.29	16788	0.51
1000	0.00	4217	-0.22	17783	0.69
1059	-0.02	4467	-0.20	18836	1.28
1122	-0.03	4732	-0.14	19953	1.38
1189	-0.05	5012	-0.12		
1259	-0.06	5309	-0.08		

## Self-generated broadband noise

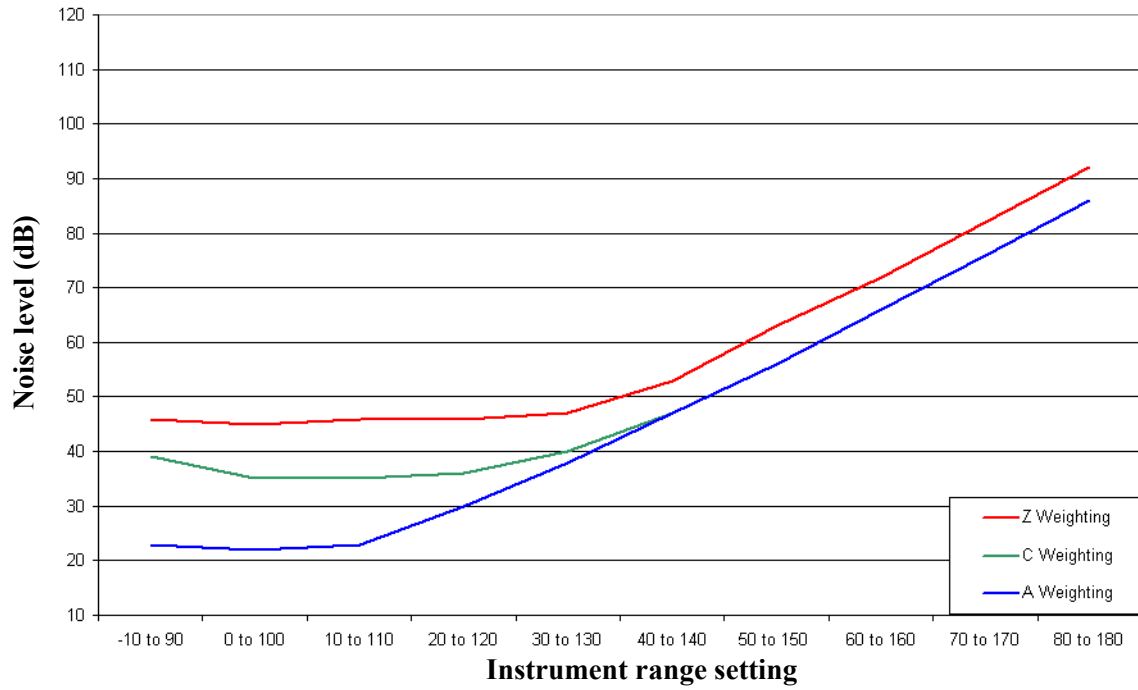


Figure 2–20 Broadband noise

### 3. Remote microphone

#### Directional frequency response

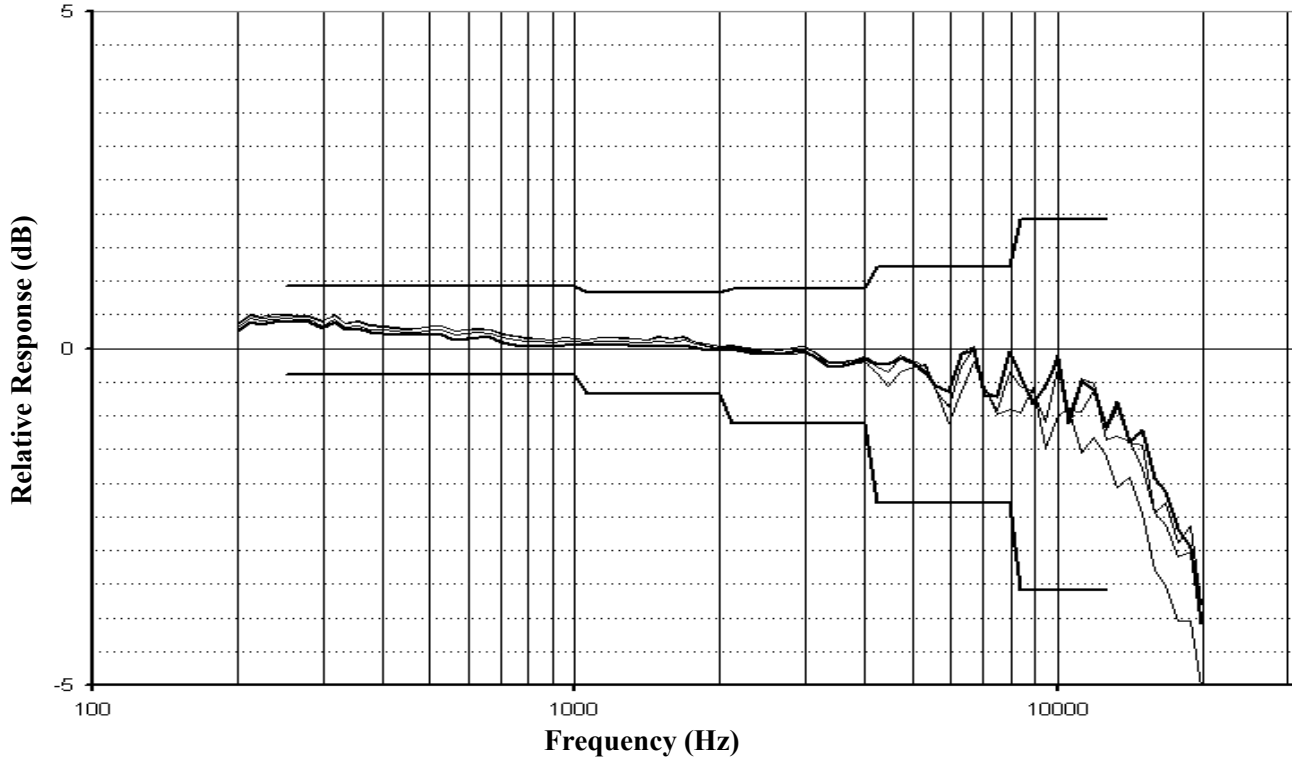


Figure 2-21 Zero to 30 degrees incidence angle

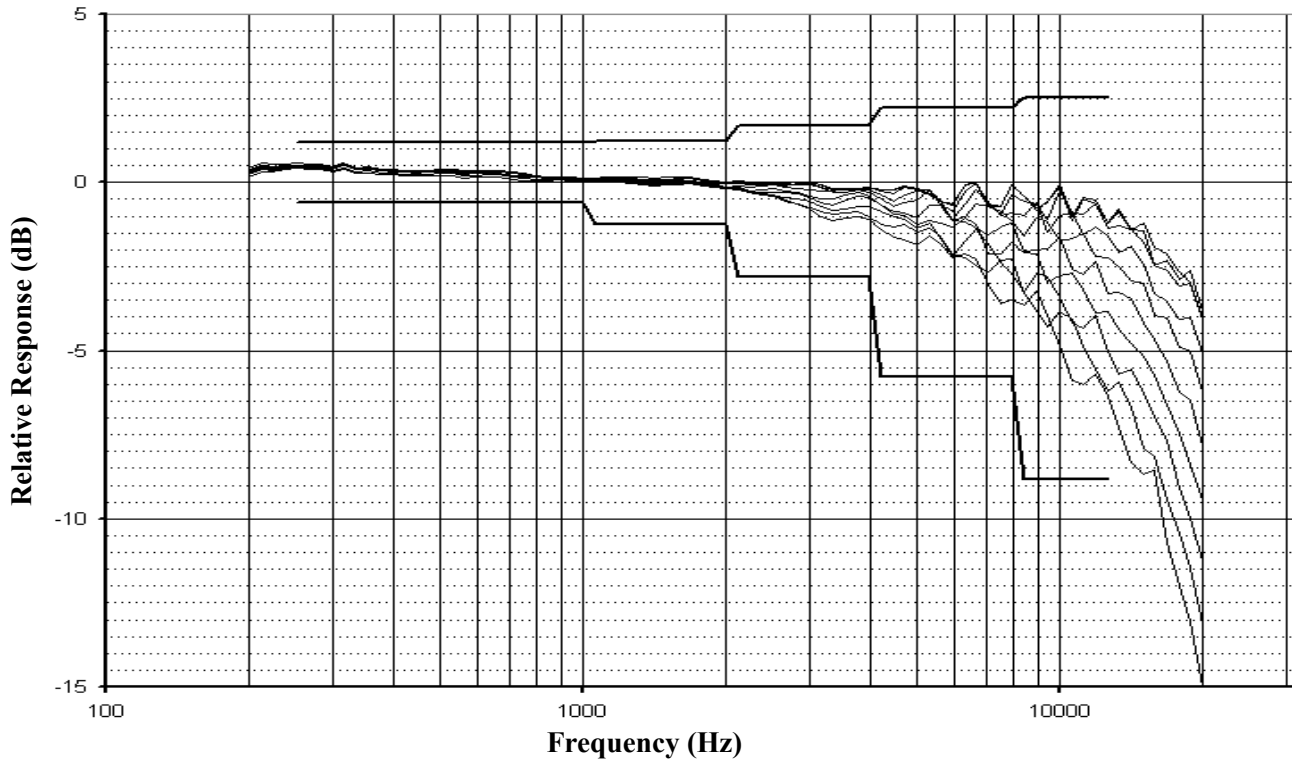


Figure 2-22 Zero to 90 degrees incidence angle

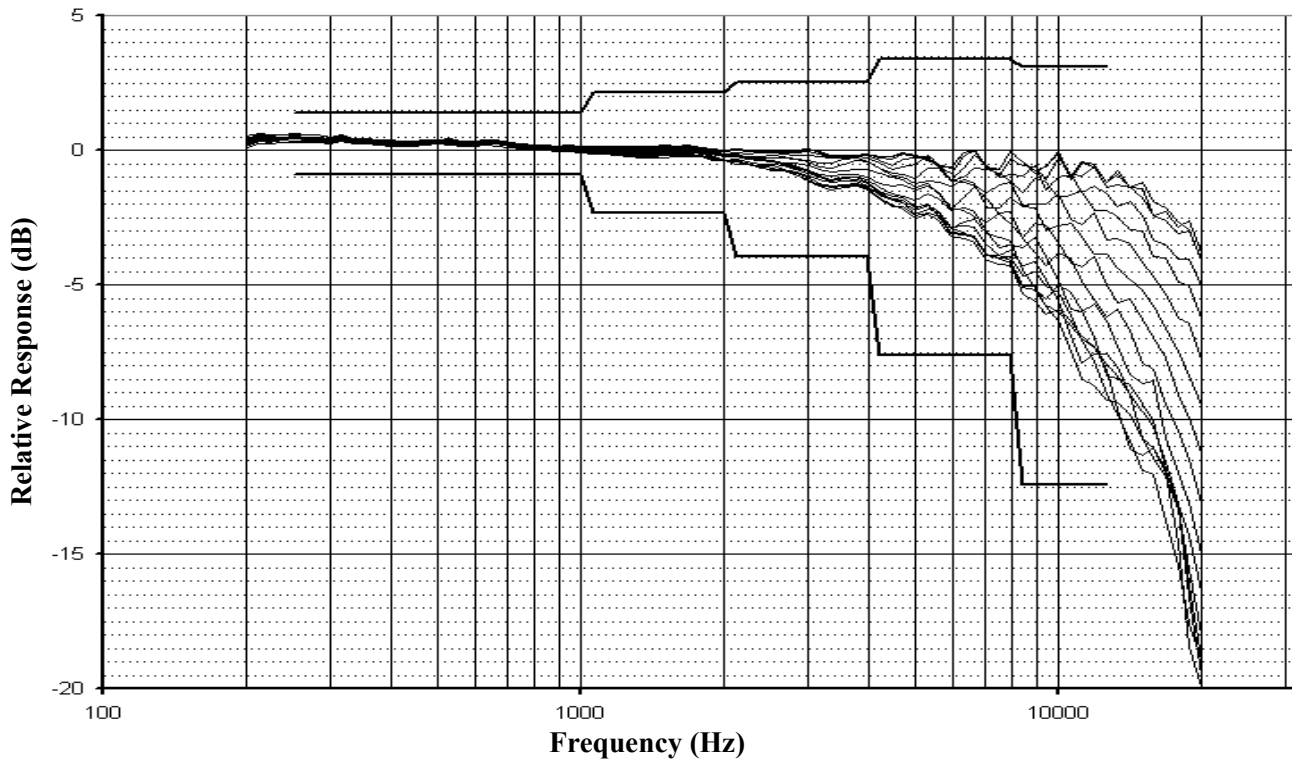


Figure 2-23 Zero to 150 degrees incidence angle

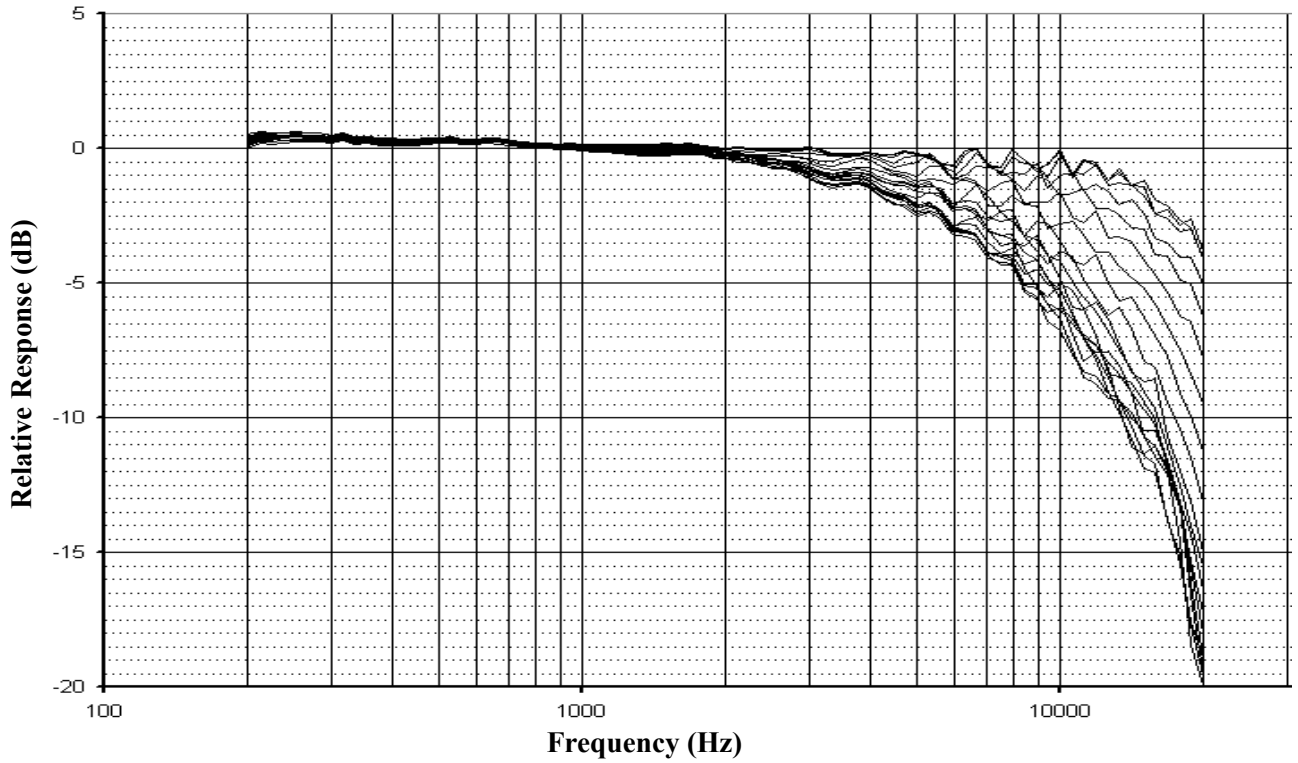


Figure 2-24 Zero to 180 degrees incidence angle

### Random incidence frequency response

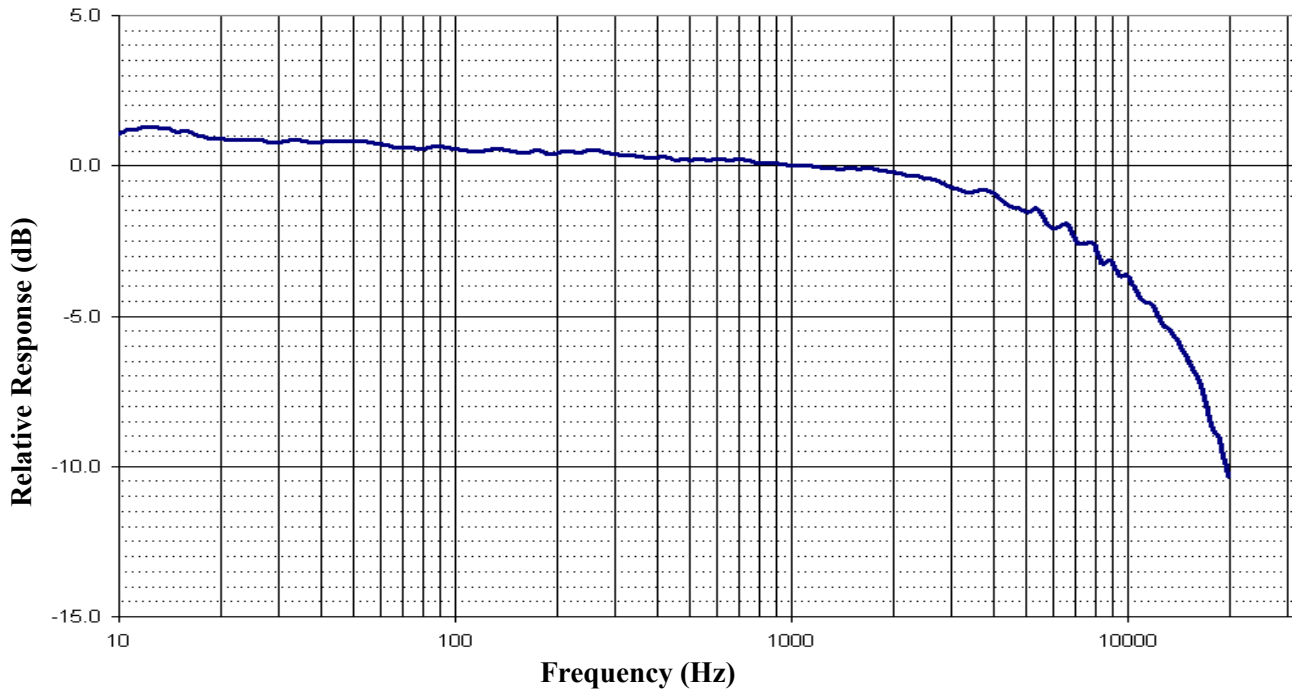


Figure 2-25 Random incidence angle

## Acoustic corrections

Table 2–4: Acoustic corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.92	1334	-0.02	5623	0.57
13	-1.16	1413	-0.01	5957	0.55
16	-1.05	1496	-0.03	6310	0.11
20	-0.77	1585	-0.02	6683	-0.04
25	-0.74	1679	-0.03	7079	0.73
32	-0.70	1778	0.00	7499	0.63
40	-0.67	1884	0.04	7943	-0.02
50	-0.70	1995	0.03	8414	0.41
63	-0.58	2113	0.03	8913	0.80
79	-0.45	2239	0.06	9441	0.52
100	-0.45	2371	0.06	10000	0.13
126	-0.40	2512	0.08	10593	1.05
158	-0.32	2661	0.06	11220	0.40
200	-0.28	2818	0.08	11885	0.53
251	-0.38	2985	0.08	12589	1.07
316	-0.21	3162	0.13	13335	0.64
398	-0.15	3350	0.27	14125	1.23
501	-0.07	3548	0.27	14962	1.00
631	-0.08	3758	0.21	15849	1.68
794	0.00	3981	0.17	16788	1.97
1000	0.00	4217	0.21	17783	2.45
1059	-0.03	4467	0.21	18836	2.68
1122	-0.04	4732	0.15	19953	3.73
1189	-0.04	5012	0.21		
1259	-0.04	5309	0.35		

## Self-generated broadband noise

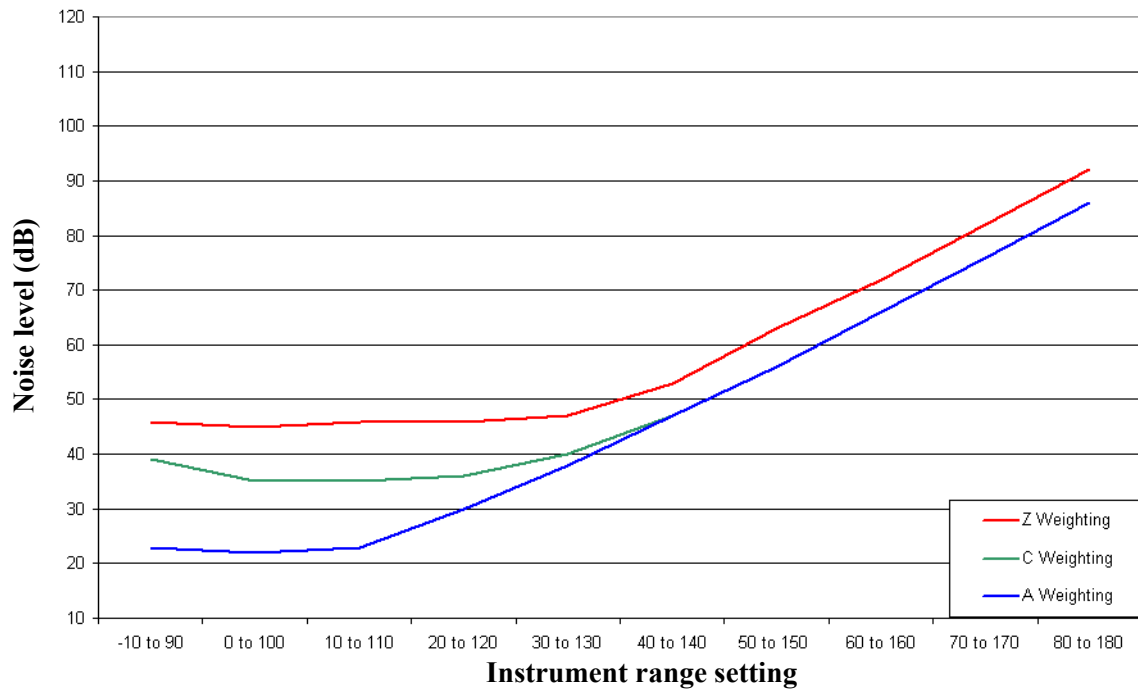


Figure 2-26 Broadband noise

## 4. Remote with windscreen

### Directional frequency response

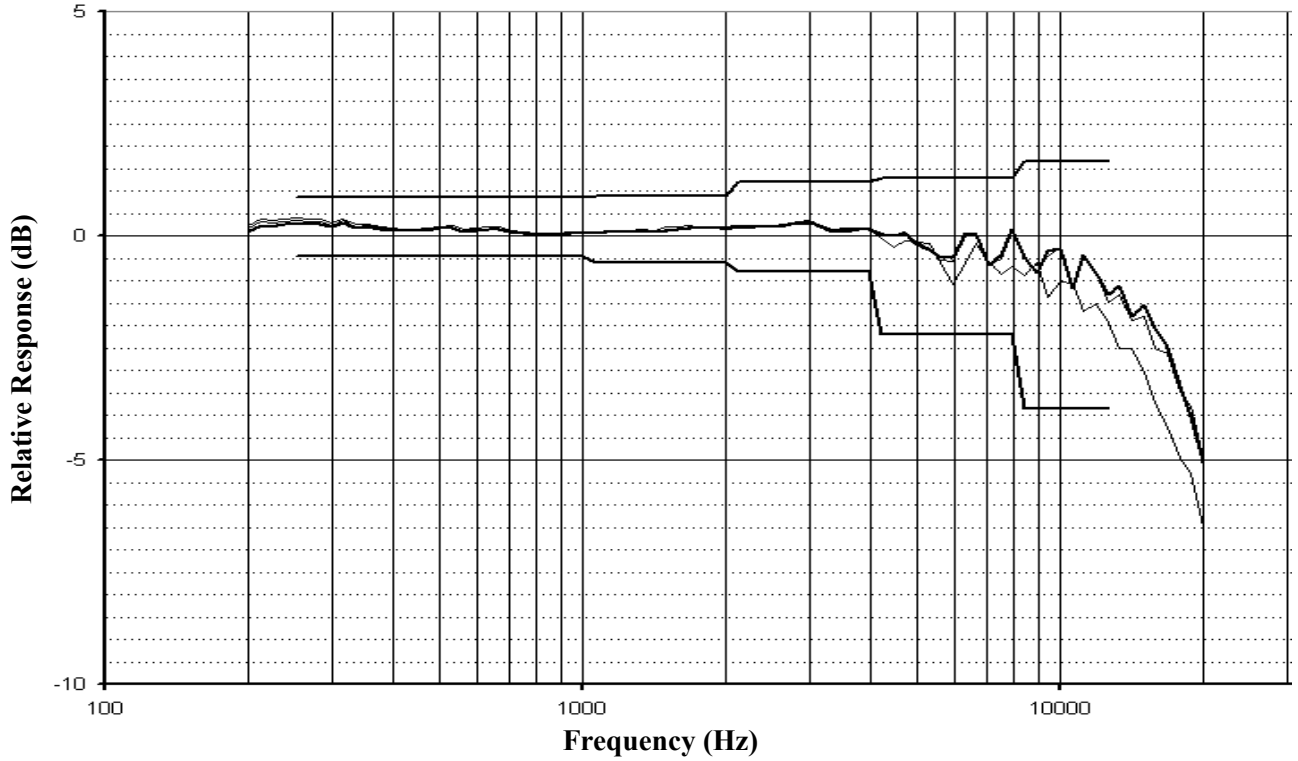
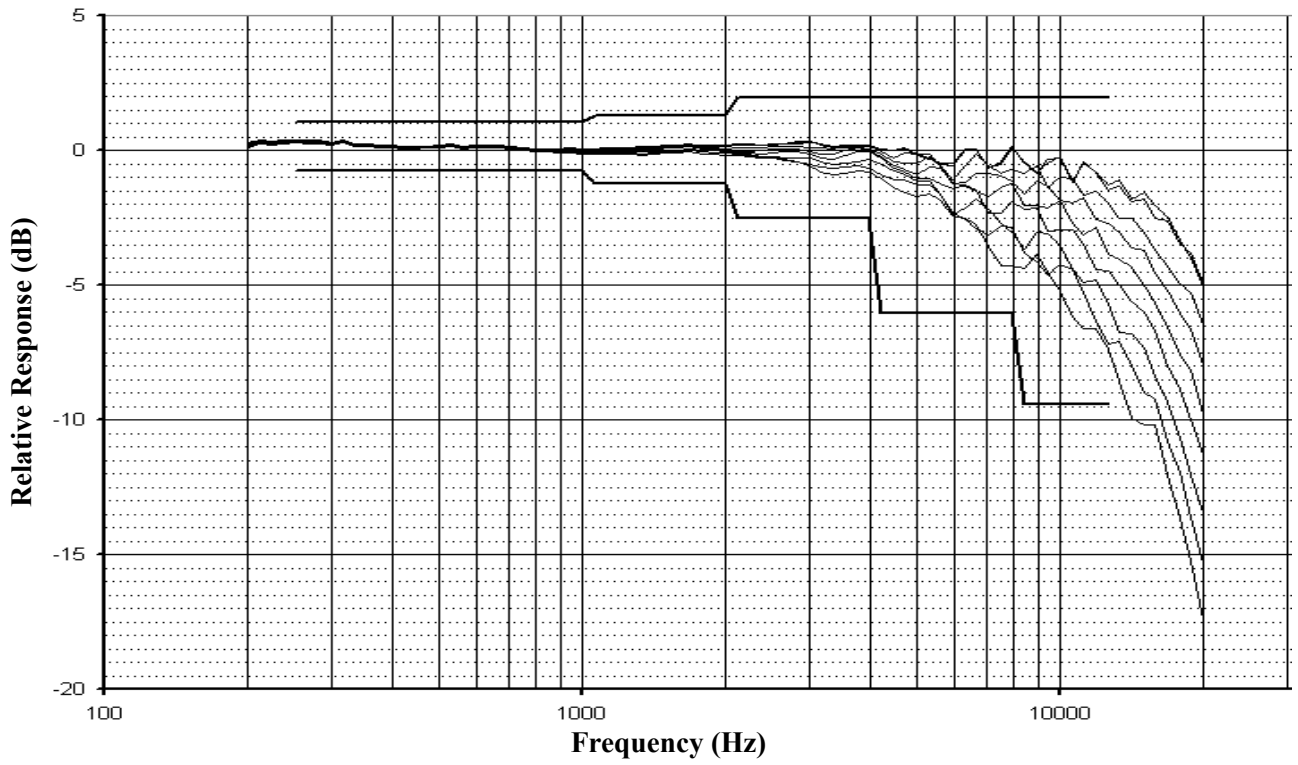
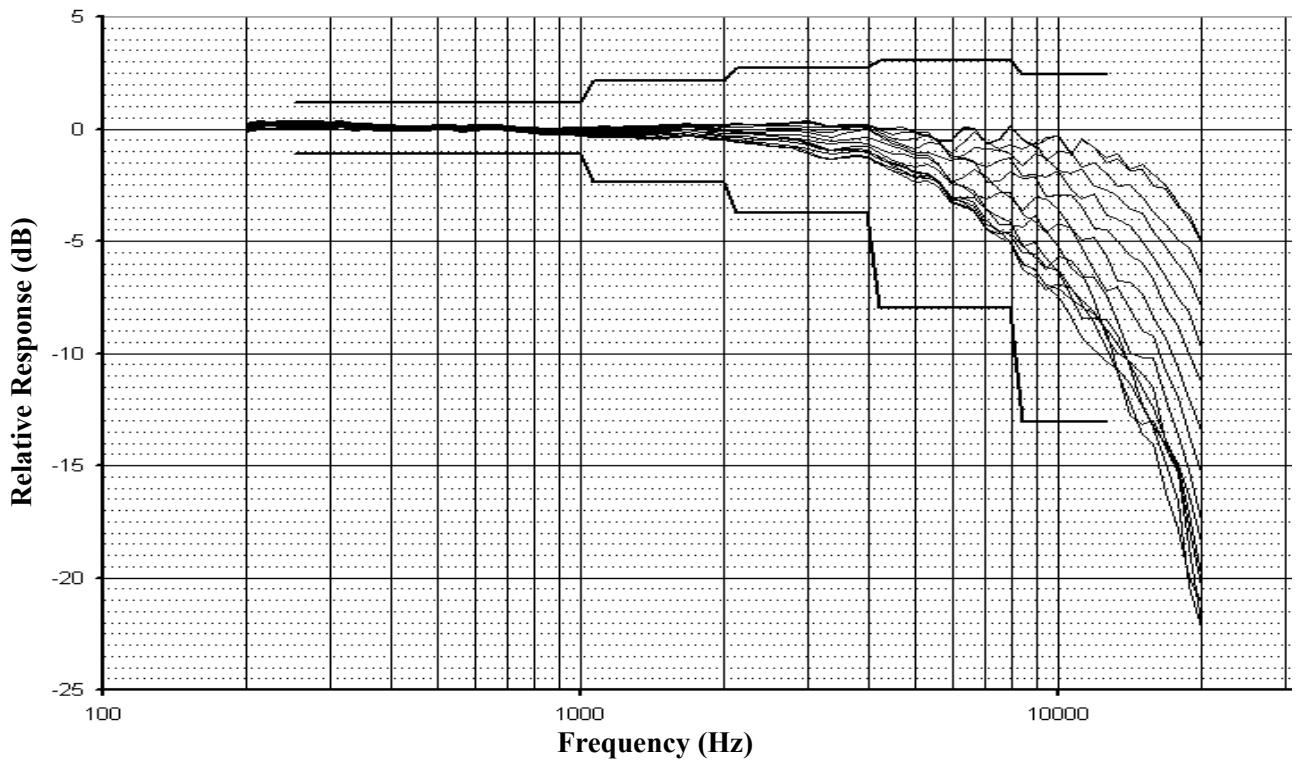


Figure 2-27 Zero to 30 degrees incidence angle



**Figure 2–28** Zero to 90 degrees incidence angle



**Figure 2–29** Zero to 150 degrees incidence angle

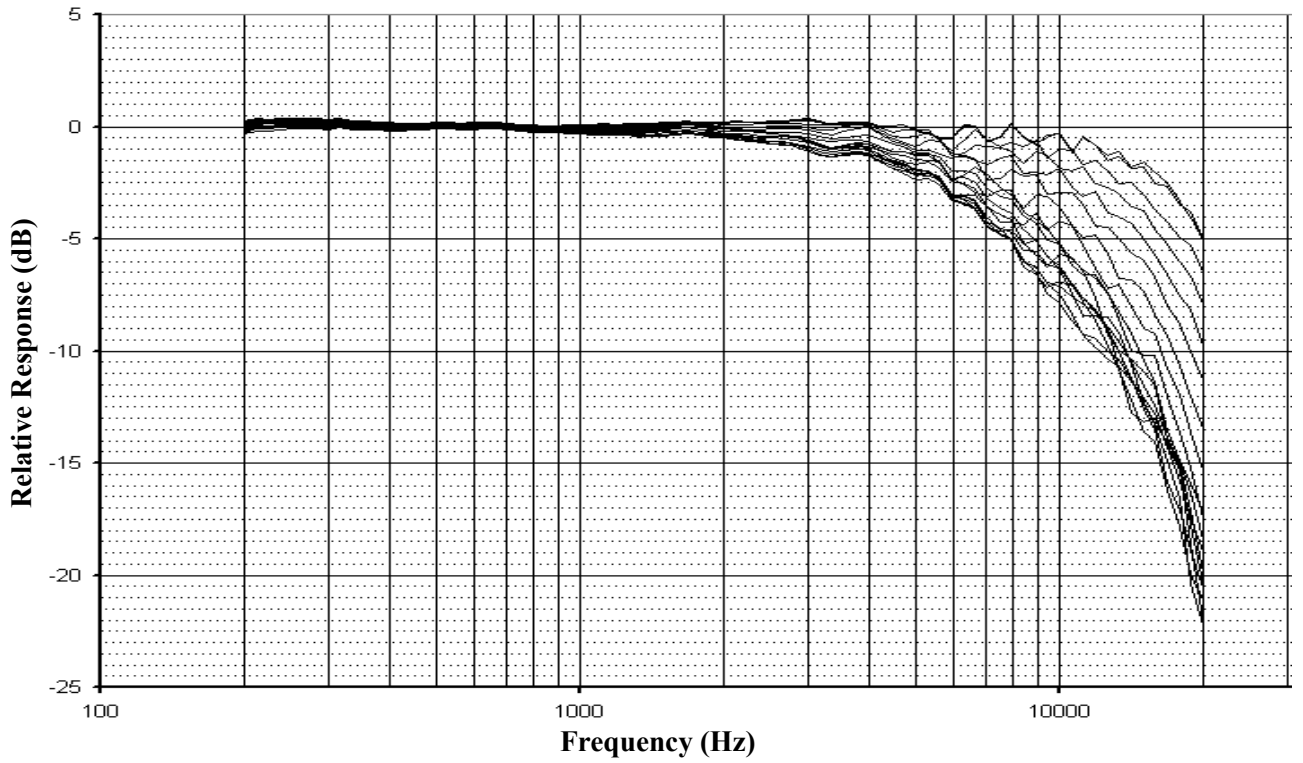


Figure 2-30 Zero to 180 degrees incidence angle

**Random incidence frequency response**

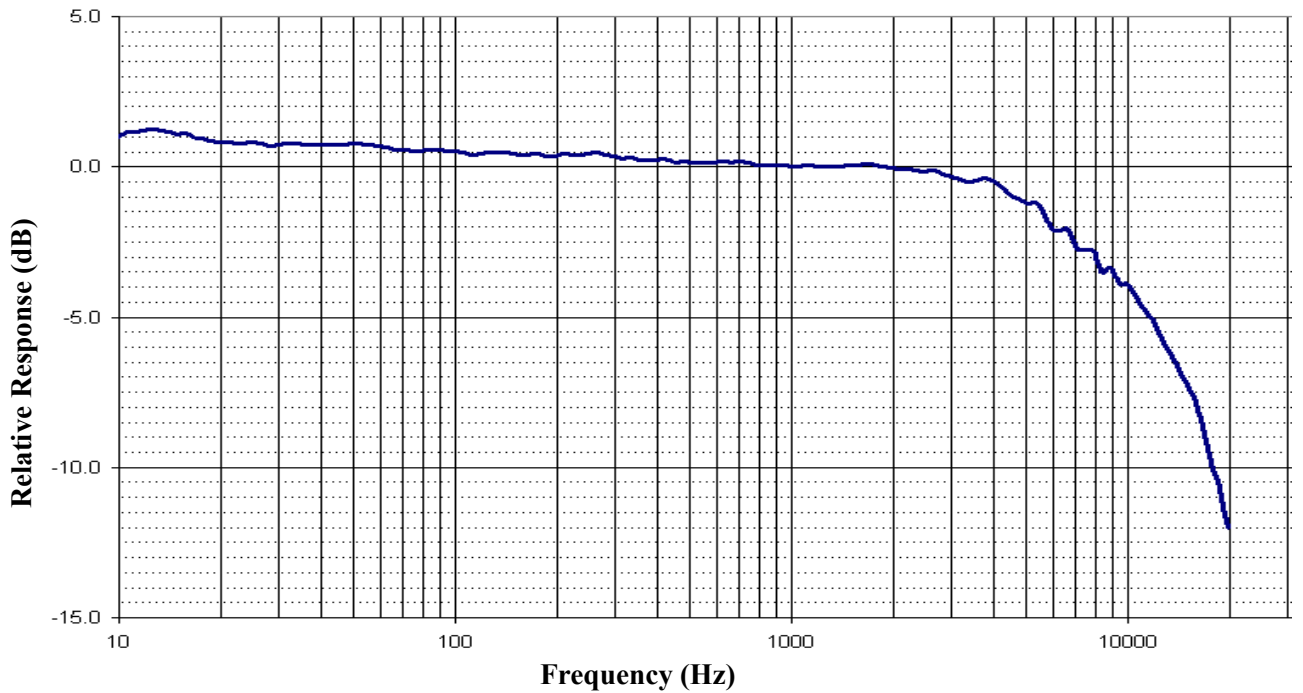


Figure 2-31 Random incidence angle

**Acoustic corrections**

Table 2-5: Acoustic corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.92	1334	-0.02	5623	0.57
13	-1.16	1413	-0.01	5957	0.55
16	-1.05	1496	-0.03	6310	0.11
20	-0.77	1585	-0.02	6683	-0.04
25	-0.74	1679	-0.03	7079	0.73
32	-0.70	1778	0.00	7499	0.63
40	-0.67	1884	0.04	7943	-0.02
50	-0.70	1995	0.03	8414	0.41
63	-0.58	2113	0.03	8913	0.80
79	-0.45	2239	0.06	9441	0.52
100	-0.45	2371	0.06	10000	0.13
126	-0.40	2512	0.08	10593	1.05
158	-0.32	2661	0.06	11220	0.40
200	-0.28	2818	0.08	11885	0.53
251	-0.38	2985	0.08	12589	1.07
316	-0.21	3162	0.13	13335	0.64
398	-0.15	3350	0.27	14125	1.23
501	-0.07	3548	0.27	14962	1.00
631	-0.08	3758	0.21	15849	1.68
794	0.00	3981	0.17	16788	1.97
1000	0.00	4217	0.21	17783	2.45
1059	-0.03	4467	0.21	18836	2.68
1122	-0.04	4732	0.15	19953	3.73
1189	-0.04	5012	0.21		
1259	-0.04	5309	0.35		

## Windscreen corrections

Table 2–6: Windscreen corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.06	1334	-0.05	5623	-0.07
13	0.06	1413	-0.04	5957	-0.15
16	0.06	1496	-0.08	6310	-0.14
20	0.06	1585	-0.10	6683	-0.06
25	0.06	1679	-0.12	7079	-0.05
32	0.06	1778	-0.15	7499	-0.29
40	0.06	1884	-0.19	7943	-0.20
50	0.06	1995	-0.19	8414	0.07
63	0.06	2113	-0.24	8913	0.00
79	0.06	2239	-0.25	9441	-0.19
100	0.06	2371	-0.27	10000	0.14
126	0.06	2512	-0.30	10593	0.06
158	0.06	2661	-0.31	11220	-0.07
200	0.06	2818	-0.33	11885	0.20
251	0.06	2985	-0.34	12589	0.12
316	0.06	3162	-0.34	13335	0.32
398	0.06	3350	-0.36	14125	0.40
501	0.06	3548	-0.37	14962	0.34
631	0.03	3758	-0.37	15849	0.13
794	0.01	3981	-0.32	16788	0.36
1000	0.00	4217	-0.25	17783	0.67
1059	0.00	4467	-0.23	18836	1.07
1122	-0.03	4732	-0.20	19953	0.97
1189	-0.02	5012	-0.03		
1259	-0.01	5309	-0.05		

### Self-generated broadband noise

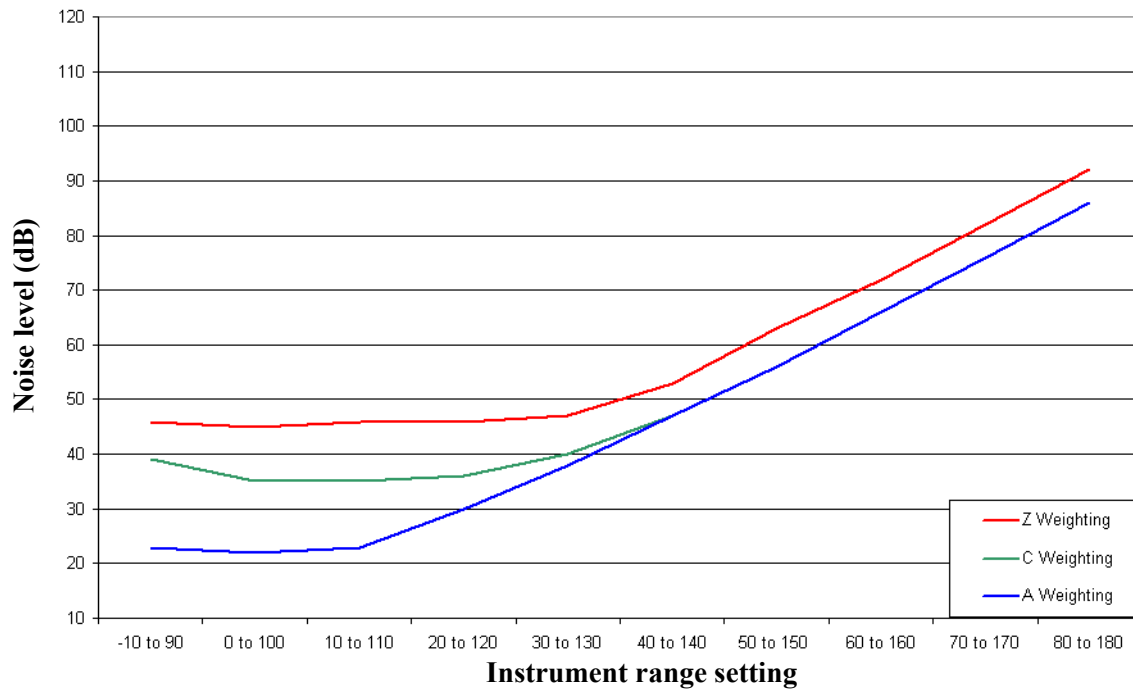


Figure 2-32 Broadband noise

## 5. With Random Incidence Corrector

### Directional frequency response

Side toward source

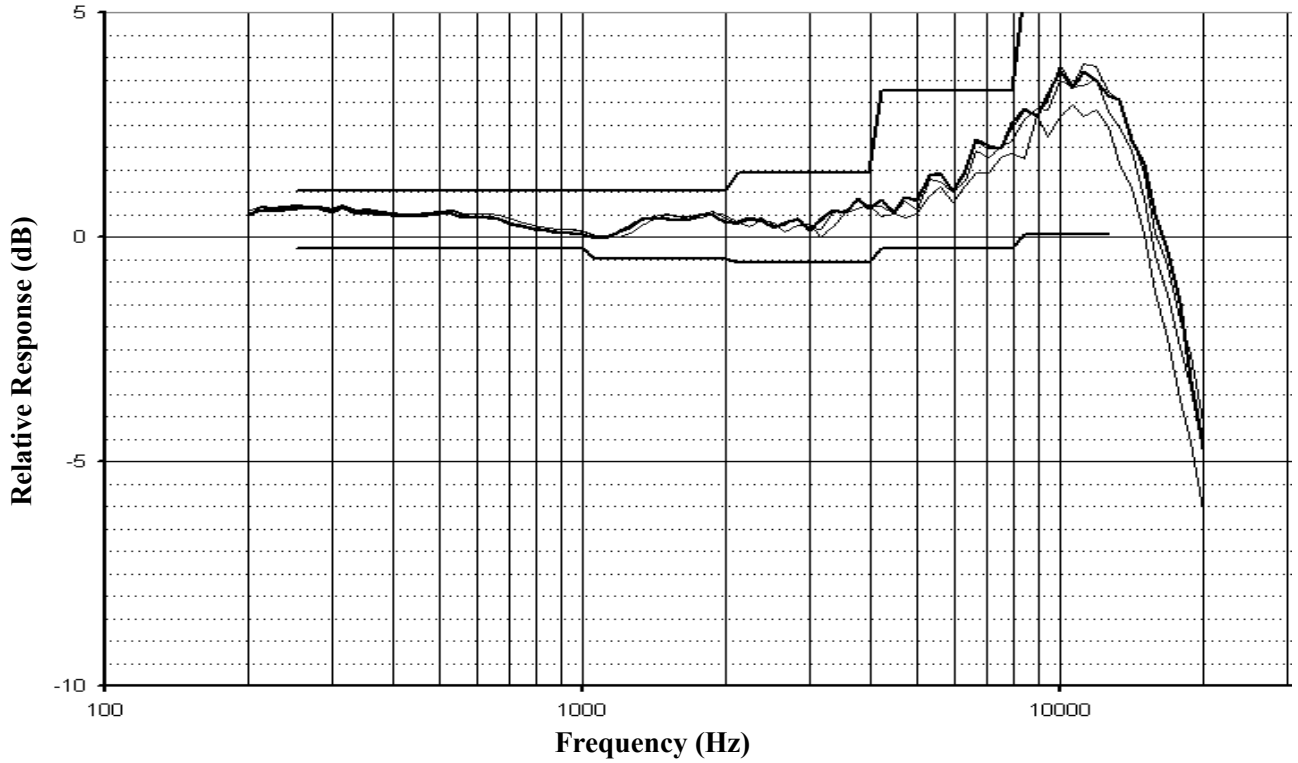


Figure 2-33 Zero to 30 degrees incidence angle

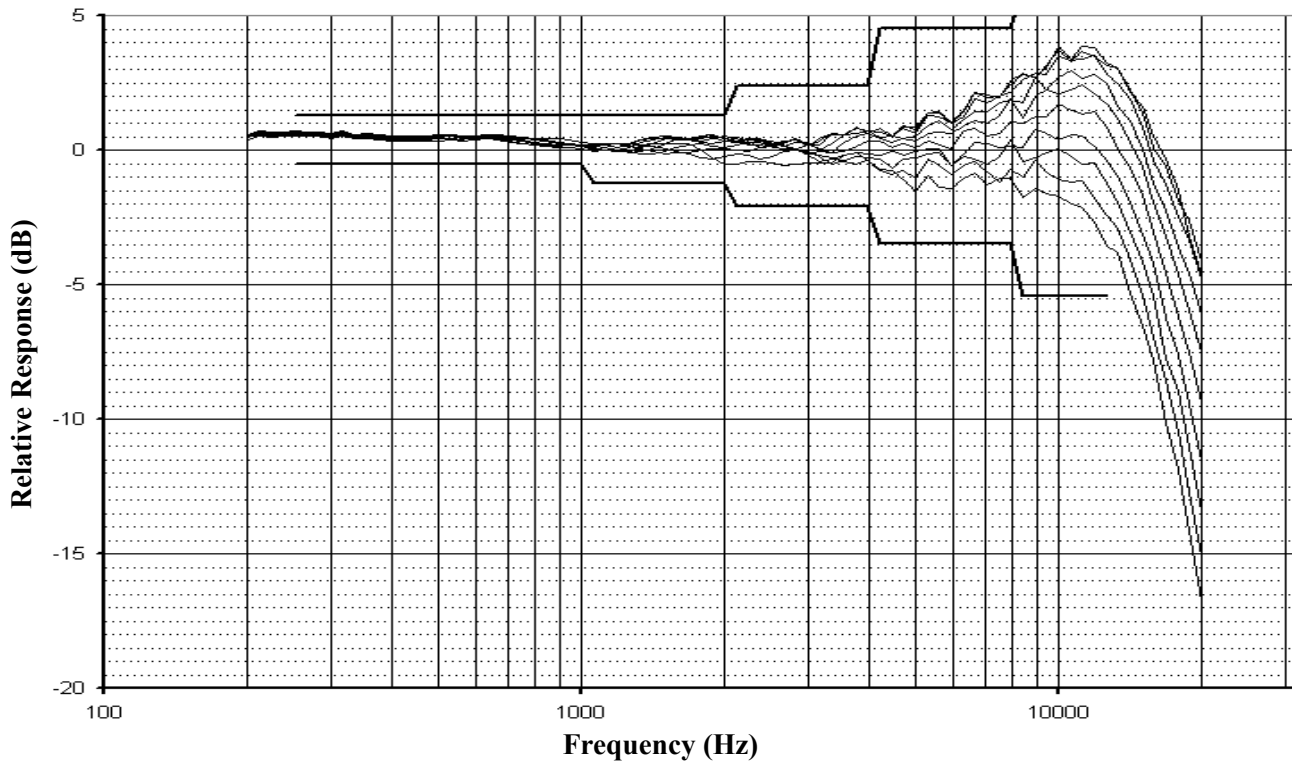


Figure 2-34 Zero to 90 degrees incidence angle

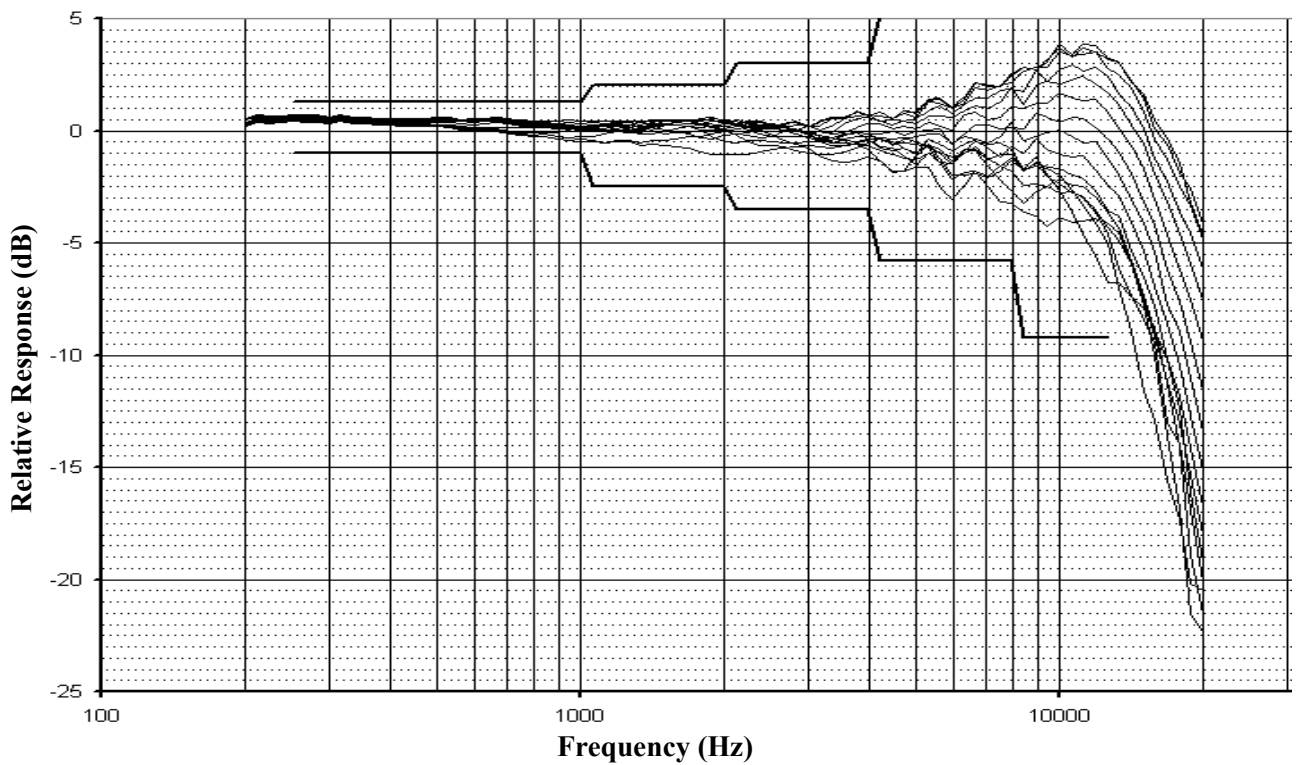


Figure 2-35 Zero to 150 degrees incidence angle

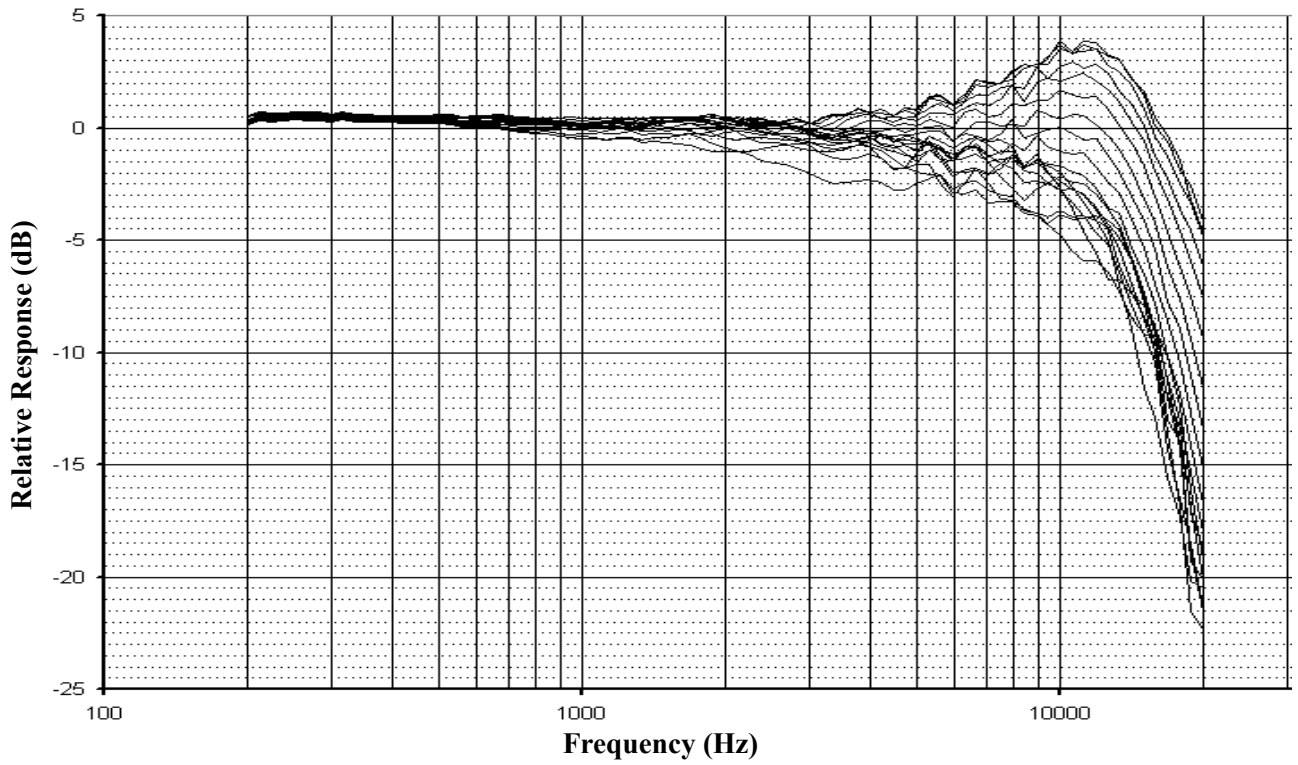
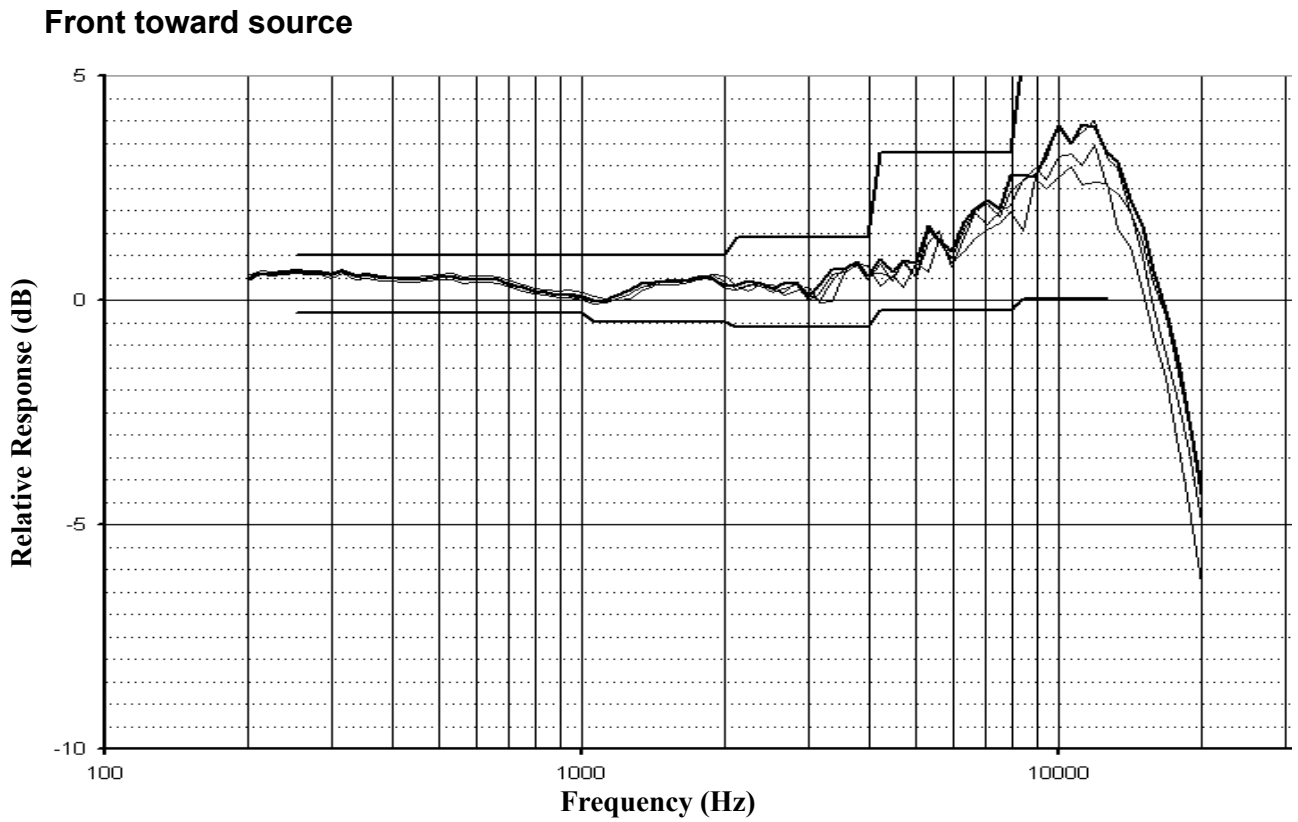


Figure 2-36 Zero to 180 degrees incidence angle



**Figure 2-37** Zero to 30 degrees incidence angle

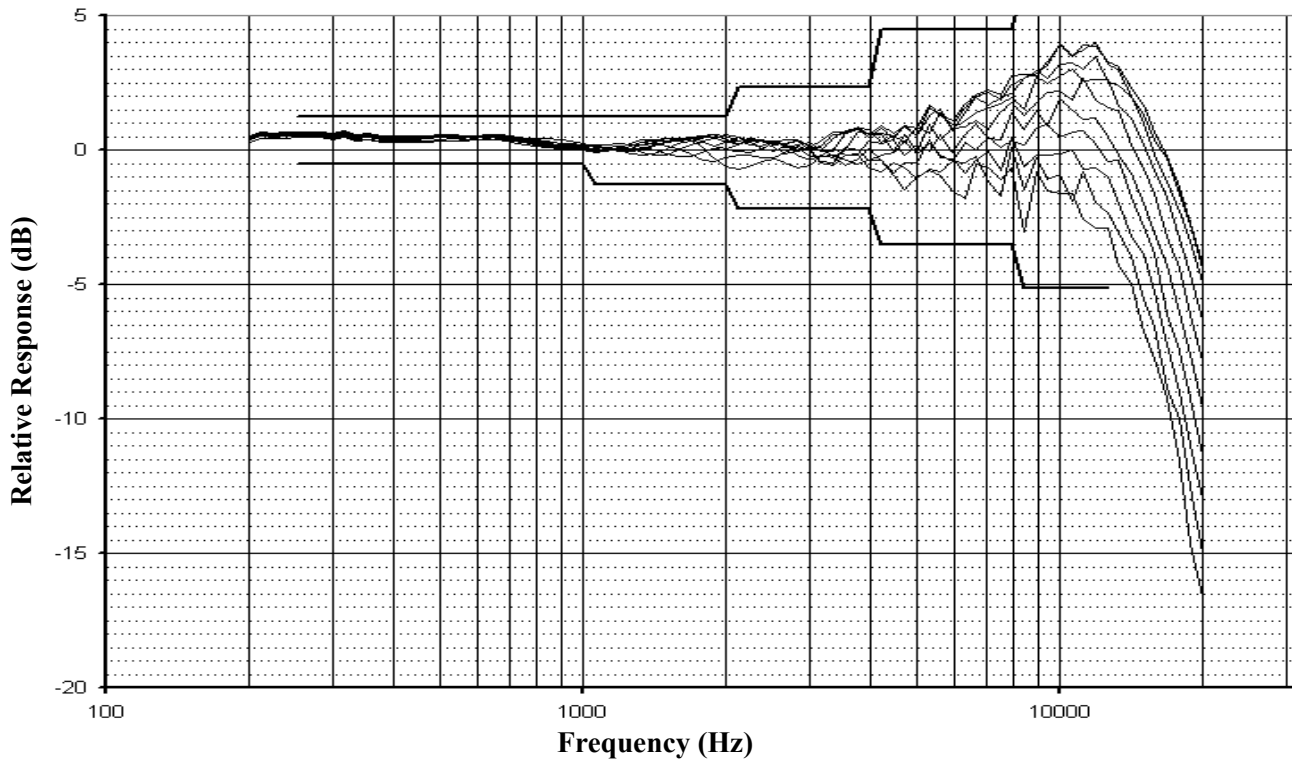


Figure 2-38 Zero to 90 degrees incidence angle

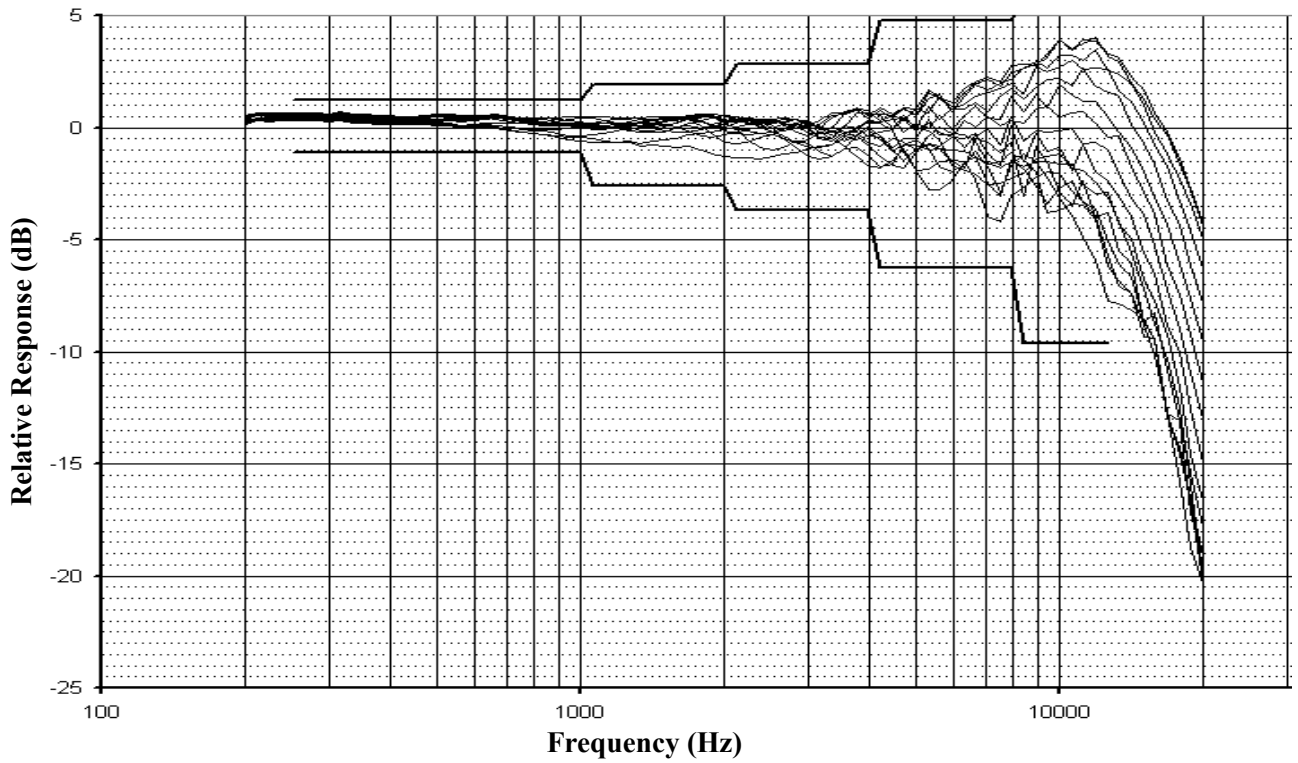


Figure 2-39 Zero to 150 degrees incidence angle

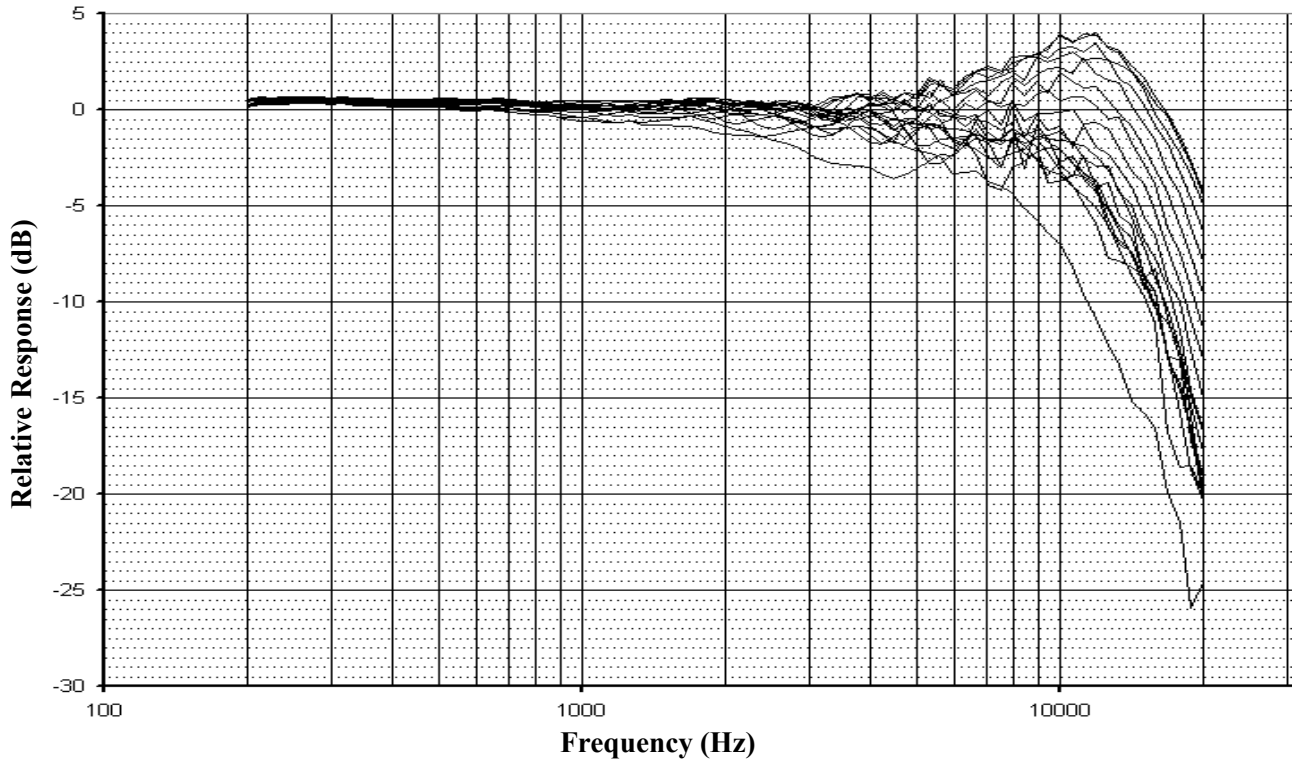


Figure 2-40 Zero to 180 degrees incidence angle

### Random incidence frequency response

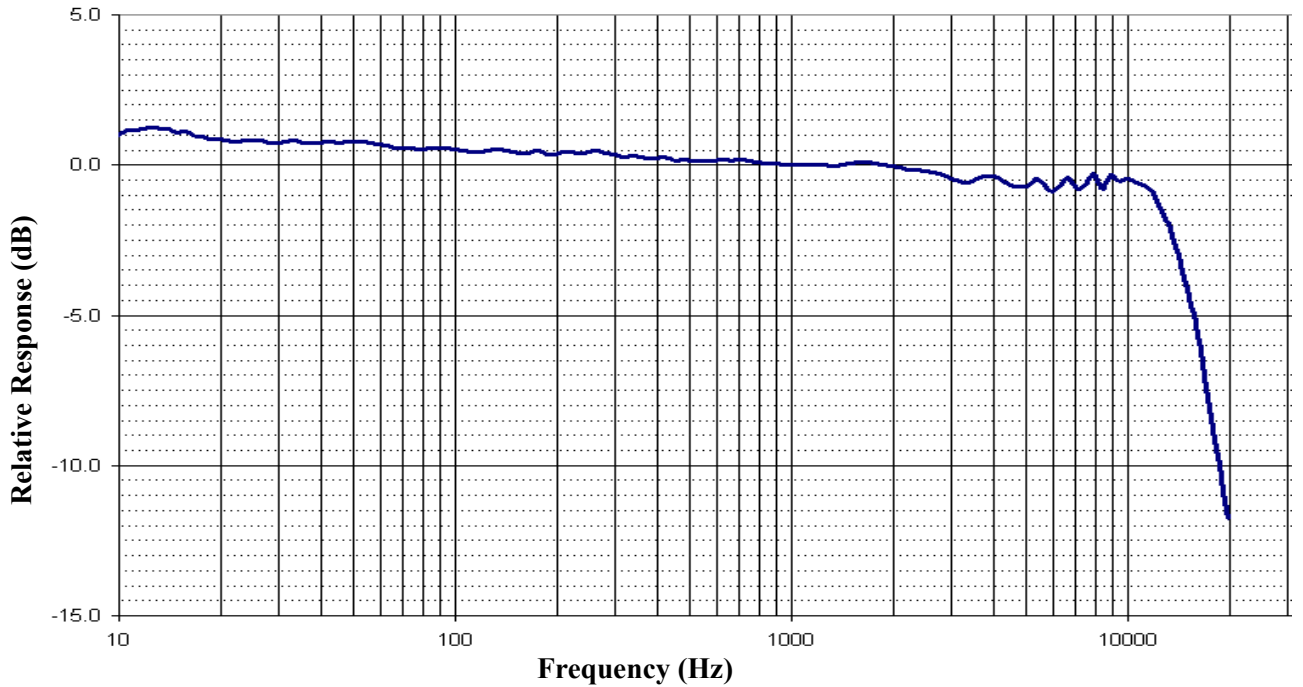


Figure 2-41 Random incidence angle

## Acoustic corrections

Table 2–7: Acoustic corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.00	1334	0.02	5623	0.60
13	-1.24	1413	0.00	5957	0.88
16	-1.13	1496	-0.06	6310	0.71
20	-0.85	1585	-0.08	6683	0.40
25	-0.82	1679	-0.11	7079	0.79
32	-0.78	1778	-0.06	7499	0.67
40	-0.75	1884	-0.01	7943	0.30
50	-0.78	1995	0.03	8414	0.79
63	-0.65	2113	0.09	8913	0.33
79	-0.53	2239	0.14	9441	0.55
100	-0.52	2371	0.16	10000	0.44
126	-0.49	2512	0.21	10593	0.59
158	-0.39	2661	0.23	11220	0.68
200	-0.36	2818	0.34	11885	0.93
251	-0.46	2985	0.46	12589	1.52
316	-0.28	3162	0.54	13335	2.14
398	-0.22	3350	0.58	14125	3.03
501	-0.15	3548	0.46	14962	4.13
631	-0.17	3758	0.35	15849	5.26
794	-0.08	3981	0.37	16788	7.01
1000	0.00	4217	0.52	17783	8.41
1059	-0.01	4467	0.68	18836	9.99
1122	-0.01	4732	0.69	19953	11.74
1189	0.00	5012	0.72		
1259	0.00	5309	0.47		

### Self-generated broadband noise

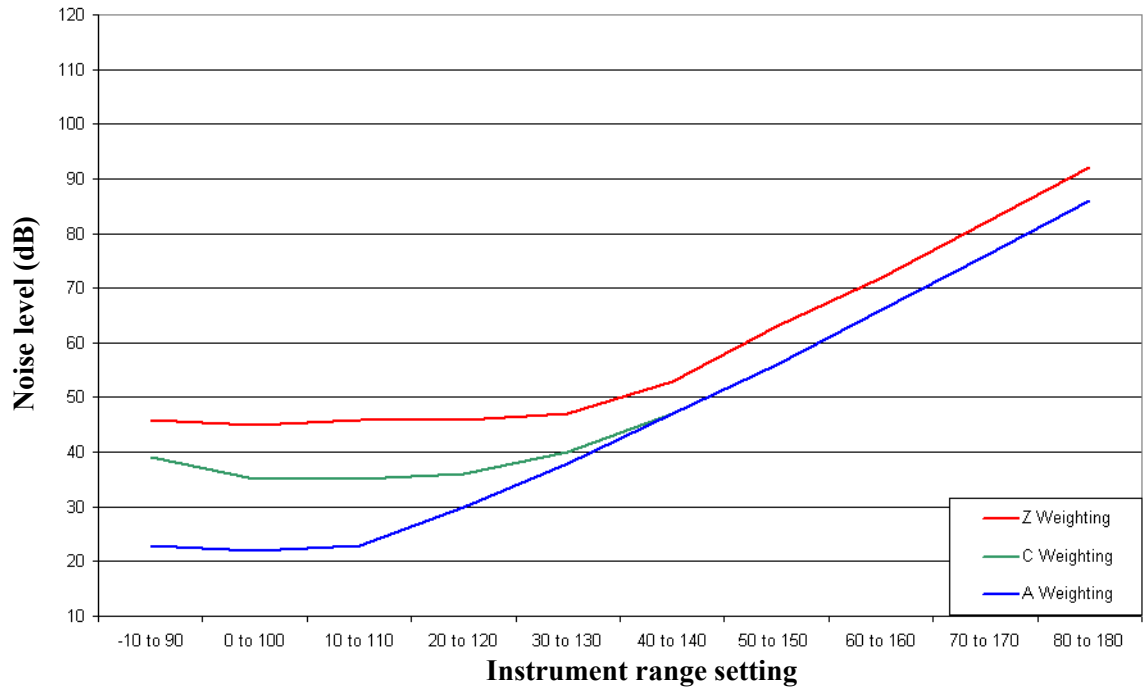


Figure 2-42 Broadband noise

## 6. Random Incidence Corrector and windscreen

### Directional frequency response

Side toward source

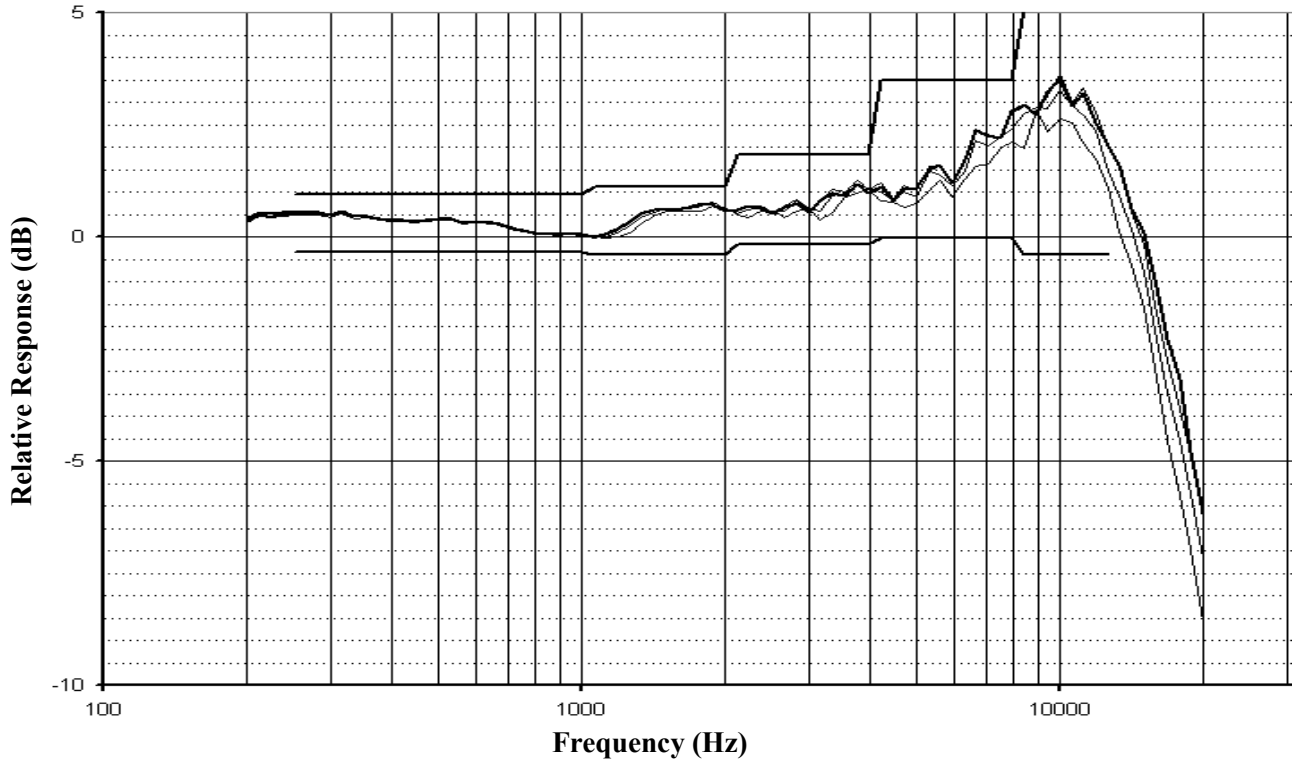


Figure 2-43 Zero to 30 degrees incidence angle

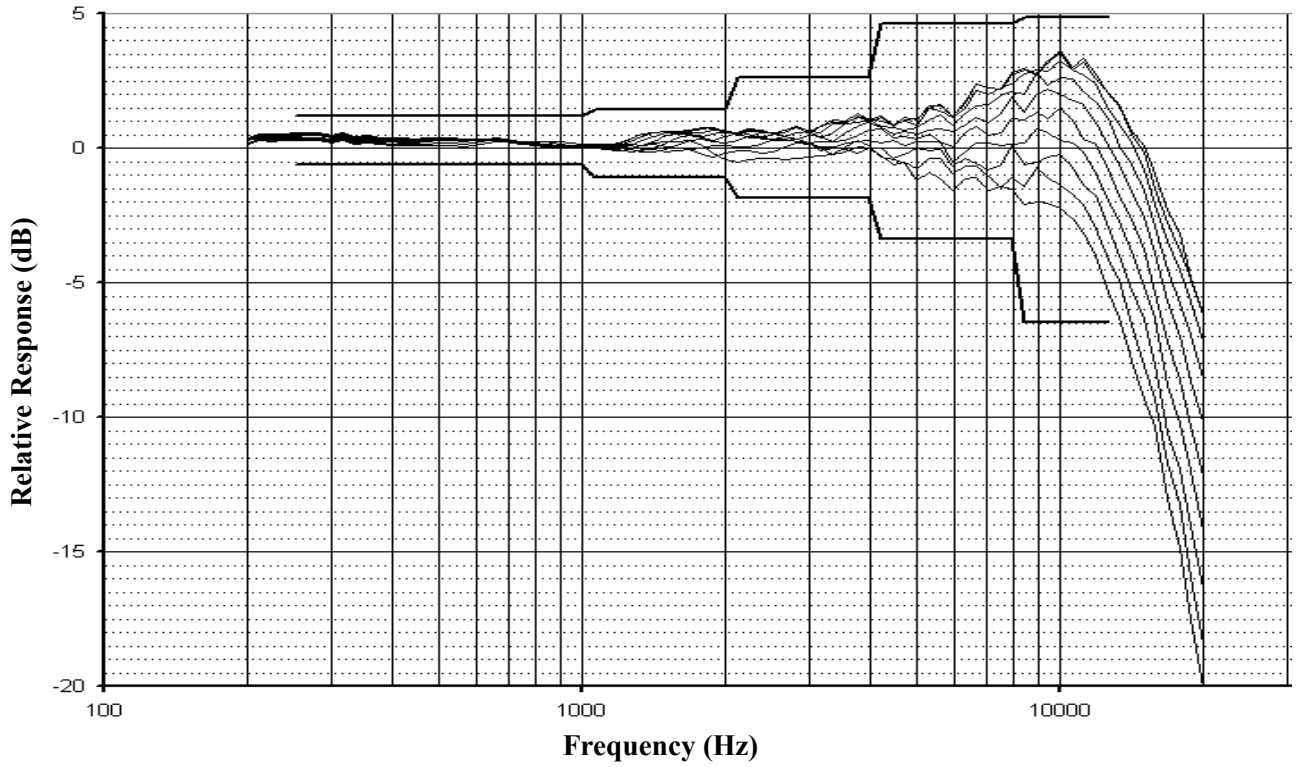


Figure 2-44 Zero to 90 degrees incidence angle

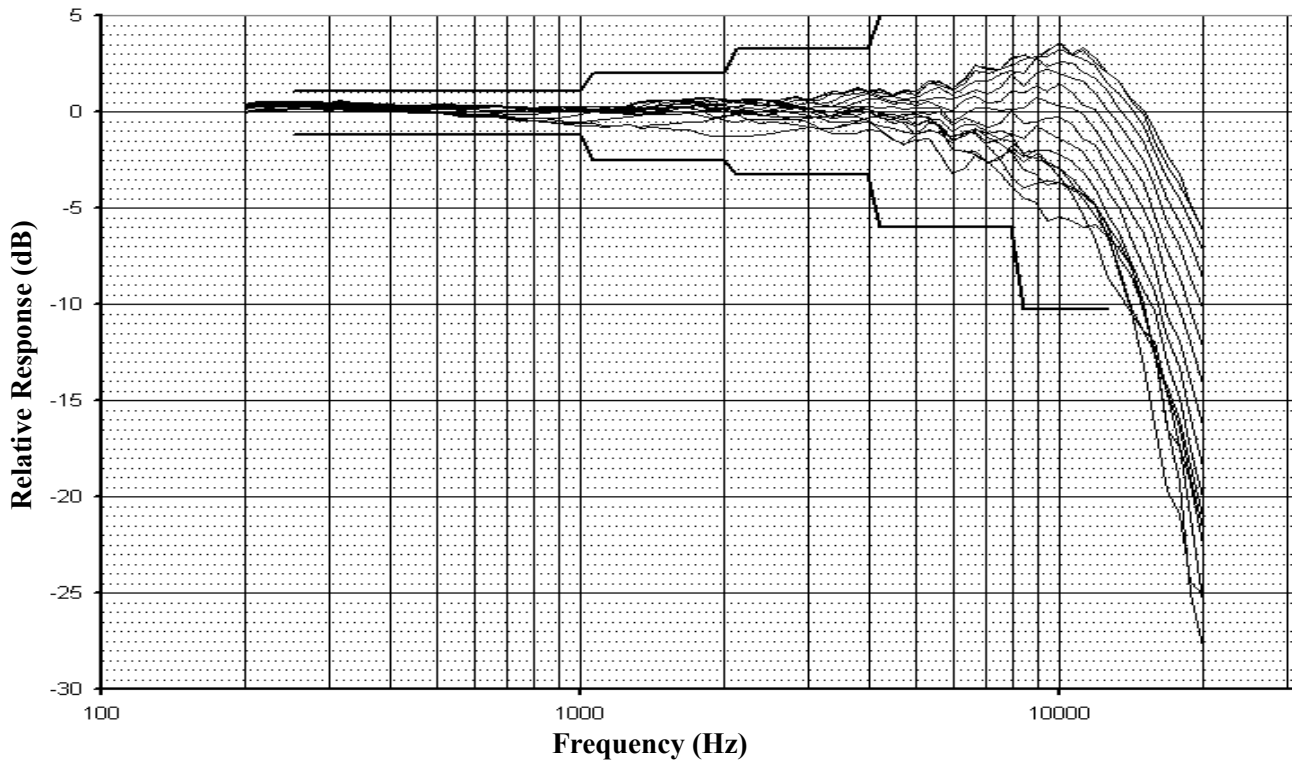


Figure 2-45 Zero to 150 degrees incidence angle

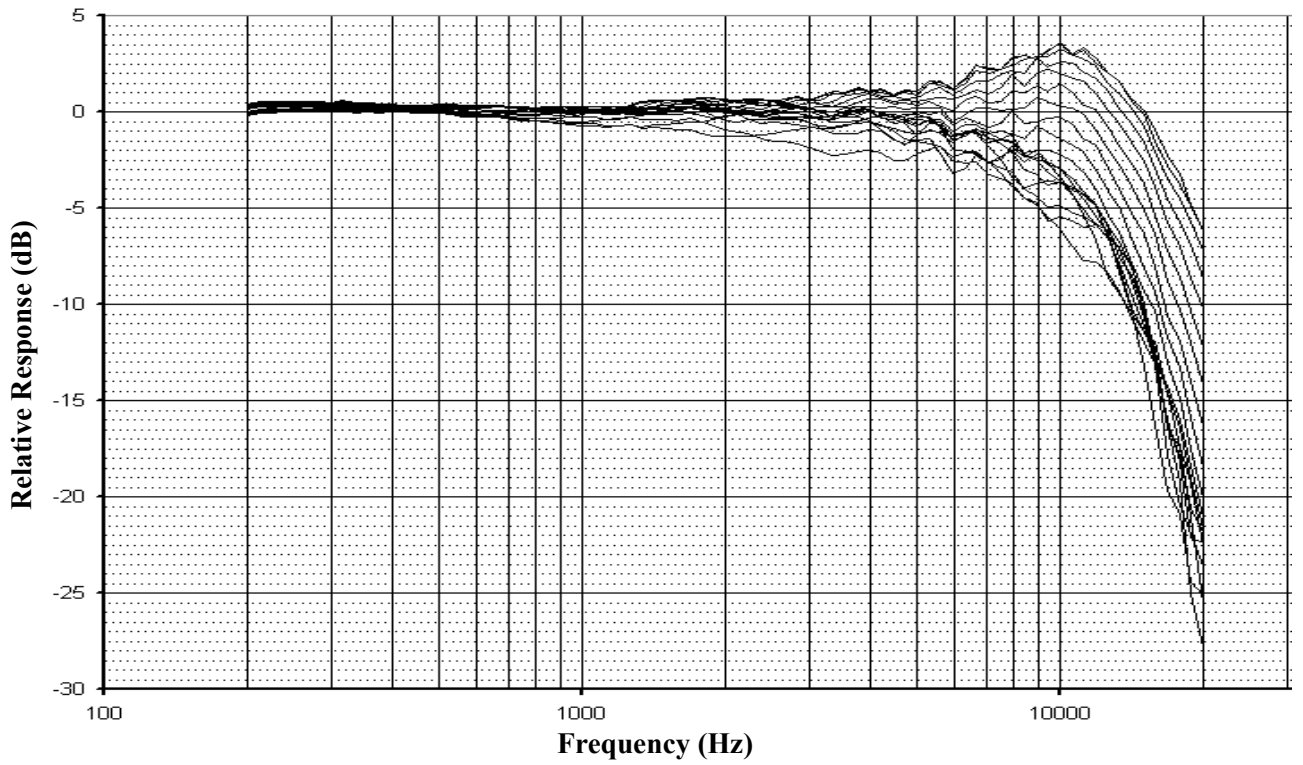
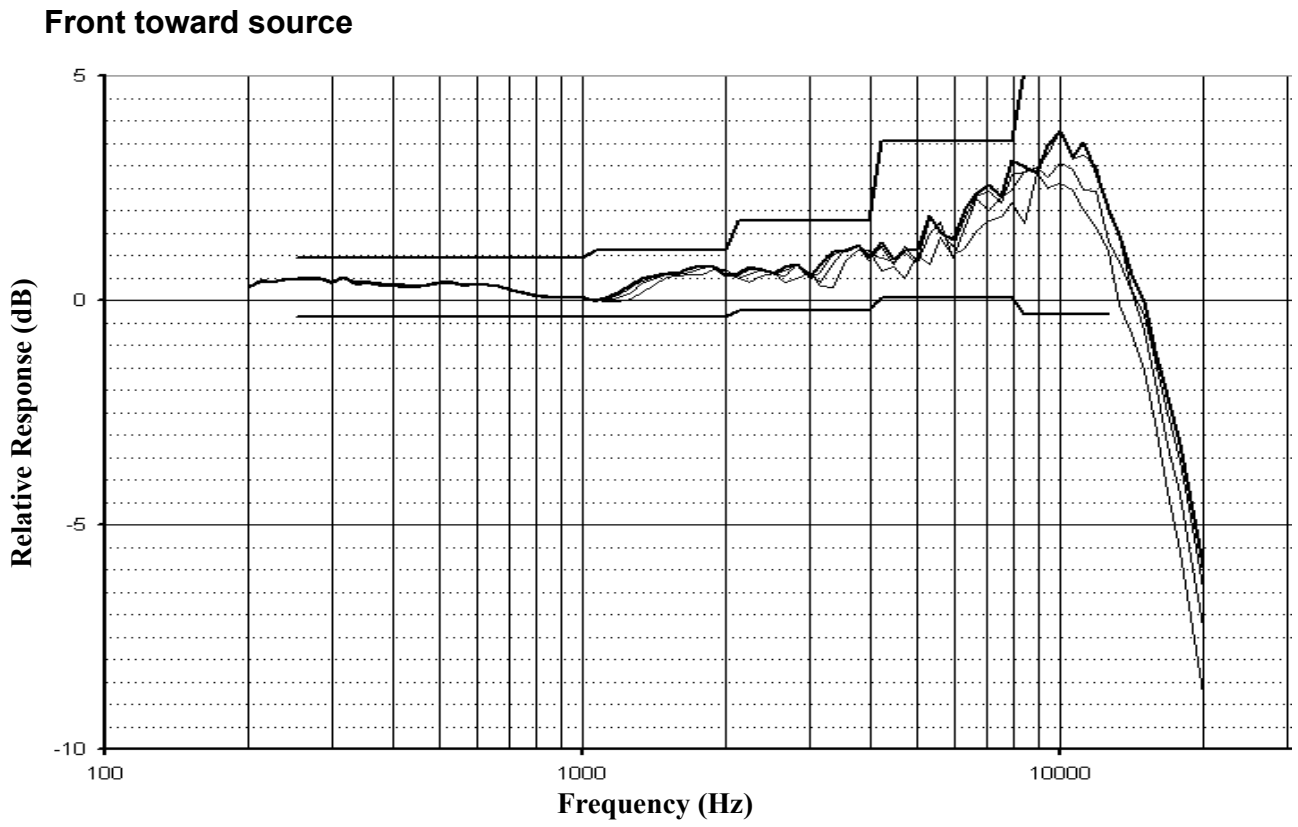


Figure 2-46 Zero to 180 degrees incidence angle



**Figure 2-47** Zero to 30 degrees incidence angle

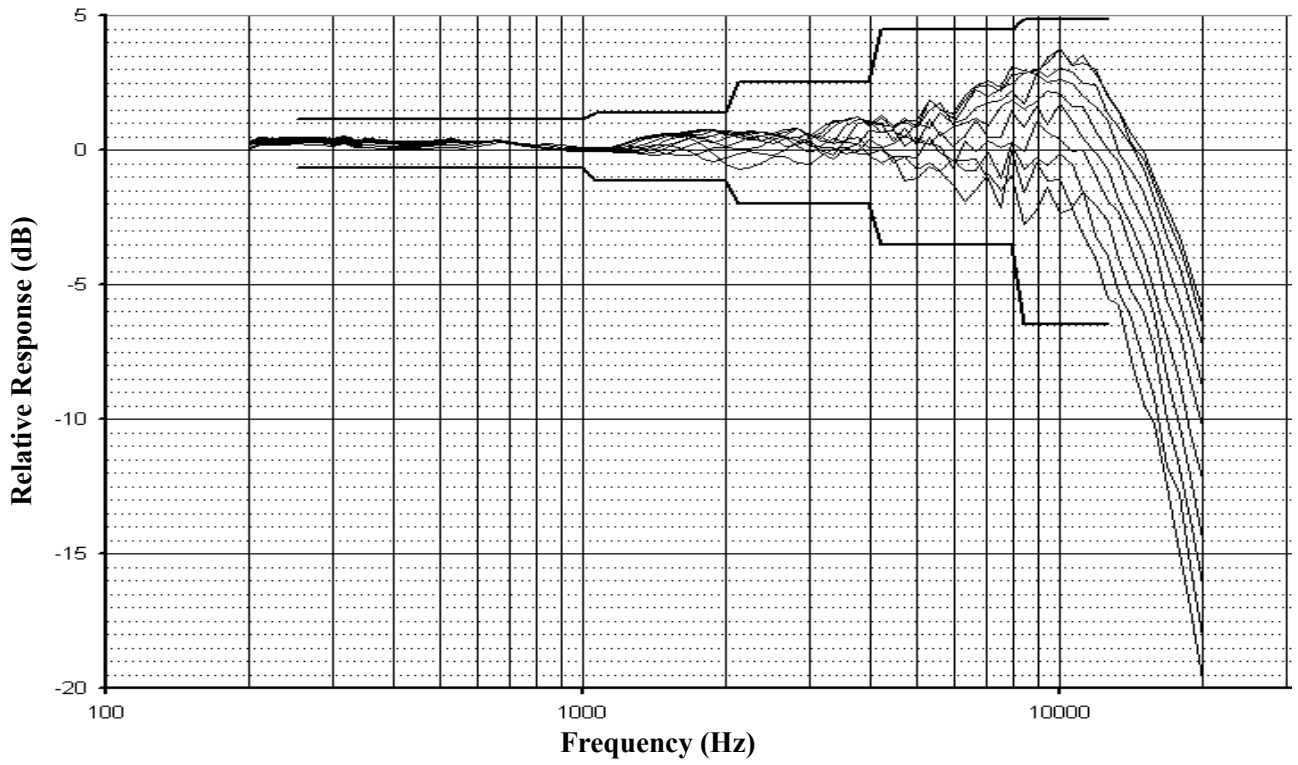


Figure 2-48 Zero to 90 degrees incidence angle

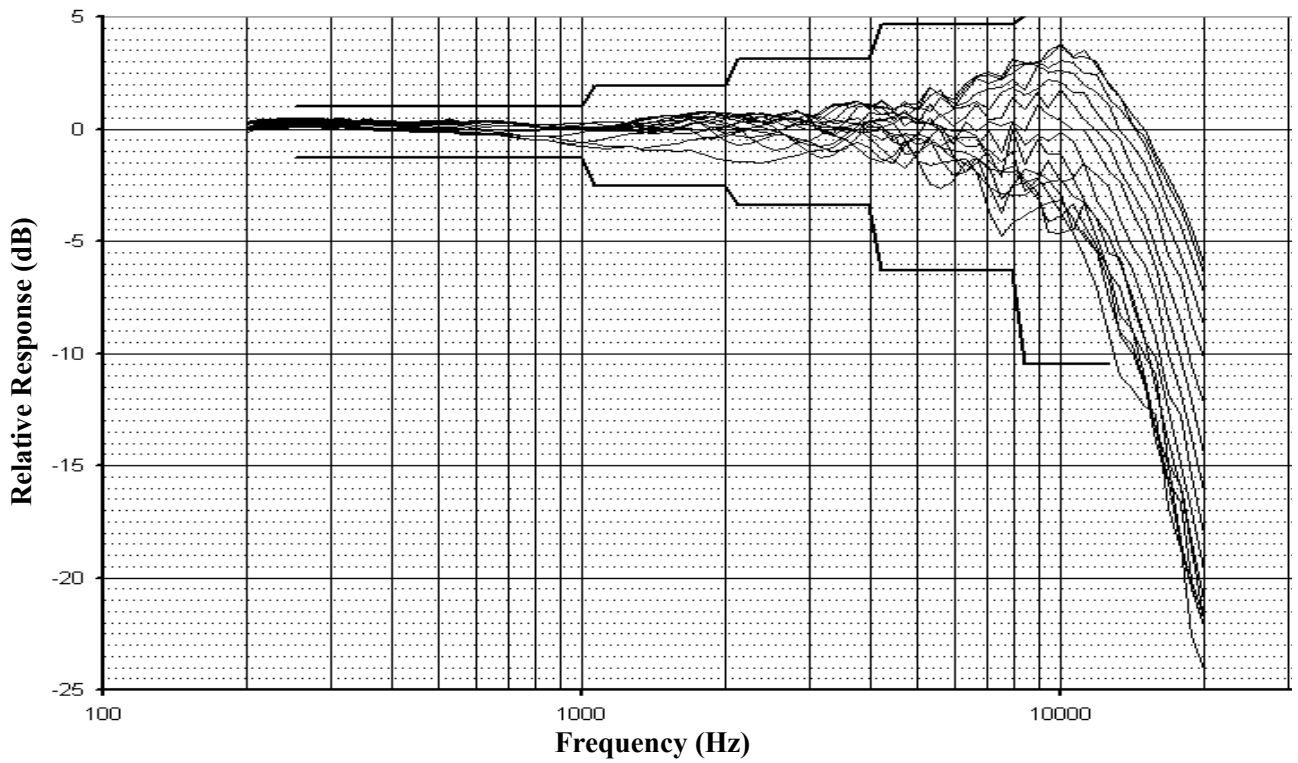


Figure 2-49 Zero to 150 degrees incidence angle

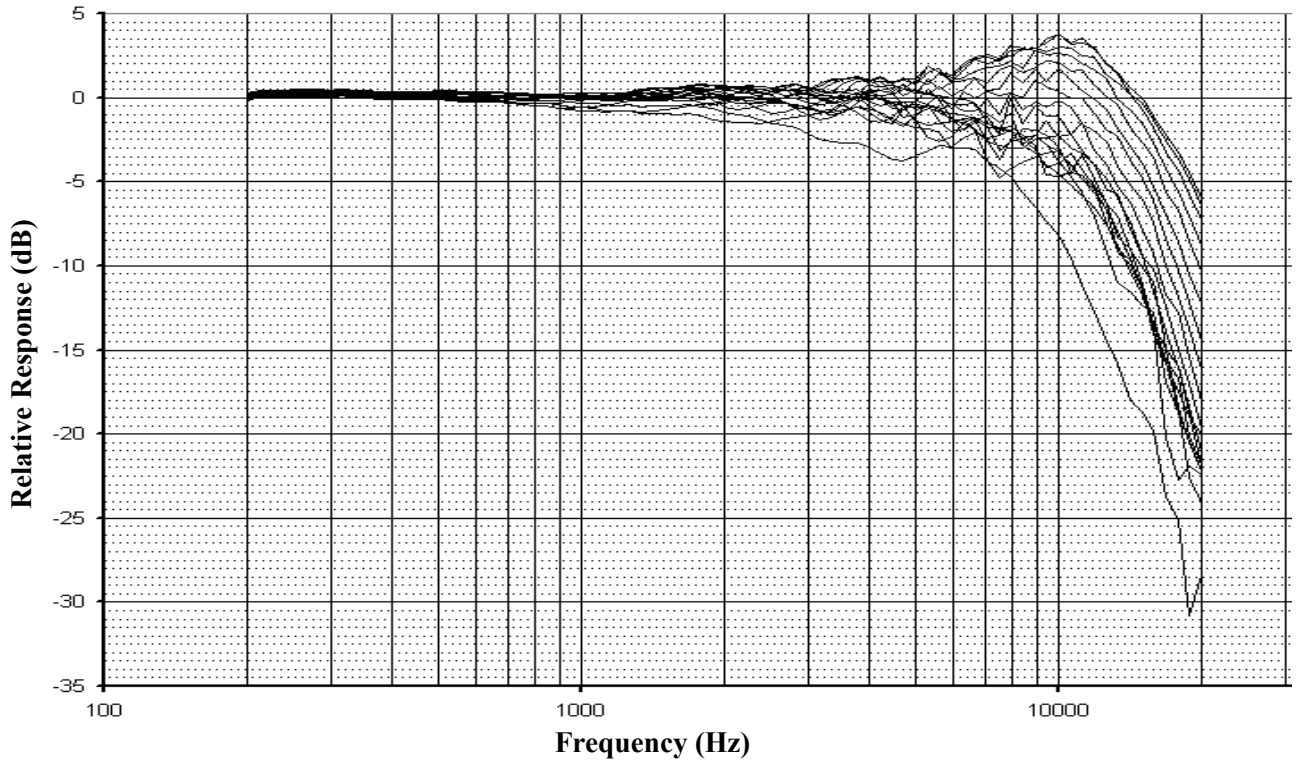


Figure 2-50 Zero to 180 degrees incidence angle

### Random incidence frequency response

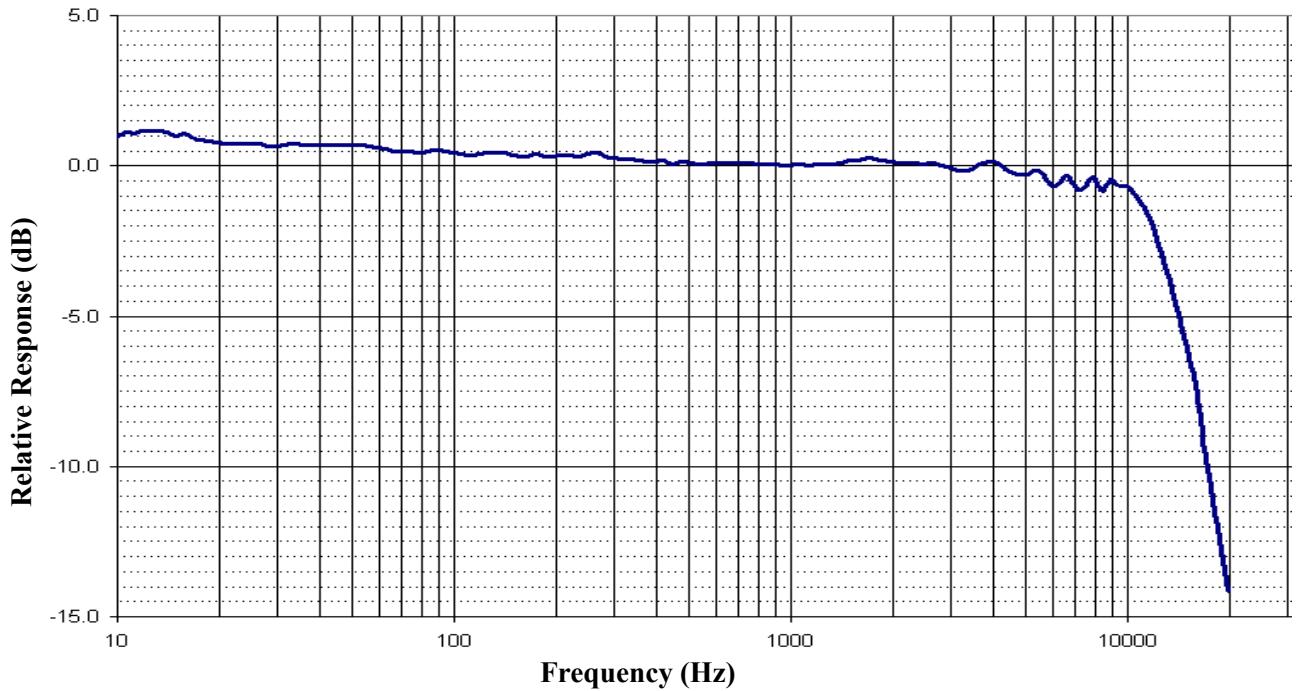


Figure 2-51 Random incidence angle

## Acoustic corrections

Table 2–8: Acoustic corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.00	1334	0.02	5623	0.60
13	-1.24	1413	0.00	5957	0.88
16	-1.13	1496	-0.06	6310	0.71
20	-0.85	1585	-0.08	6683	0.40
25	-0.82	1679	-0.11	7079	0.79
32	-0.78	1778	-0.06	7499	0.67
40	-0.75	1884	-0.01	7943	0.30
50	-0.78	1995	0.03	8414	0.79
63	-0.65	2113	0.09	8913	0.33
79	-0.53	2239	0.14	9441	0.55
100	-0.52	2371	0.16	10000	0.44
126	-0.49	2512	0.21	10593	0.59
158	-0.39	2661	0.23	11220	0.68
200	-0.36	2818	0.34	11885	0.93
251	-0.46	2985	0.46	12589	1.52
316	-0.28	3162	0.54	13335	2.14
398	-0.22	3350	0.58	14125	3.03
501	-0.15	3548	0.46	14962	4.13
631	-0.17	3758	0.35	15849	5.26
794	-0.08	3981	0.37	16788	7.01
1000	0.00	4217	0.52	17783	8.41
1059	-0.01	4467	0.68	18836	9.99
1122	-0.01	4732	0.69	19953	11.74
1189	0.00	5012	0.72		
1259	0.00	5309	0.47		

## Windscreen corrections

Table 2–9: Windscreen corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.07	1334	-0.06	5623	-0.34
13	0.07	1413	-0.09	5957	-0.22
16	0.07	1496	-0.10	6310	-0.13
20	0.07	1585	-0.12	6683	-0.05
25	0.07	1679	-0.16	7079	-0.04
32	0.07	1778	-0.16	7499	0.03
40	0.07	1884	-0.18	7943	0.07
50	0.07	1995	-0.19	8414	0.05
63	0.07	2113	-0.20	8913	0.12
79	0.07	2239	-0.24	9441	0.14
100	0.07	2371	-0.24	10000	0.23
126	0.07	2512	-0.27	10593	0.42
158	0.07	2661	-0.31	11220	0.72
200	0.07	2818	-0.35	11885	1.07
251	0.07	2985	-0.38	12589	1.43
316	0.07	3162	-0.40	13335	1.68
398	0.07	3350	-0.42	14125	1.89
501	0.07	3548	-0.44	14962	1.92
631	0.08	3758	-0.45	15849	2.05
794	0.05	3981	-0.49	16788	2.41
1000	0.00	4217	-0.51	17783	2.30
1059	-0.02	4467	-0.48	18836	2.45
1122	-0.02	4732	-0.42	19953	2.40
1189	-0.03	5012	-0.42		
1259	-0.06	5309	-0.33		

## Self-generated broadband noise

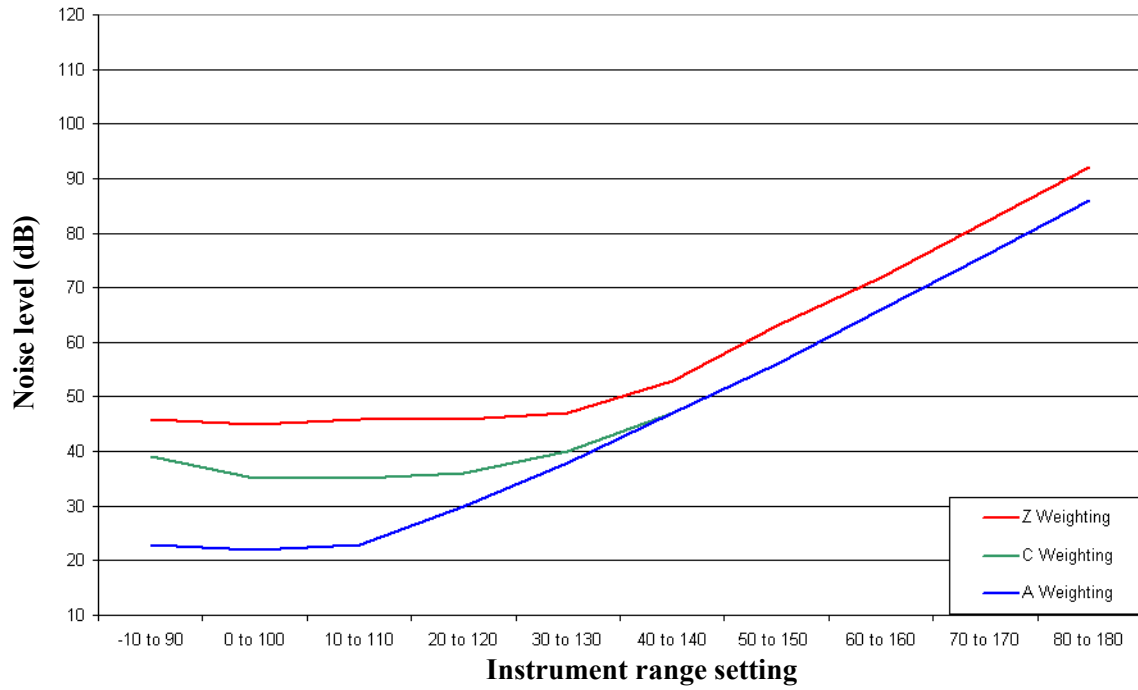


Figure 2-52 Broadband noise

## 7. Remote with Random Incidence Corrector

### Directional frequency response

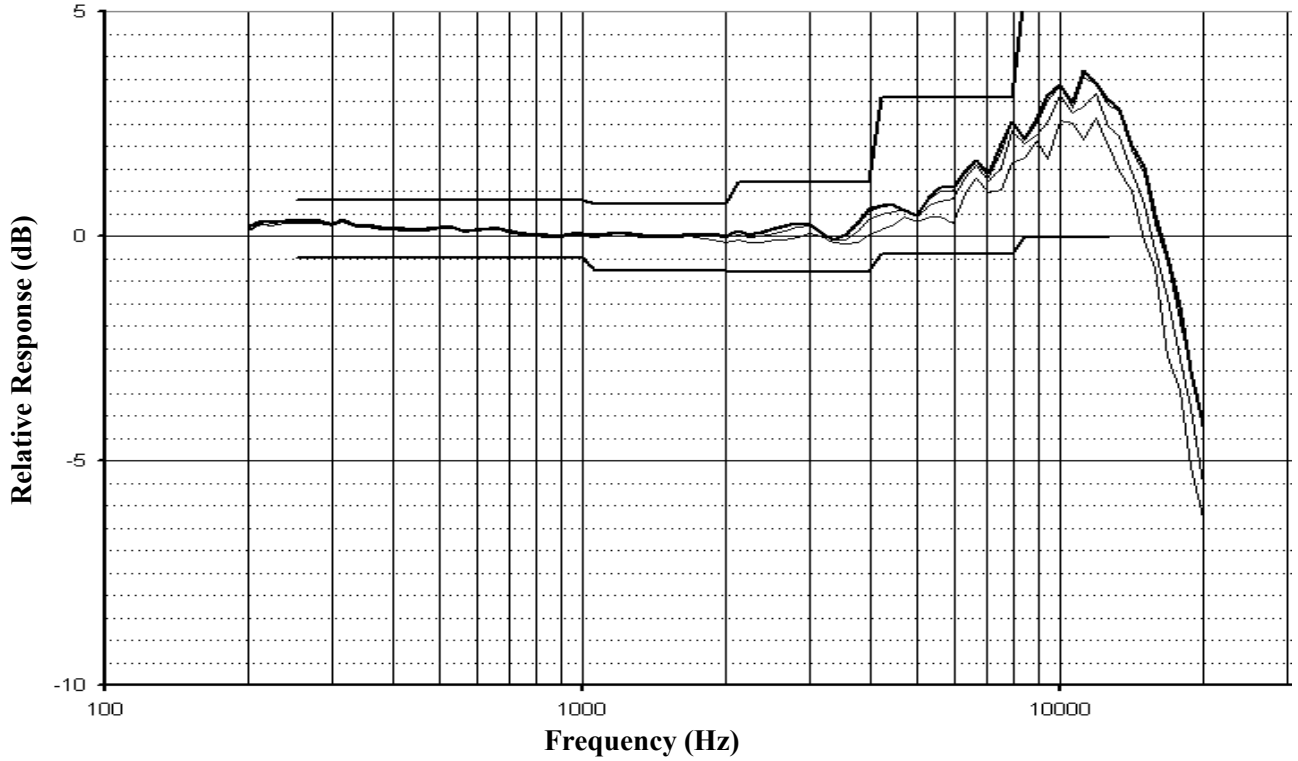


Figure 2-53 Zero to 30 degrees incidence angle

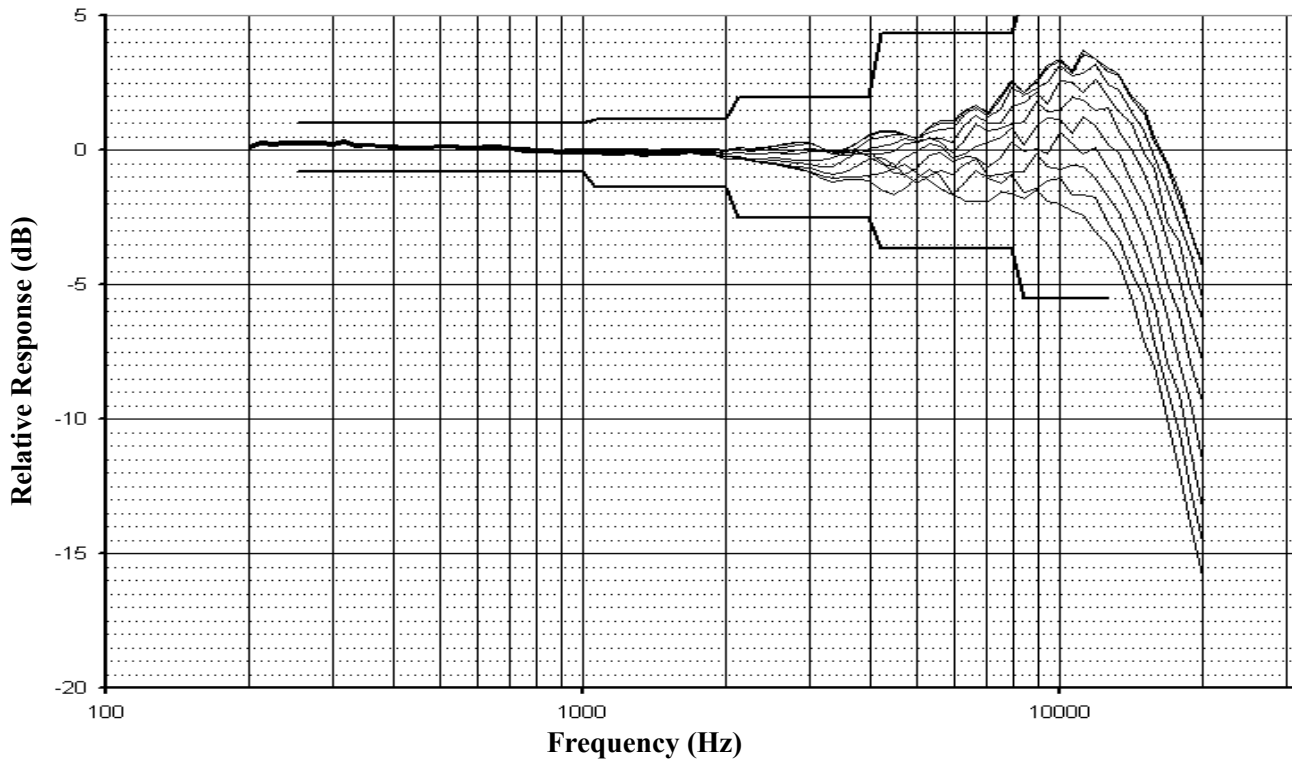


Figure 2-54 Zero to 90 degrees incidence angle

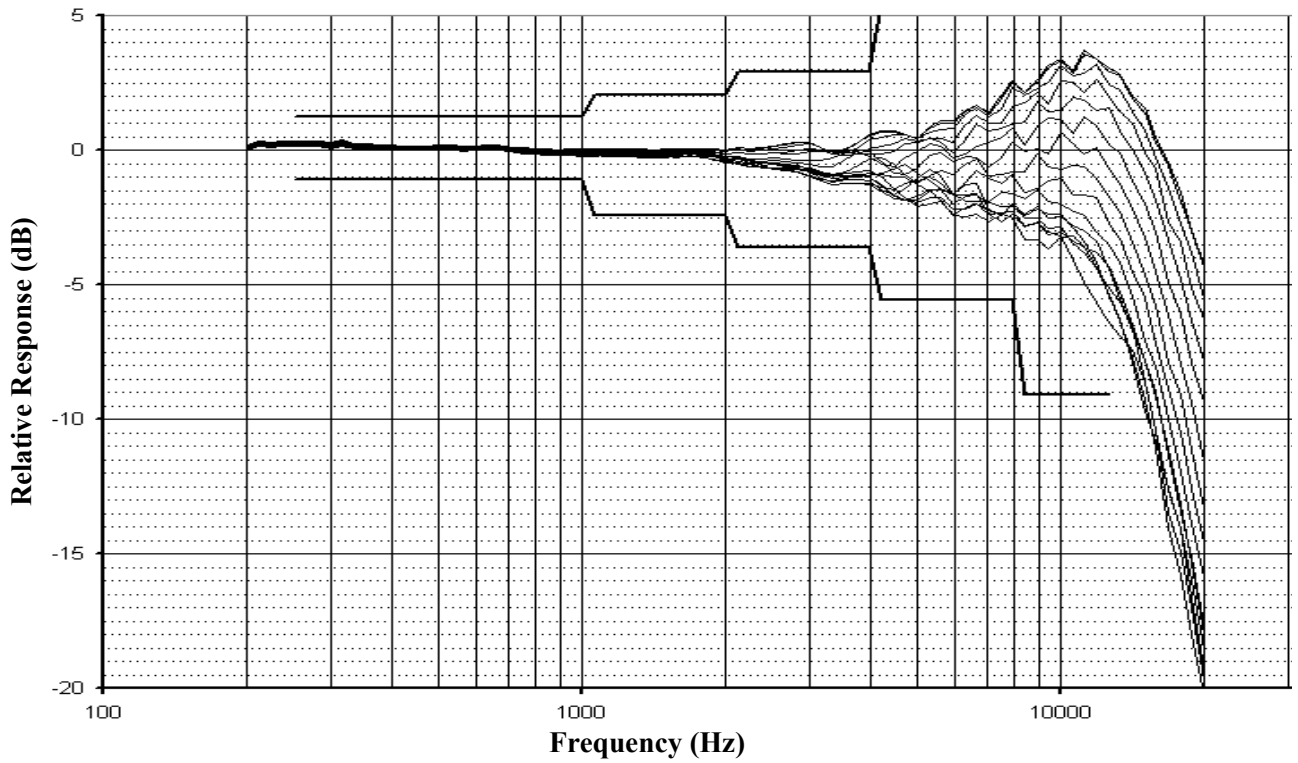


Figure 2-55 Zero to 150 degrees incidence angle

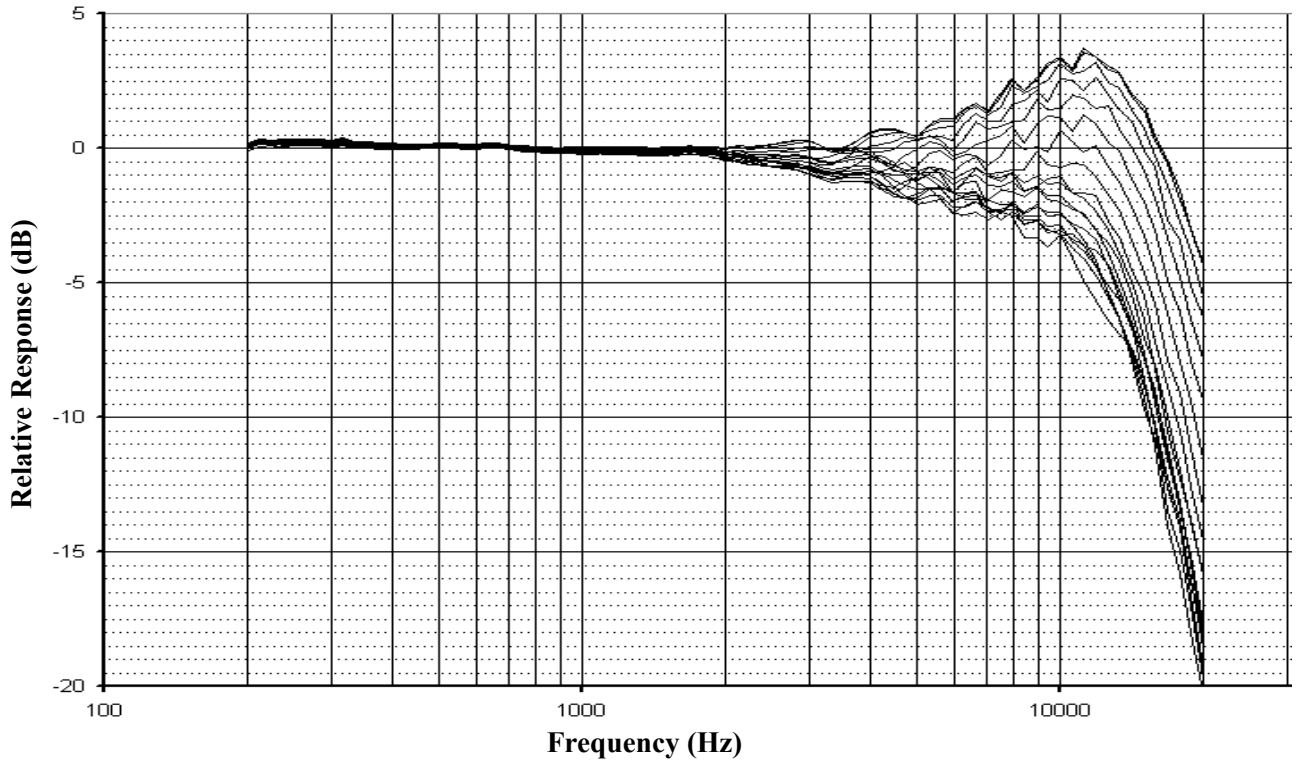


Figure 2-56 Zero to 180 degrees incidence angle

### Random incidence frequency response

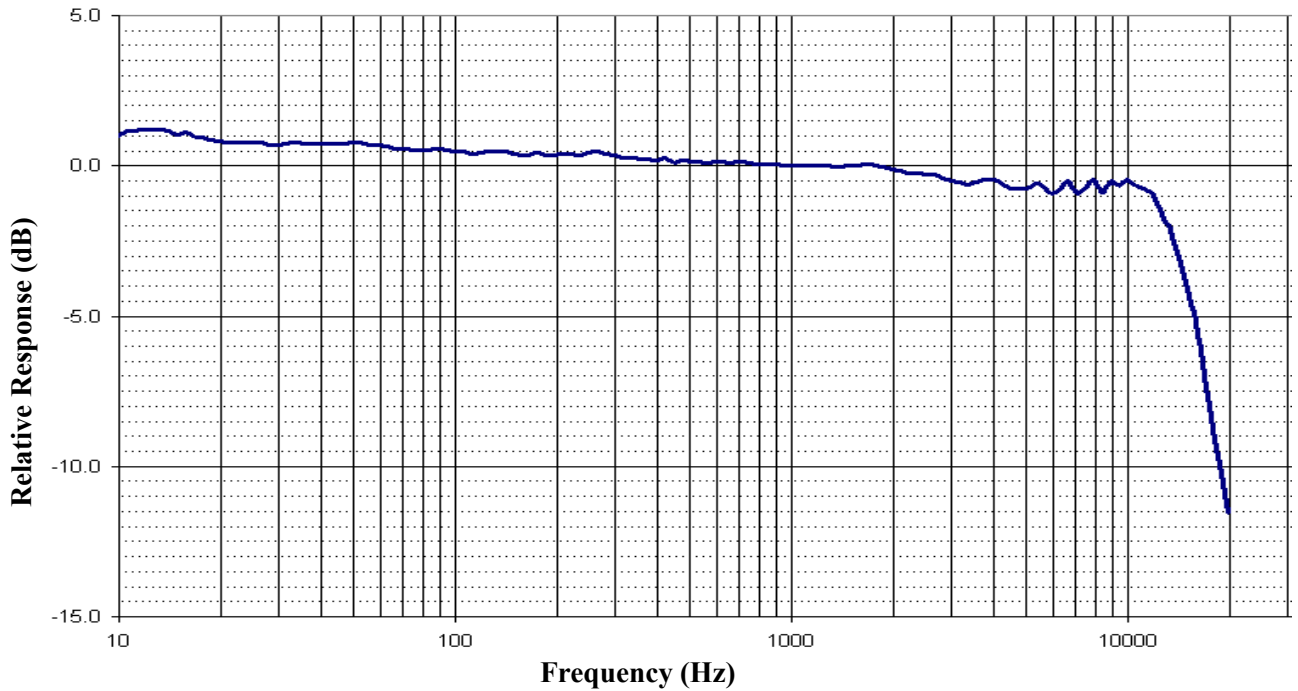


Figure 2-57 Random incidence angle

## Acoustic corrections

Table 2–10: Acoustic corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.00	1334	0.02	5623	0.60
13	-1.24	1413	0.00	5957	0.88
16	-1.13	1496	-0.06	6310	0.71
20	-0.85	1585	-0.08	6683	0.40
25	-0.82	1679	-0.11	7079	0.79
32	-0.78	1778	-0.06	7499	0.67
40	-0.75	1884	-0.01	7943	0.30
50	-0.78	1995	0.03	8414	0.79
63	-0.65	2113	0.09	8913	0.33
79	-0.53	2239	0.14	9441	0.55
100	-0.52	2371	0.16	10000	0.44
126	-0.49	2512	0.21	10593	0.59
158	-0.39	2661	0.23	11220	0.68
200	-0.36	2818	0.34	11885	0.93
251	-0.46	2985	0.46	12589	1.52
316	-0.28	3162	0.54	13335	2.14
398	-0.22	3350	0.58	14125	3.03
501	-0.15	3548	0.46	14962	4.13
631	-0.17	3758	0.35	15849	5.26
794	-0.08	3981	0.37	16788	7.01
1000	0.00	4217	0.52	17783	8.41
1059	-0.01	4467	0.68	18836	9.99
1122	-0.01	4732	0.69	19953	11.74
1189	0.00	5012	0.72		
1259	0.00	5309	0.47		

## Self-generated broadband noise

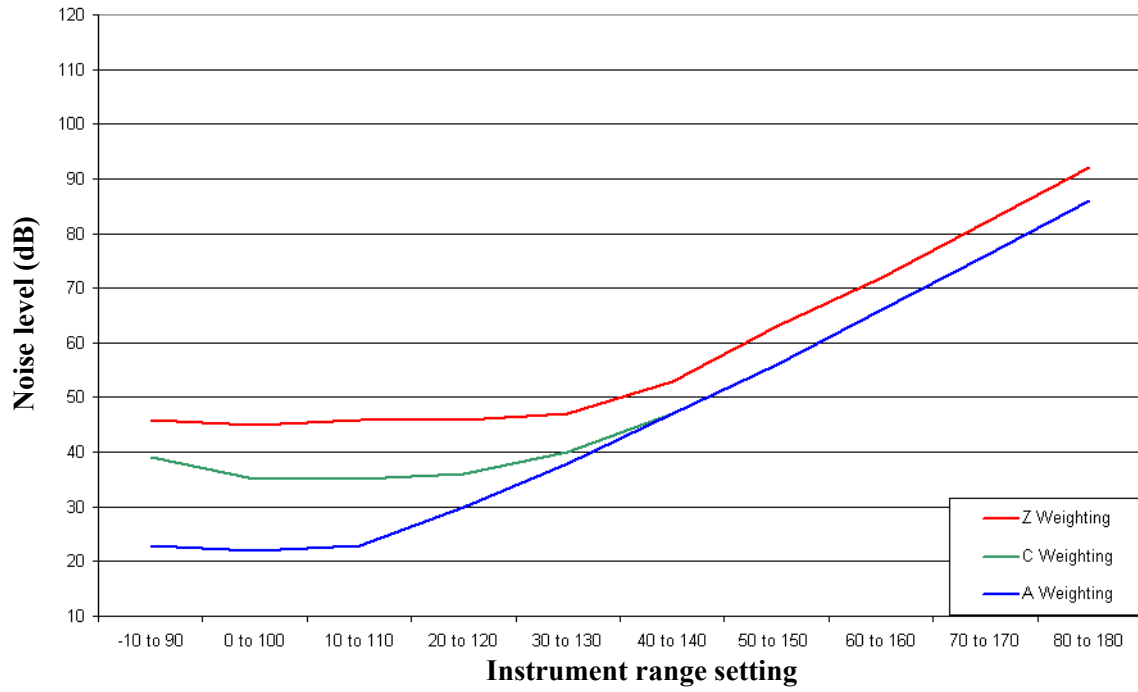


Figure 2-58 Broadband noise

## 8. Remote with Random Incidence Corrector and windscreen

### Directional frequency response

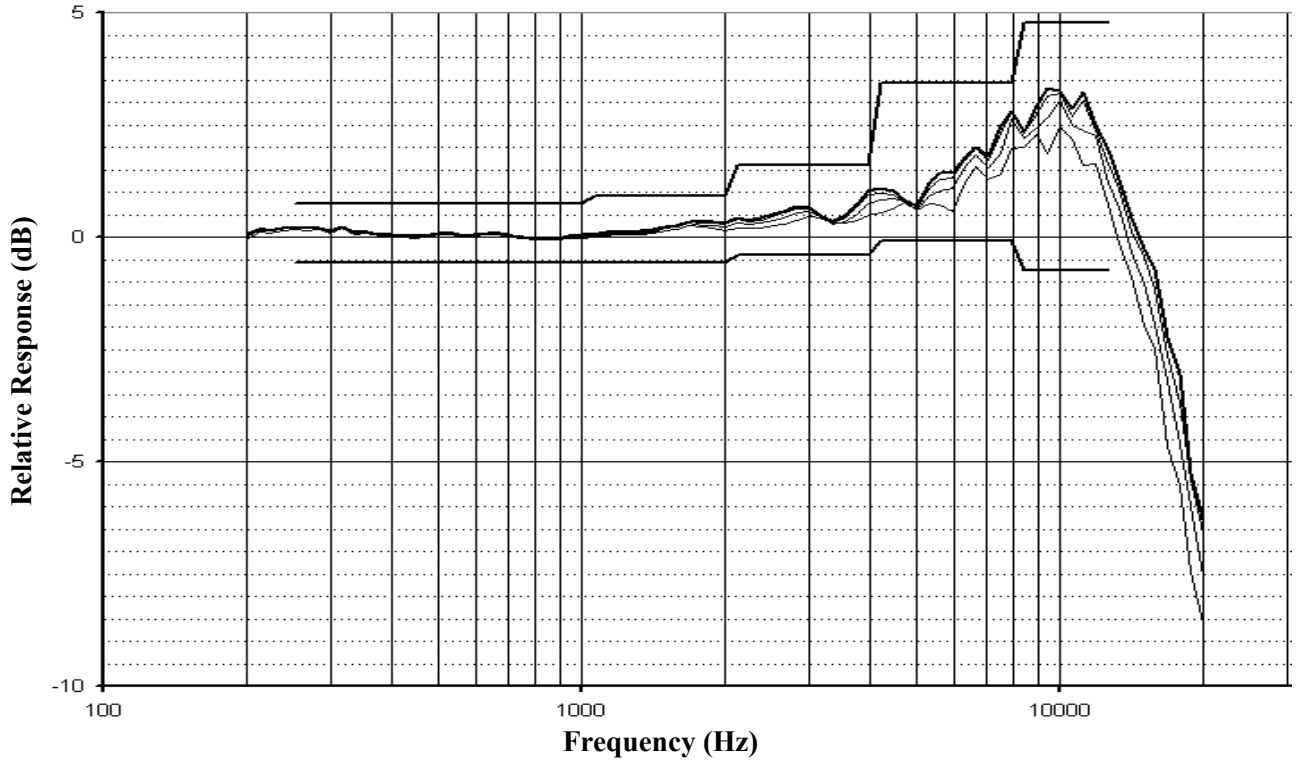


Figure 2-59 Zero to 30 degrees incidence angle

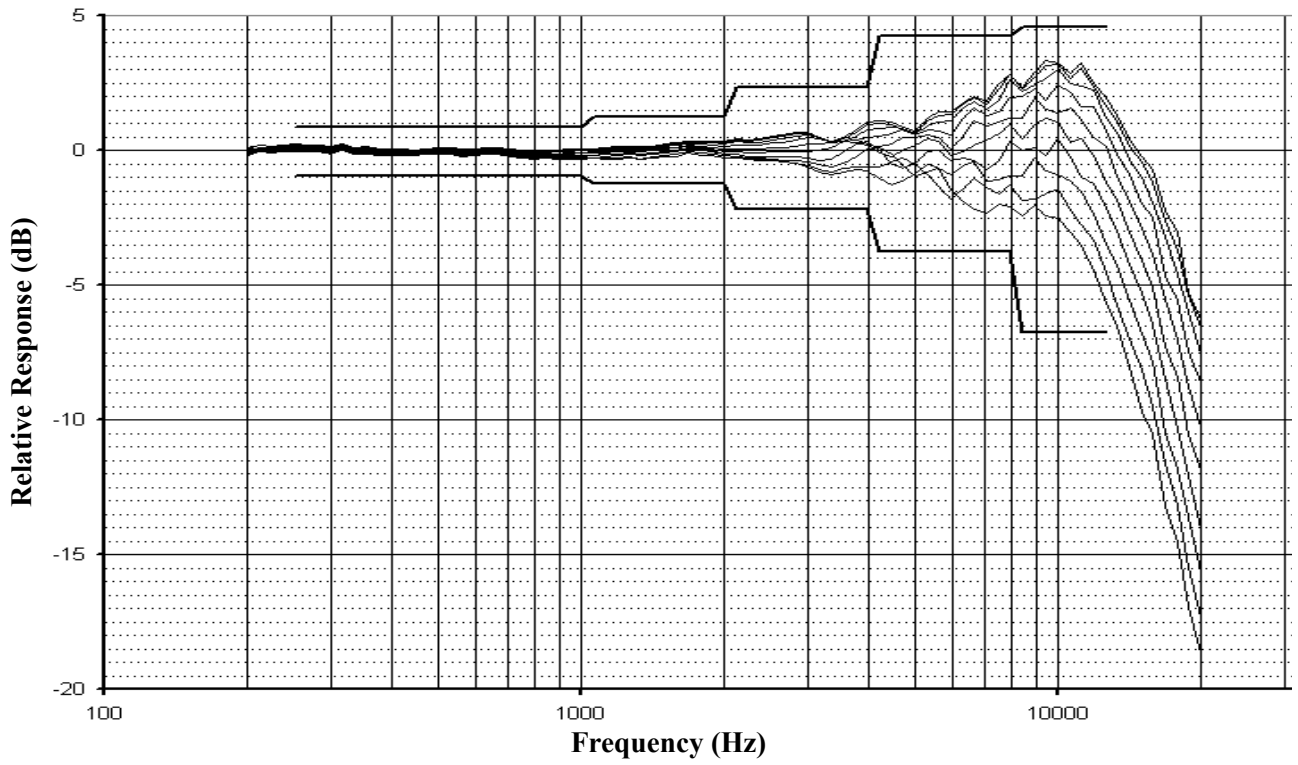


Figure 2-60 Zero to 90 degrees incidence angle

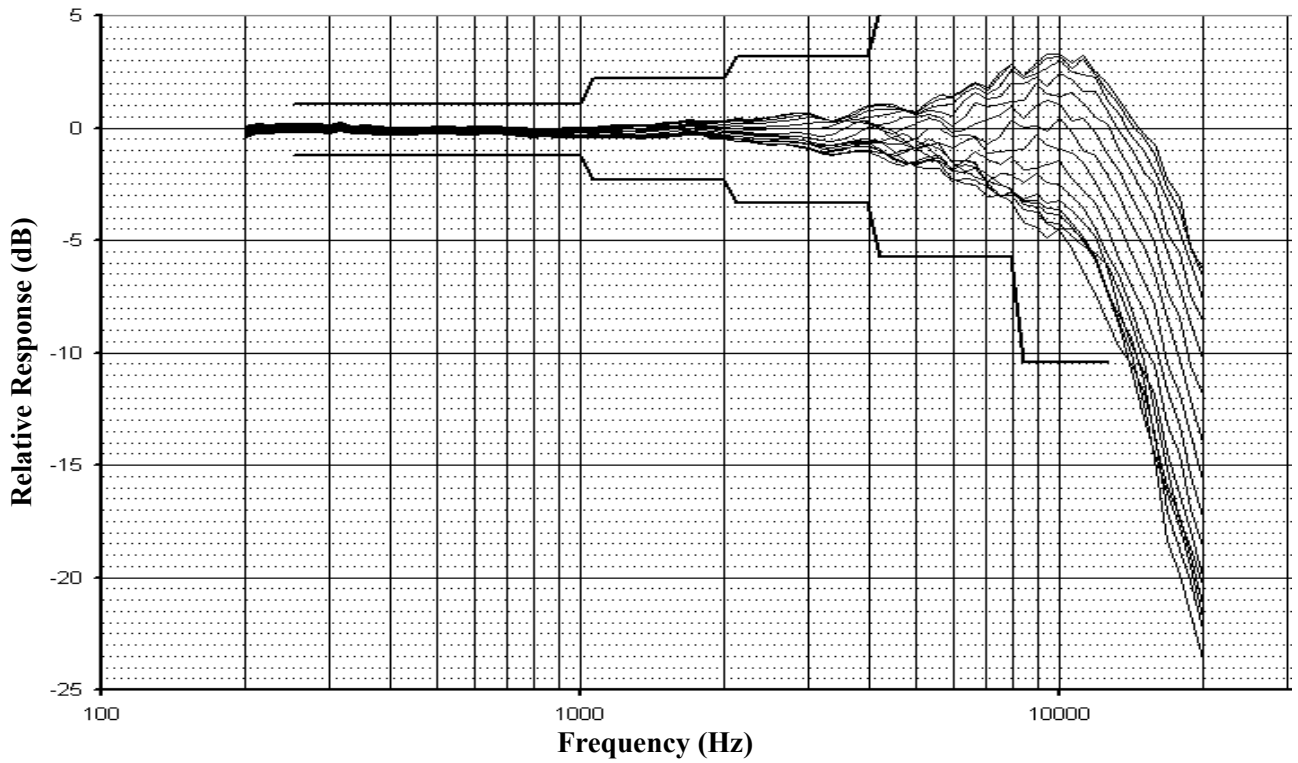


Figure 2-61 Zero to 150 degrees incidence angle

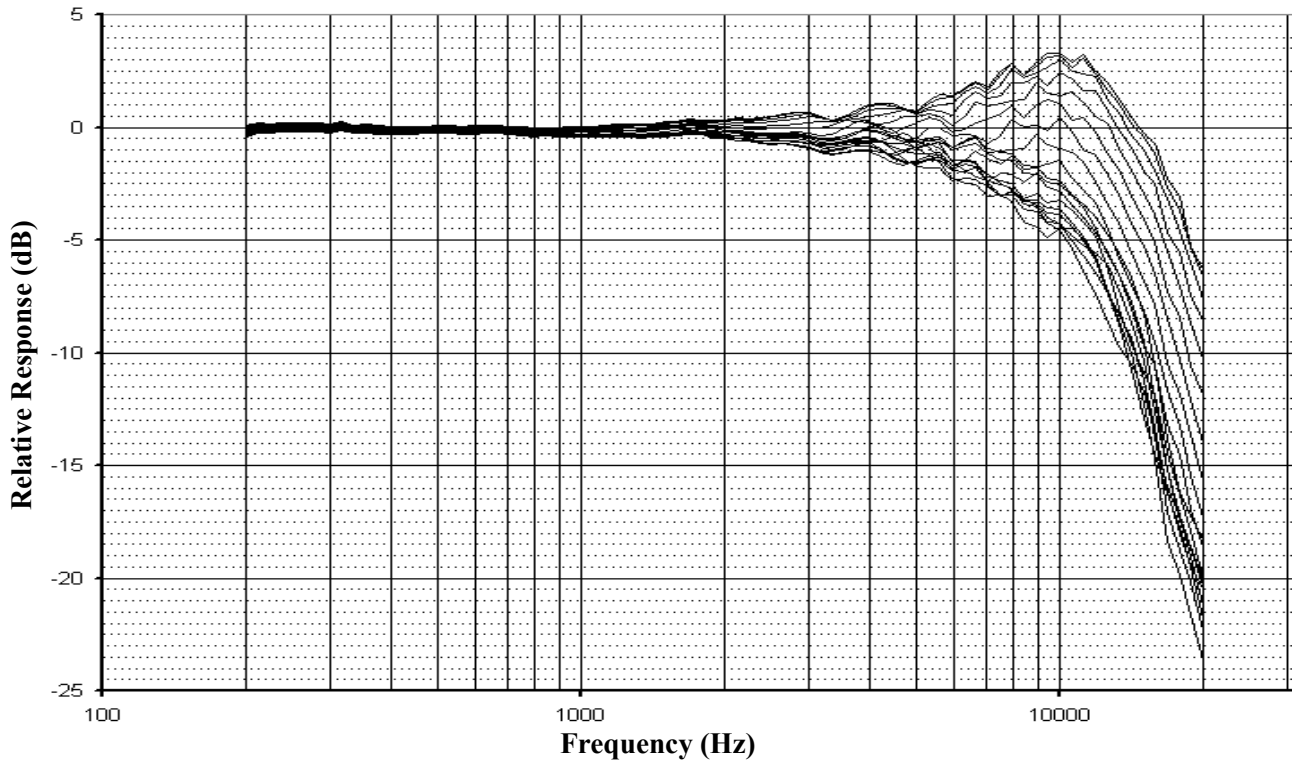


Figure 2-62 Zero to 180 degrees incidence angle

**Random incidence frequency response**

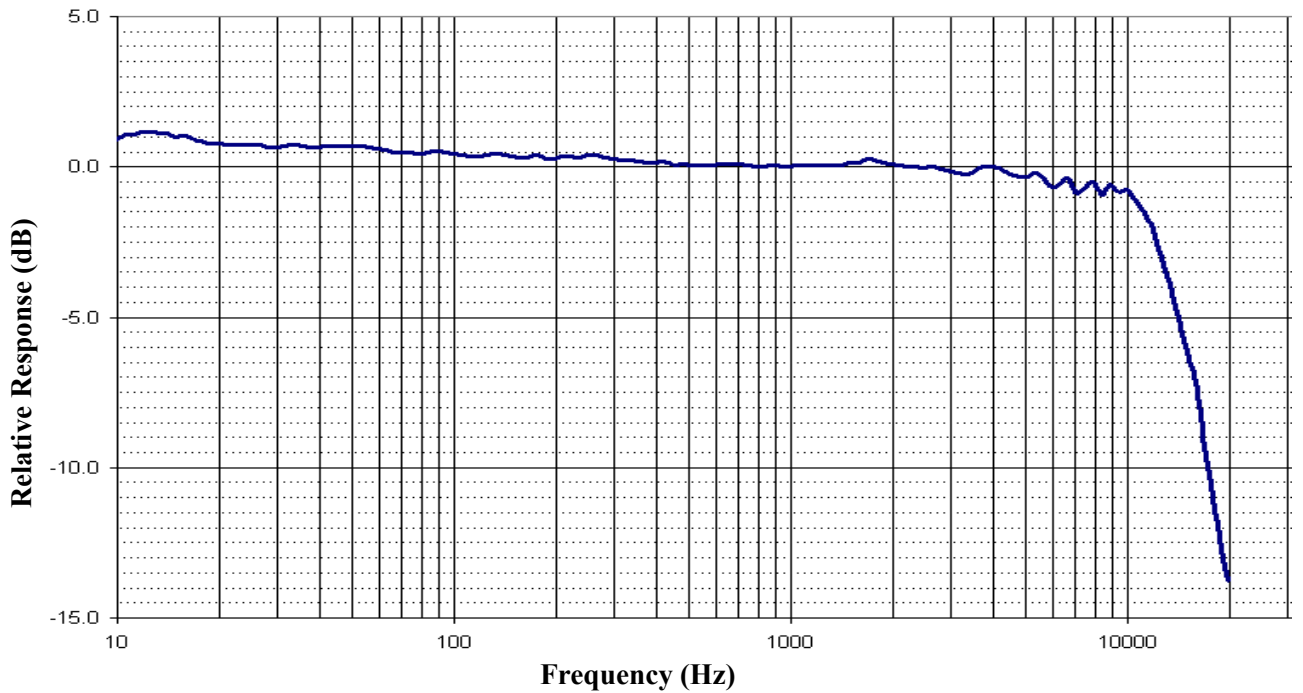


Figure 2-63 Random incidence angle

## Acoustic corrections

Table 2–11: Acoustic corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.00	1334	0.02	5623	0.60
13	-1.24	1413	0.00	5957	0.88
16	-1.13	1496	-0.06	6310	0.71
20	-0.85	1585	-0.08	6683	0.40
25	-0.82	1679	-0.11	7079	0.79
32	-0.78	1778	-0.06	7499	0.67
40	-0.75	1884	-0.01	7943	0.30
50	-0.78	1995	0.03	8414	0.79
63	-0.65	2113	0.09	8913	0.33
79	-0.53	2239	0.14	9441	0.55
100	-0.52	2371	0.16	10000	0.44
126	-0.49	2512	0.21	10593	0.59
158	-0.39	2661	0.23	11220	0.68
200	-0.36	2818	0.34	11885	0.93
251	-0.46	2985	0.46	12589	1.52
316	-0.28	3162	0.54	13335	2.14
398	-0.22	3350	0.58	14125	3.03
501	-0.15	3548	0.46	14962	4.13
631	-0.17	3758	0.35	15849	5.26
794	-0.08	3981	0.37	16788	7.01
1000	0.00	4217	0.52	17783	8.41
1059	-0.01	4467	0.68	18836	9.99
1122	-0.01	4732	0.69	19953	11.74
1189	0.00	5012	0.72		
1259	0.00	5309	0.47		

## Windscreen corrections

Table 2–12: Windscreen corrections, base BK4936 unit, Random Incidence Corrector

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.07	1334	-0.06	5623	-0.34
13	0.07	1413	-0.09	5957	-0.22
16	0.07	1496	-0.10	6310	-0.13
20	0.07	1585	-0.12	6683	-0.05
25	0.07	1679	-0.16	7079	-0.04
32	0.07	1778	-0.16	7499	0.03
40	0.07	1884	-0.18	7943	0.07
50	0.07	1995	-0.19	8414	0.05
63	0.07	2113	-0.20	8913	0.12
79	0.07	2239	-0.24	9441	0.14
100	0.07	2371	-0.24	10000	0.23
126	0.07	2512	-0.27	10593	0.42
158	0.07	2661	-0.31	11220	0.72
200	0.07	2818	-0.35	11885	1.07
251	0.07	2985	-0.38	12589	1.43
316	0.07	3162	-0.40	13335	1.68
398	0.07	3350	-0.42	14125	1.89
501	0.07	3548	-0.44	14962	1.92
631	0.08	3758	-0.45	15849	2.05
794	0.05	3981	-0.49	16788	2.41
1000	0.00	4217	-0.51	17783	2.30
1059	-0.02	4467	-0.48	18836	2.45
1122	-0.02	4732	-0.42	19953	2.40
1189	-0.03	5012	-0.42		
1259	-0.06	5309	-0.33		

## Self-generated broadband noise

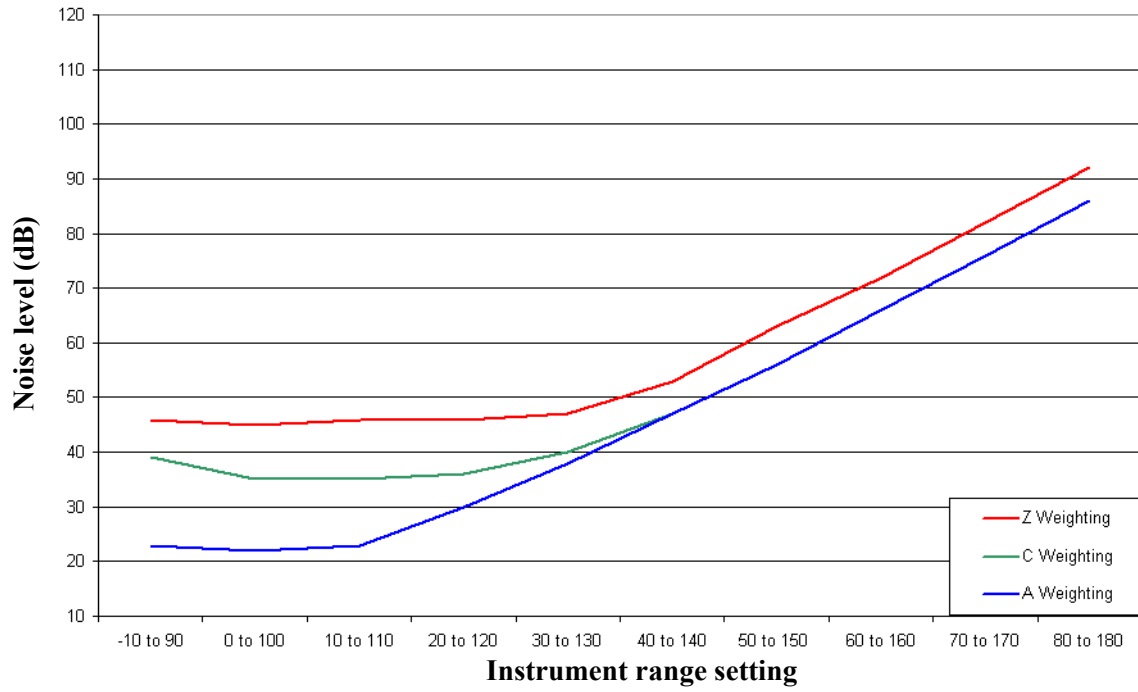


Figure 2-64 Broadband noise

# QE7052 microphone

The base unit for this chapter is the QE7052 microphone and preamp mounted directly on the instrument. For information about terms and concepts related to *SoundPro DLX* microphone measurements, see [Chapter 1, “Addendum introduction.”](#)

## 1. Base unit

### Directional frequency response

Side toward source

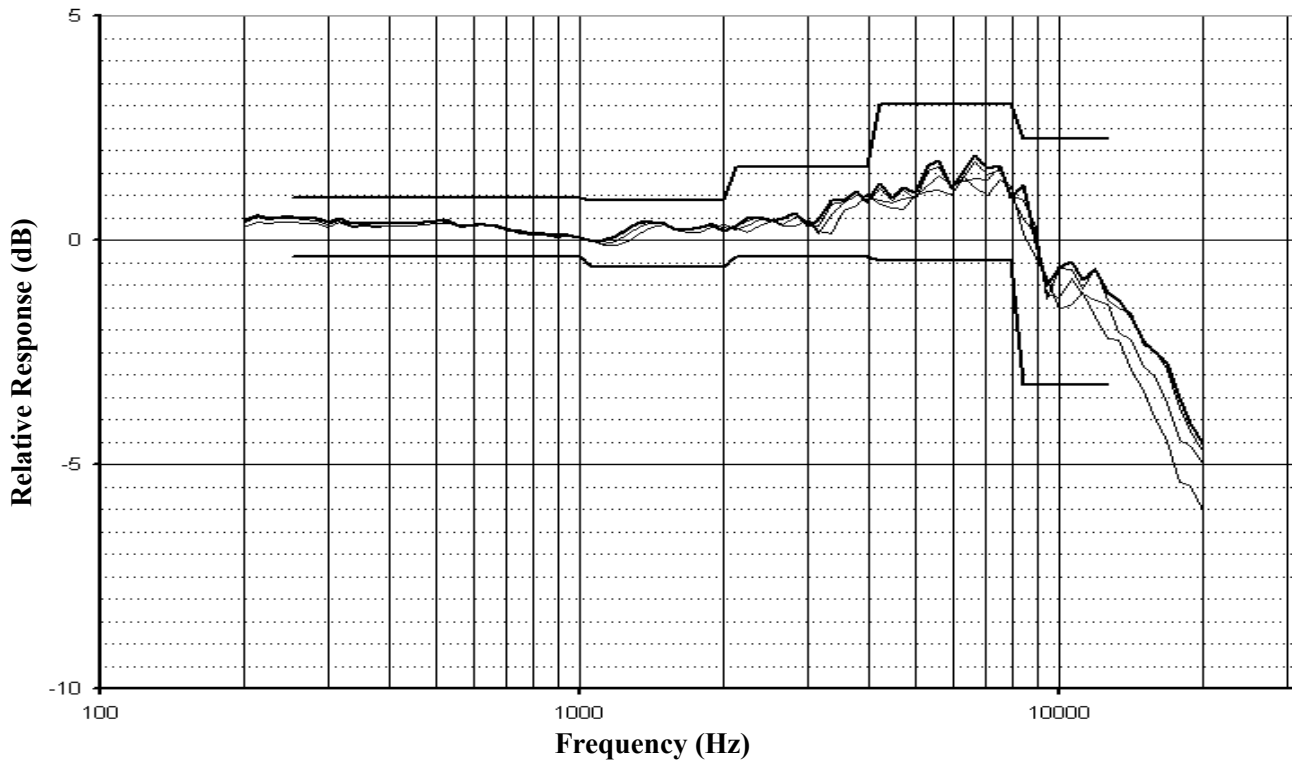


Figure 3–1 Zero to 30 degrees incidence angle

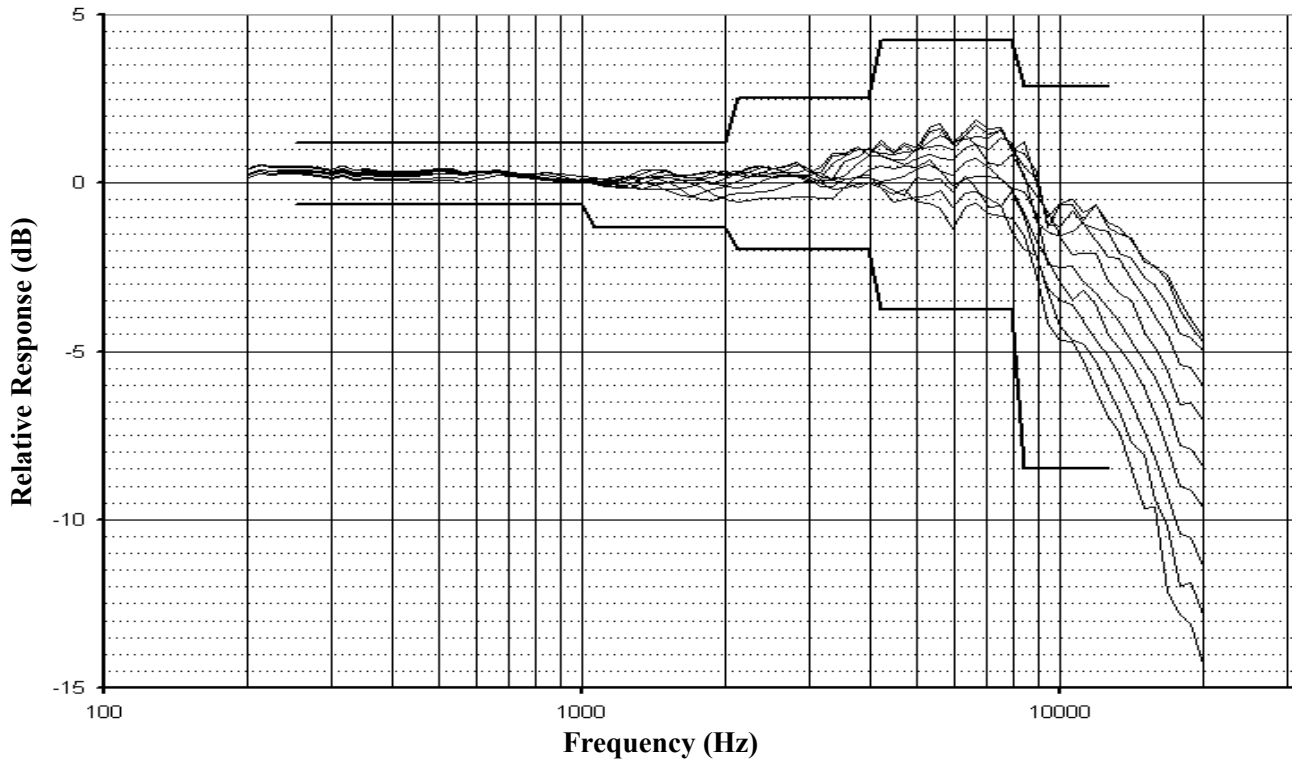


Figure 3-2 Zero to 90 degrees incidence angle

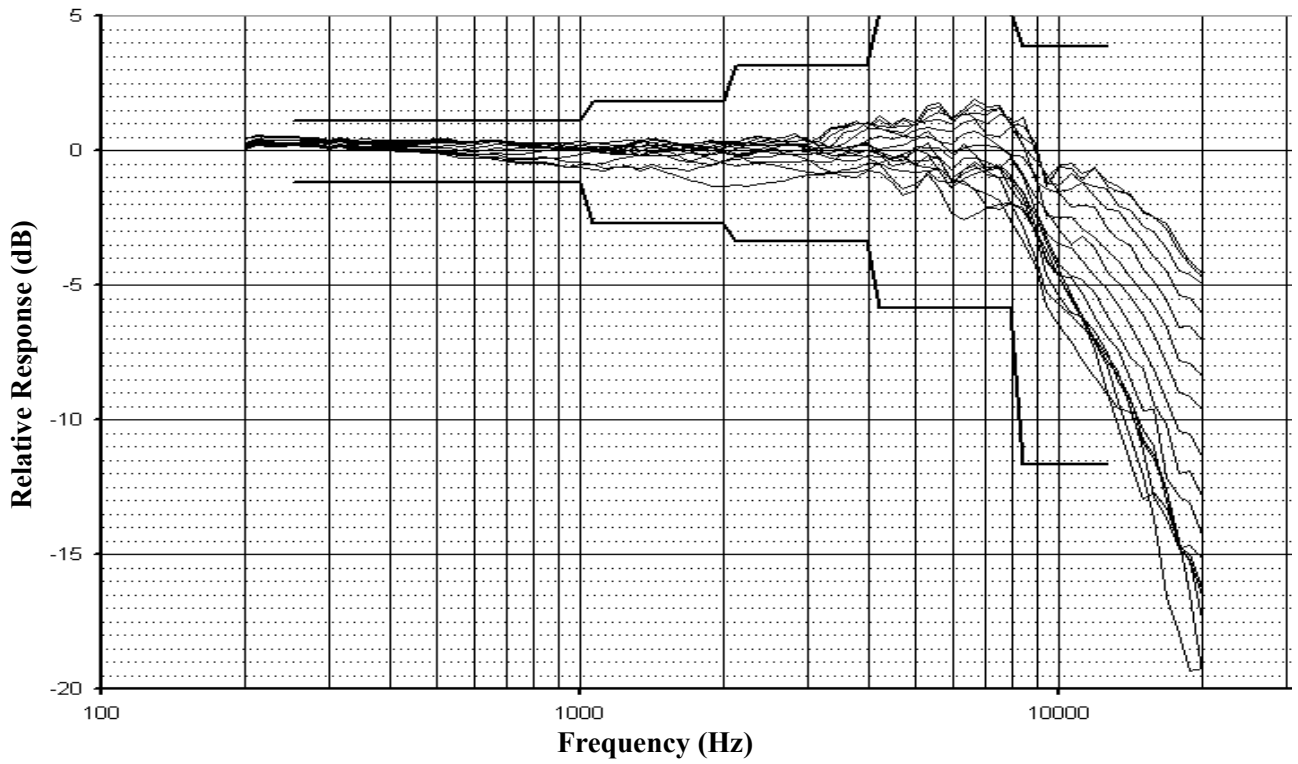


Figure 3-3 Zero to 150 degrees incidence angle

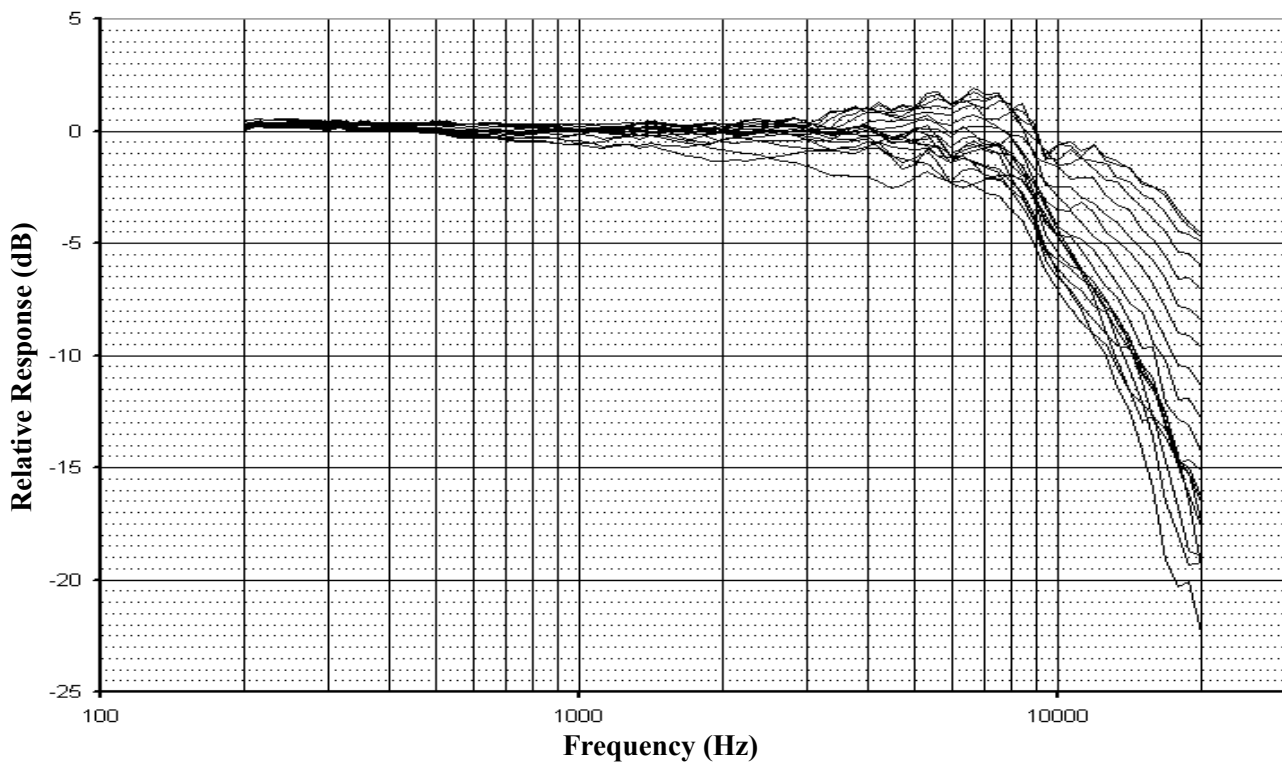
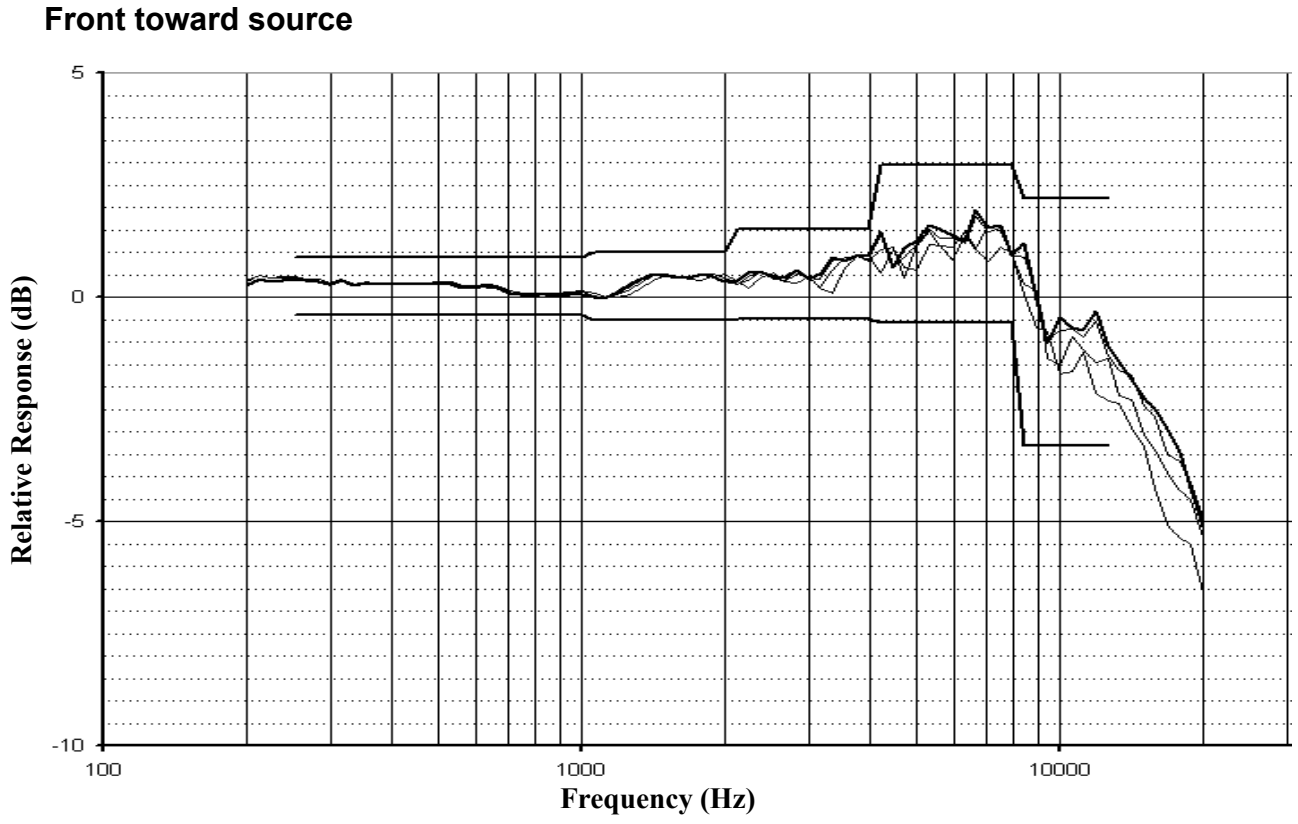


Figure 3-4 Zero to 180 degrees incidence angle



**Figure 3-5** Zero to 30 degrees incidence angle

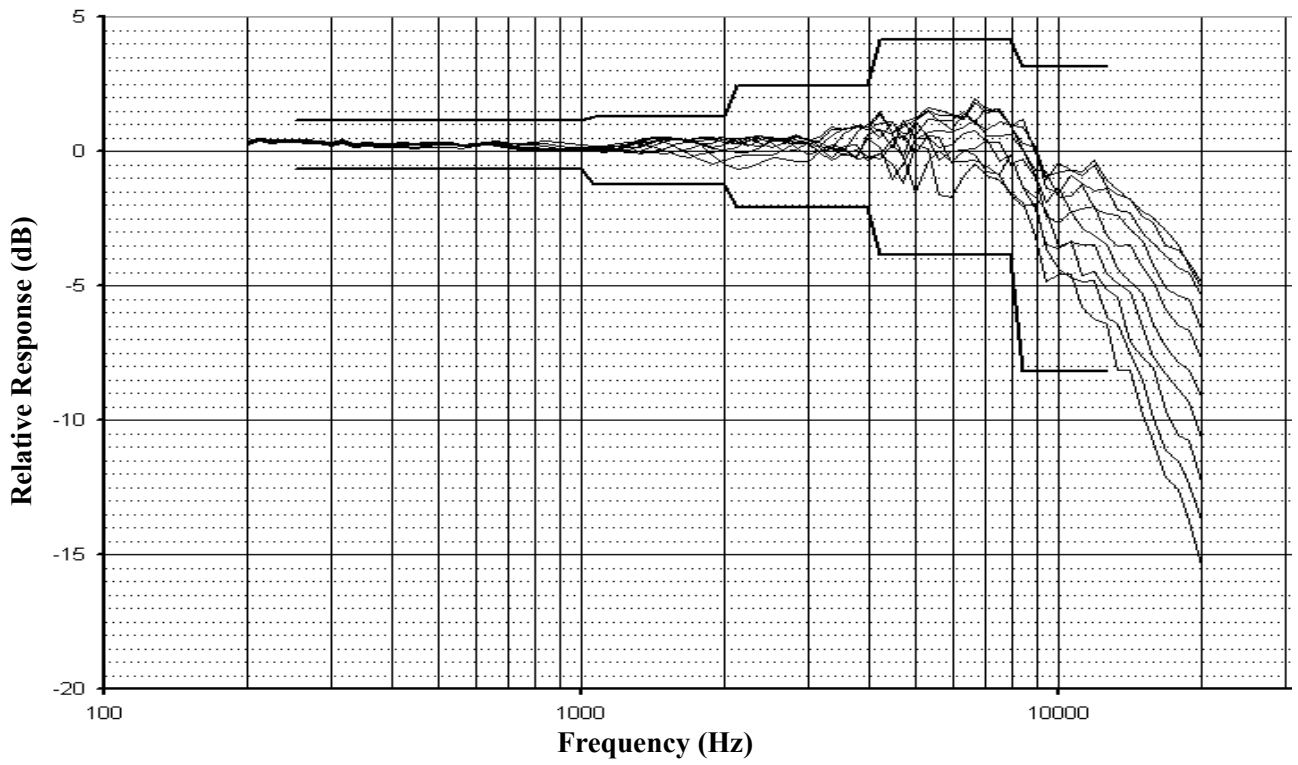


Figure 3-6 Zero to 90 degrees incidence angle

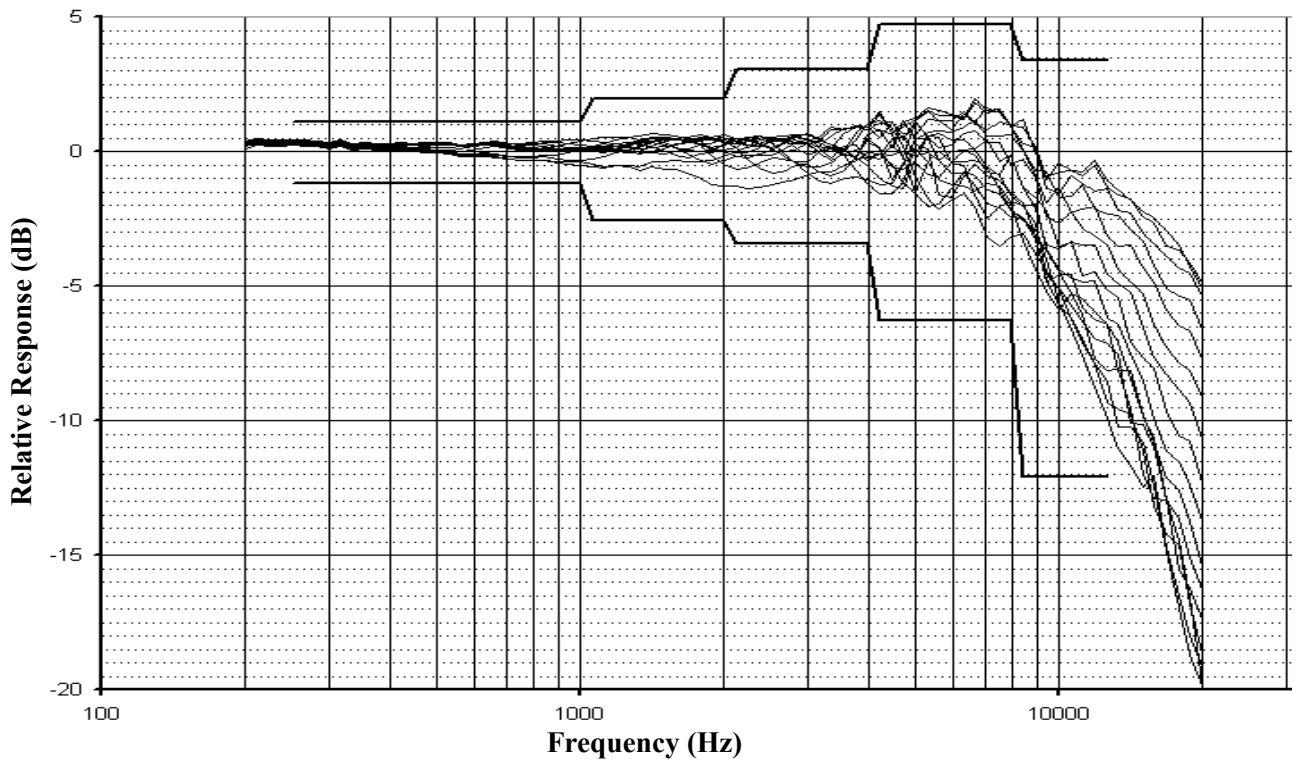


Figure 3-7 Zero to 150 degrees incidence angle

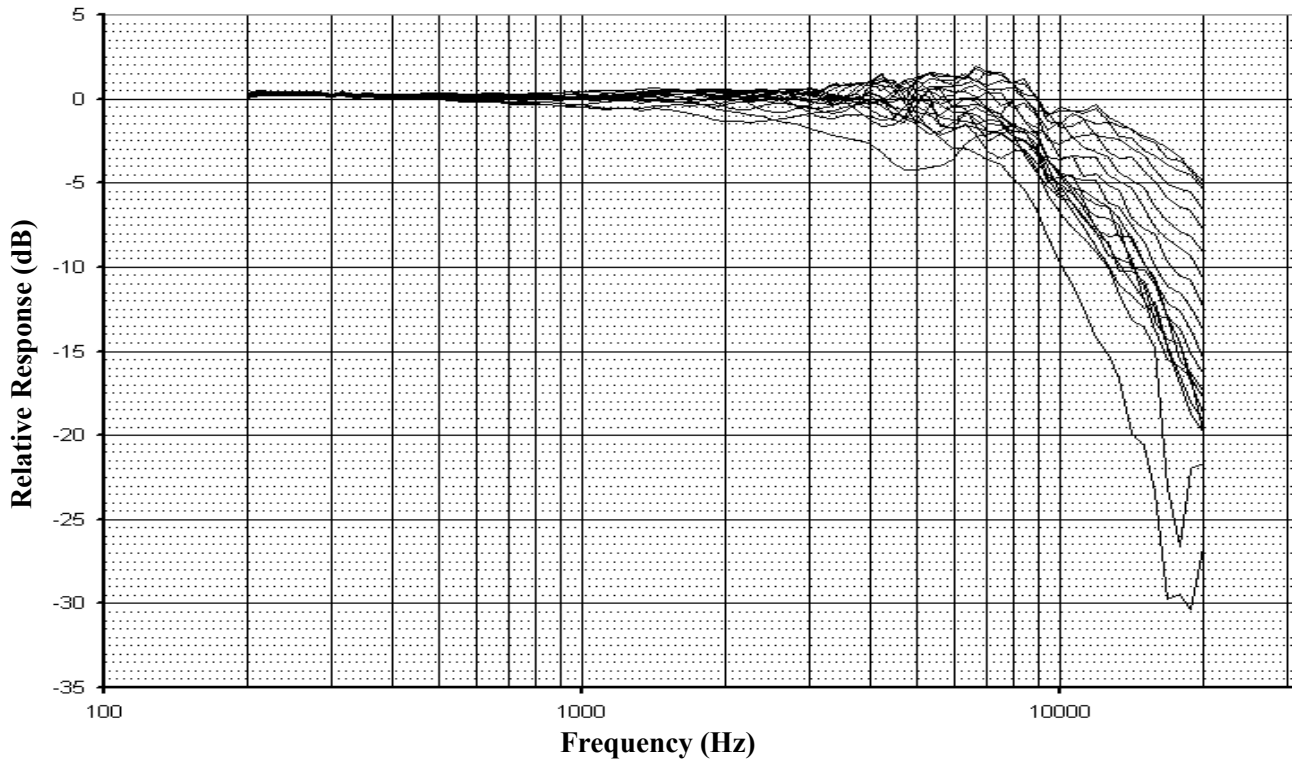


Figure 3-8 Zero to 180 degrees incidence angle

### Random incidence frequency response

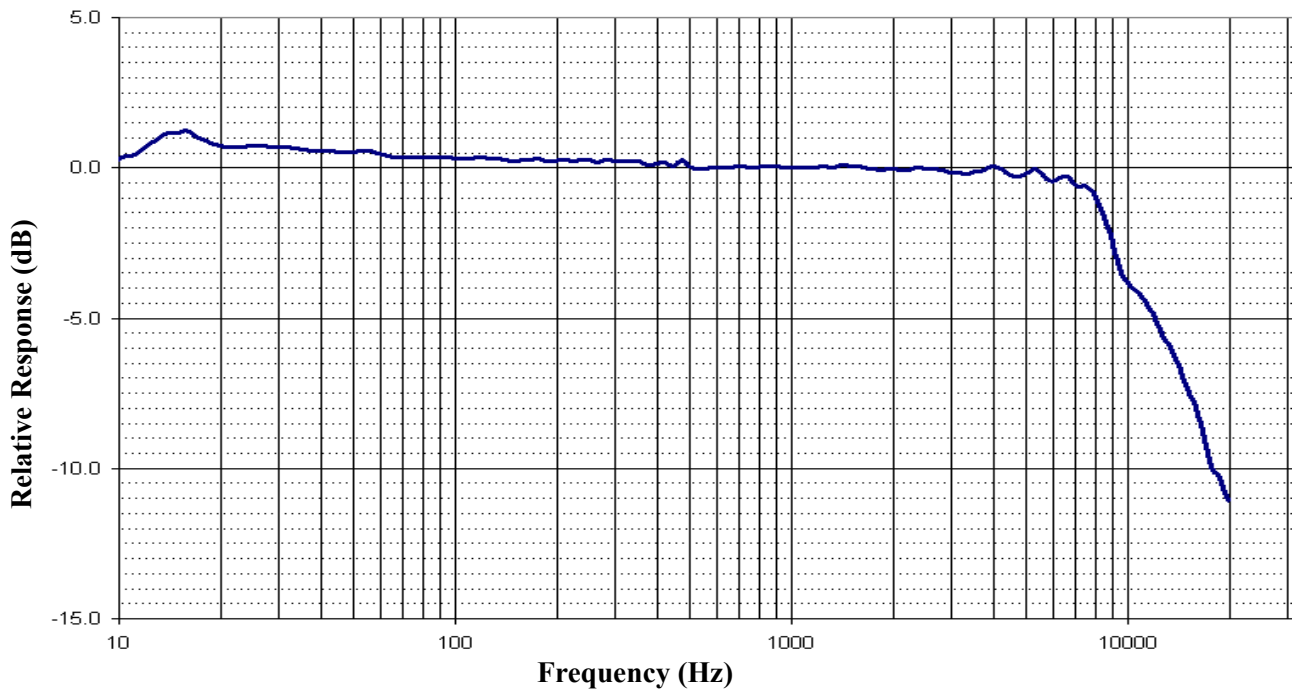


Figure 3-9 Random incidence angle

## Acoustic corrections

Table 3–1: Acoustic corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.27	1334	-0.03	5623	0.24
13	-0.85	1413	-0.08	5957	0.46
16	-1.24	1496	-0.07	6310	0.35
20	-0.74	1585	-0.03	6683	0.28
25	-0.72	1679	0.03	7079	0.64
32	-0.68	1778	0.02	7499	0.60
40	-0.55	1884	0.07	7943	0.85
50	-0.53	1995	0.03	8414	1.47
63	-0.40	2113	0.06	8913	2.26
79	-0.36	2239	0.06	9441	3.32
100	-0.31	2371	0.00	10000	3.83
126	-0.33	2512	0.02	10593	4.09
158	-0.28	2661	0.02	11220	4.44
200	-0.24	2818	0.08	11885	4.86
251	-0.25	2985	0.14	12589	5.53
316	-0.22	3162	0.18	13335	5.97
398	-0.15	3350	0.22	14125	6.57
501	0.00	3548	0.14	14962	7.32
631	0.00	3758	0.07	15849	7.96
794	-0.02	3981	-0.03	16788	9.03
1000	0.00	4217	0.05	17783	9.94
1059	-0.02	4467	0.23	18836	10.29
1122	0.00	4732	0.30	19953	11.07
1189	-0.03	5012	0.16		
1259	-0.05	5309	0.04		

### Self-generated broadband noise

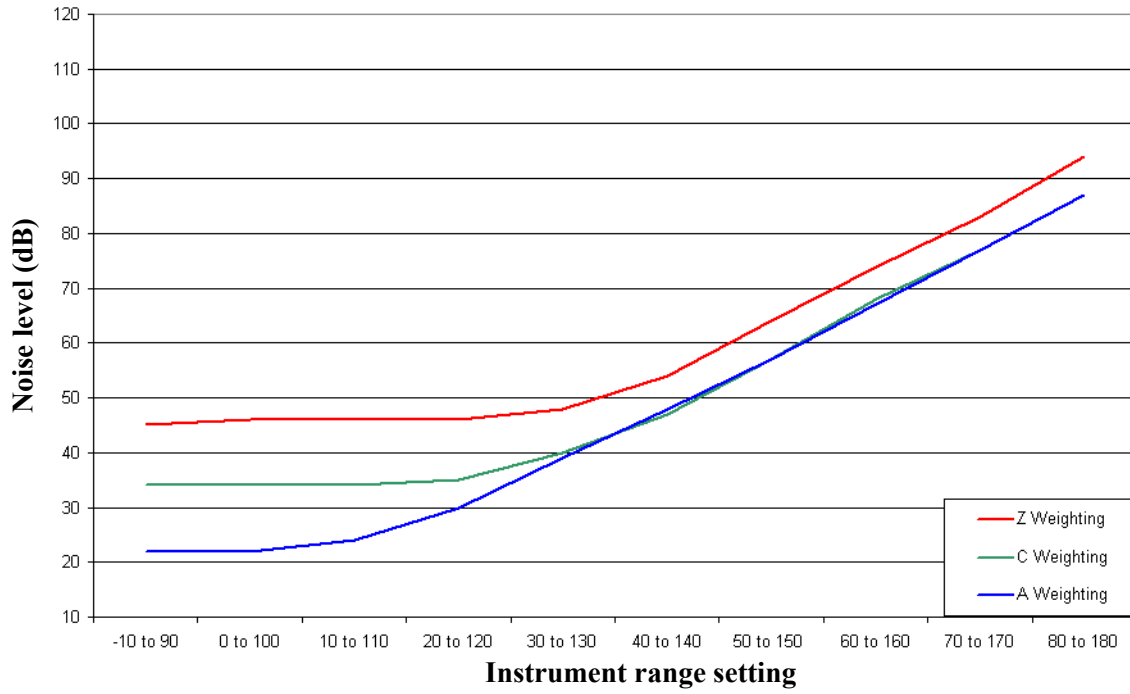


Figure 3–10 Broadband noise

## 2. With windscreen

### Directional frequency response

Side toward source

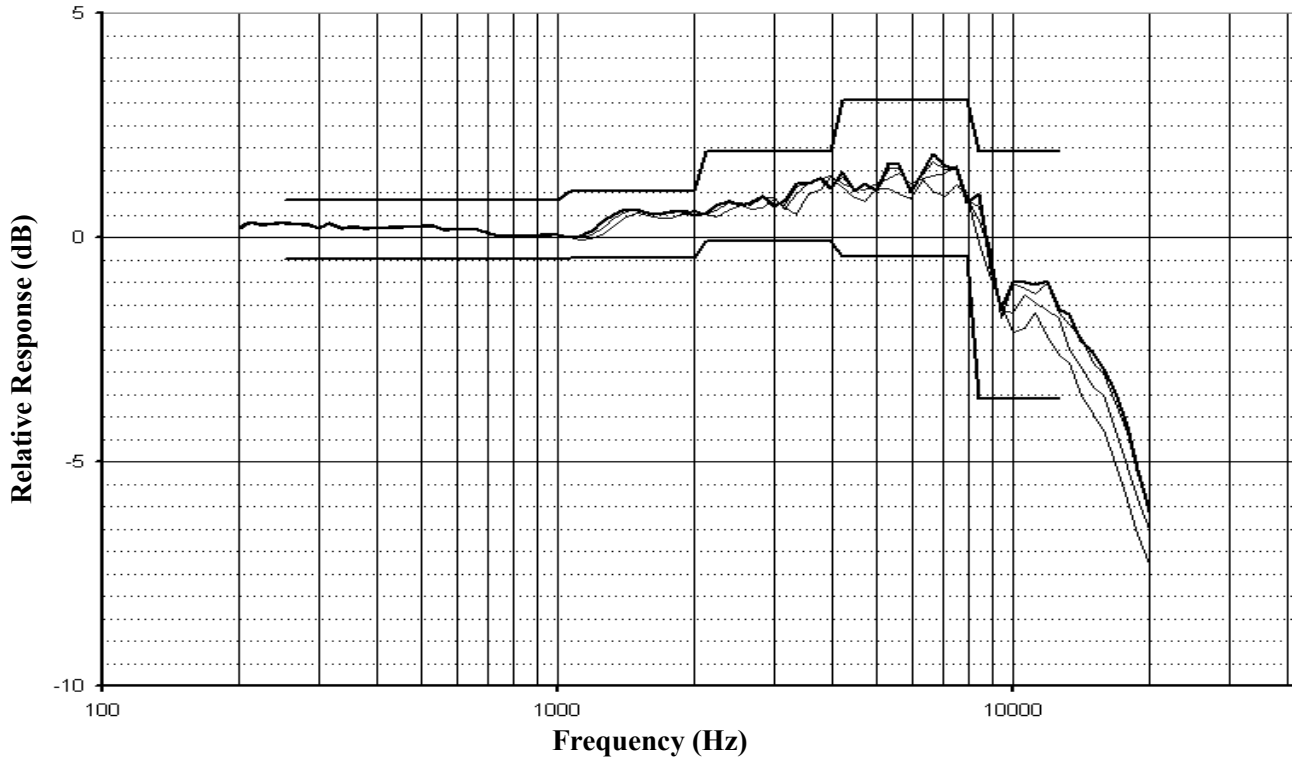


Figure 3-11 Zero to 30 degrees incidence angle

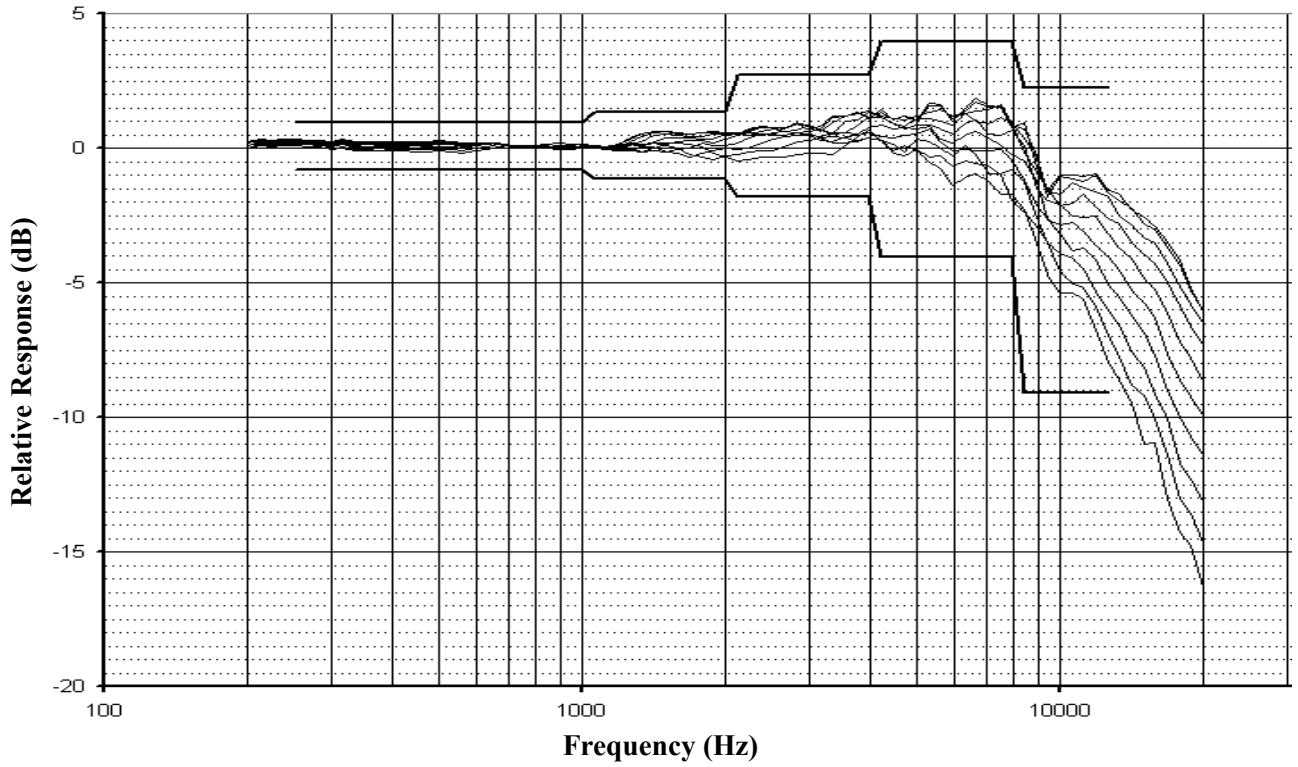


Figure 3-12 Zero to 90 degrees incidence angle

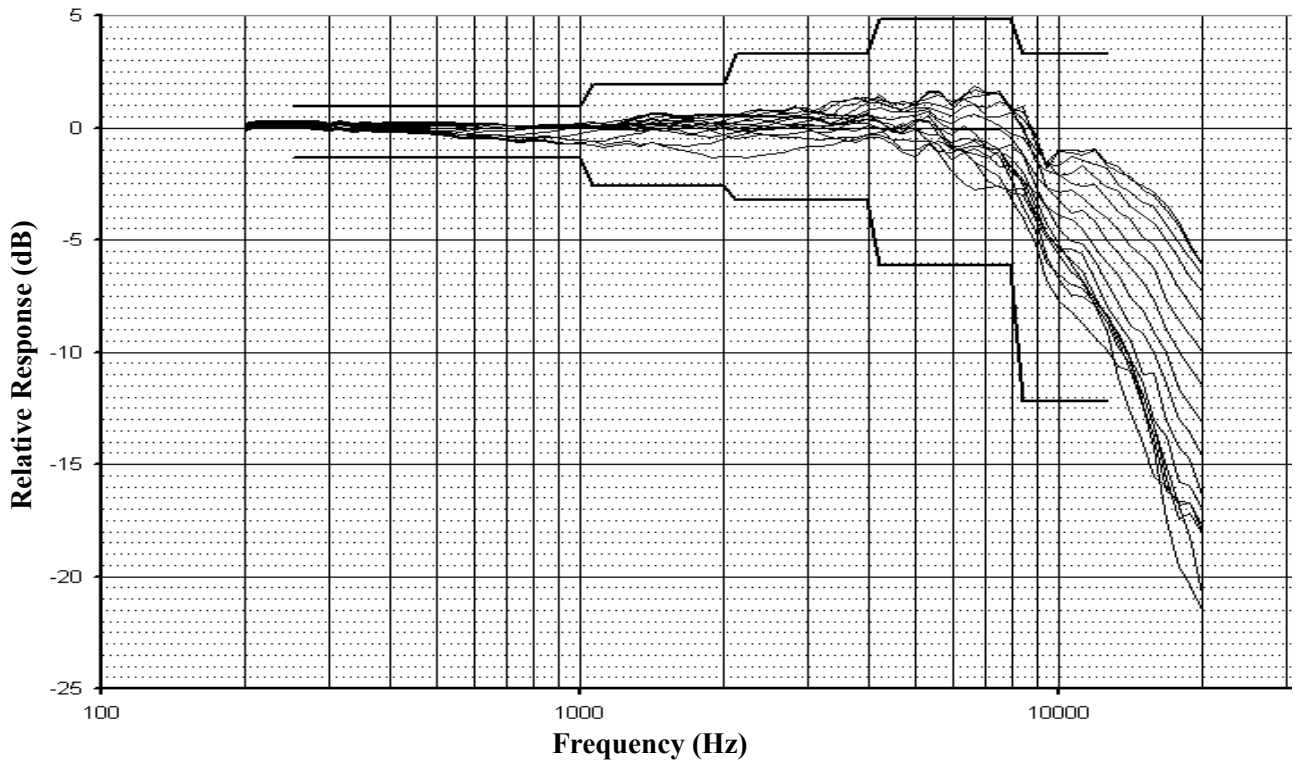


Figure 3-13 Zero to 150 degrees incidence angle

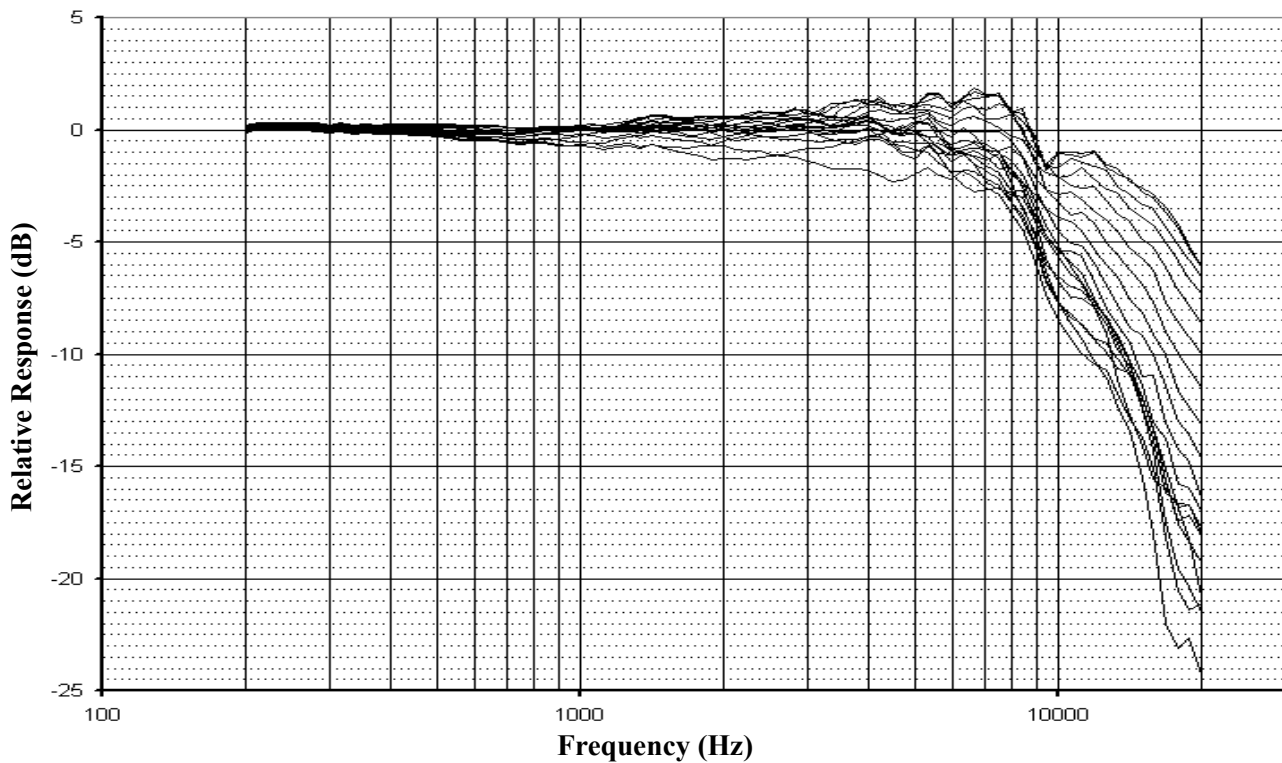
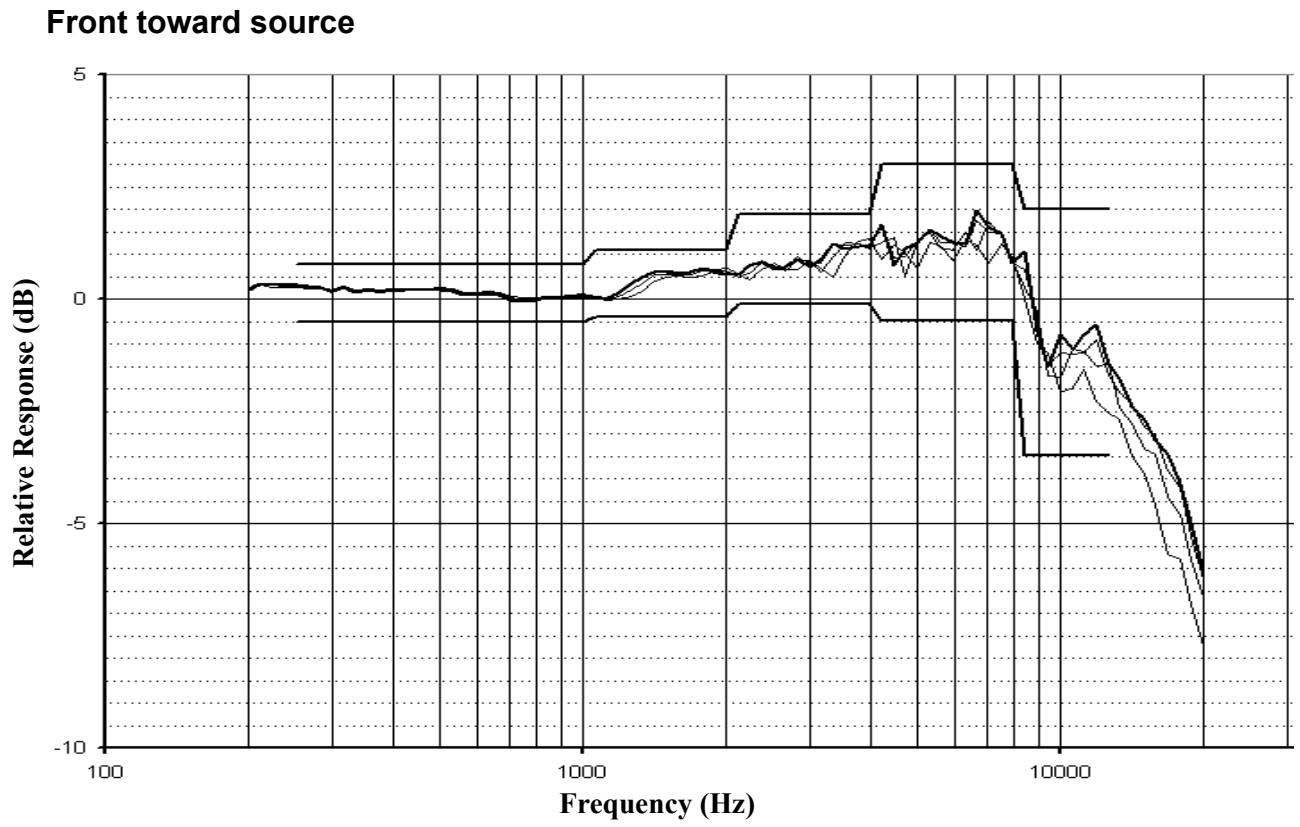


Figure 3-14 Zero to 180 degrees incidence angle



**Figure 3-15** Zero to 30 degrees incidence angle

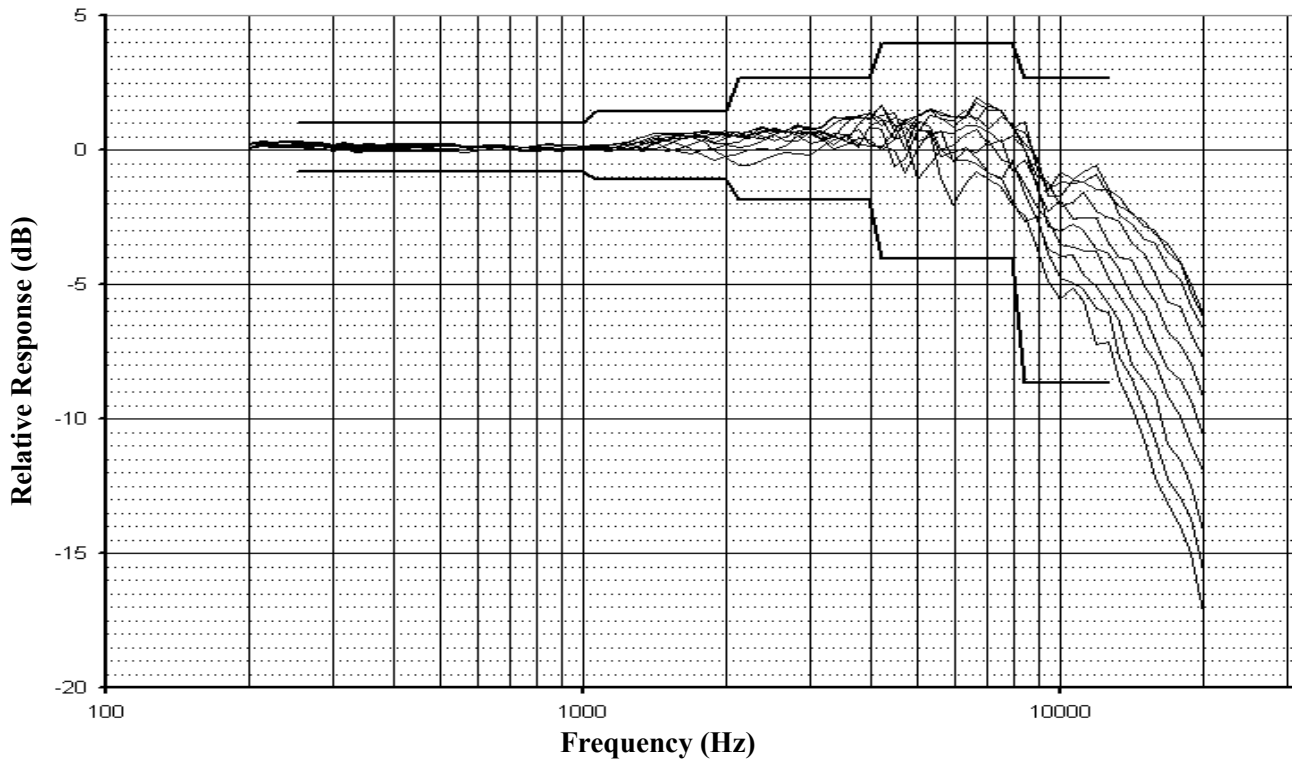


Figure 3-16 Zero to 90 degrees incidence angle

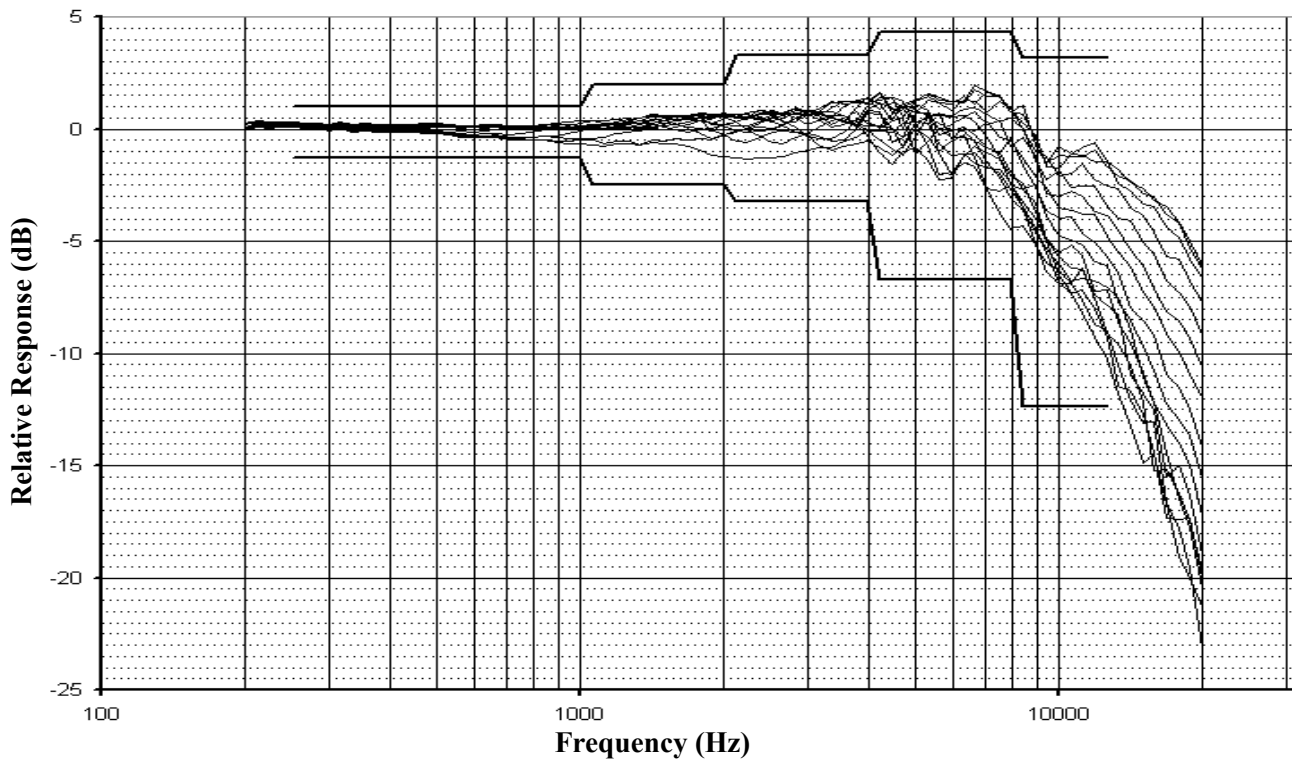


Figure 3-17 Zero to 150 degrees incidence angle

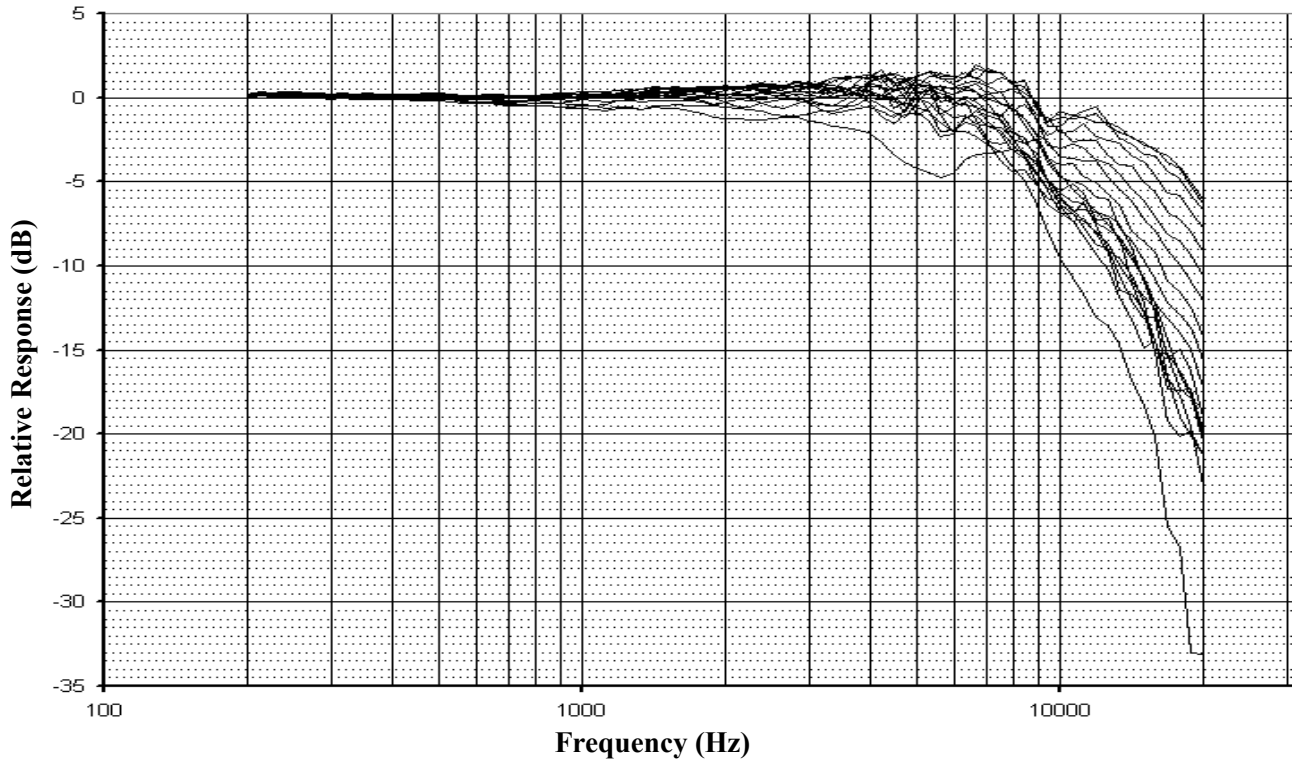


Figure 3-18 Zero to 180 degrees incidence angle

**Random incidence frequency response**

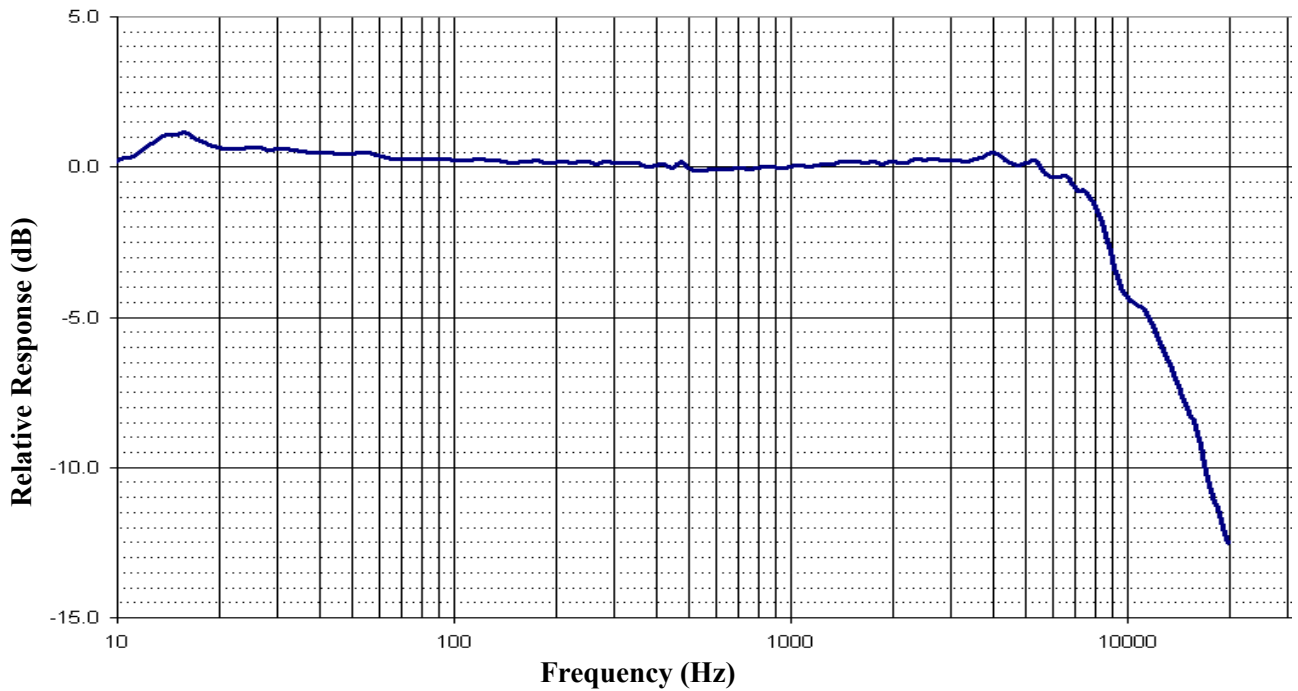


Figure 3-19 Random incidence angle

## Acoustic corrections

Table 3–2: Acoustic corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.27	1334	-0.03	5623	0.24
13	-0.85	1413	-0.08	5957	0.46
16	-1.24	1496	-0.07	6310	0.35
20	-0.74	1585	-0.03	6683	0.28
25	-0.72	1679	0.03	7079	0.64
32	-0.68	1778	0.02	7499	0.60
40	-0.55	1884	0.07	7943	0.85
50	-0.53	1995	0.03	8414	1.47
63	-0.40	2113	0.06	8913	2.26
79	-0.36	2239	0.06	9441	3.32
100	-0.31	2371	0.00	10000	3.83
126	-0.33	2512	0.02	10593	4.09
158	-0.28	2661	0.02	11220	4.44
200	-0.24	2818	0.08	11885	4.86
251	-0.25	2985	0.14	12589	5.53
316	-0.22	3162	0.18	13335	5.97
398	-0.15	3350	0.22	14125	6.57
501	0.00	3548	0.14	14962	7.32
631	0.00	3758	0.07	15849	7.96
794	-0.02	3981	-0.03	16788	9.03
1000	0.00	4217	0.05	17783	9.94
1059	-0.02	4467	0.23	18836	10.29
1122	0.00	4732	0.30	19953	11.07
1189	-0.03	5012	0.16		
1259	-0.05	5309	0.04		

## Windscreen corrections

Table 3–3: Windscreen corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.09	1334	-0.05	5623	-0.12
13	0.09	1413	-0.10	5957	-0.12
16	0.09	1496	-0.11	6310	-0.03
20	0.09	1585	-0.15	6683	0.05
25	0.09	1679	-0.17	7079	0.11
32	0.09	1778	-0.19	7499	0.20
40	0.09	1884	-0.17	7943	0.33
50	0.09	1995	-0.20	8414	0.35
63	0.09	2113	-0.19	8913	0.52
79	0.09	2239	-0.21	9441	0.51
100	0.09	2371	-0.24	10000	0.50
126	0.09	2512	-0.24	10593	0.46
158	0.09	2661	-0.27	11220	0.32
200	0.09	2818	-0.32	11885	0.42
251	0.09	2985	-0.36	12589	0.44
316	0.09	3162	-0.39	13335	0.57
398	0.09	3350	-0.40	14125	0.70
501	0.09	3548	-0.40	14962	0.67
631	0.09	3758	-0.40	15849	0.67
794	0.06	3981	-0.43	16788	0.86
1000	0.00	4217	-0.41	17783	0.82
1059	-0.02	4467	-0.37	18836	1.27
1122	-0.01	4732	-0.35	19953	1.45
1189	-0.04	5012	-0.32		
1259	-0.06	5309	-0.24		

## Self-generated broadband noise

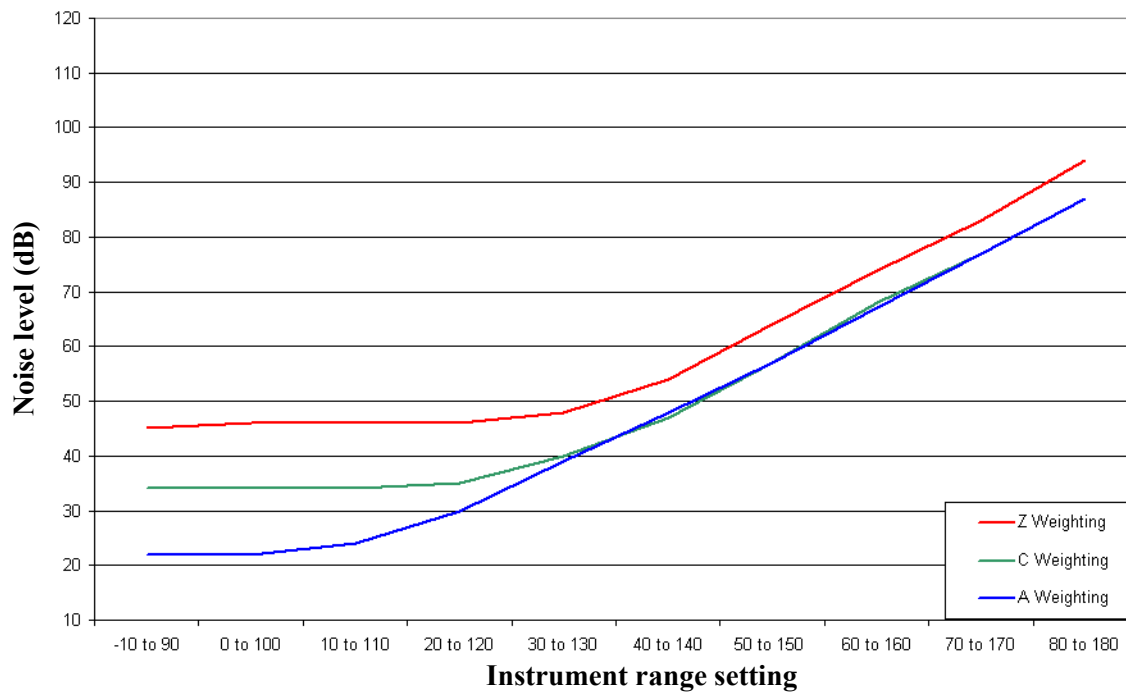


Figure 3–20 Broadband noise

### 3. Remote microphone

#### Directional frequency response

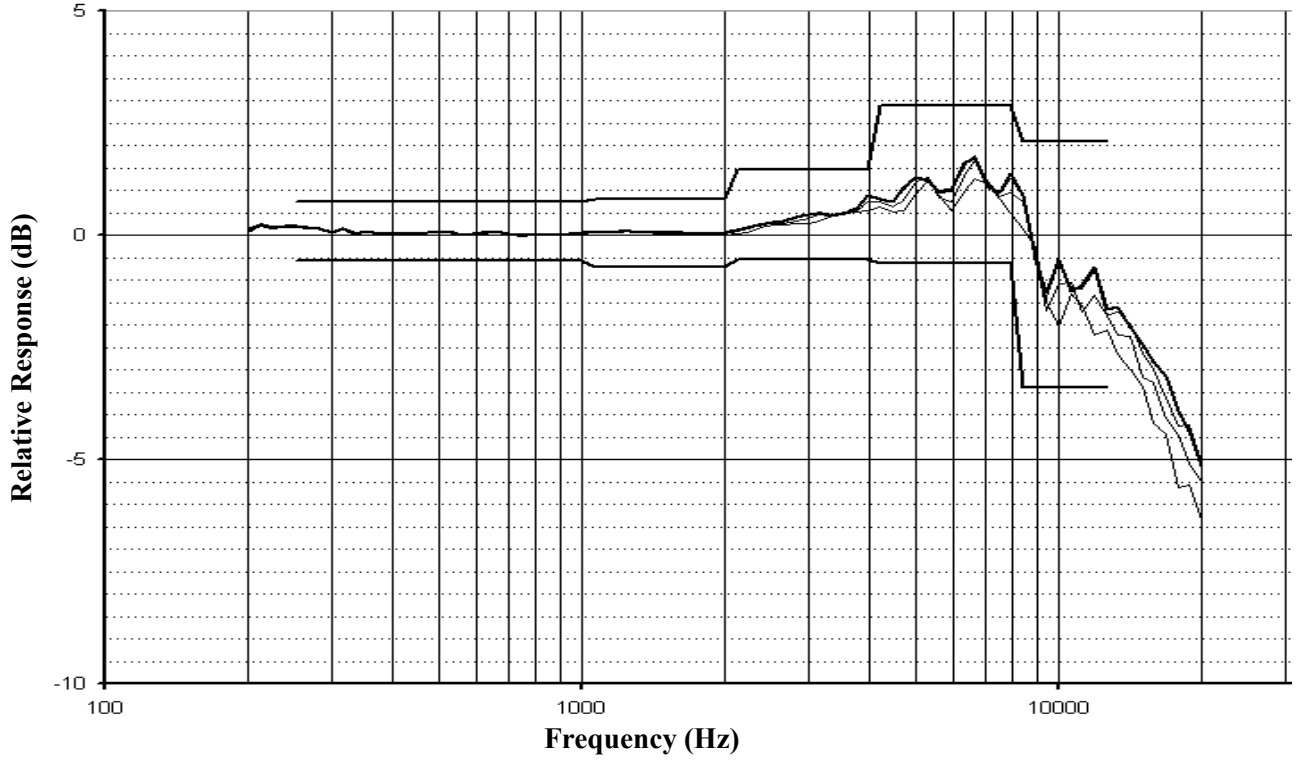


Figure 3-21 Zero to 30 degrees incidence angle

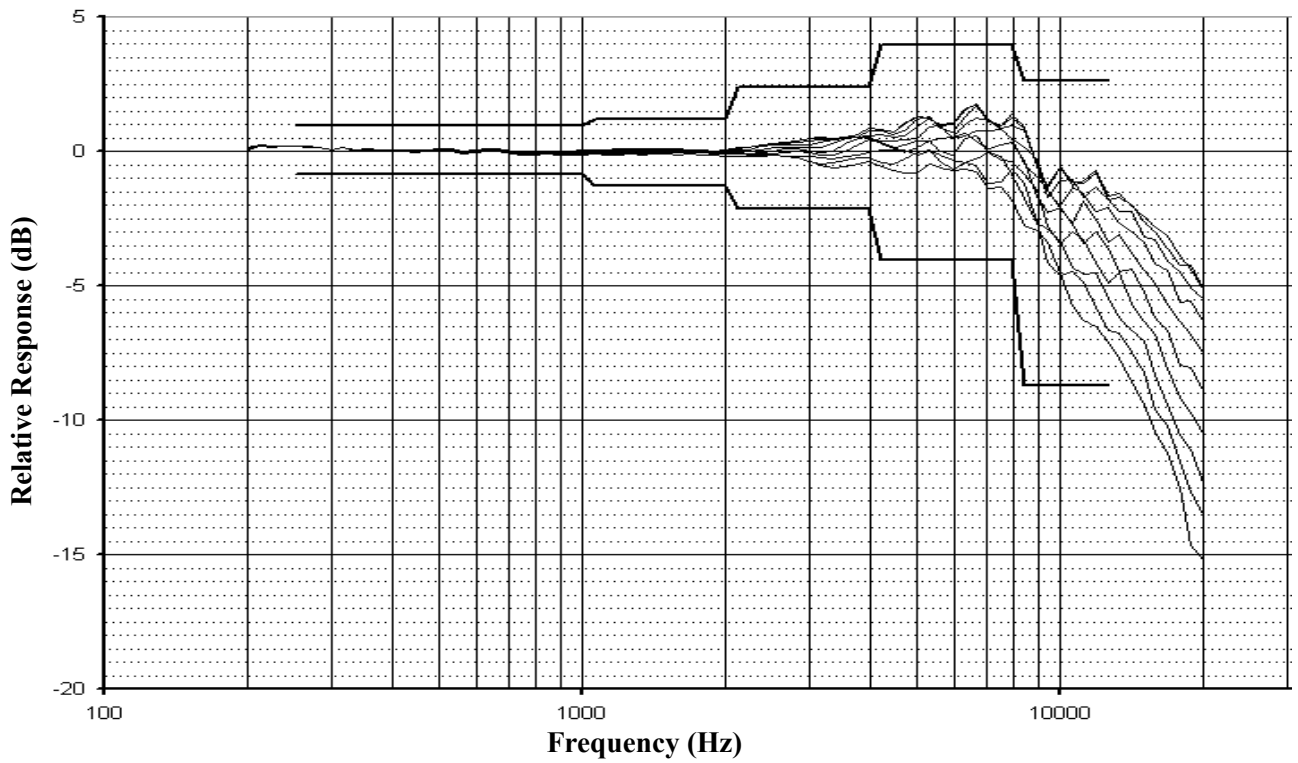


Figure 3-22 Zero to 90 degrees incidence angle

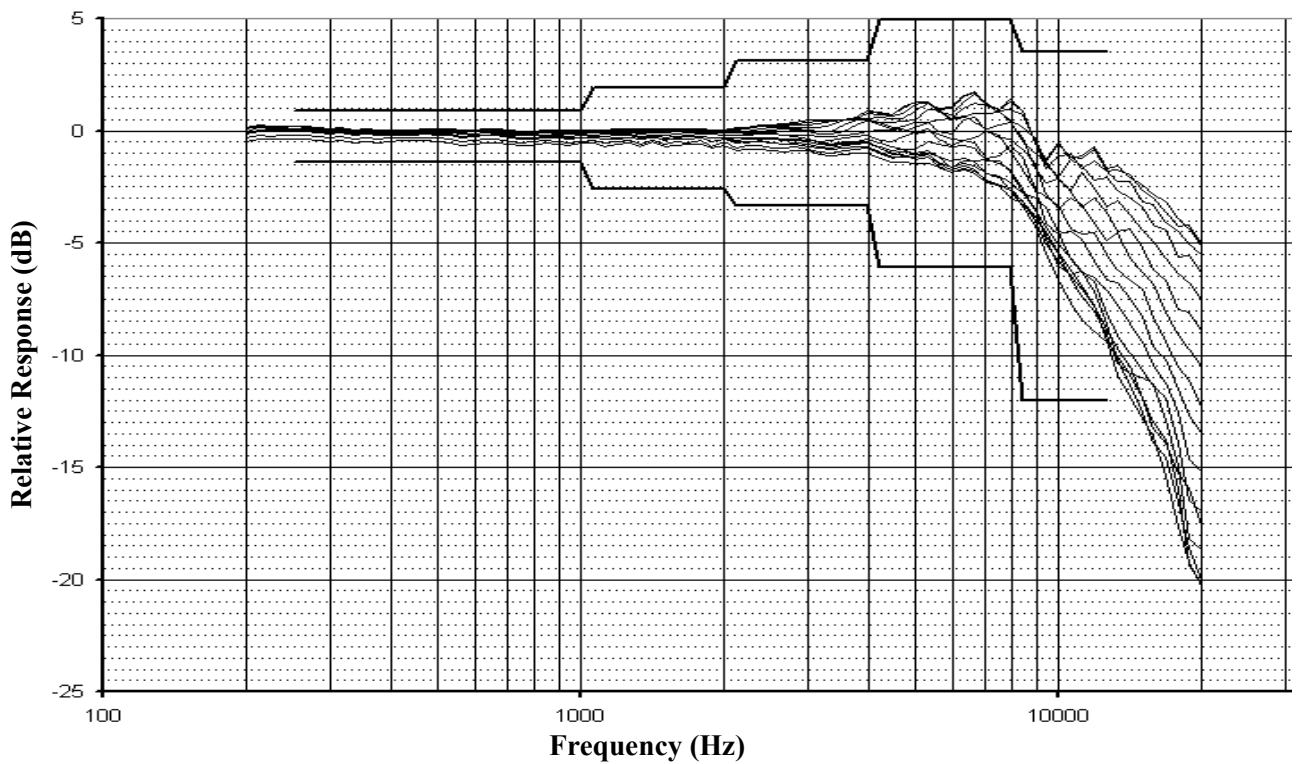


Figure 3-23 Zero to 150 degrees incidence angle

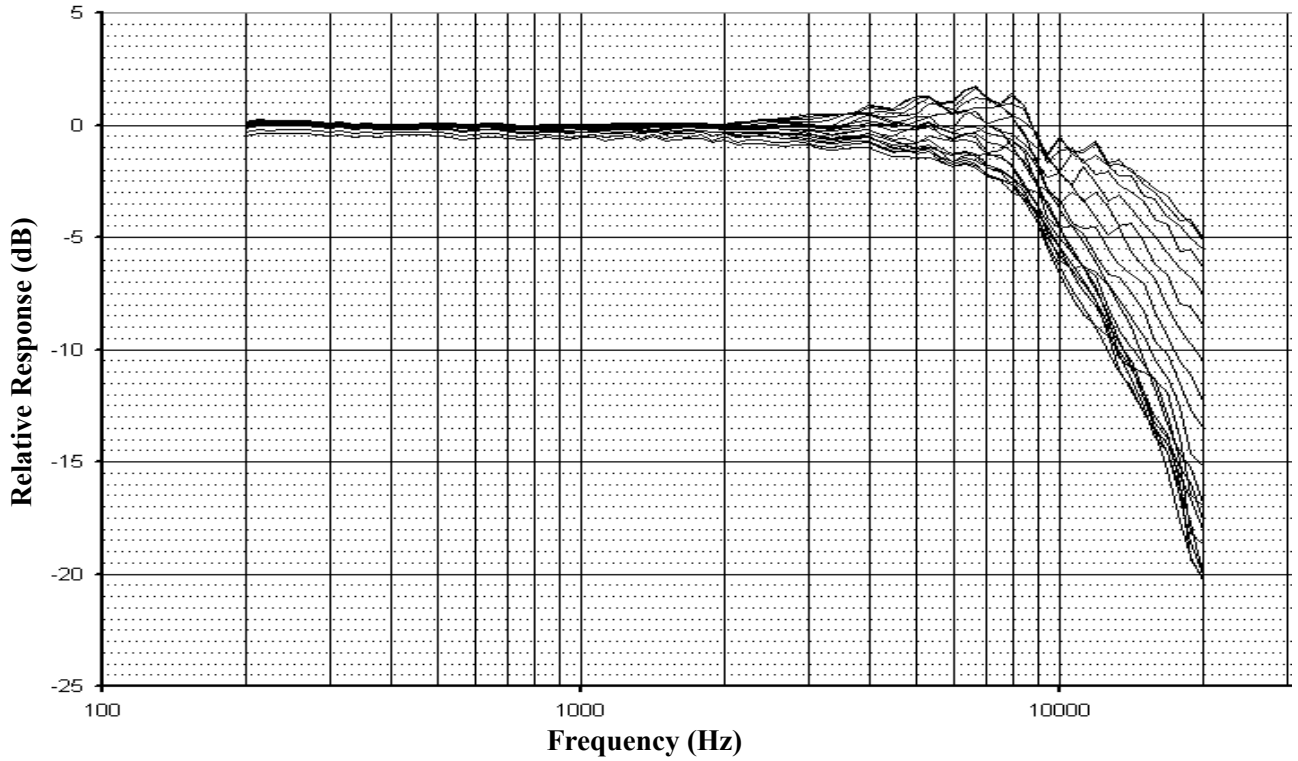


Figure 3-24 Zero to 180 degrees incidence angle

### Random incidence frequency response

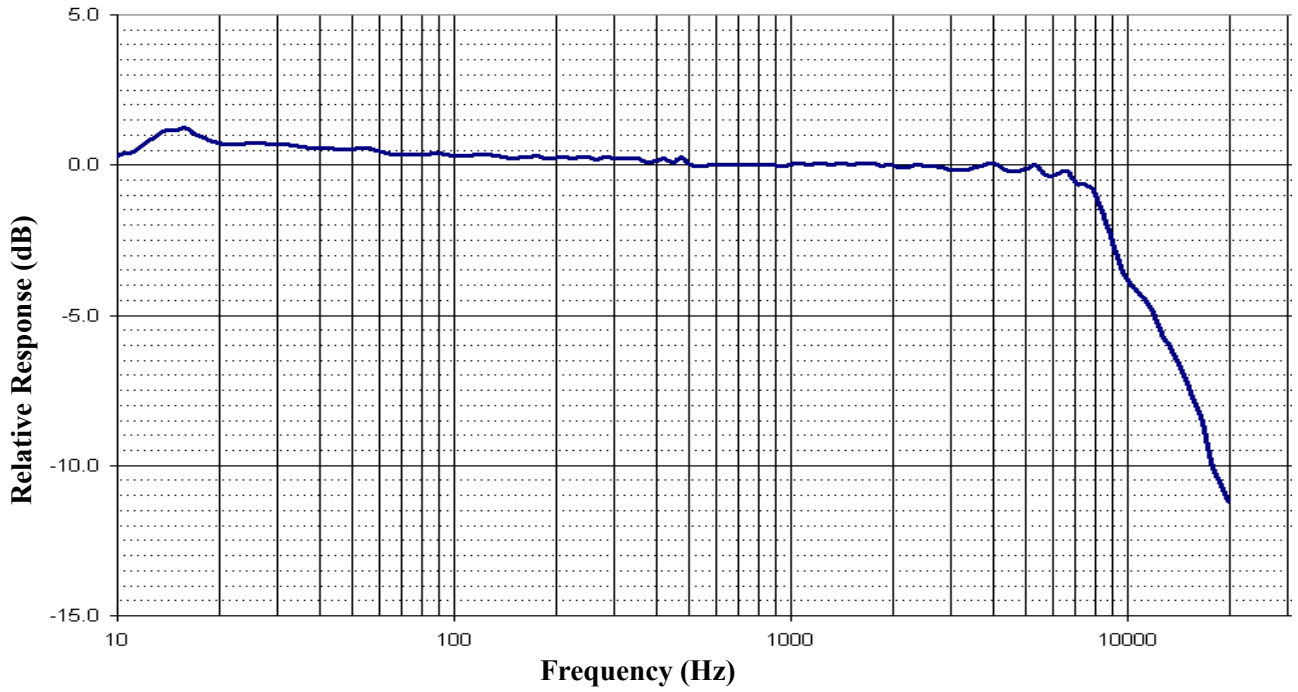


Figure 3-25 Random incidence angle

## Acoustic corrections

Table 3–4: Acoustic corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.27	1334	-0.01	5623	0.25
13	-0.85	1413	-0.07	5957	0.37
16	-1.24	1496	-0.03	6310	0.27
20	-0.75	1585	-0.04	6683	0.19
25	-0.73	1679	-0.03	7079	0.61
32	-0.68	1778	-0.05	7499	0.61
40	-0.56	1884	0.04	7943	0.83
50	-0.54	1995	-0.01	8414	1.53
63	-0.40	2113	0.07	8913	2.32
79	-0.36	2239	0.06	9441	3.24
100	-0.32	2371	0.00	10000	3.81
126	-0.33	2512	0.03	10593	4.19
158	-0.29	2661	0.02	11220	4.48
200	-0.24	2818	0.08	11885	4.88
251	-0.26	2985	0.15	12589	5.63
316	-0.23	3162	0.16	13335	6.06
398	-0.15	3350	0.18	14125	6.59
501	-0.01	3548	0.08	14962	7.25
631	0.00	3758	-0.02	15849	7.98
794	0.01	3981	-0.06	16788	8.83
1000	0.00	4217	0.07	17783	9.89
1059	-0.04	4467	0.21	18836	10.52
1122	0.00	4732	0.21	19953	11.22
1189	-0.04	5012	0.13		
1259	-0.07	5309	-0.02		

### Self-generated broadband noise

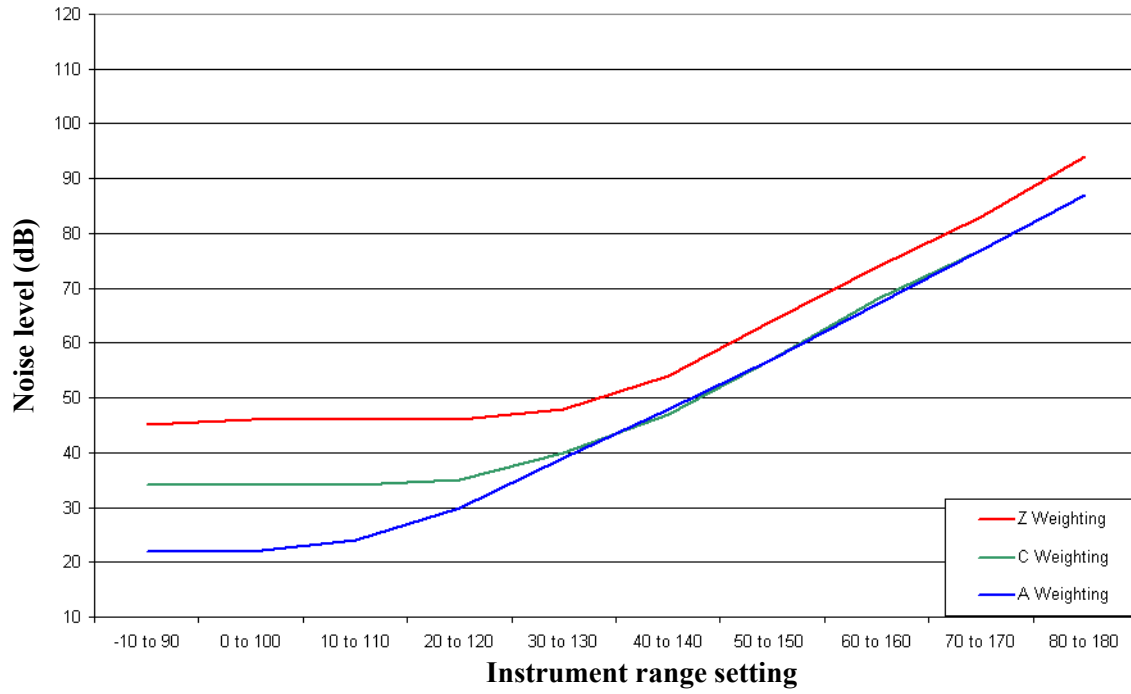


Figure 3–26 Broadband noise

## 4. Remote with windscreen

### Directional frequency response

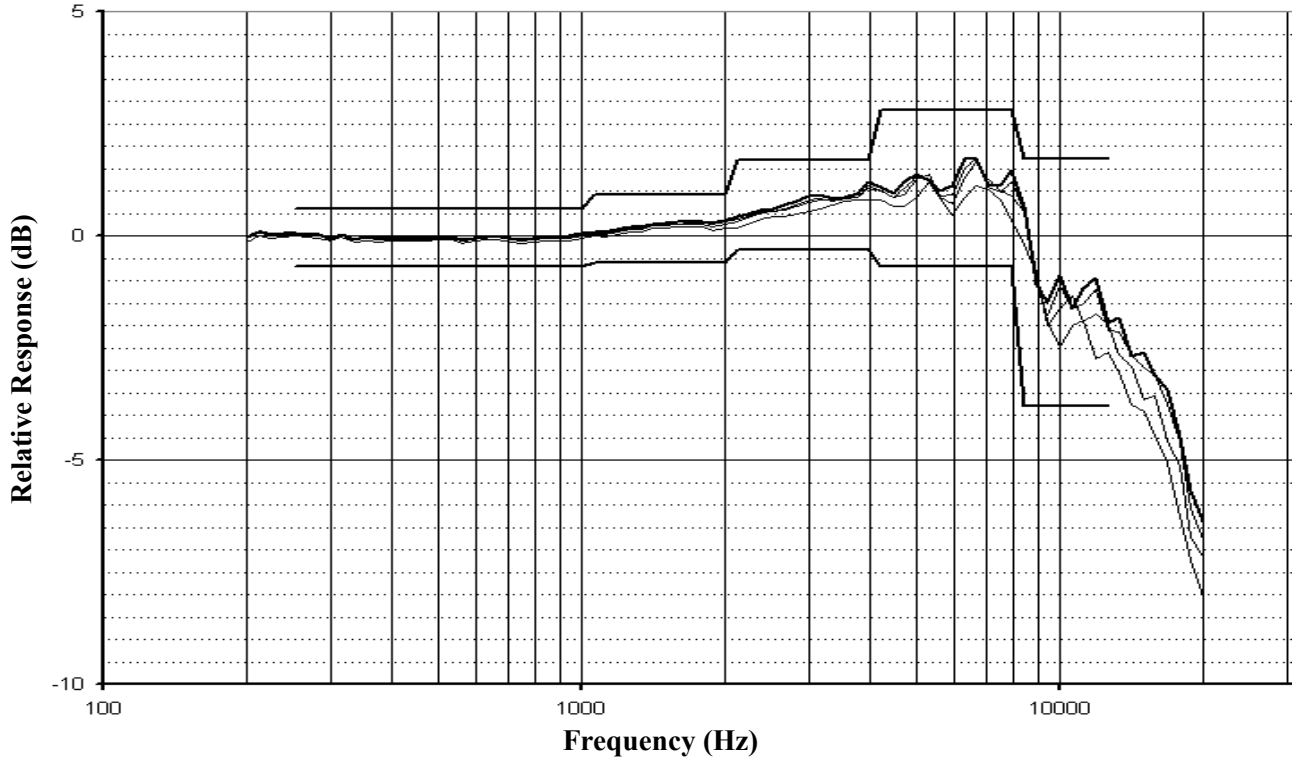


Figure 3-27 Zero to 30 degrees incidence angle

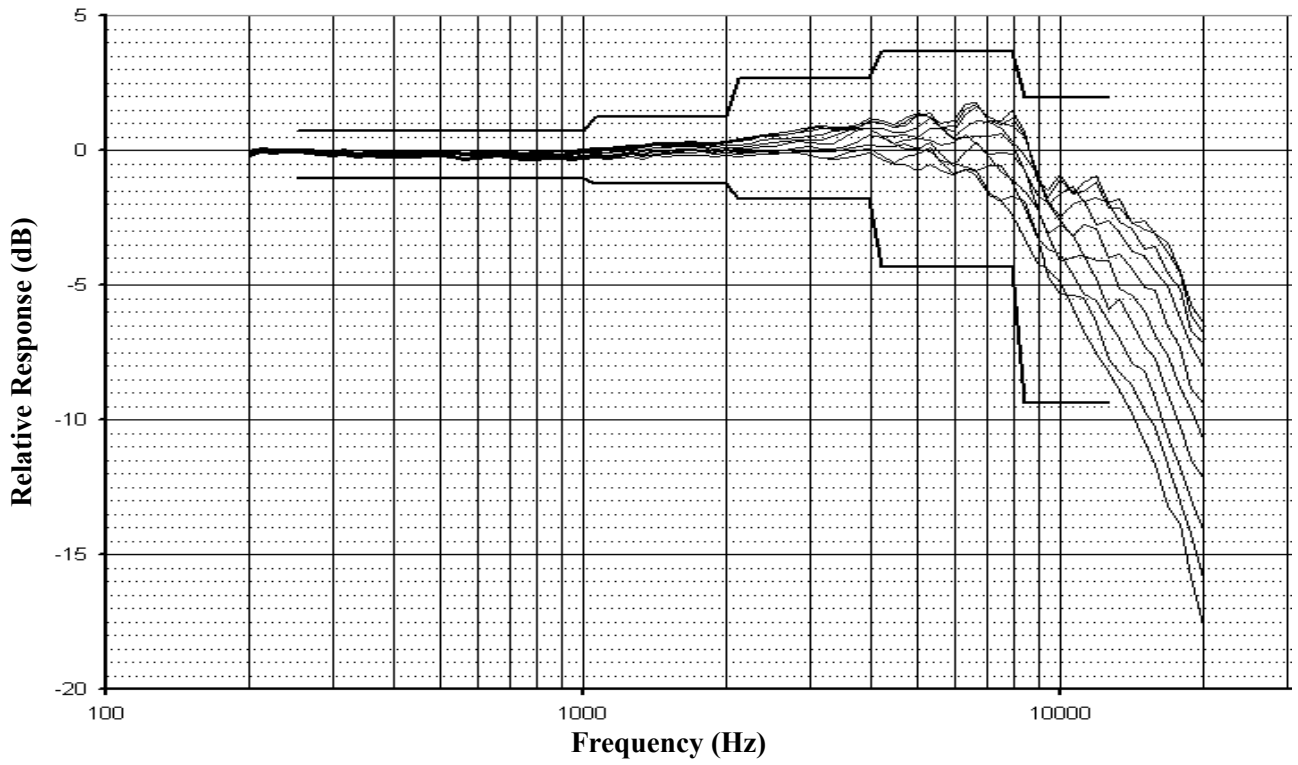


Figure 3–28 Zero to 90 degrees incidence angle

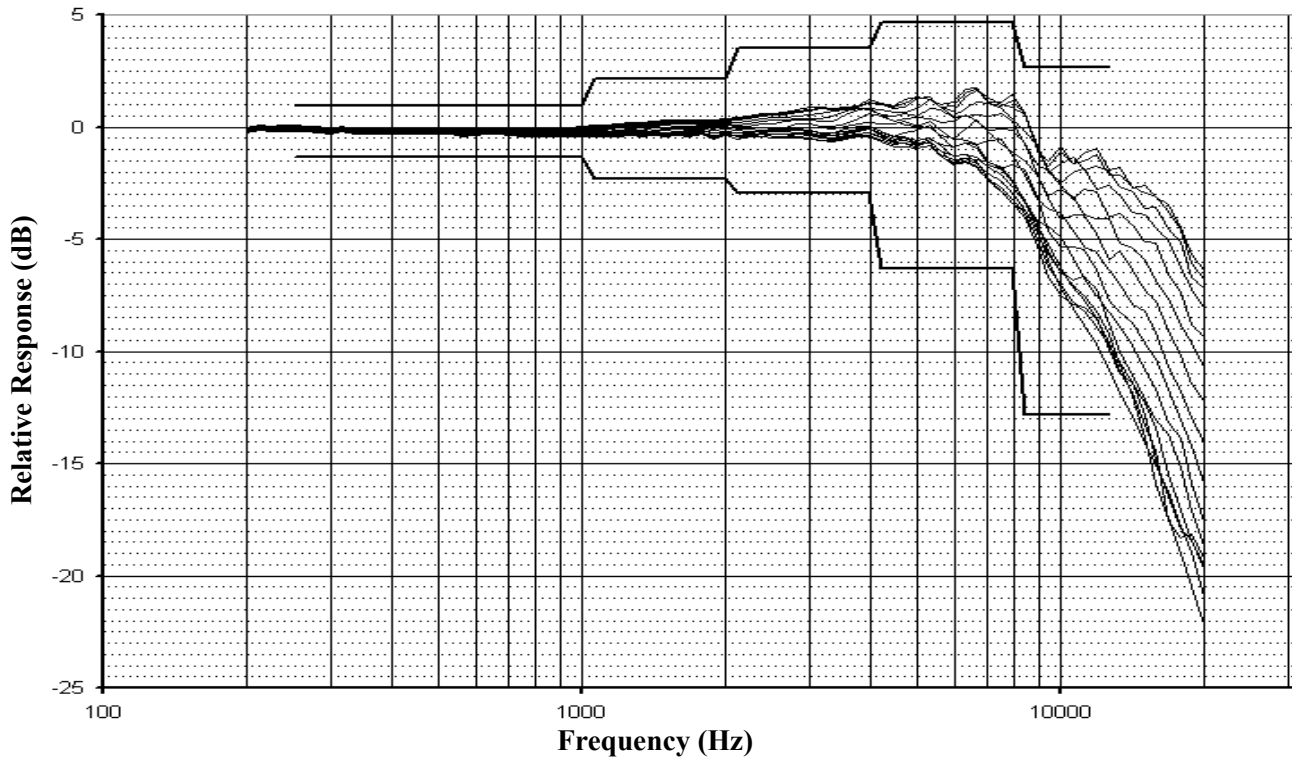


Figure 3–29 Zero to 150 degrees incidence angle

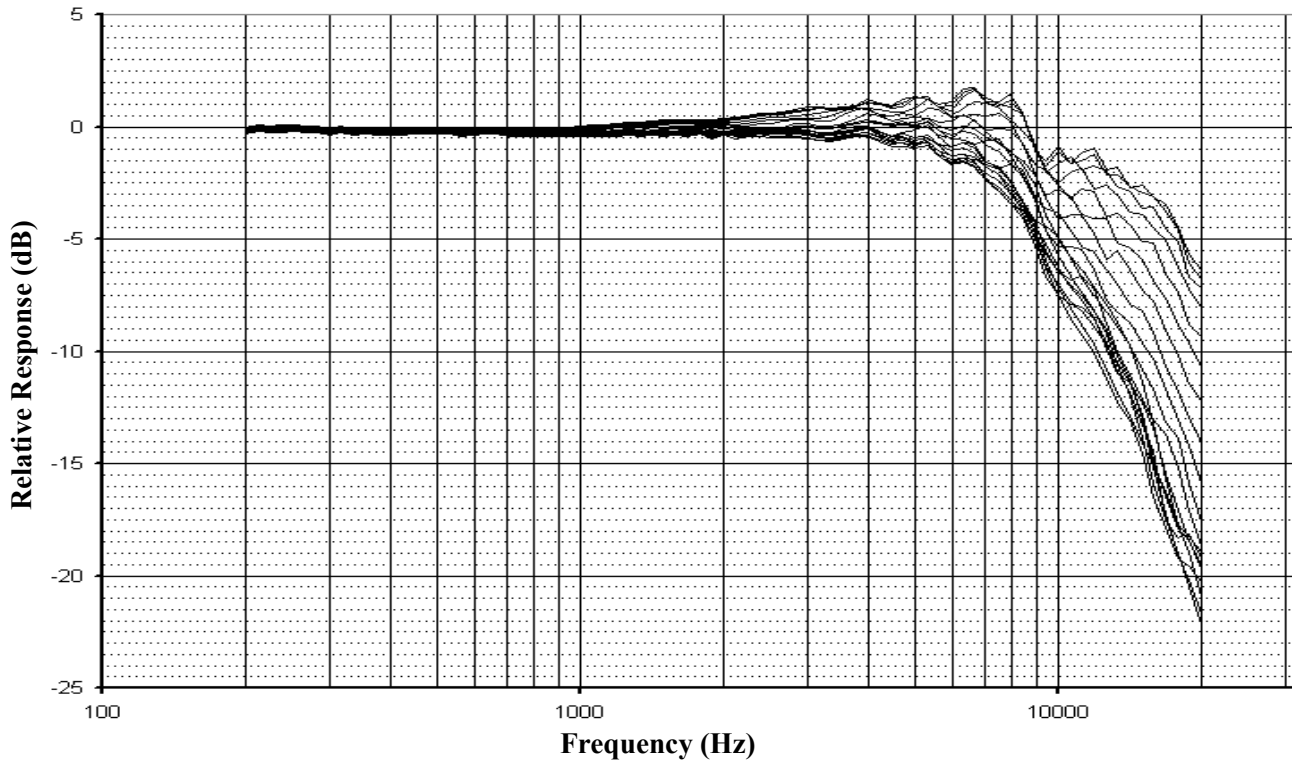


Figure 3-30 Zero to 180 degrees incidence angle

**Random incidence frequency response**

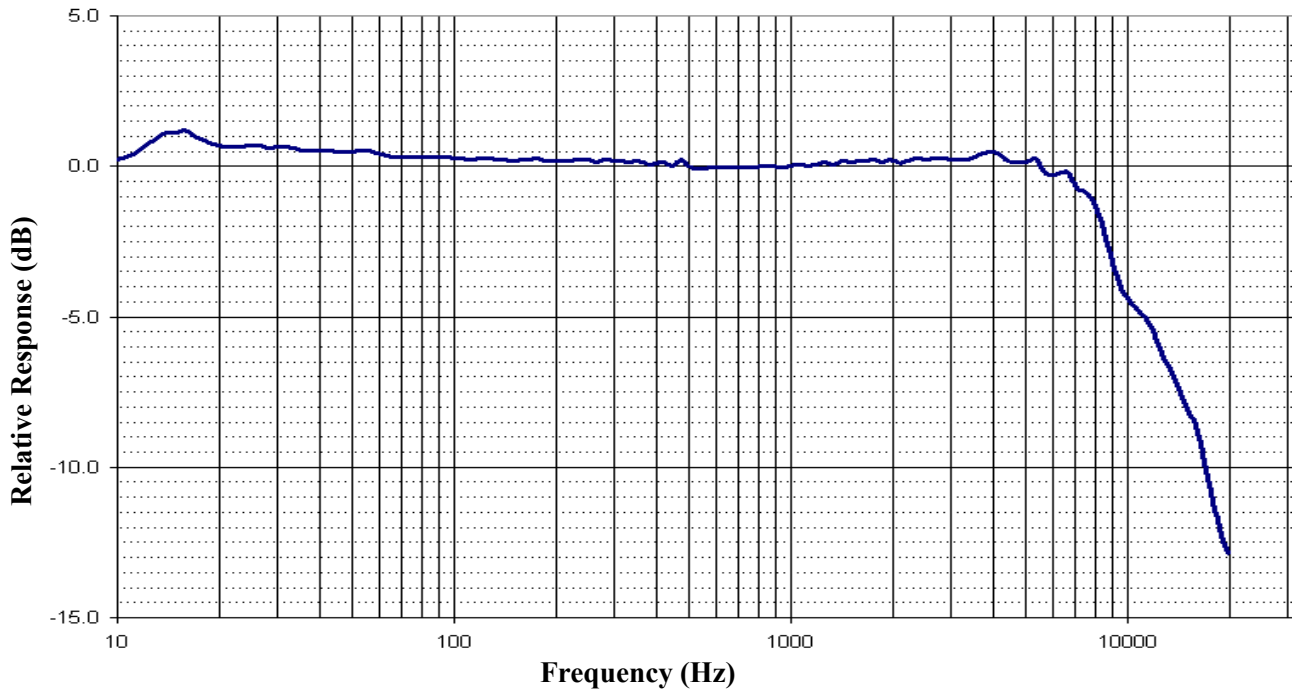


Figure 3-31 Random incidence angle

**Acoustic corrections**

Table 3–5: Acoustic corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.27	1334	-0.01	5623	0.25
13	-0.85	1413	-0.07	5957	0.37
16	-1.24	1496	-0.03	6310	0.27
20	-0.75	1585	-0.04	6683	0.19
25	-0.73	1679	-0.03	7079	0.61
32	-0.68	1778	-0.05	7499	0.61
40	-0.56	1884	0.04	7943	0.83
50	-0.54	1995	-0.01	8414	1.53
63	-0.40	2113	0.07	8913	2.32
79	-0.36	2239	0.06	9441	3.24
100	-0.32	2371	0.00	10000	3.81
126	-0.33	2512	0.03	10593	4.19
158	-0.29	2661	0.02	11220	4.48
200	-0.24	2818	0.08	11885	4.88
251	-0.26	2985	0.15	12589	5.63
316	-0.23	3162	0.16	13335	6.06
398	-0.15	3350	0.18	14125	6.59
501	-0.01	3548	0.08	14962	7.25
631	0.00	3758	-0.02	15849	7.98
794	0.01	3981	-0.06	16788	8.83
1000	0.00	4217	0.07	17783	9.89
1059	-0.04	4467	0.21	18836	10.52
1122	0.00	4732	0.21	19953	11.22
1189	-0.04	5012	0.13		
1259	-0.07	5309	-0.02		

## Windscreen corrections

Table 3–6: Windscreen corrections, base QE7052 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.05	1334	-0.06	5623	-0.13
13	0.05	1413	-0.09	5957	-0.07
16	0.05	1496	-0.11	6310	-0.04
20	0.05	1585	-0.14	6683	0.02
25	0.05	1679	-0.15	7079	0.10
32	0.05	1778	-0.17	7499	0.22
40	0.05	1884	-0.16	7943	0.37
50	0.05	1995	-0.20	8414	0.38
63	0.05	2113	-0.19	8913	0.60
79	0.05	2239	-0.22	9441	0.62
100	0.05	2371	-0.25	10000	0.58
126	0.05	2512	-0.25	10593	0.53
158	0.05	2661	-0.28	11220	0.49
200	0.05	2818	-0.32	11885	0.58
251	0.05	2985	-0.36	12589	0.58
316	0.05	3162	-0.37	13335	0.67
398	0.05	3350	-0.38	14125	0.77
501	0.05	3548	-0.41	14962	0.79
631	0.05	3758	-0.42	15849	0.64
794	0.03	3981	-0.43	16788	1.00
1000	0.00	4217	-0.40	17783	0.92
1059	-0.02	4467	-0.35	18836	1.50
1122	-0.02	4732	-0.37	19953	1.64
1189	-0.03	5012	-0.26		
1259	-0.05	5309	-0.23		

### Self-generated broadband noise

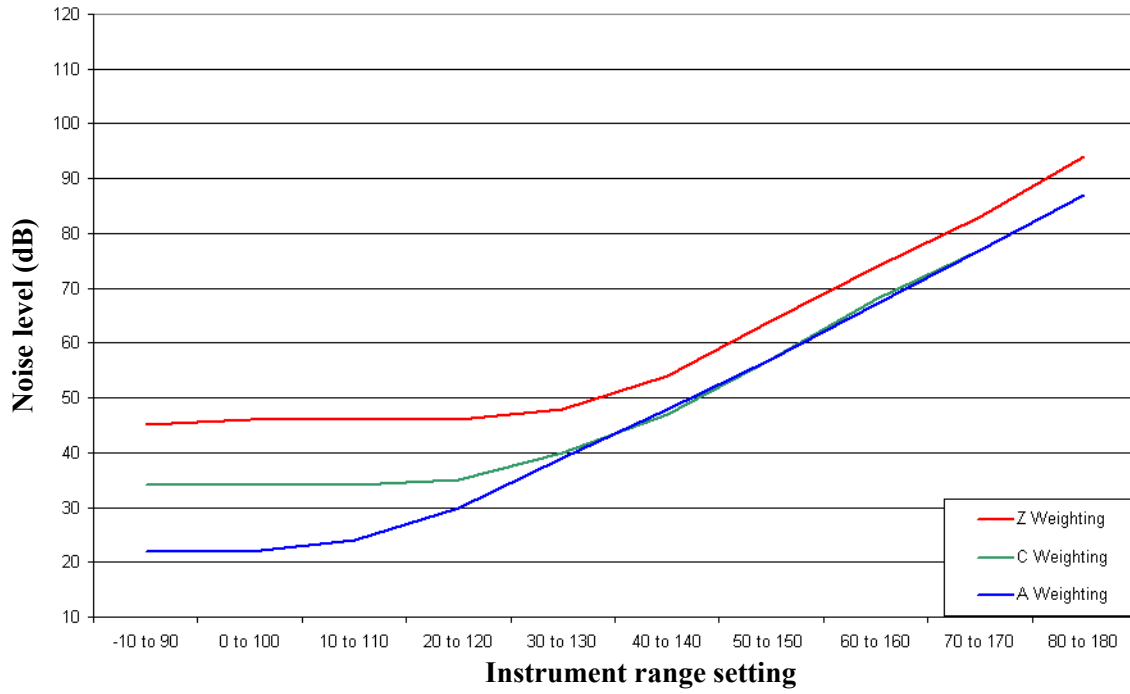


Figure 3-32 Broadband noise

# QE4110 microphone

The base unit for this chapter is the QE4110 microphone and preamp mounted directly on the instrument. For information about terms and concepts related to *SoundPro DLX* microphone measurements, see [Chapter 1, “Addendum introduction.”](#)

## 1. Base unit

### Directional frequency response

Side toward source

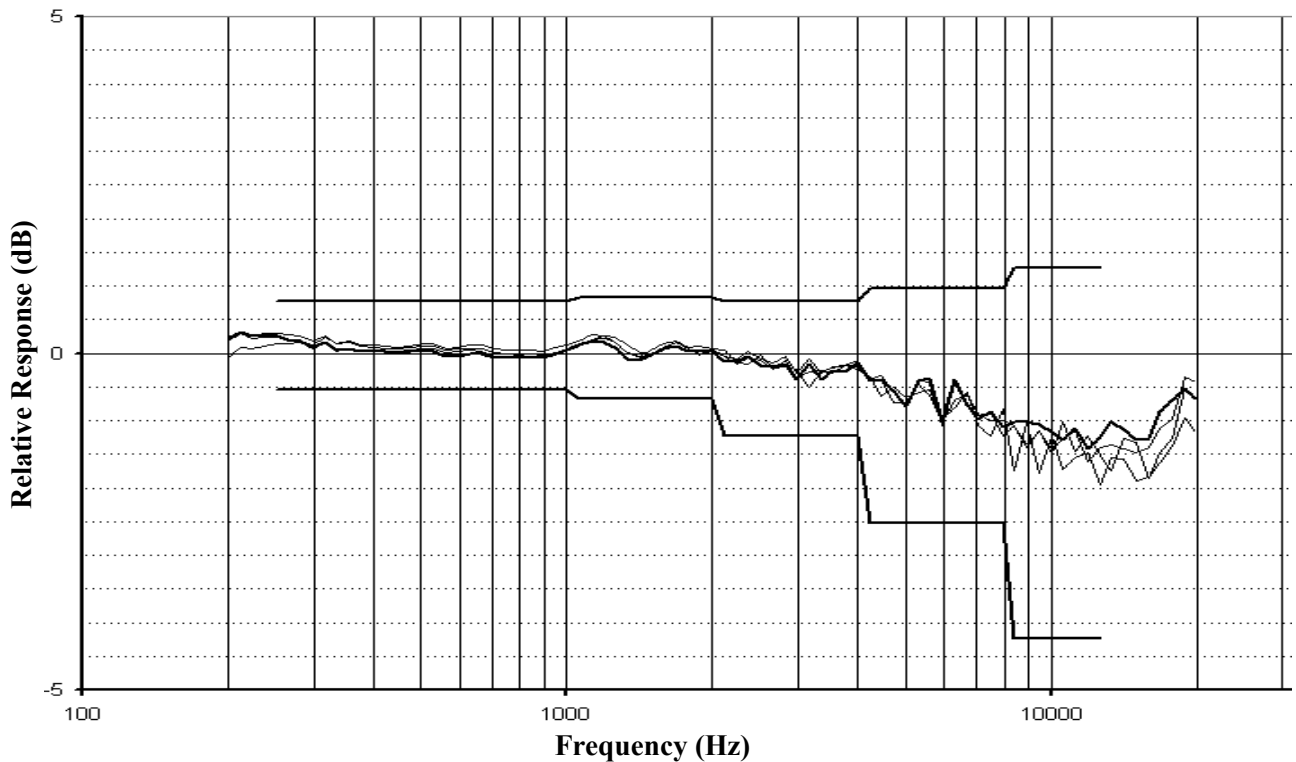


Figure 4-1 Zero to 30 degrees incidence angle

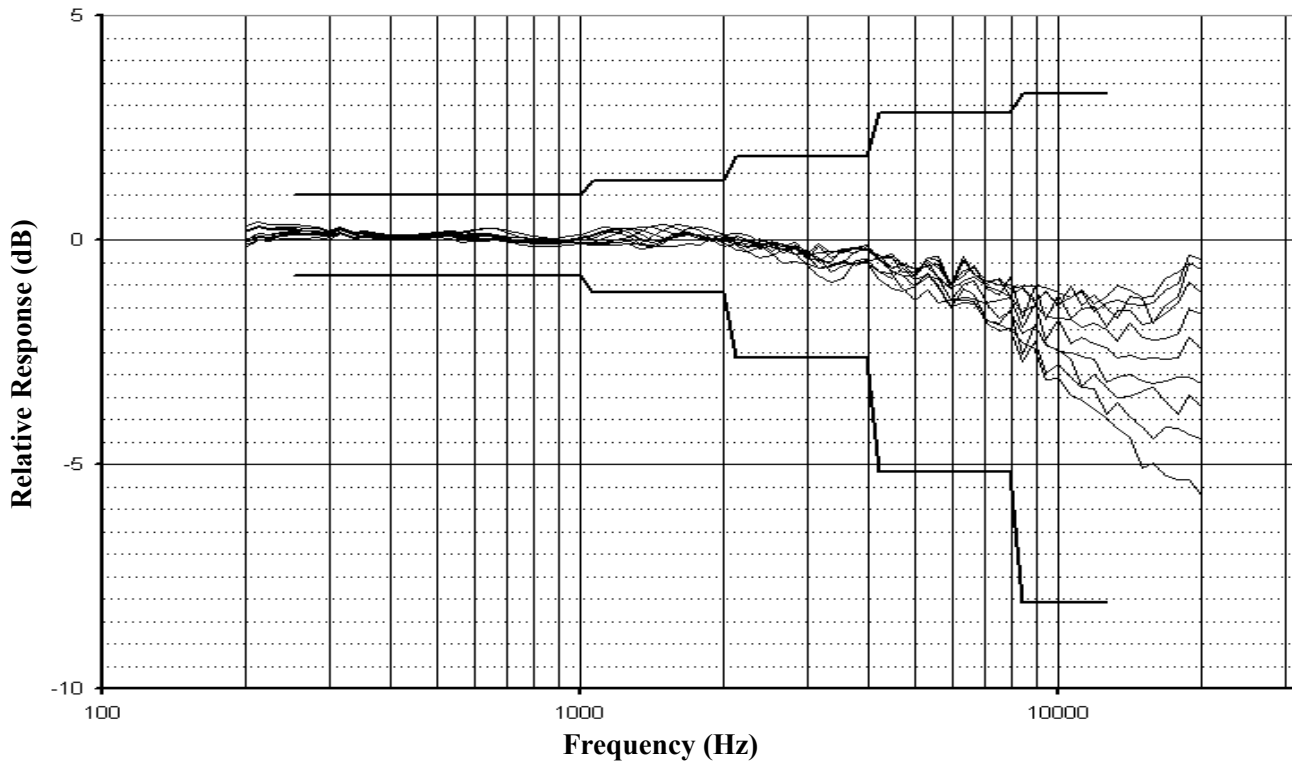


Figure 4-2 Zero to 90 degrees incidence angle

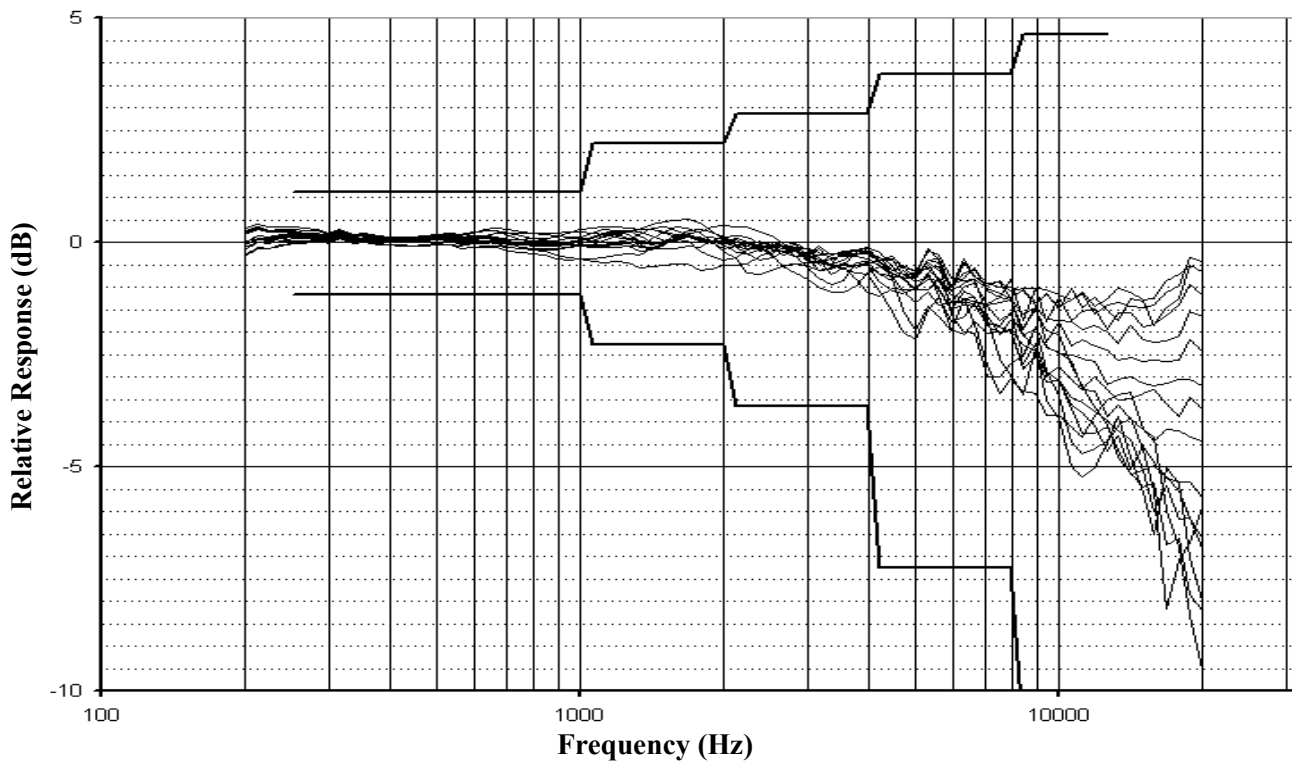


Figure 4-3 Zero to 150 degrees incidence angle

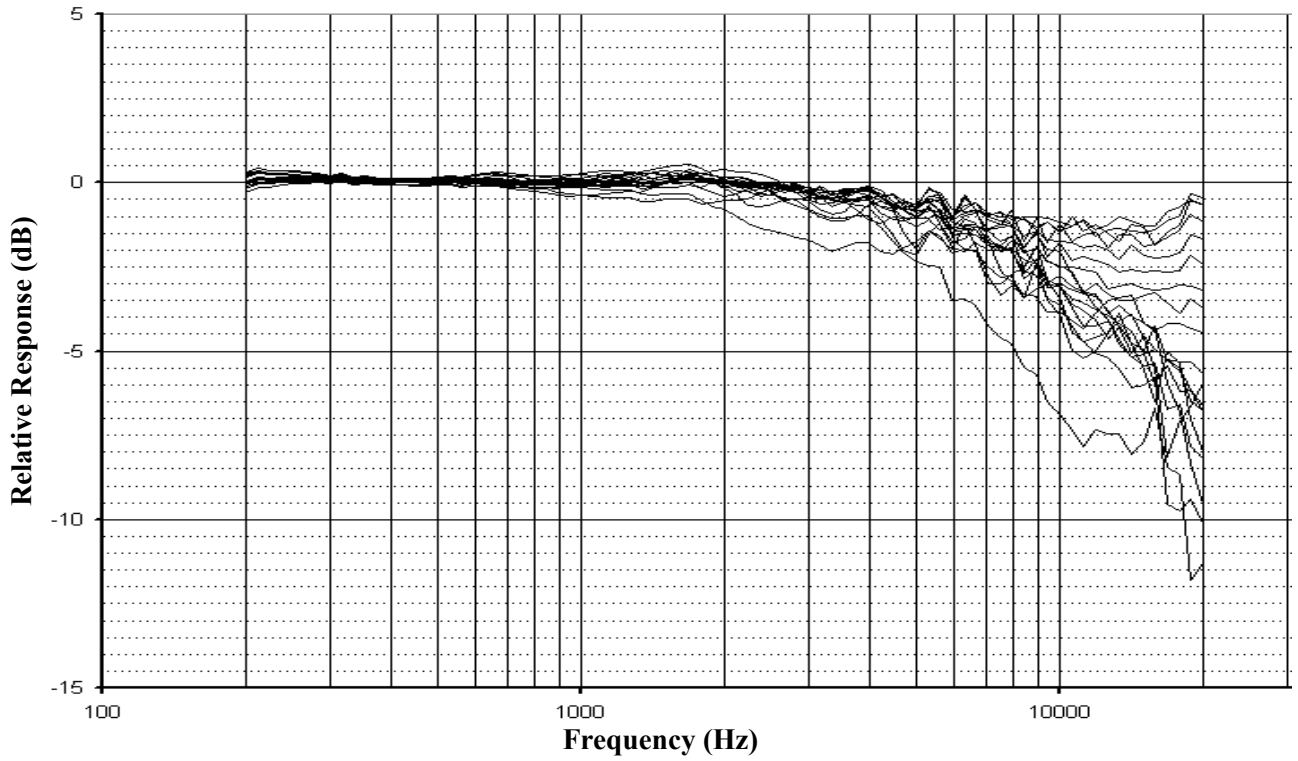
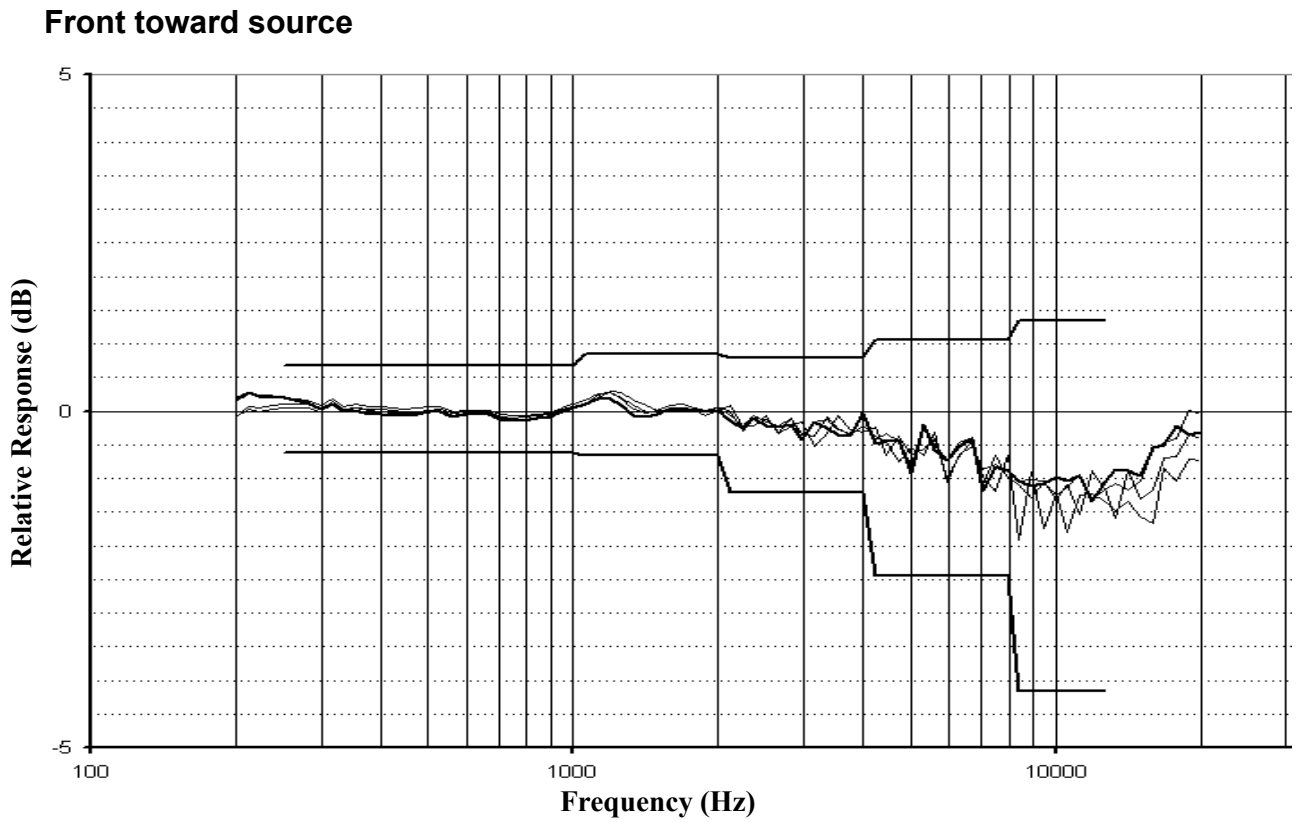


Figure 4-4 Zero to 180 degrees incidence angle



**Figure 4-5** Zero to 30 degrees incidence angle

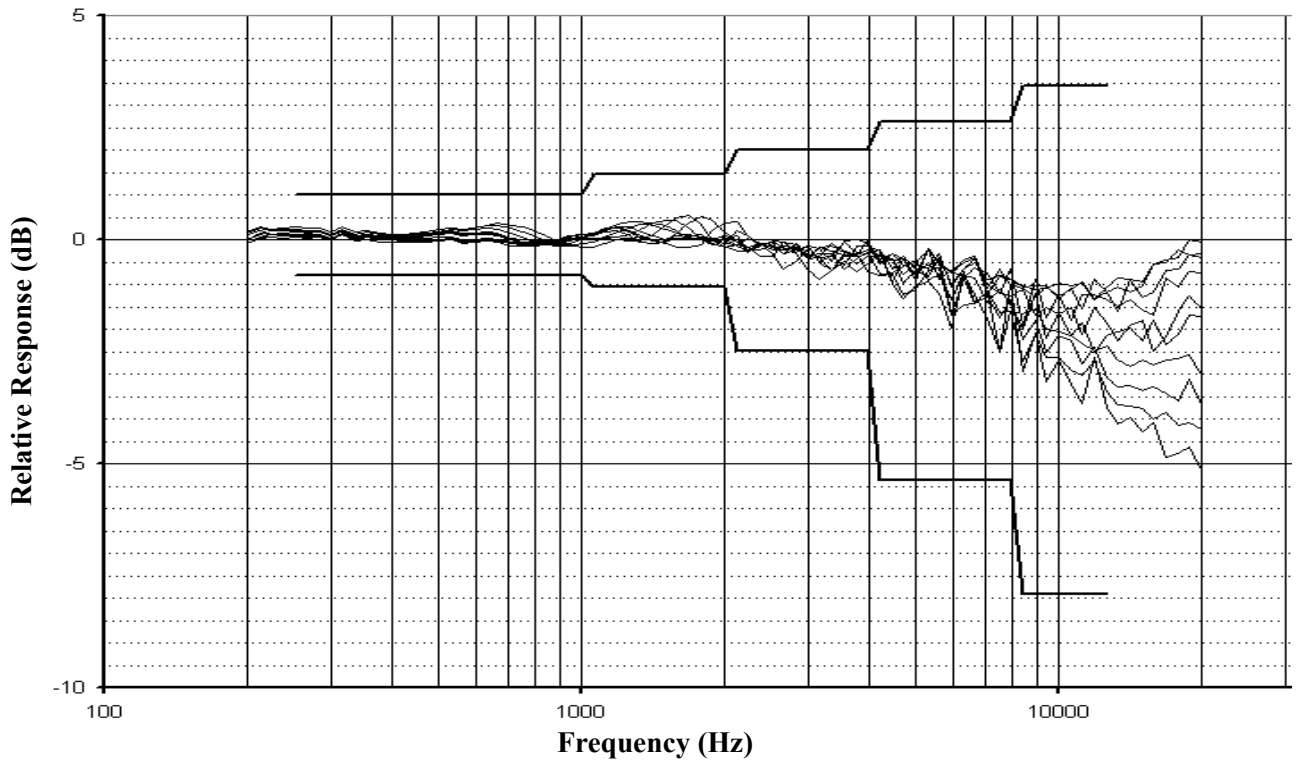


Figure 4-6 Zero to 90 degrees incidence angle

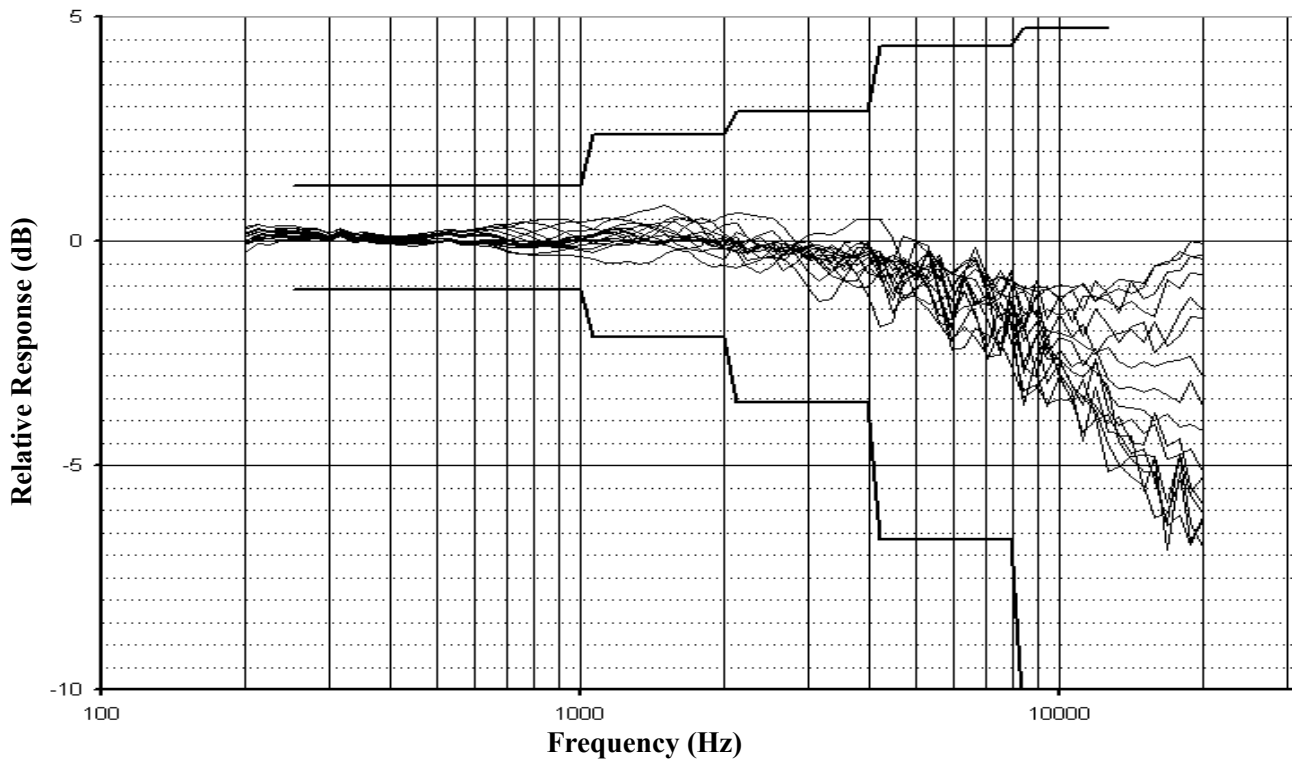


Figure 4-7 Zero to 150 degrees incidence angle

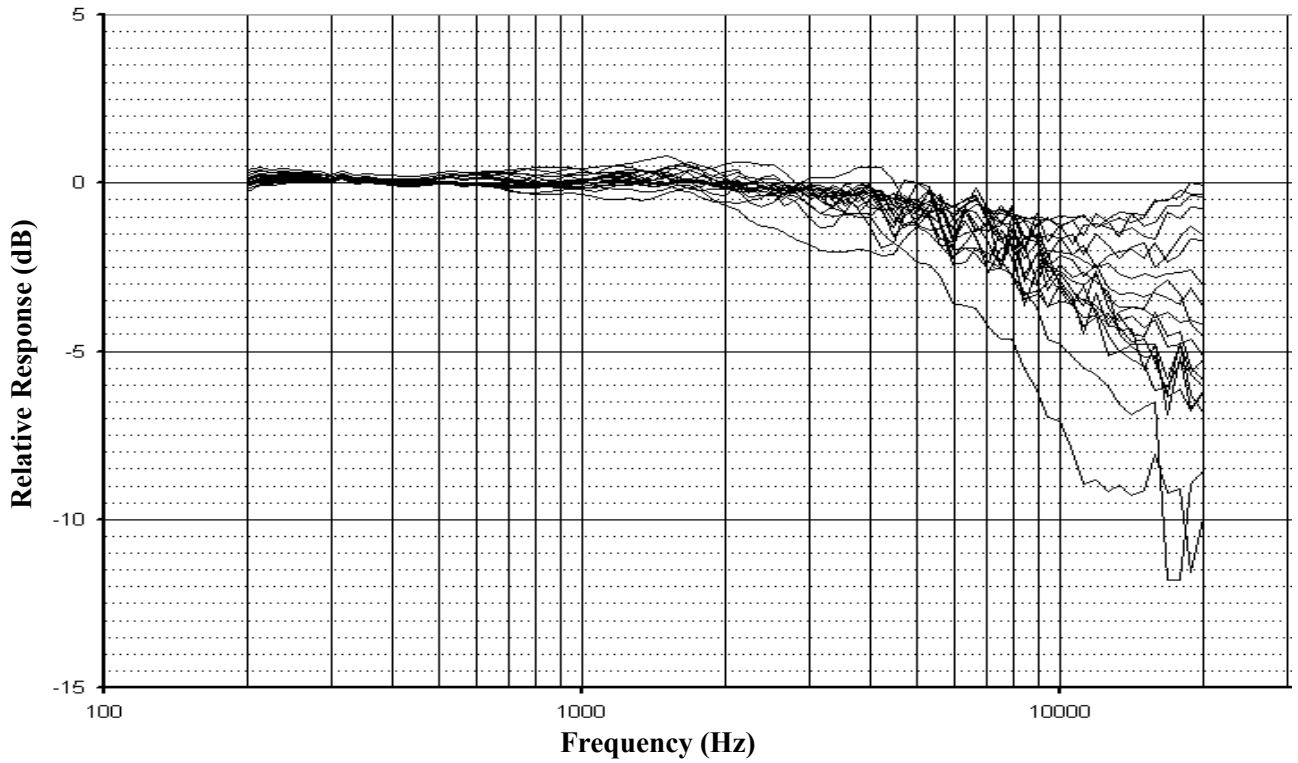


Figure 4-8 Zero to 180 degrees incidence angle

### Random incidence frequency response

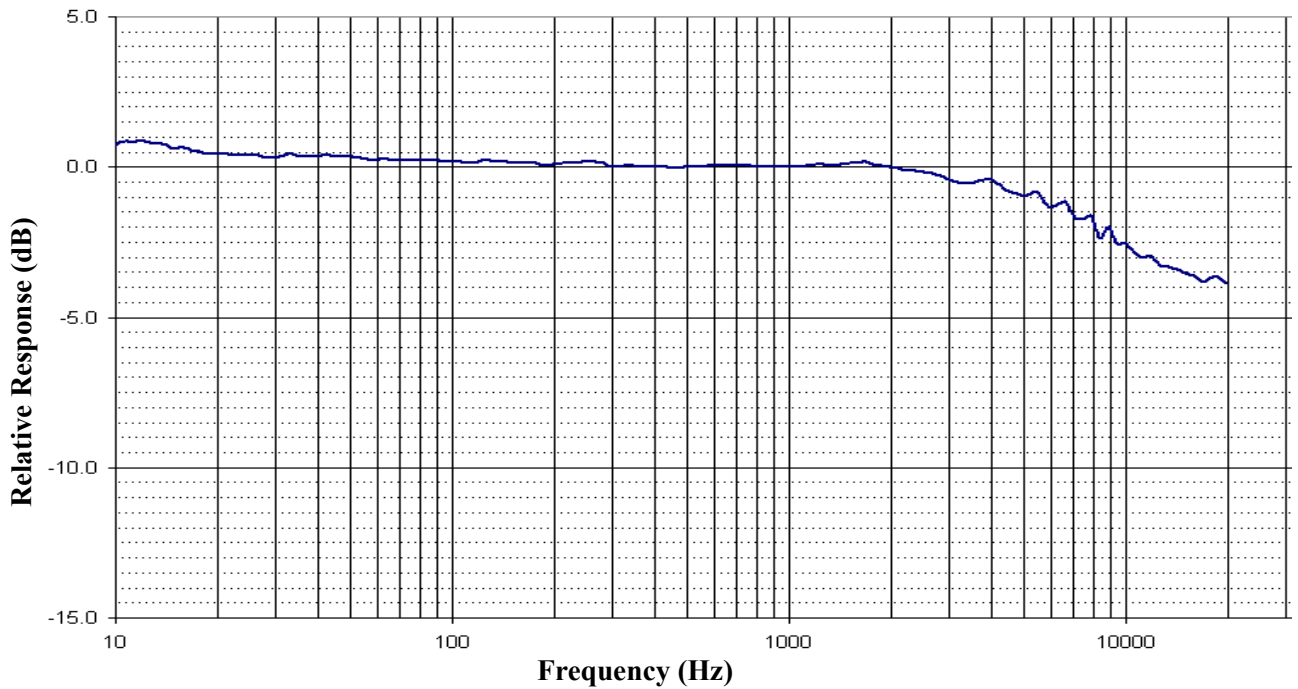


Figure 4-9 Random incidence angle

## Acoustic corrections

Table 4–1: Acoustic corrections, base QE4110 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.66	1334	0.10	5623	0.38
13	-0.74	1413	0.14	5957	0.92
16	-0.57	1496	0.05	6310	0.41
20	-0.35	1585	-0.06	6683	0.71
25	-0.31	1679	-0.09	7079	1.02
32	-0.30	1778	-0.02	7499	0.78
40	-0.27	1884	-0.03	7943	1.03
50	-0.27	1995	-0.03	8414	1.03
63	-0.17	2113	0.14	8913	0.98
79	-0.11	2239	0.14	9441	1.03
100	-0.07	2371	0.02	10000	1.15
126	-0.12	2512	0.17	10593	1.23
158	-0.03	2661	0.17	11220	1.03
200	-0.01	2818	0.19	11885	1.32
251	-0.09	2985	0.44	12589	1.13
316	0.09	3162	0.14	13335	0.87
398	0.08	3350	0.37	14125	0.96
501	0.10	3548	0.25	14962	1.08
631	0.11	3758	0.27	15849	1.03
794	0.10	3981	0.15	16788	0.70
1000	0.00	4217	0.38	17783	0.48
1059	-0.10	4467	0.37	18836	0.25
1122	-0.16	4732	0.57	19953	0.32
1189	-0.15	5012	0.78		
1259	-0.06	5309	0.39		

### Self-generated broadband noise

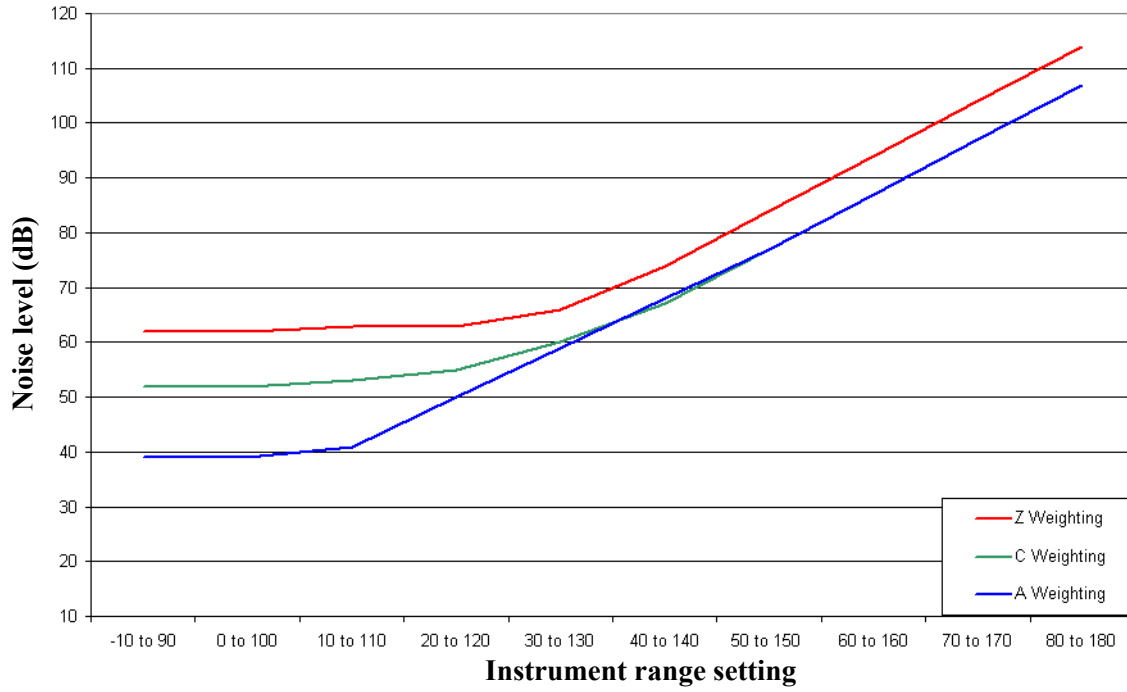


Figure 4-10 Broadband noise

## 2. Remote microphone

### Directional frequency response

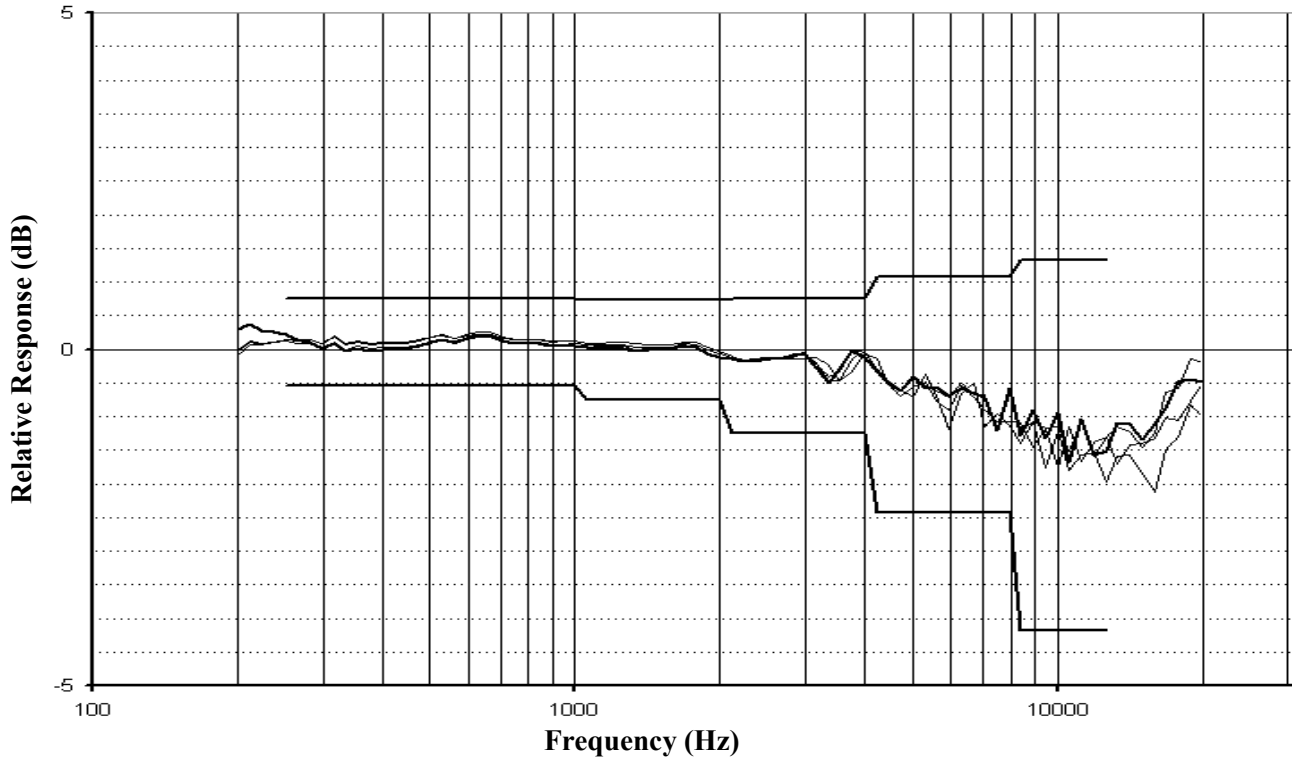


Figure 4-11 Zero to 30 degrees incidence angle

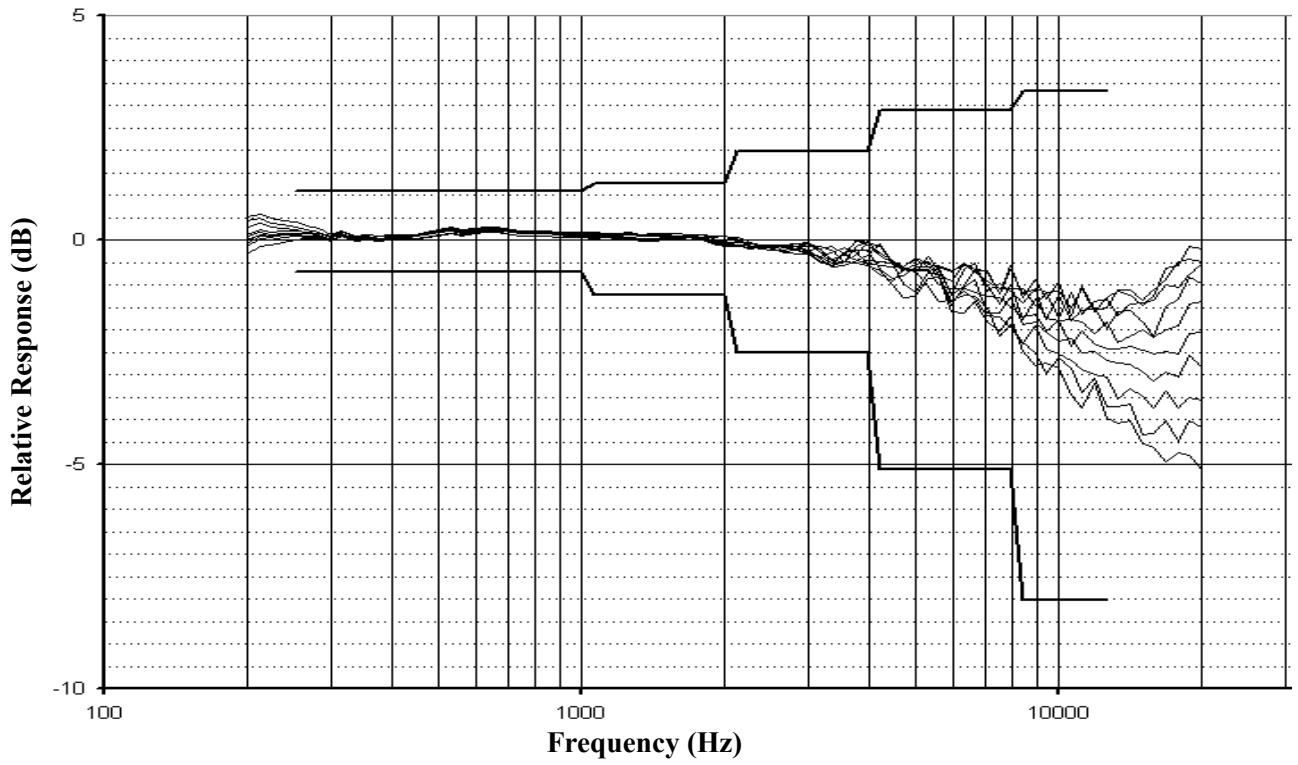


Figure 4-12 Zero to 90 degrees incidence angle

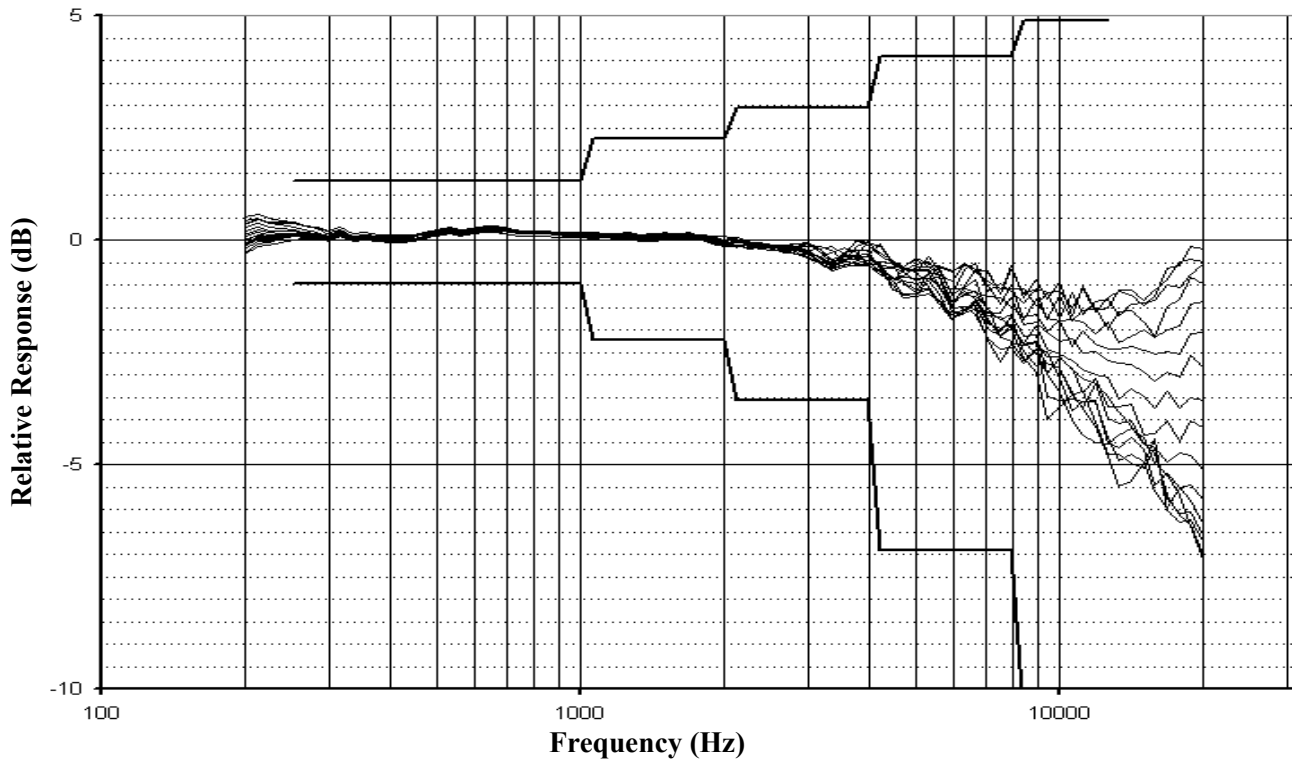


Figure 4-13 Zero to 150 degrees incidence angle

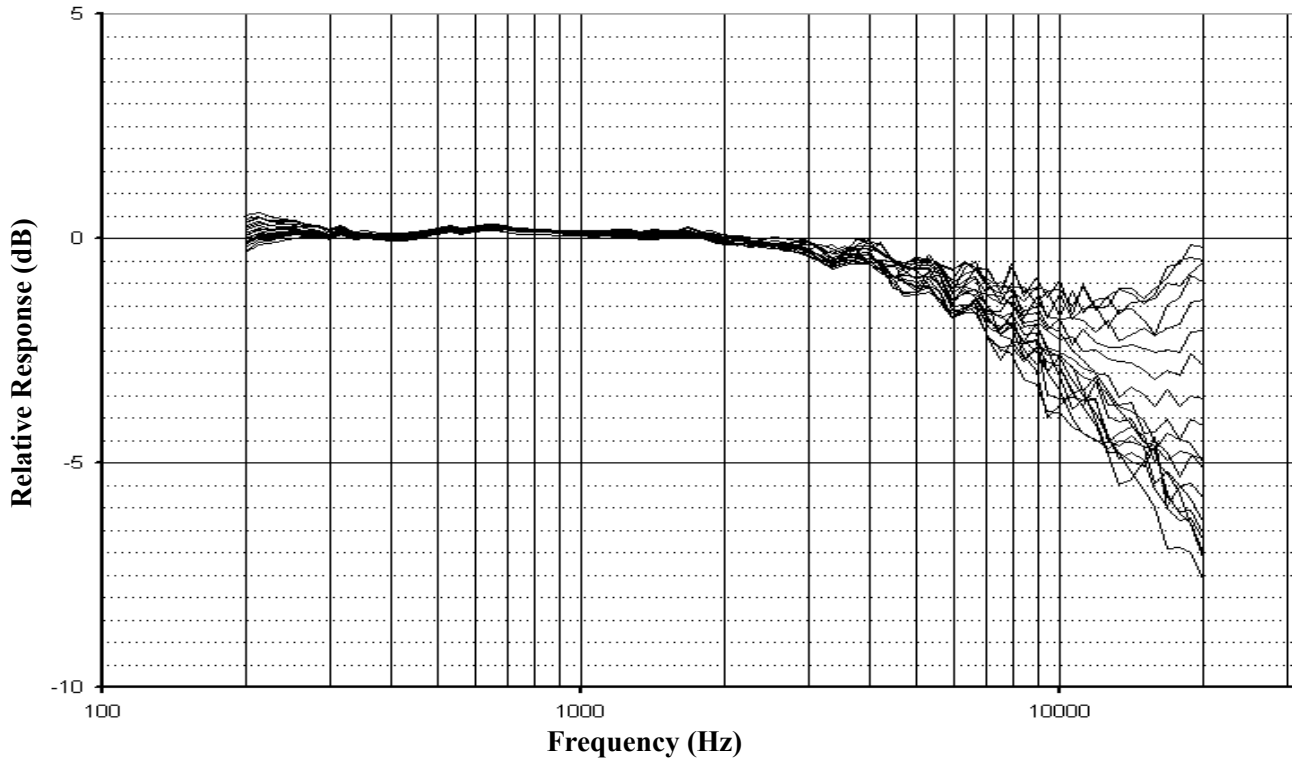


Figure 4-14 Zero to 180 degrees incidence angle

**Random incidence frequency response**

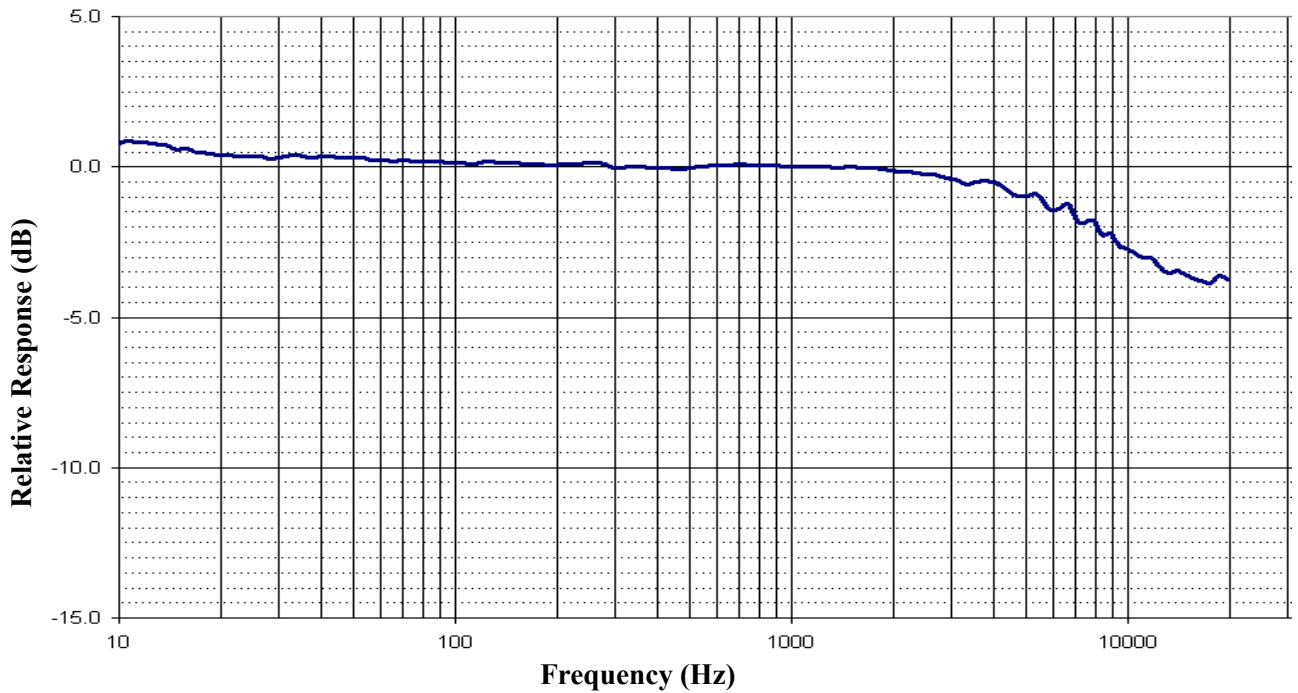


Figure 4-15 Random incidence angle

**Acoustic corrections**

Table 4–2: Acoustic corrections, base QE4110 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.66	1334	0.10	5623	0.38
13	-0.74	1413	0.14	5957	0.92
16	-0.57	1496	0.05	6310	0.41
20	-0.35	1585	-0.06	6683	0.71
25	-0.31	1679	-0.09	7079	1.02
32	-0.30	1778	-0.02	7499	0.78
40	-0.27	1884	-0.03	7943	1.03
50	-0.27	1995	-0.03	8414	1.03
63	-0.17	2113	0.14	8913	0.98
79	-0.11	2239	0.14	9441	1.03
100	-0.07	2371	0.02	10000	1.15
126	-0.12	2512	0.17	10593	1.23
158	-0.03	2661	0.17	11220	1.03
200	-0.01	2818	0.19	11885	1.32
251	-0.09	2985	0.44	12589	1.13
316	0.09	3162	0.14	13335	0.87
398	0.08	3350	0.37	14125	0.96
501	0.10	3548	0.25	14962	1.08
631	0.11	3758	0.27	15849	1.03
794	0.10	3981	0.15	16788	0.70
1000	0.00	4217	0.38	17783	0.48
1059	-0.10	4467	0.37	18836	0.25
1122	-0.16	4732	0.57	19953	0.32
1189	-0.15	5012	0.78		
1259	-0.06	5309	0.39		

## Self-generated broadband noise

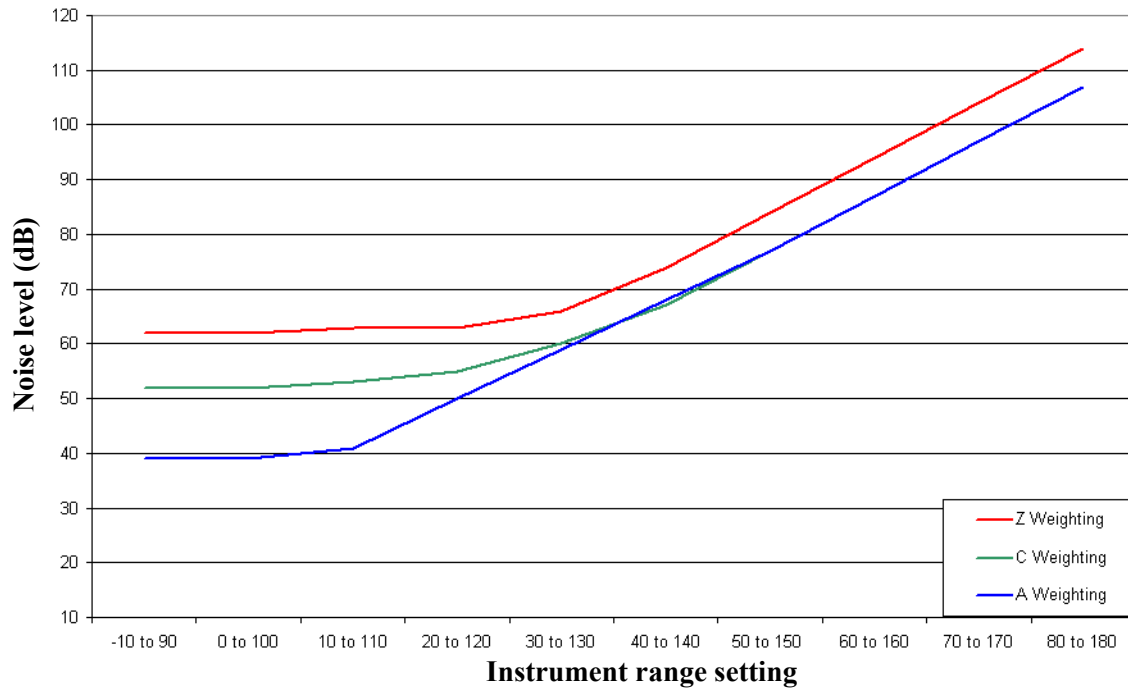


Figure 4-16 Broadband noise

**This page intentionally left blank**

# QE4130 microphone

The base unit for this chapter is the QE4130 microphone and preamp mounted directly on the instrument. For information about terms and concepts related to *SoundPro DLX* microphone measurements, see [Chapter 1, “Addendum introduction.”](#)

## 1. Base unit

### Directional frequency response

Side toward source

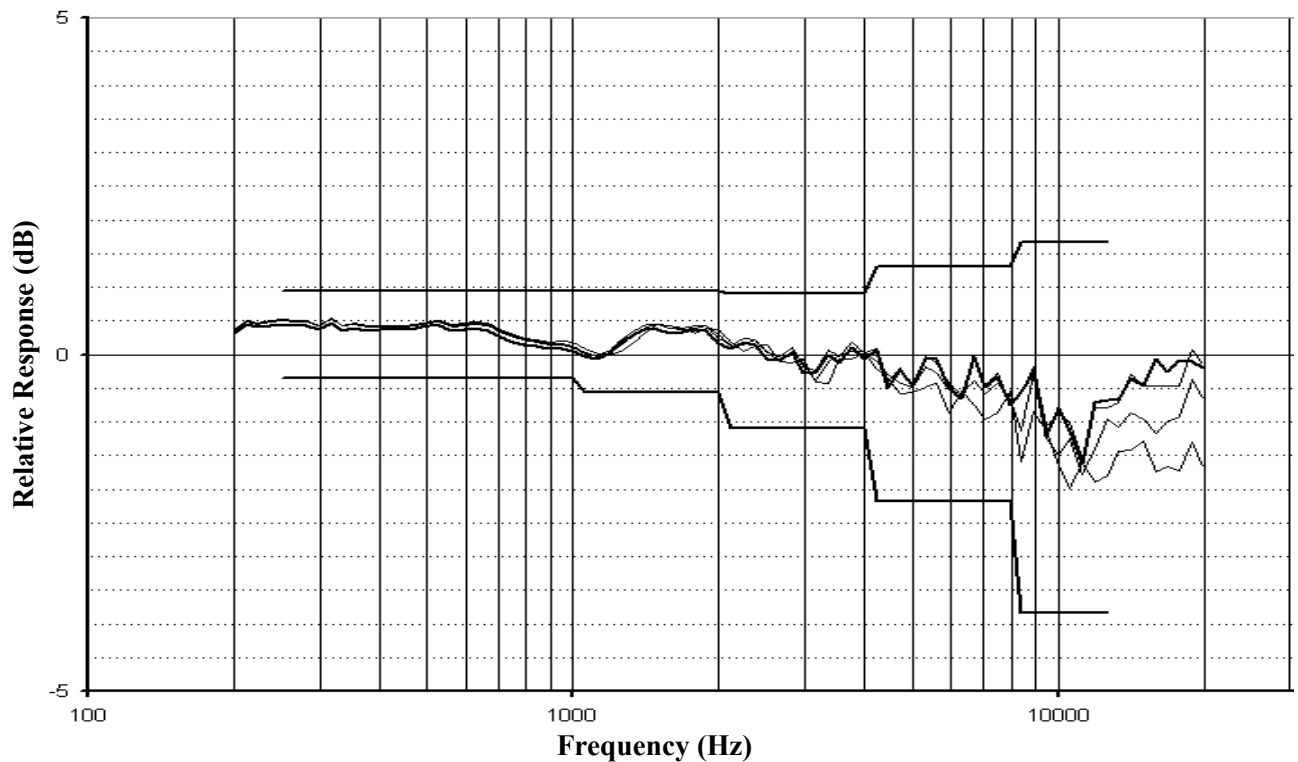


Figure 5–1 Zero to 30 degrees incidence angle

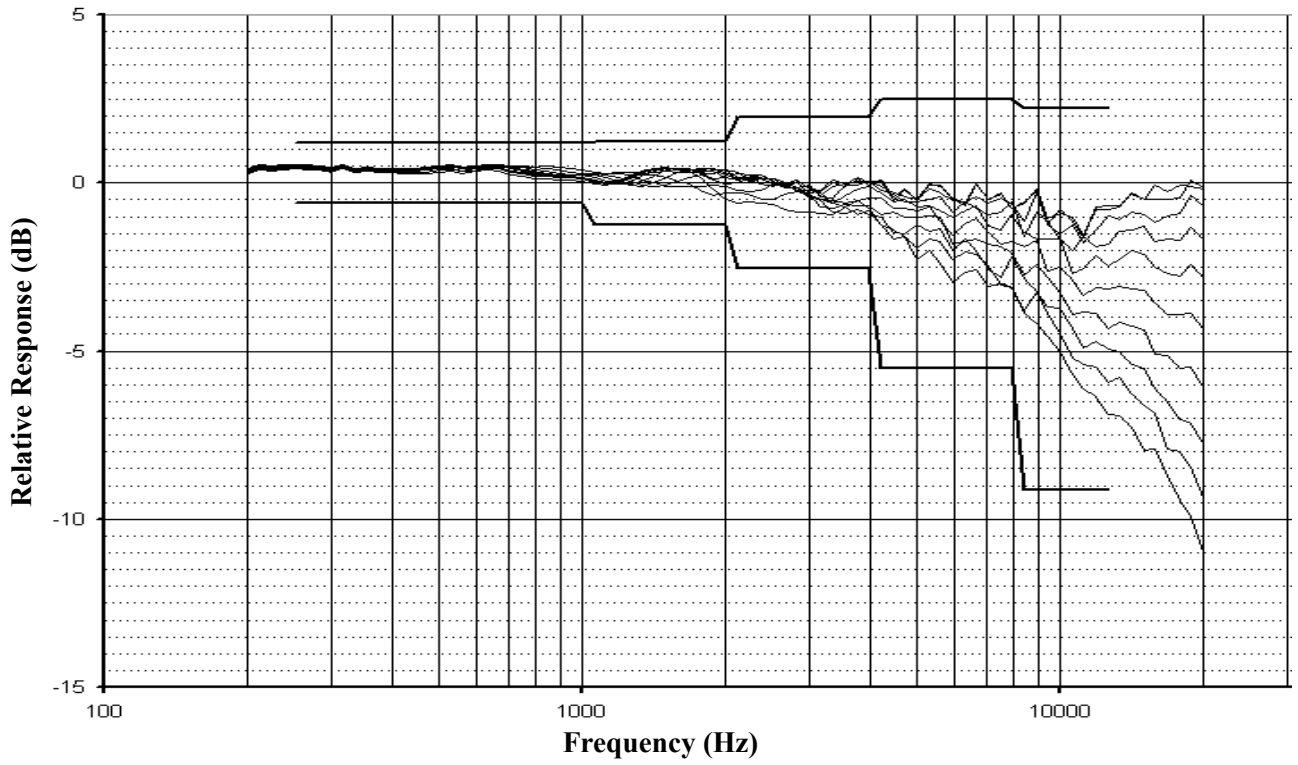


Figure 5-2 Zero to 90 degrees incidence angle

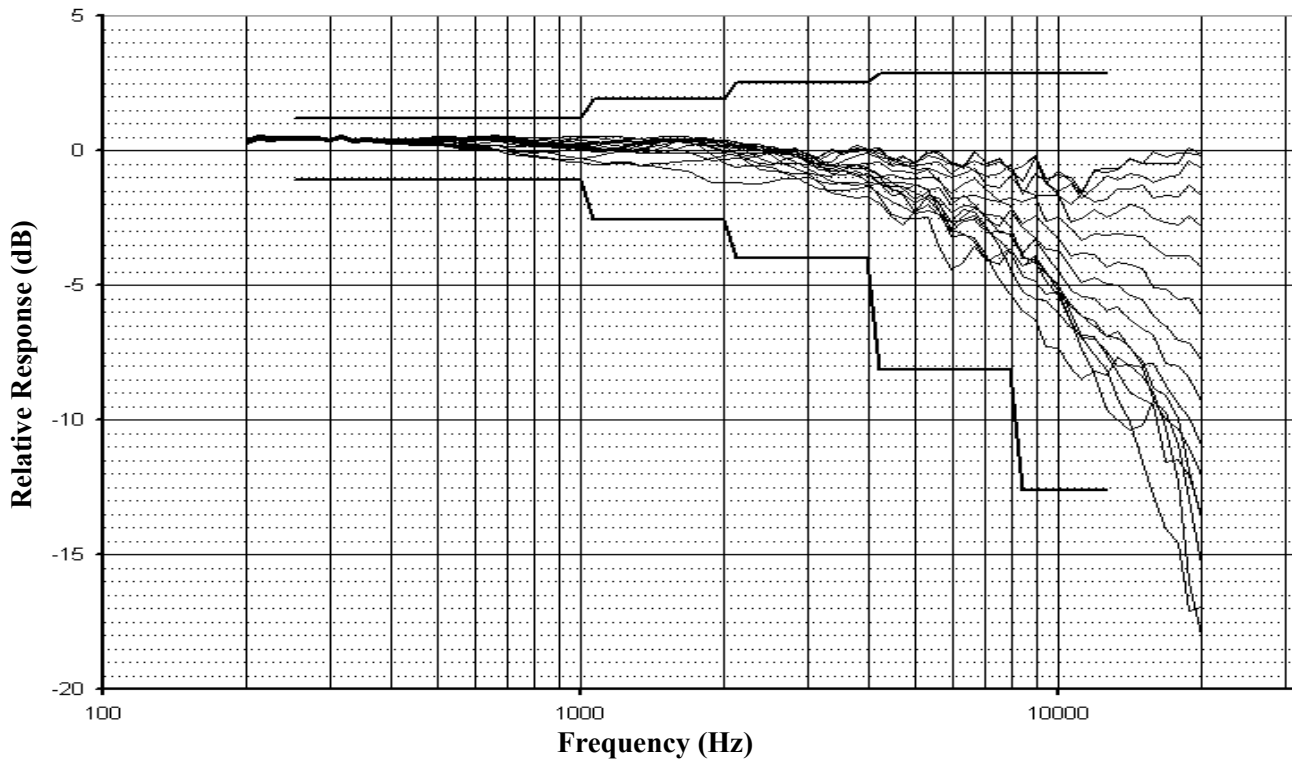


Figure 5-3 Zero to 150 degrees incidence angle

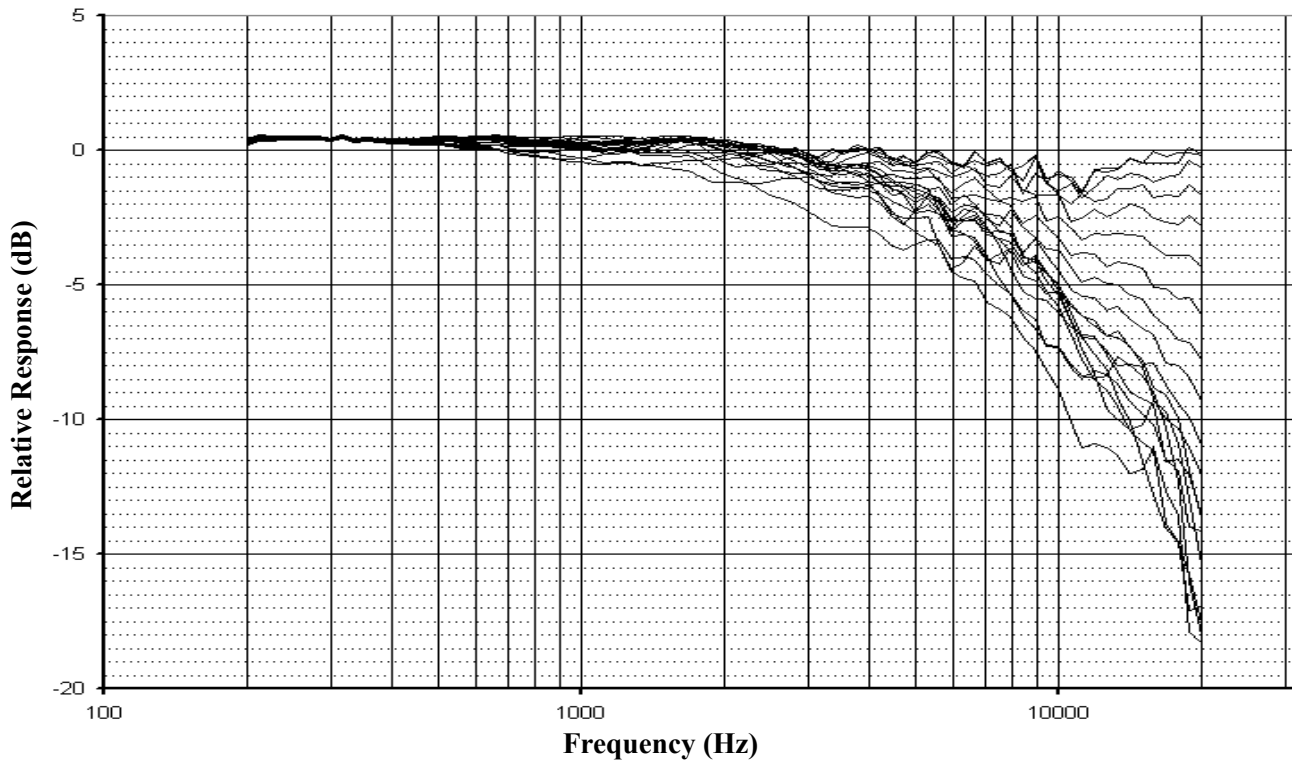
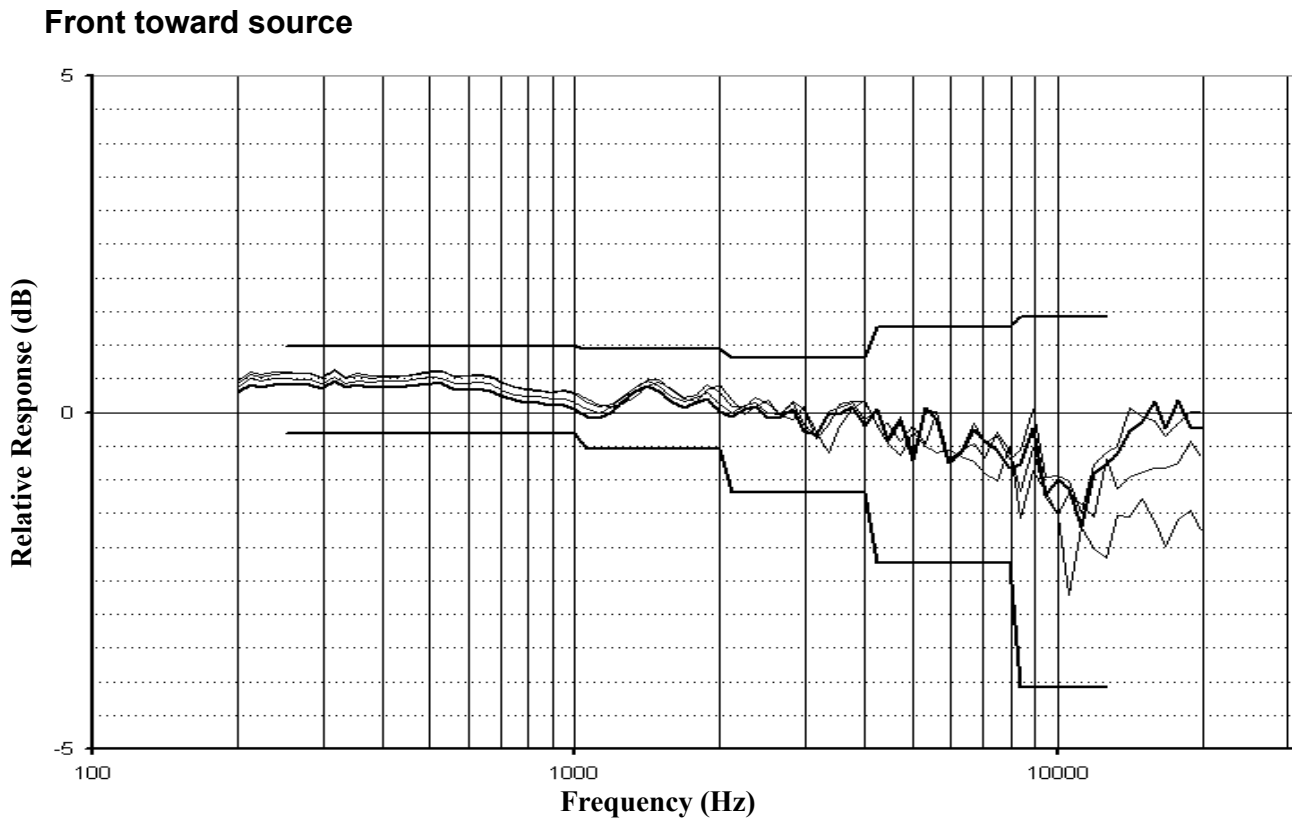


Figure 5-4 Zero to 180 degrees incidence angle



**Figure 5-5** Zero to 30 degrees incidence angle

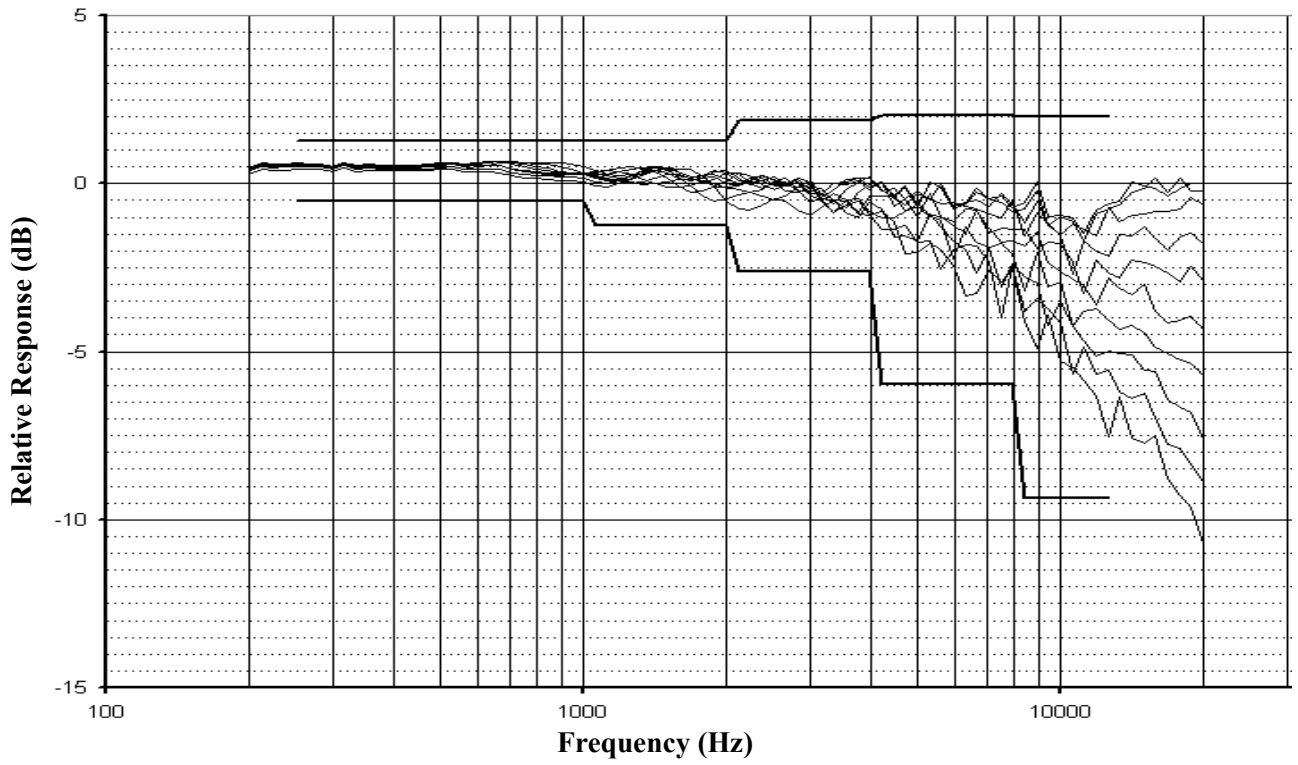


Figure 5-6 Zero to 90 degrees incidence angle

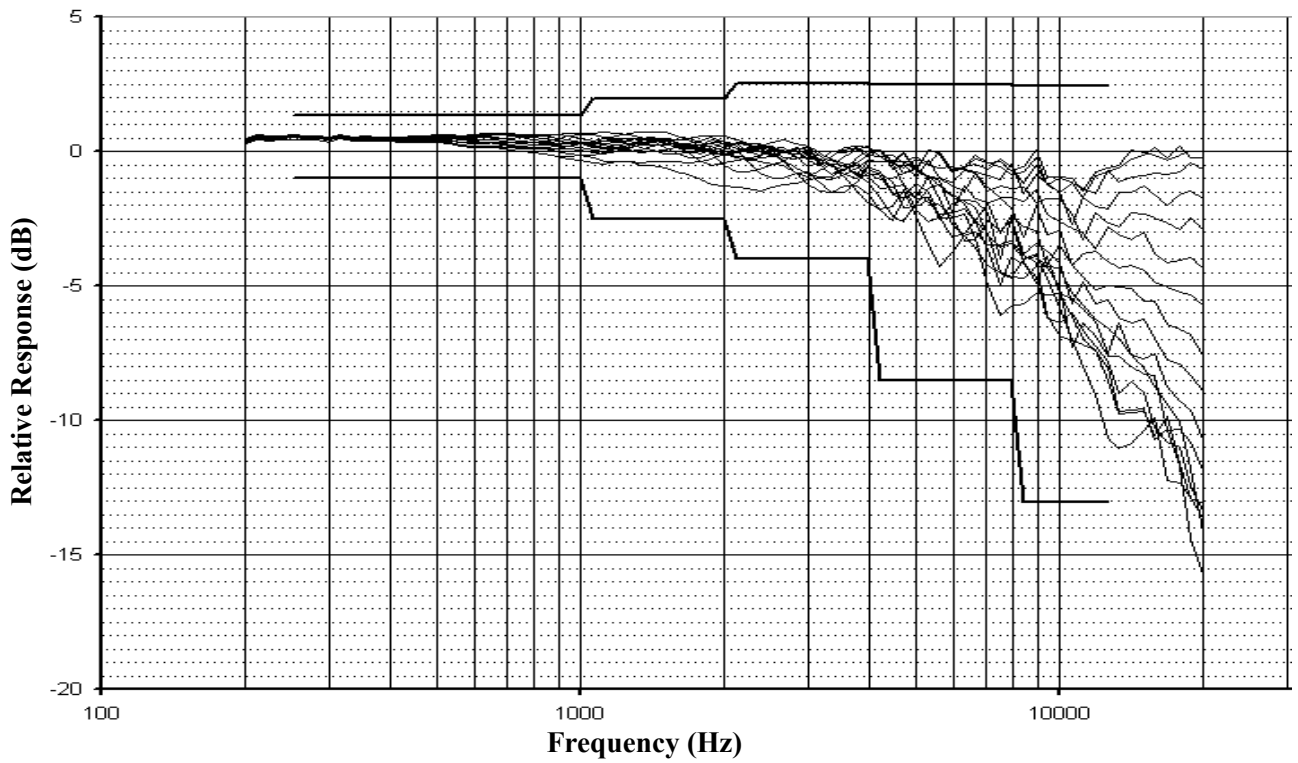


Figure 5-7 Zero to 150 degrees incidence angle

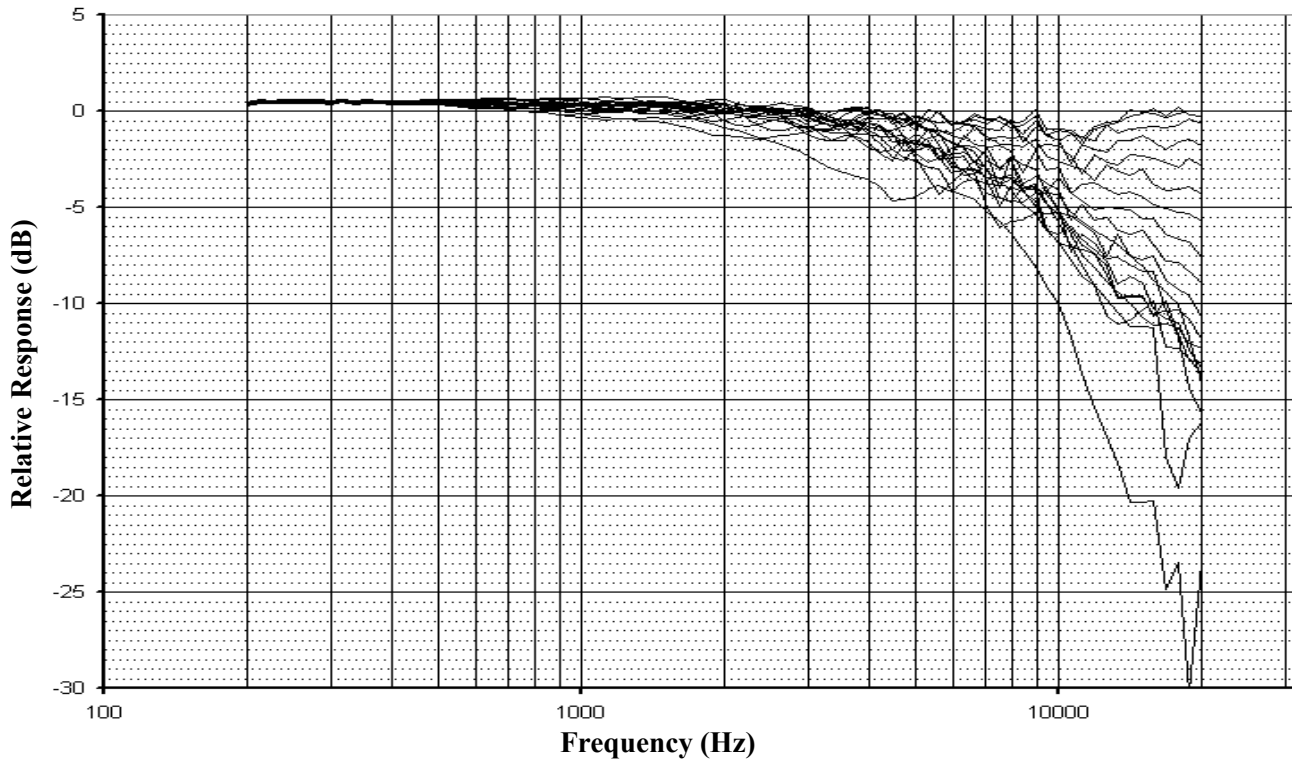


Figure 5-8 Zero to 180 degrees incidence angle

### Random incidence frequency response

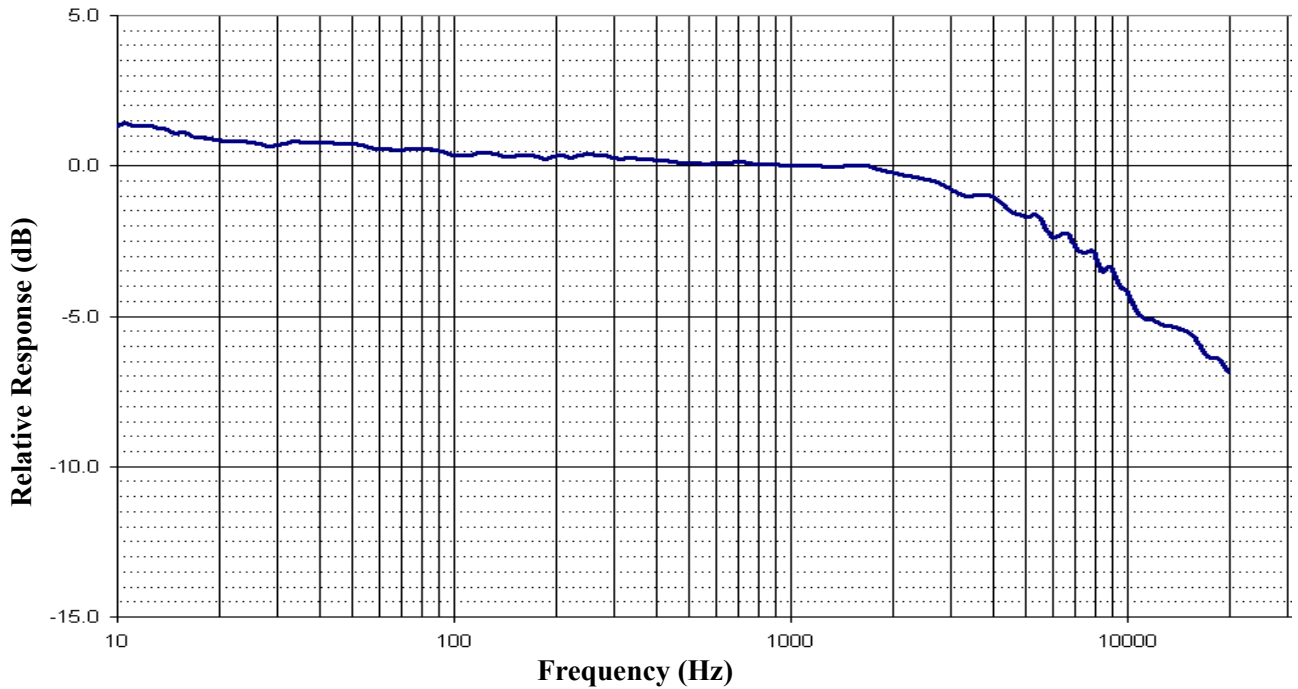


Figure 5-9 Random incidence angle

## Acoustic corrections

Table 5–1: Acoustic corrections, base 4310 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.48	1334	-0.28	5623	0.08
13	-1.51	1413	-0.36	5957	0.41
16	-1.32	1496	-0.35	6310	0.69
20	-1.07	1585	-0.30	6683	-0.04
25	-0.99	1679	-0.31	7079	0.52
32	-0.95	1778	-0.36	7499	0.24
40	-0.98	1884	-0.33	7943	0.68
50	-0.92	1995	-0.17	8414	0.56
63	-0.76	2113	-0.07	8913	0.22
79	-0.74	2239	-0.17	9441	1.18
100	-0.56	2371	-0.17	10000	0.76
126	-0.65	2512	0.06	10593	1.06
158	-0.56	2661	0.06	11220	1.54
200	-0.52	2818	0.01	11885	0.62
251	-0.60	2985	0.33	12589	0.56
316	-0.44	3162	0.24	13335	0.53
398	-0.39	3350	-0.01	14125	0.18
501	-0.28	3548	0.12	14962	0.26
631	-0.30	3758	-0.13	15849	-0.18
794	-0.11	3981	0.07	16788	0.10
1000	0.00	4217	-0.08	17783	-0.14
1059	0.05	4467	0.49	18836	-0.16
1122	0.08	4732	0.25	19953	-0.15
1189	-0.01	5012	0.46		
1259	-0.16	5309	0.06		

### Self-generated broadband noise

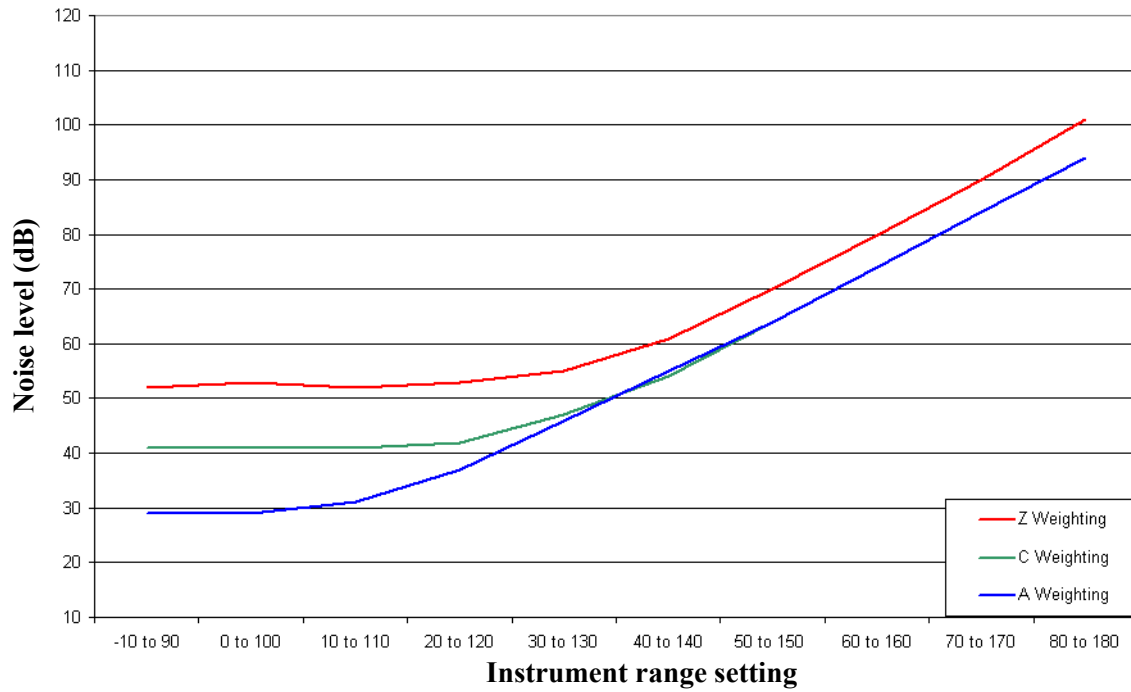


Figure 5-10 Broadband noise

## 2. With windscreen

### Directional frequency response

Side toward source

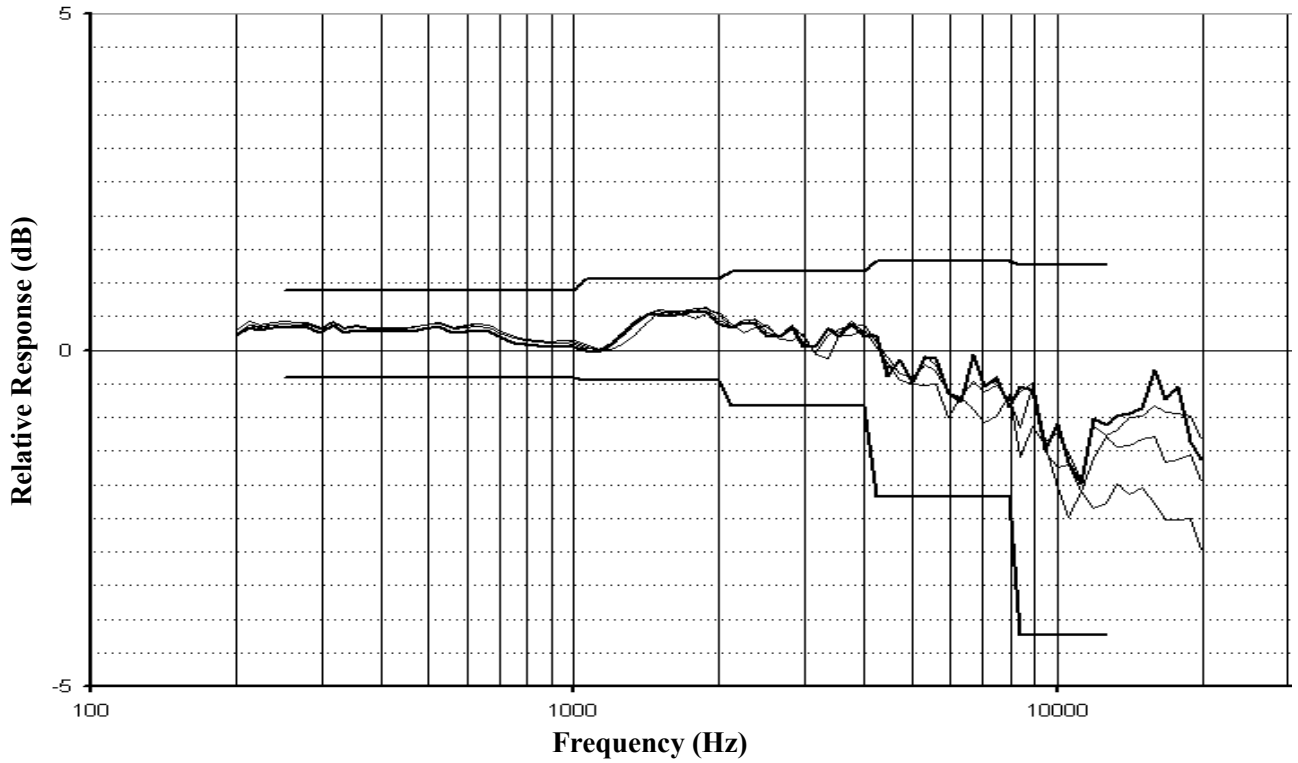


Figure 5-11 Zero to 30 degrees incidence angle

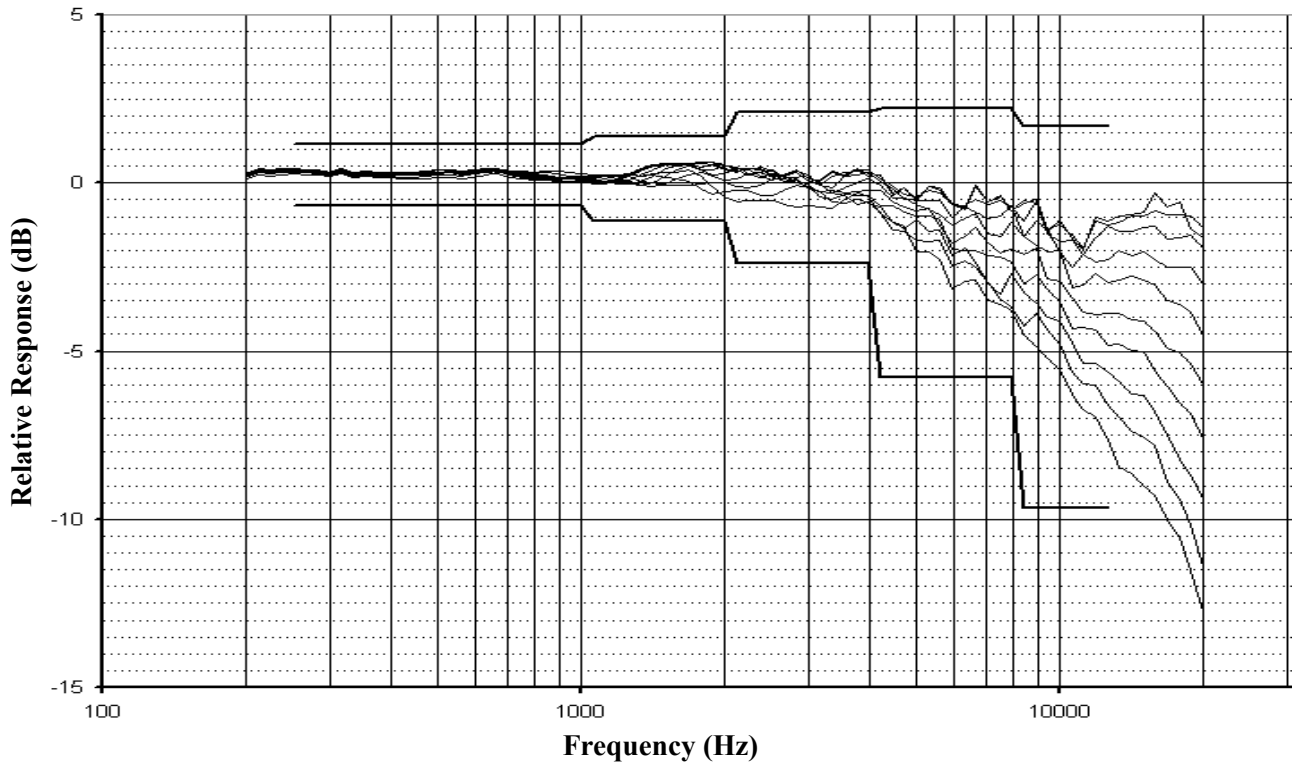


Figure 5-12 Zero to 90 degrees incidence angle

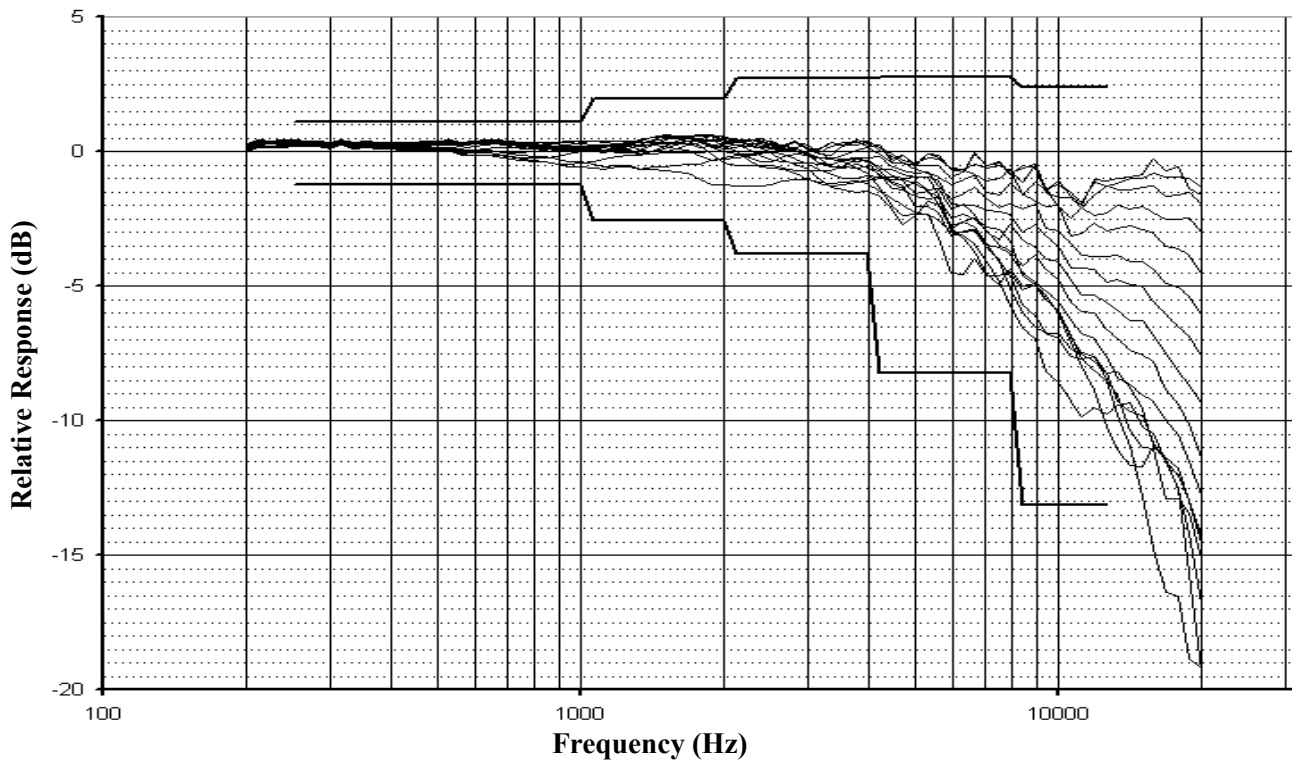


Figure 5-13 Zero to 150 degrees incidence angle

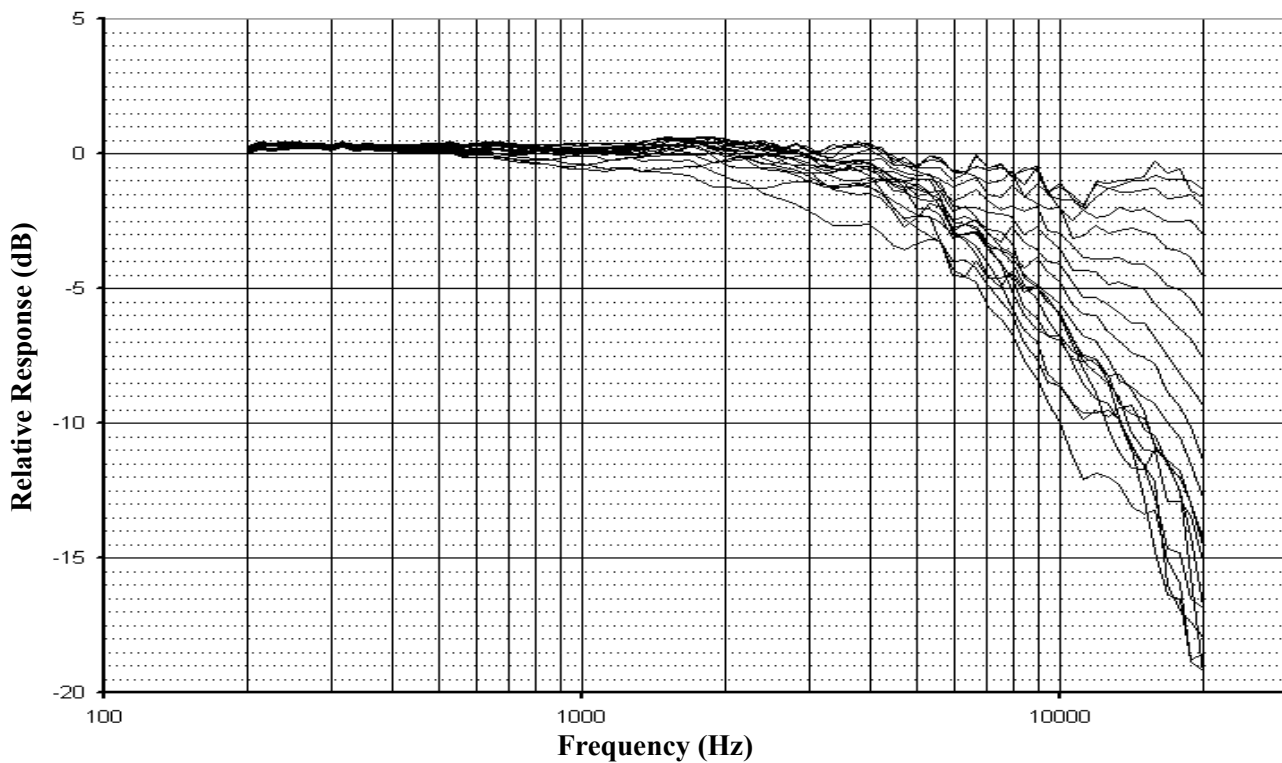
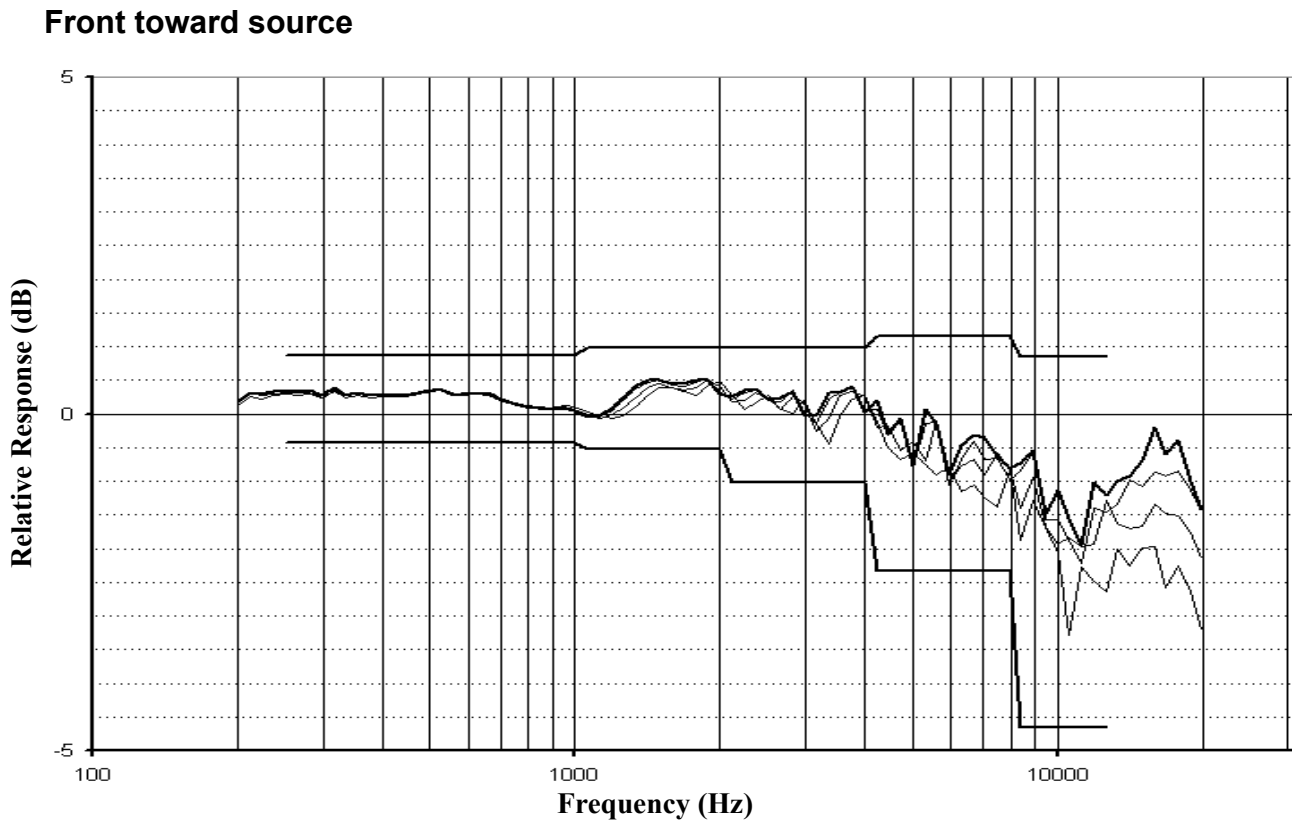


Figure 5-14 Zero to 180 degrees incidence angle



**Figure 5-15** Zero to 30 degrees incidence angle

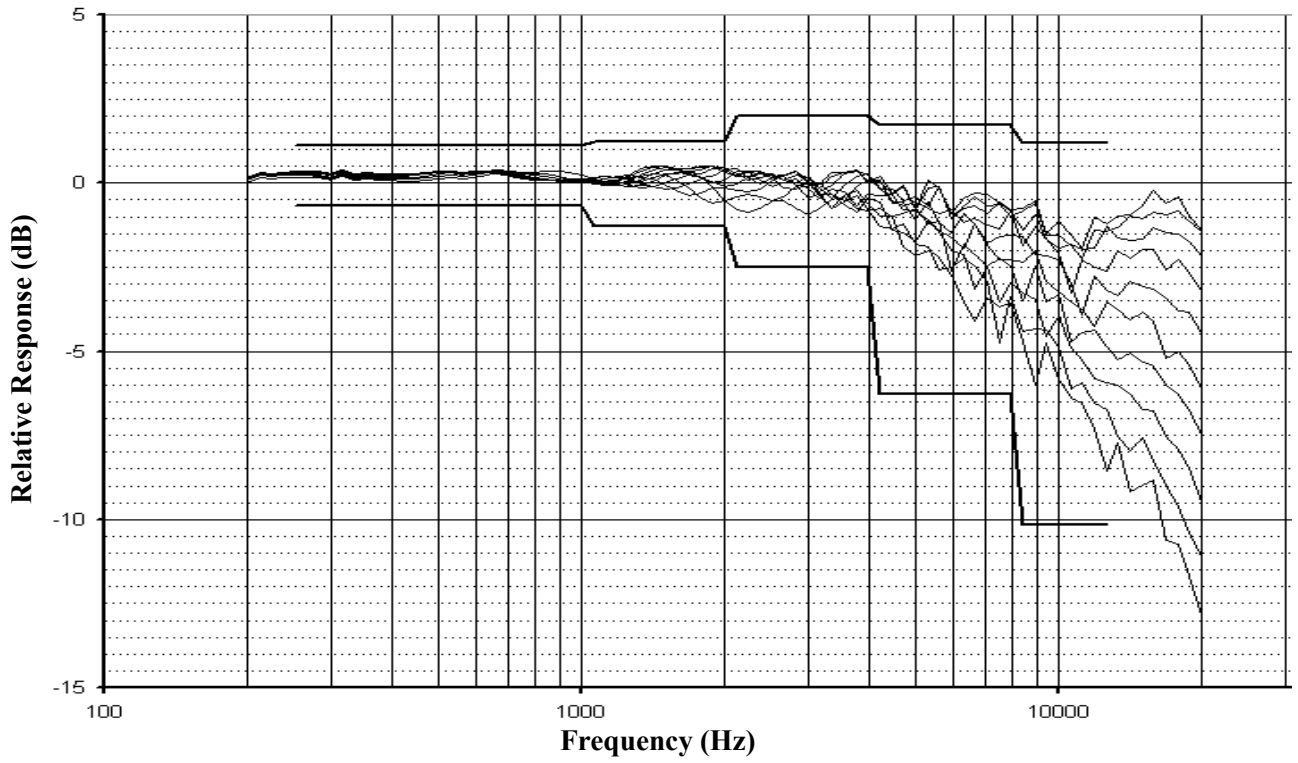


Figure 5-16 Zero to 90 degrees incidence angle

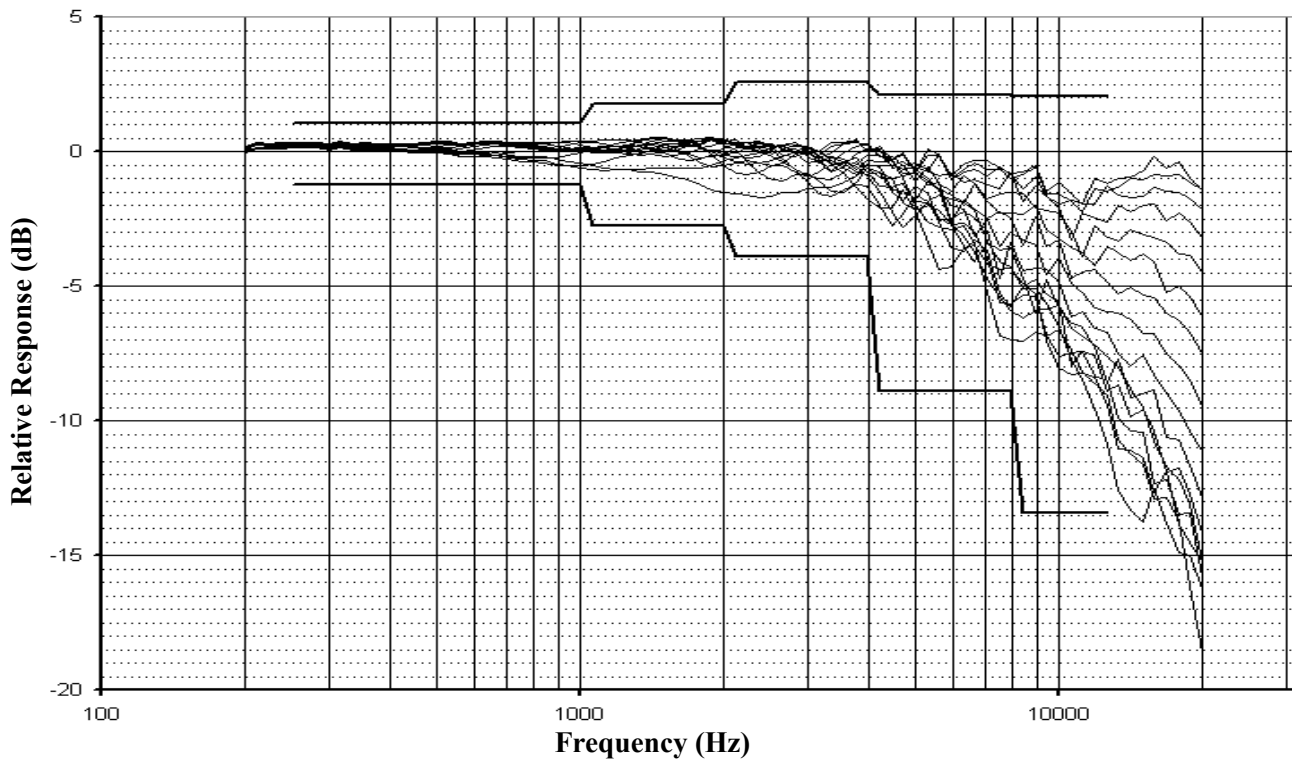


Figure 5-17 Zero to 150 degrees incidence angle

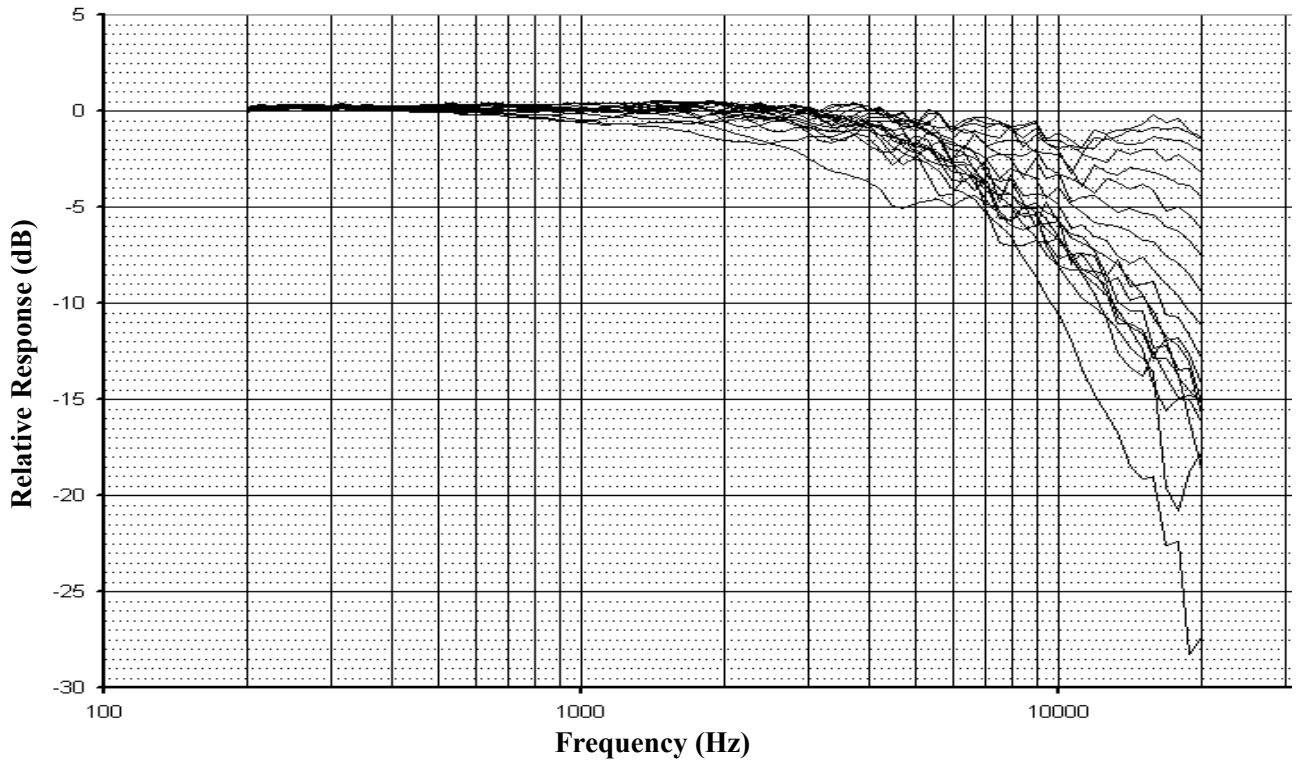


Figure 5-18 Zero to 180 degrees incidence angle

### Random incidence frequency response

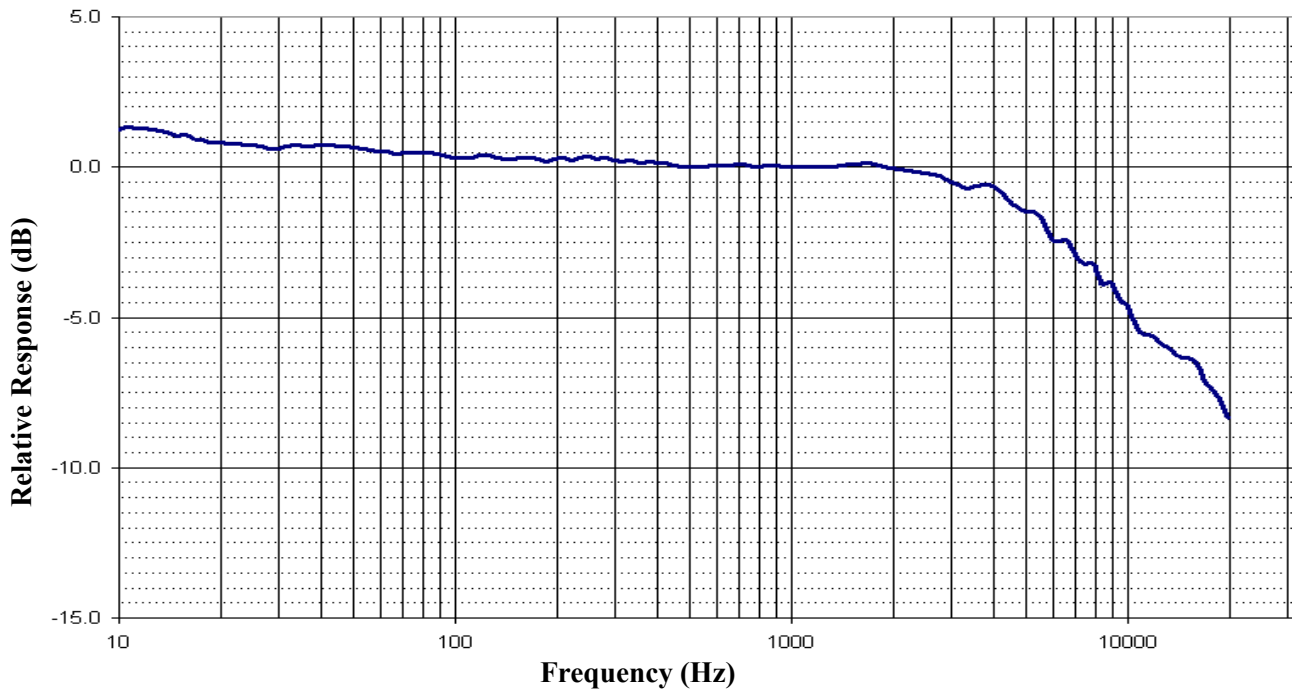


Figure 5-19 Random incidence angle

## Acoustic corrections

Table 5–2: Acoustic corrections, base 4310 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.48	1334	-0.28	5623	0.08
13	-1.51	1413	-0.36	5957	0.41
16	-1.32	1496	-0.35	6310	0.69
20	-1.07	1585	-0.30	6683	-0.04
25	-0.99	1679	-0.31	7079	0.52
32	-0.95	1778	-0.36	7499	0.24
40	-0.98	1884	-0.33	7943	0.68
50	-0.92	1995	-0.17	8414	0.56
63	-0.76	2113	-0.07	8913	0.22
79	-0.74	2239	-0.17	9441	1.18
100	-0.56	2371	-0.17	10000	0.76
126	-0.65	2512	0.06	10593	1.06
158	-0.56	2661	0.06	11220	1.54
200	-0.52	2818	0.01	11885	0.62
251	-0.60	2985	0.33	12589	0.56
316	-0.44	3162	0.24	13335	0.53
398	-0.39	3350	-0.01	14125	0.18
501	-0.28	3548	0.12	14962	0.26
631	-0.30	3758	-0.13	15849	-0.18
794	-0.11	3981	0.07	16788	0.10
1000	0.00	4217	-0.08	17783	-0.14
1059	0.05	4467	0.49	18836	-0.16
1122	0.08	4732	0.25	19953	-0.15
1189	-0.01	5012	0.46		
1259	-0.16	5309	0.06		

## Windscreen corrections

Table 5-3: Windscreen corrections, base 4310 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.09	1334	-0.09	5623	0.06
13	0.09	1413	-0.13	5957	0.15
16	0.09	1496	-0.16	6310	0.11
20	0.09	1585	-0.19	6683	0.03
25	0.09	1679	-0.21	7079	0.05
32	0.09	1778	-0.22	7499	0.10
40	0.09	1884	-0.22	7943	0.09
50	0.09	1995	-0.23	8414	-0.02
63	0.09	2113	-0.24	8913	0.34
79	0.09	2239	-0.24	9441	0.26
100	0.09	2371	-0.25	10000	0.30
126	0.09	2512	-0.26	10593	0.53
158	0.09	2661	-0.28	11220	0.36
200	0.09	2818	-0.30	11885	0.30
251	0.09	2985	-0.32	12589	0.44
316	0.09	3162	-0.32	13335	0.30
398	0.09	3350	-0.32	14125	0.60
501	0.09	3548	-0.31	14962	0.39
631	0.09	3758	-0.29	15849	0.23
794	0.06	3981	-0.26	16788	0.47
1000	0.00	4217	-0.17	17783	0.47
1059	-0.02	4467	-0.12	18836	1.25
1122	-0.04	4732	-0.09	19953	1.44
1189	-0.05	5012	0.02		
1259	-0.07	5309	0.04		

## Self-generated broadband noise

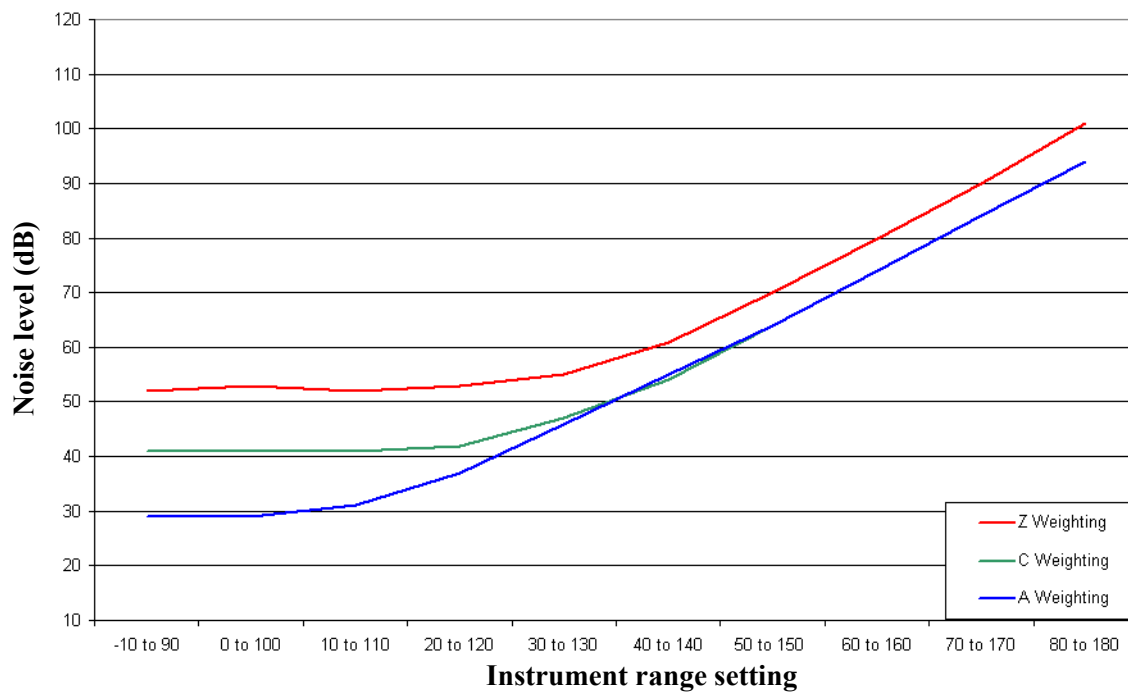


Figure 5-20 Broadband noise

### 3. Remote microphone

#### Directional frequency response

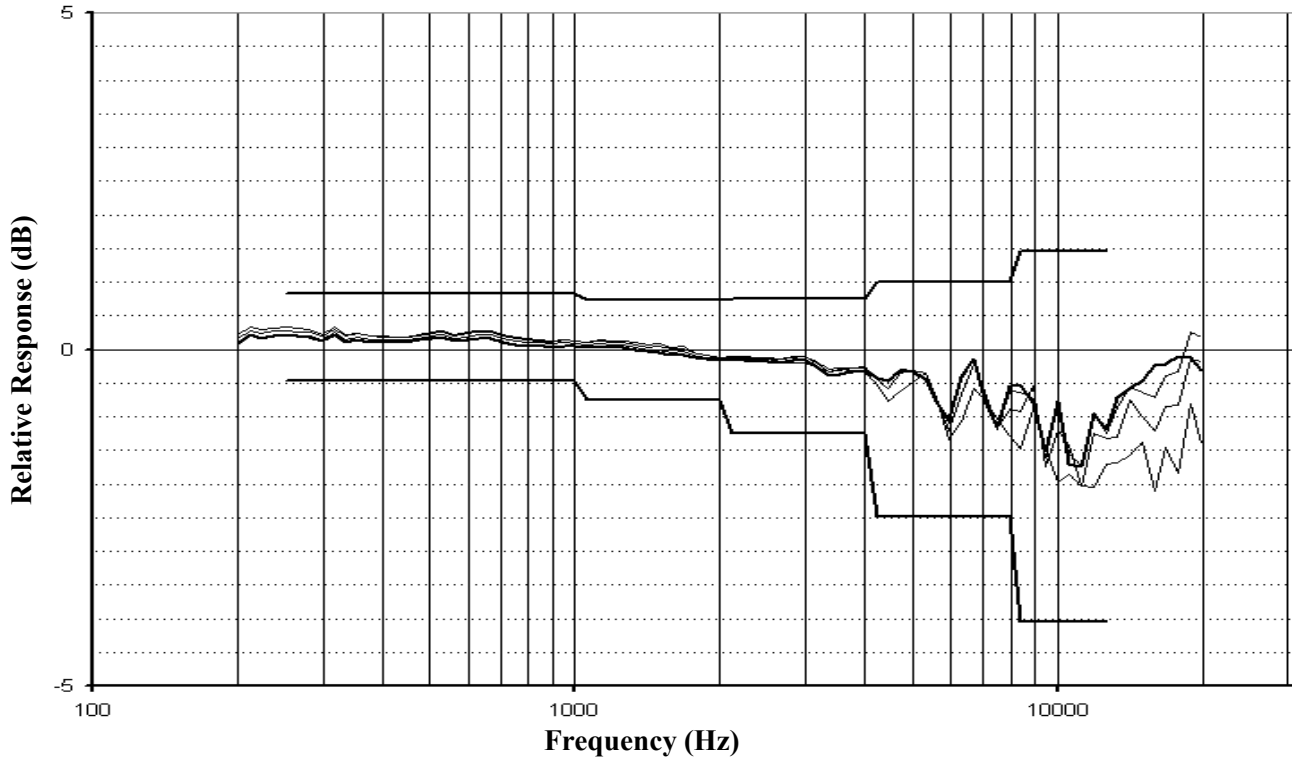


Figure 5-21 Zero to 30 degrees incidence angle

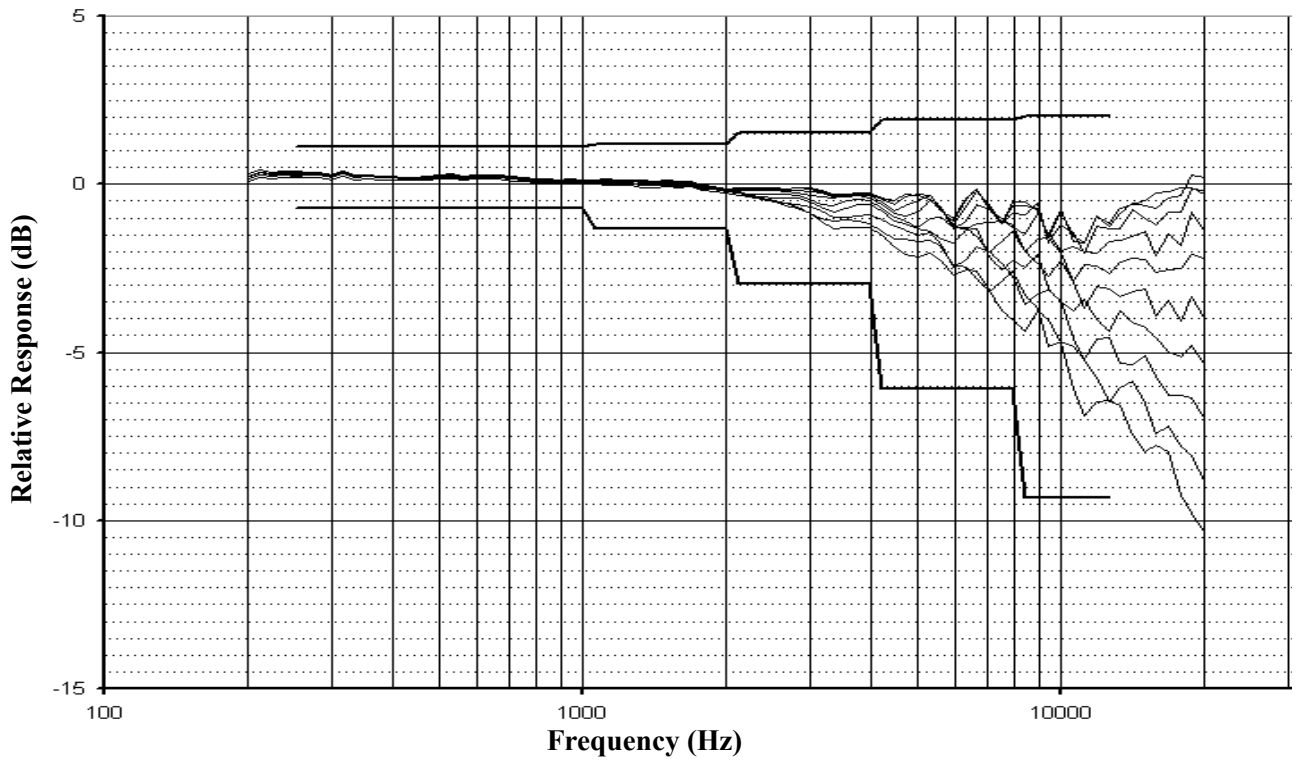


Figure 5-22 Zero to 90 degrees incidence angle

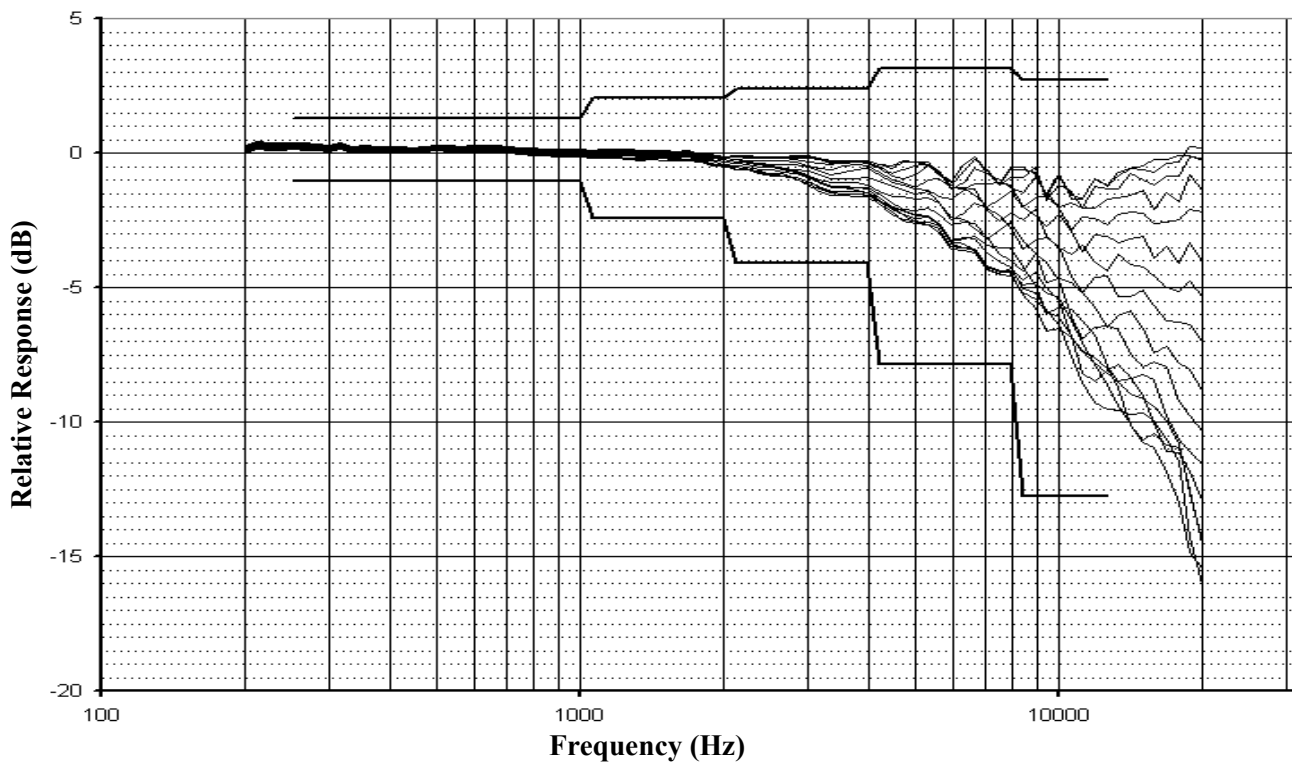


Figure 5-23 Zero to 150 degrees incidence angle

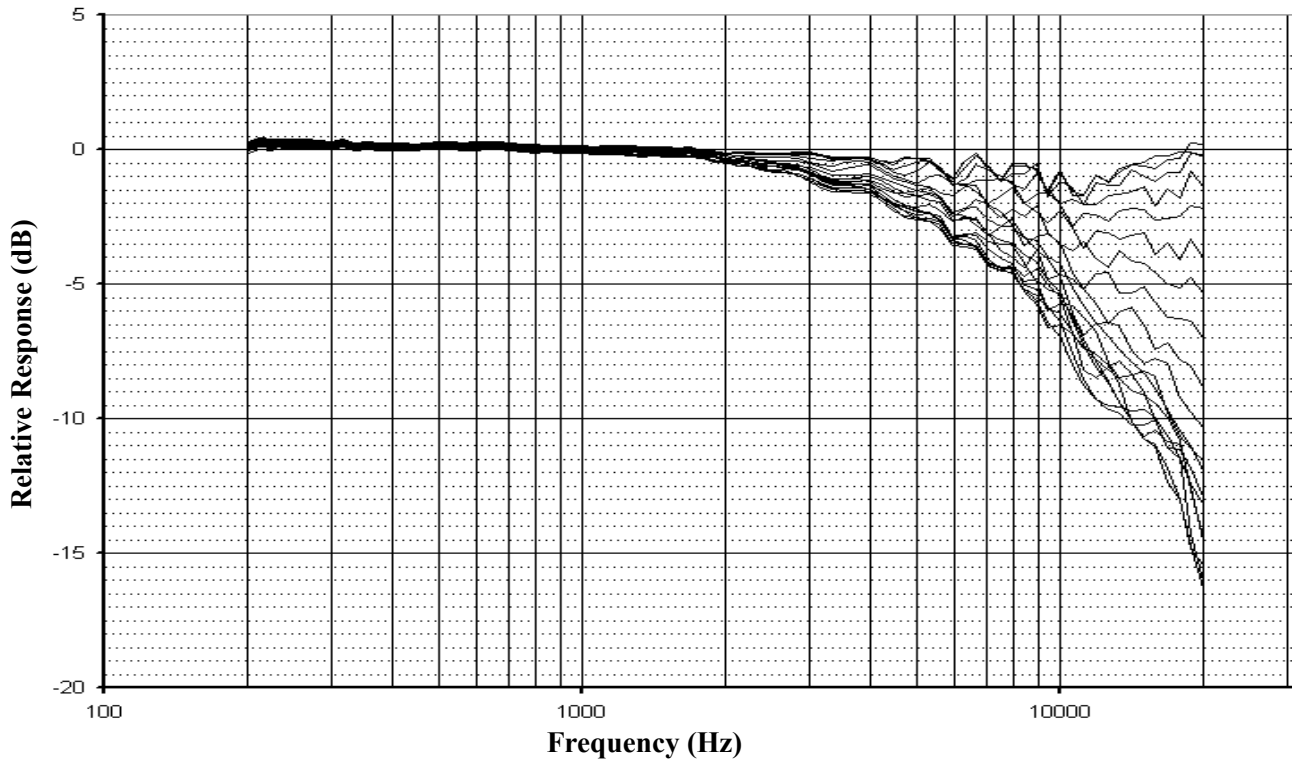


Figure 5-24 Zero to 180 degrees incidence angle

### Random incidence frequency response

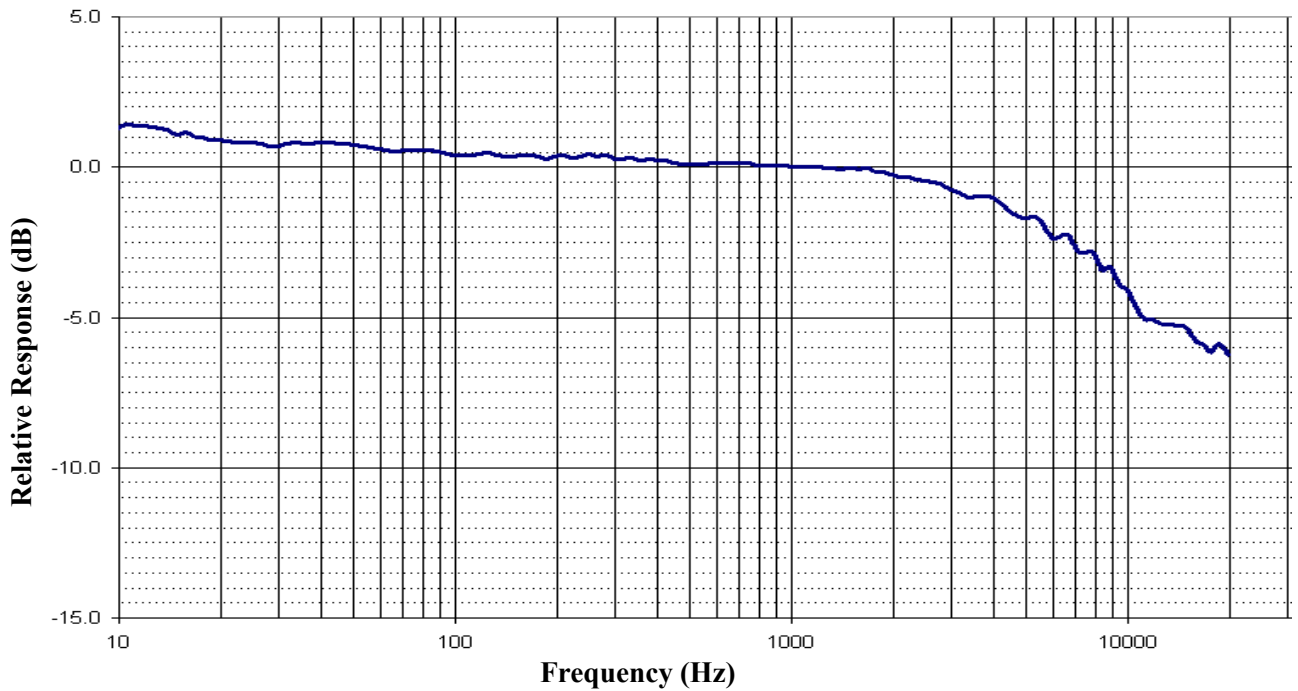


Figure 5-25 Random incidence angle

## Acoustic corrections

Table 5-4: Acoustic corrections, base BK4936 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-0.92	1334	-0.02	5623	0.57
13	-1.16	1413	-0.01	5957	0.55
16	-1.05	1496	-0.03	6310	0.11
20	-0.77	1585	-0.02	6683	-0.04
25	-0.74	1679	-0.03	7079	0.73
32	-0.70	1778	0.00	7499	0.63
40	-0.67	1884	0.04	7943	-0.02
50	-0.70	1995	0.03	8414	0.41
63	-0.58	2113	0.03	8913	0.80
79	-0.45	2239	0.06	9441	0.52
100	-0.45	2371	0.06	10000	0.13
126	-0.40	2512	0.08	10593	1.05
158	-0.32	2661	0.06	11220	0.40
200	-0.28	2818	0.08	11885	0.53
251	-0.38	2985	0.08	12589	1.07
316	-0.21	3162	0.13	13335	0.64
398	-0.15	3350	0.27	14125	1.23
501	-0.07	3548	0.27	14962	1.00
631	-0.08	3758	0.21	15849	1.68
794	0.00	3981	0.17	16788	1.97
1000	0.00	4217	0.21	17783	2.45
1059	-0.03	4467	0.21	18836	2.68
1122	-0.04	4732	0.15	19953	3.73
1189	-0.04	5012	0.21		
1259	-0.04	5309	0.35		

### Self-generated broadband noise

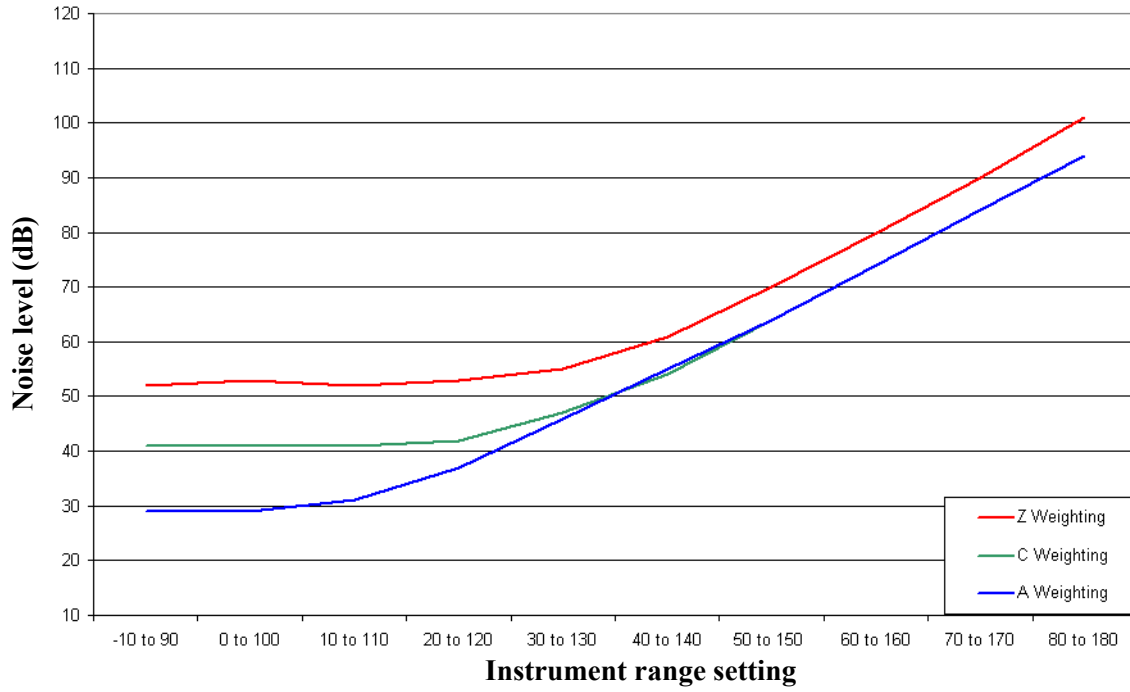


Figure 5-26 Broadband noise

## 4. Remote with windscreen

### Directional frequency response

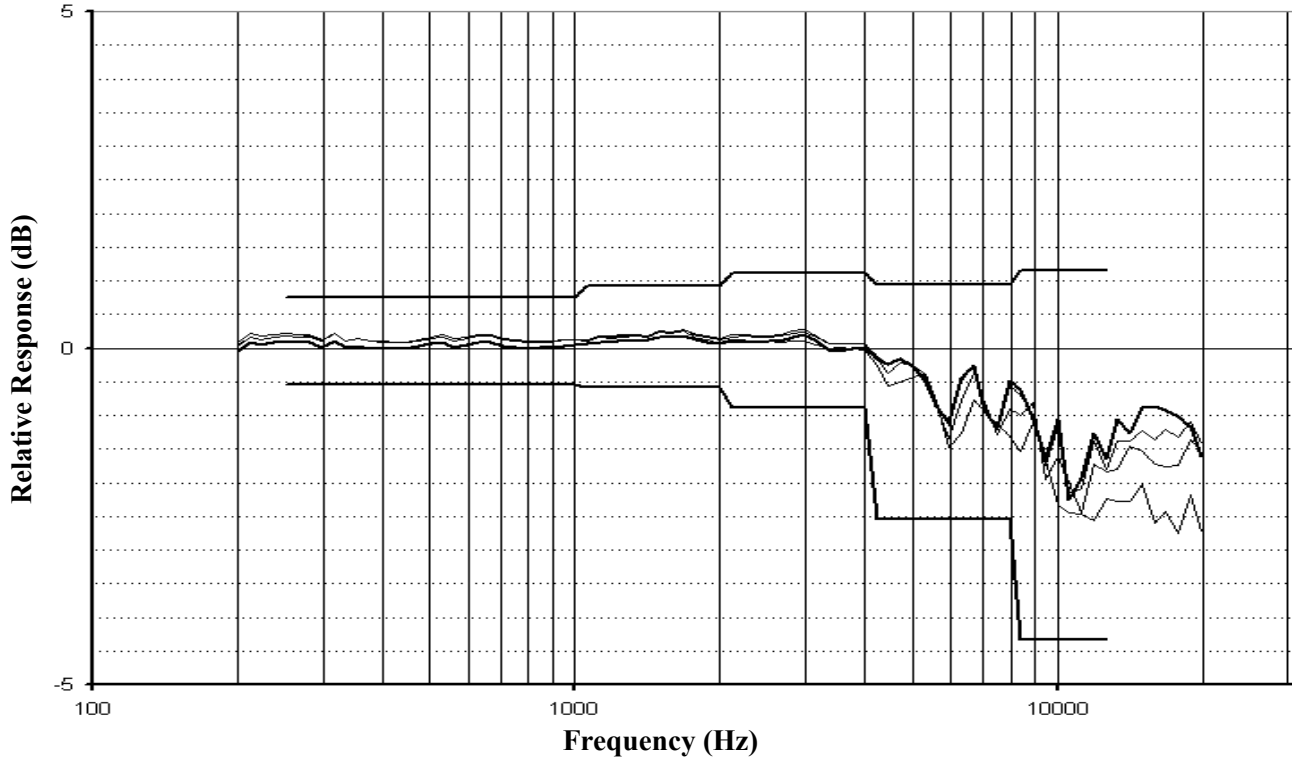


Figure 5-27 Zero to 30 degrees incidence angle

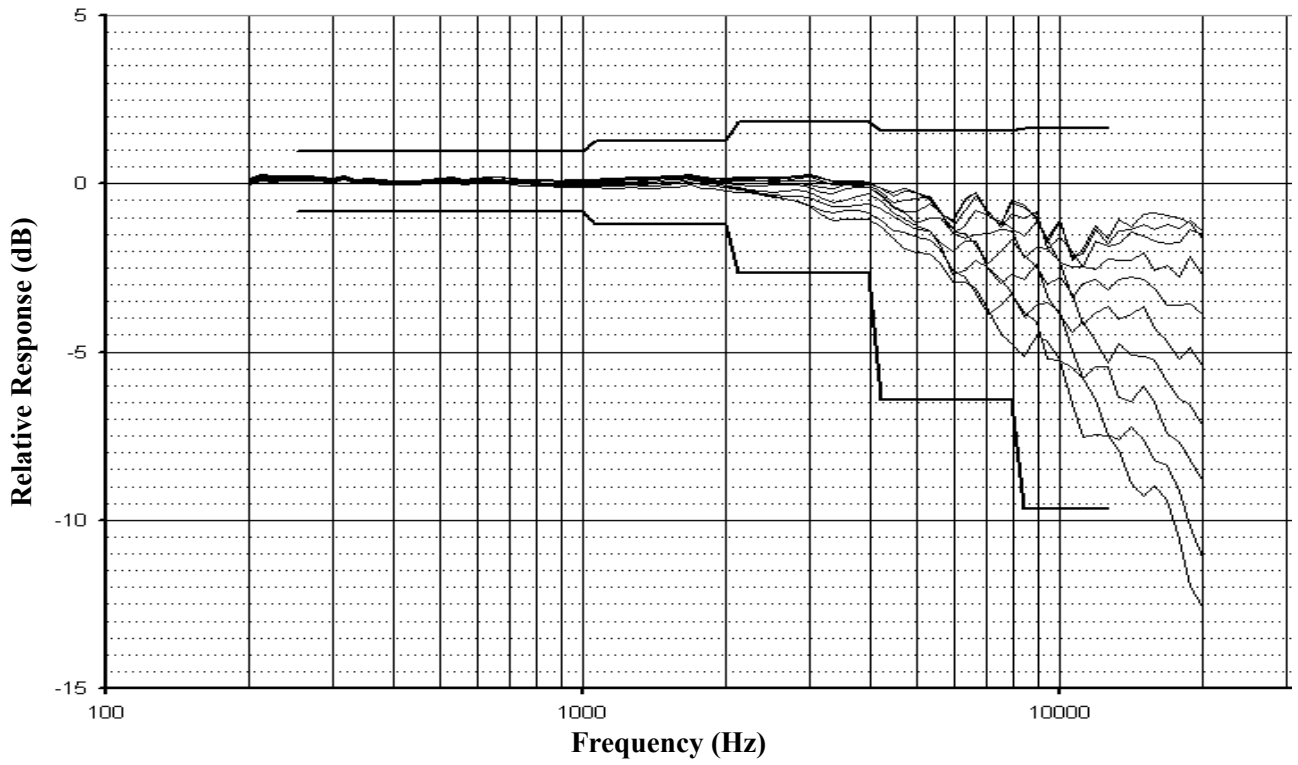


Figure 5-28 Zero to 90 degrees incidence angle

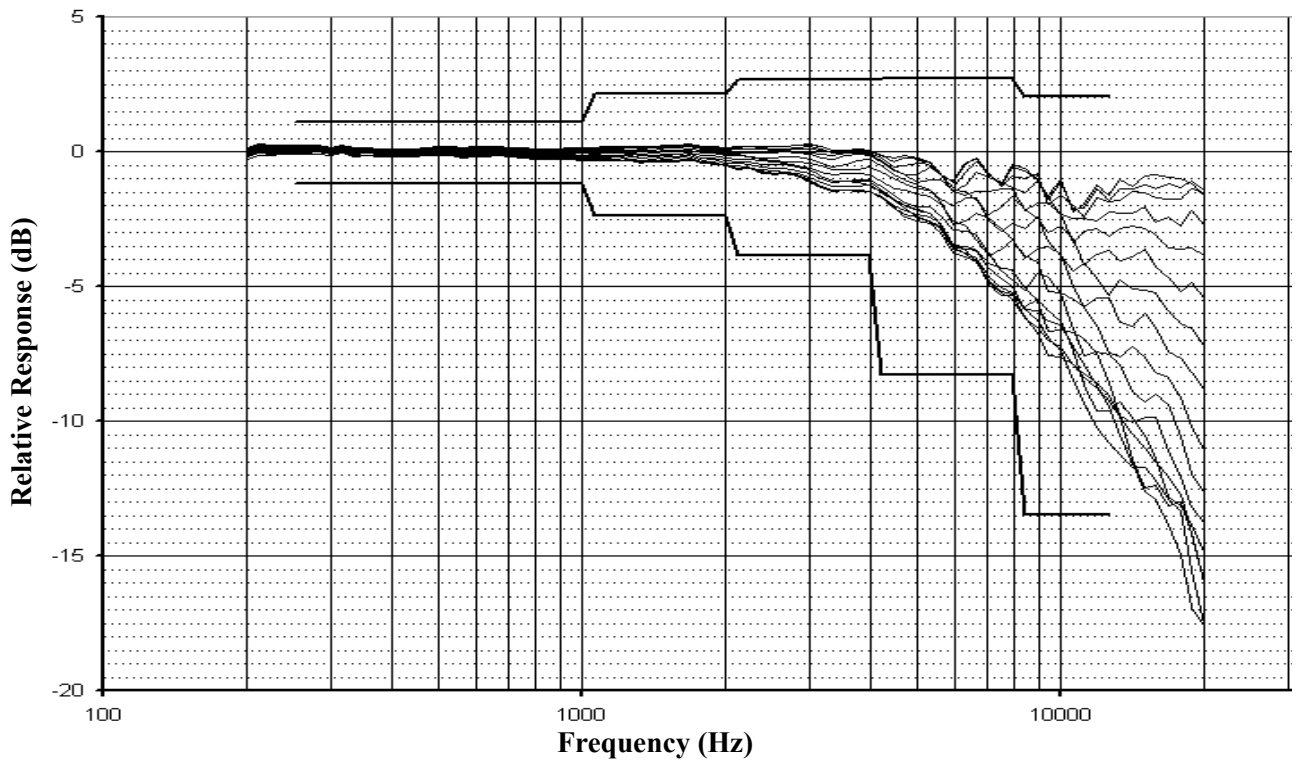


Figure 5-29 Zero to 150 degrees incidence angle

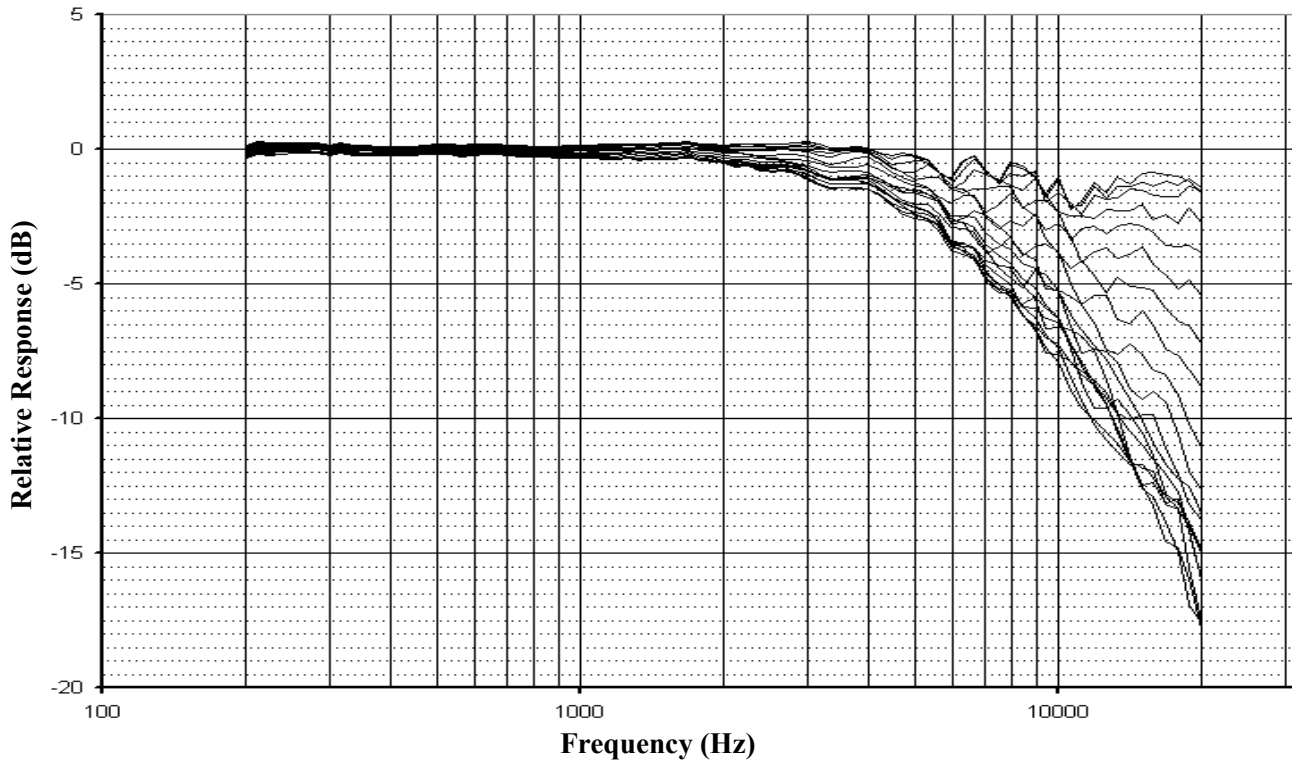


Figure 5-30 Zero to 180 degrees incidence angle

**Random incidence frequency response**

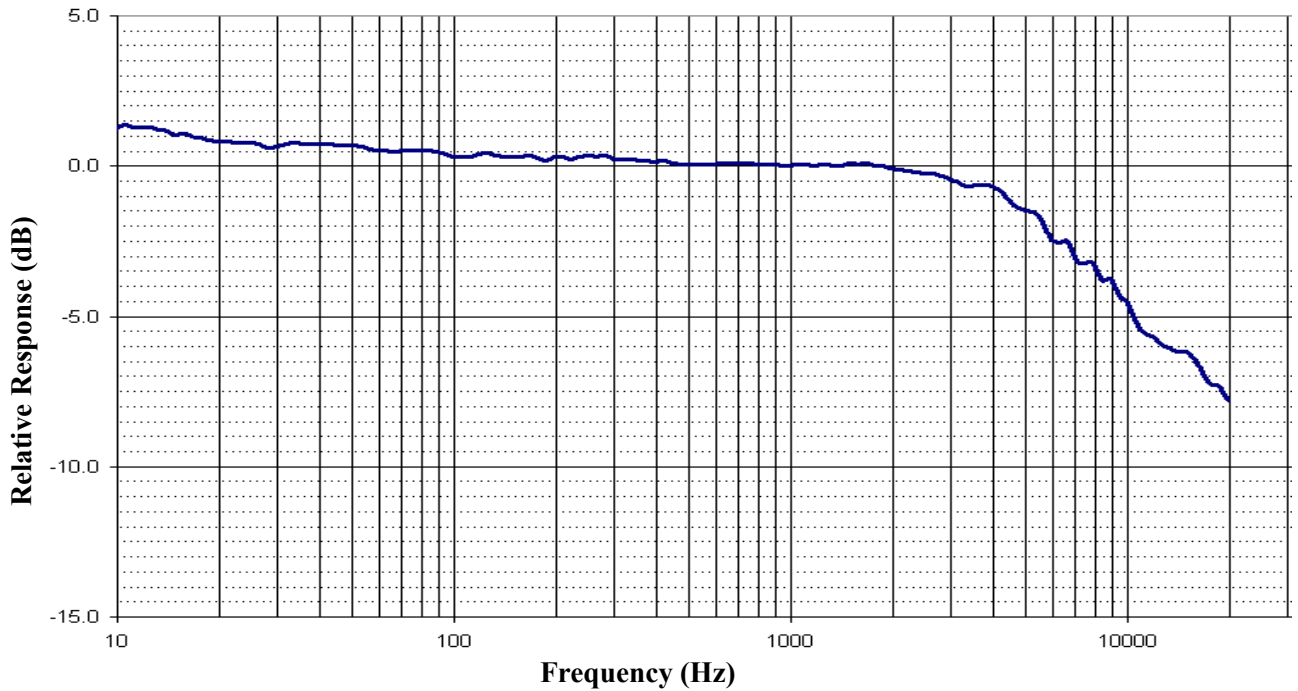


Figure 5-31 Random incidence angle

**Acoustic corrections**

Table 5-5: Acoustic corrections, base QE4130 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	-1.23	1334	0.03	5623	0.79
13	-1.26	1413	0.06	5957	0.94
16	-1.07	1496	0.06	6310	0.43
20	-0.82	1585	0.10	6683	0.09
25	-0.74	1679	0.10	7079	0.78
32	-0.69	1778	0.14	7499	1.07
40	-0.72	1884	0.16	7943	0.47
50	-0.67	1995	0.15	8414	0.55
63	-0.51	2113	0.15	8913	0.76
79	-0.49	2239	0.16	9441	1.50
100	-0.31	2371	0.15	10000	0.74
126	-0.40	2512	0.18	10593	1.63
158	-0.30	2661	0.17	11220	1.65
200	-0.27	2818	0.20	11885	0.85
251	-0.35	2985	0.20	12589	1.07
316	-0.19	3162	0.24	13335	0.57
398	-0.13	3350	0.37	14125	0.42
501	-0.03	3548	0.37	14962	0.26
631	-0.06	3758	0.31	15849	0.00
794	-0.02	3981	0.31	16788	0.05
1000	0.00	4217	0.41	17783	-0.13
1059	-0.02	4467	0.45	18836	-0.16
1122	-0.02	4732	0.33	19953	-0.04
1189	-0.01	5012	0.31		
1259	-0.01	5309	0.44		

## Windscreen corrections

Table 5–6: Windscreen corrections, base QE4130 unit

Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)	Frequency (Hz)	Correction (dB)
10	0.11	1334	-0.12	5623	0.10
13	0.11	1413	-0.15	5957	0.06
16	0.11	1496	-0.20	6310	0.04
20	0.11	1585	-0.24	6683	0.11
25	0.11	1679	-0.27	7079	0.19
32	0.11	1778	-0.26	7499	0.04
40	0.11	1884	-0.24	7943	-0.06
50	0.11	1995	-0.24	8414	0.08
63	0.11	2113	-0.25	8913	0.27
79	0.11	2239	-0.27	9441	0.10
100	0.11	2371	-0.27	10000	0.29
126	0.11	2512	-0.28	10593	0.56
158	0.11	2661	-0.30	11220	0.20
200	0.11	2818	-0.33	11885	0.31
251	0.11	2985	-0.34	12589	0.46
316	0.11	3162	-0.35	13335	0.35
398	0.11	3350	-0.34	14125	0.68
501	0.11	3548	-0.33	14962	0.42
631	0.10	3758	-0.31	15849	0.63
794	0.06	3981	-0.31	16788	0.72
1000	0.00	4217	-0.28	17783	0.92
1059	-0.02	4467	-0.23	18836	1.06
1122	-0.05	4732	-0.15	19953	1.30
1189	-0.07	5012	-0.05		
1259	-0.09	5309	0.05		

### Self-generated broadband noise

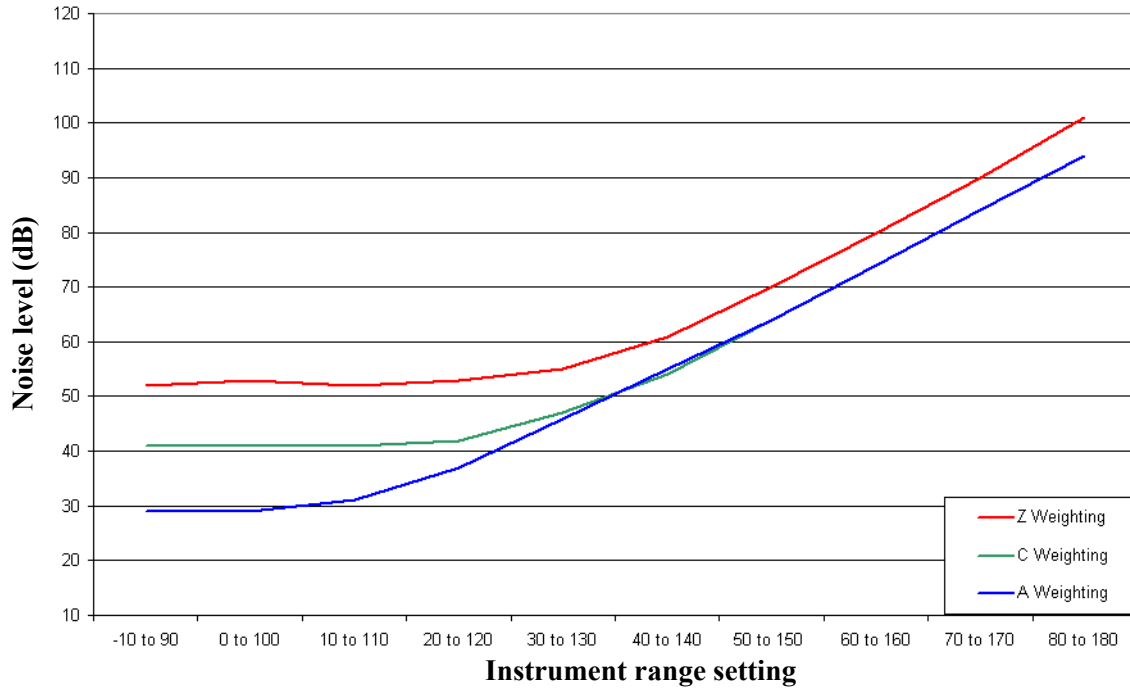


Figure 5-32 Broadband noise